



OPAQUE:

OPRF-based asymmetric* PAKE

* a.k.a. augmented

[S. Jarecki, H. Krawczyk, J. Xu, Eurocrypt 2018]

[draft-krawczyk-cfrg-opaque-00]

aPAKE: 'a' for asymmetric/augmented

- Password-Authenticated Key Exchange in the client-server setting
 - **aPAKE requirements:** PKI free and security against server compromise (forces offline dict attack) \Rightarrow prevent *pre-computation attacks*
 - In other words, best possible security, only unavoidable attacks allowed: online guesses + offline upon server compromise
- Compare password-over-TLS:
 - Prevents pre-computation (via salted hashes) but fully dependent on PKI + server sees passwd (and so do middle boxes, termination points, MitM, etc.)
- Clearly, aPAKE is better (no PKI dependence, server does not see pwd)
... **but is it, really?**

⌊ All known aPAKE protocols are vulnerable to pre-computation attacks!

- Why? *They do not accommodate secret salt*
 - Either they do not use salt at all or send it *in the clear* from server to user
- Wait, but there are aPAKE that are proven secure...
 - ... Yes, but the standard aPAKE definitions do not exclude pre-computation attacks (this includes BMP'00 and GMR'06)
- **Worse than password-over-TLS in this *fundamental* aPAKE aspect**

This includes SRP, SPAKE2+, AugPAKE, VTBPEKE, etc.



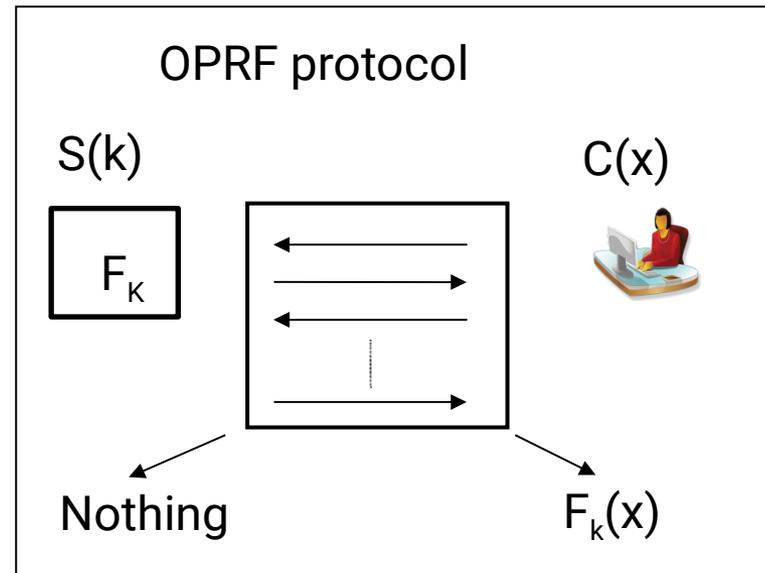
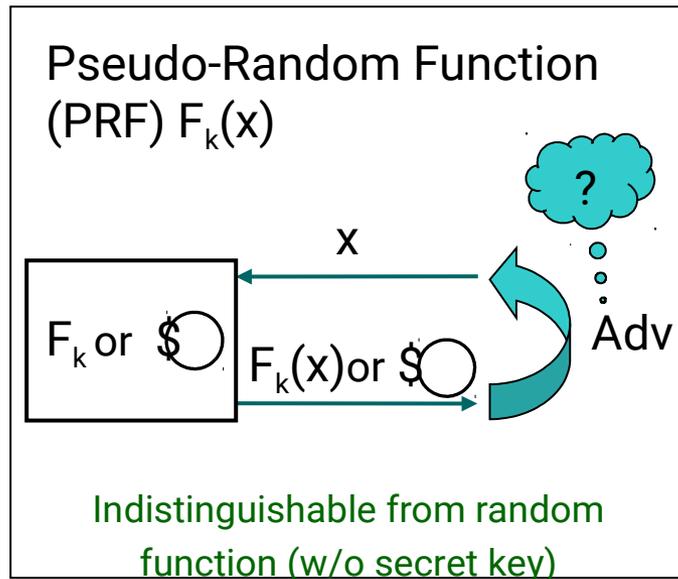
Is this essential (proven impossibility)?

Nope...



OPAQUE: First aPAKE secure against pre-computation (and with proof)

Oblivious PRF (OPRF)



- OPRF: An interactive PRF “service” that returns PRF results *without the server learning the input or output of the function*

OPAQUE: Basic idea

Follows FK'00,
Boyen'09, JKKX17

- Assume KE protocol w/ private-public keys $\text{priv}_U, \text{pub}_U, \text{priv}_S, \text{pub}_S$
- Define $\text{rwd} = \text{OPRF}_K(\text{pwd})$; U has pwd , S has K , only U learns rwd
- Server stores $C = \text{AuthEnc}_{\text{rwd}}(\text{priv}_U, \text{pub}_S)$, priv_S and OPRF key K
- For login:
 - U and S run OPRF protocol, so U obtains rwd
 - S sends C to U, so U obtains $\text{priv}_U, \text{pub}_S$
 - U and S run KE with keys $(\text{priv}_U, \text{pub}_U, \text{priv}_S, \text{pub}_S)$
- A “compiler” from any KE to an aPAKE (with any OPRF)
 - modular and flexible

DH-OPRF

- **PRF:** $f_k(x) = H(x, v \cdot H'(x)^k)$ over group G with generator g ; k is a key, $v \in G^k$; H' hashes x into a random element in G .
- **Oblivious computation via Blind DH Computation** (C has x , S has k)

□ **C**, on input x , chooses random r and sends to **S** $g^r \cdot H'(x)$

□ **S** replies with $b = a^k$ and v

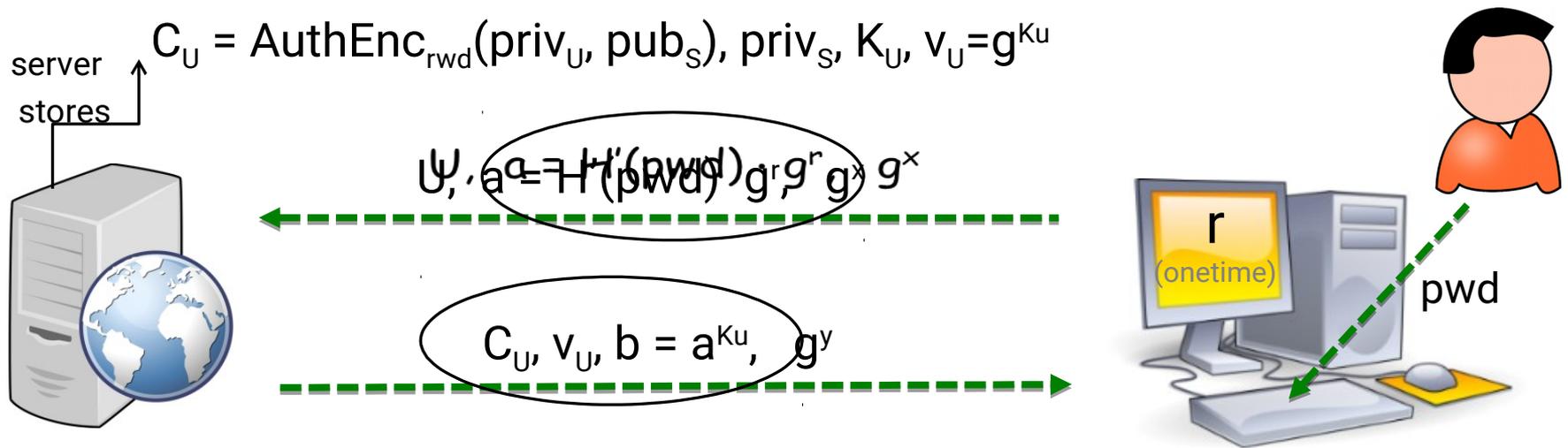
□ **C** sets $c = b \cdot v^{-r}$ and $f_k(x) = H(x, v, c)$

Server: 1 var-base exponent'n
 Client: 1 var-base, 1 fixd-base
 Single round

■ Note that $c = b \cdot v^{-r} = (g^r \cdot H'(x))^k \cdot (g^k)^{-r} = (H'(x))^k$

- The blinding factor works as a one-time encryption key, hence **it hides and perfectly** (from S) **it hides $H'(x)$ and x perfectly** (from S).

OPAQUE with DH-OPRF



$$\text{SK} = \text{KE}(\text{priv}_S, y, \text{pub}_U, g^x)$$

$$\text{rwd} = H(\text{pwd}, v_U, b \cdot v_U^{-r})$$

$$\text{priv}_U, \text{pub}_S \equiv \text{Dec}_{\text{rwd}}(C_U)$$

$$\text{SK} = \text{KE}(\text{priv}_U, x, \text{pub}_S, g^y)$$

- E.g., KE=HMQV. total # expon's (fixed base/ variable base):
 Client 2 fixed base, 2.17 var base, Server 1 fixed base, 2.17 var base

OPAQUE Performance

- Single round w/ implicit authentication + 1 msg for explicit auth'n
- Cost: KE + 1 server exponentiation, 2 client exponentiations*

* One or two fixed-base exponentiations (g^r , v^{-r}) for user

- OPAQUE with HMQV (# exp's): Client 2 fixed base, 2.17 var base, Server 1 fixed base, 2.17 var base (about 2.5 exp each)
 - Similar to SPAKE2+ in performance
 - but with security against pre-computation and with a proof
 - and flexibility for choice of KE (e.g HMQV*, SIGMA, TLS, etc.)

* HMQV patent: may be solvable if real interest in standardizing

OPAQUE with TLS 1.3

- Reuse DH exchange of TLS DH exchange, use priv_U as signature key for client authentication (perfect fit with 3-flight handshake)
- User account privacy: use resumption key if available
Or: Add extra round trip (between TLS 2nd and 3rd flight)
 - post-handshake client auth'n and exported authenticators may help

OPAQUE Security

- Secure against pre-computation attacks (secret salt)!!
- Proof
 - Strong aPAKE model (PKI-free and disallows pre-computation attacks)
 - Proof of OPAQUE is generic: OPRF + KE (with KCI)
 - With DH-OPRF: In ROM under Gap-OMDH
- Forward security
- User-side hash iterations
 - increased security against offline attacks upon server compromise

OPAQUE Features

- **Efficient, provably secure and ...**
- **No reliance on PKI**
- **Server never sees password, *not even at init*** (good against pwd reuse)
- **Private salt:** Attacker cannot pre-compute dictionary
- **Hash iterations can be offloaded** to user
- **TLS integration** (hedged PKI: PAKE-protected TLS)
- **Storing other user secrets**
- **User-transparent server-side threshold implementation**

Final Remarks

- IF we are looking for a strong aPAKE to standardize (are we?)
OPAQUE seems to fit perfectly
- In particular, a good fit for TLS 1.3
- Passwords are not going away, so let's improve their use
 - Additional new tools help too: Sphinx password manager, TOPPSS password protected secret sharing, ...