SRv6 for Mobile User-Plane

draft-ietf-dmm-srv6-mobile-uplane-02

IETF102

S.Matsushima, C.Filsfils, M.Kohno, D.Voyer, C.Perkins, **P.Camarillo**

Summary of Updates from v01 to v02

- **Clarify supporting PDU types**
  - IPv4, IPv6, IPv4v6, Ethernet and Unstructured as the supported PDU types.
  - Supported by corresponding SRv6 functions.

- **Introduce some open source implementations in appendix**
  - P4 code by ebiken
  - MCORD and OAI. (See I-D.camarillo-dmm-srv6-mobile-pocs)

- **Add related references for:**
  - Network Slicing
  - Control Plane considerations.

- **Miscellaneous corrections**
  - Fix some typos.

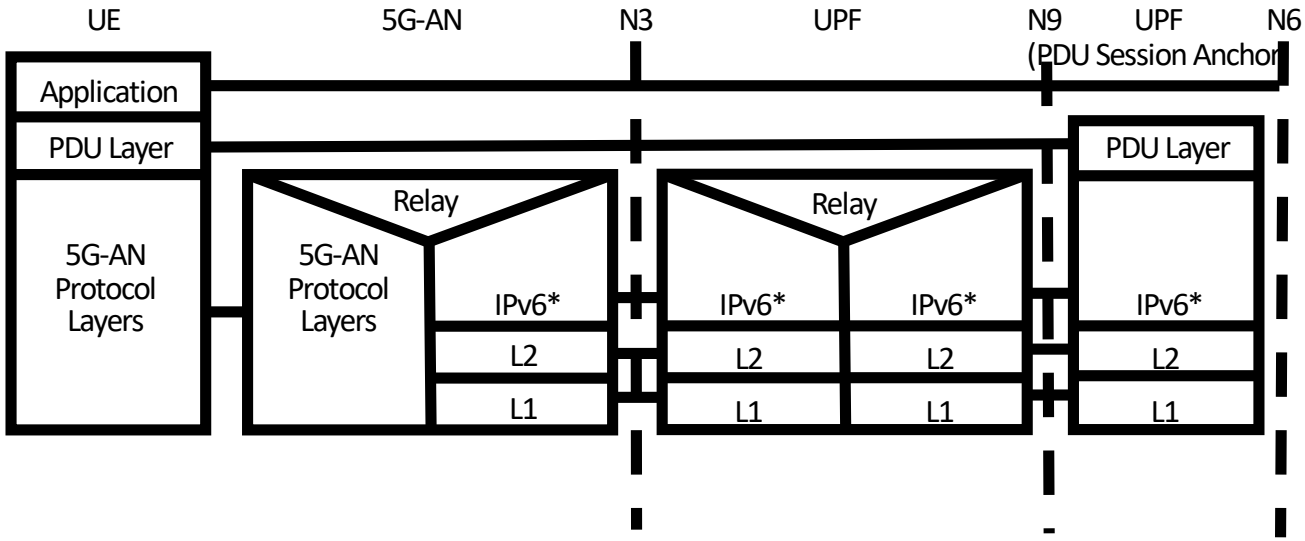
Next Steps

- **Extend function coverage**
  - To support GTP-U Messages and Extension headers, i.e, 5GS Container.
  - Ideally, GTP-U Extension header encodings are not modified. Needs further study.

- **Examples with different UPFs**
  - Interaction with Uplink Classifier UPF and/or Branching Point UPF for use cases.
  - e.g, traffic measurement, lawful intercept, multi-homing, charging, etc.,

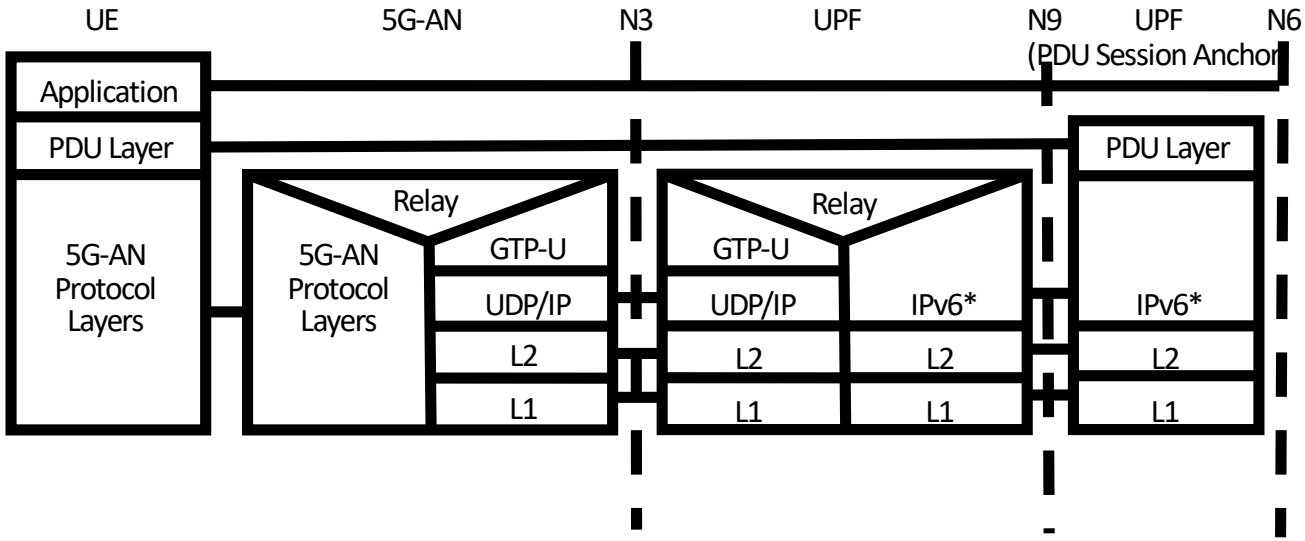
Appendix

A View of 3GPP-friendly SRv6 UP Protocol Stack



*: IPv6 header + SRH (variable size: 1 SID = 16Bytes)
No SRH in traditional mode with just an IPv6 header (40Bytes)

A View of 3GPP-friendly SRv6 UP Protocol Stack (gNB/N3 unchanged scenarios)



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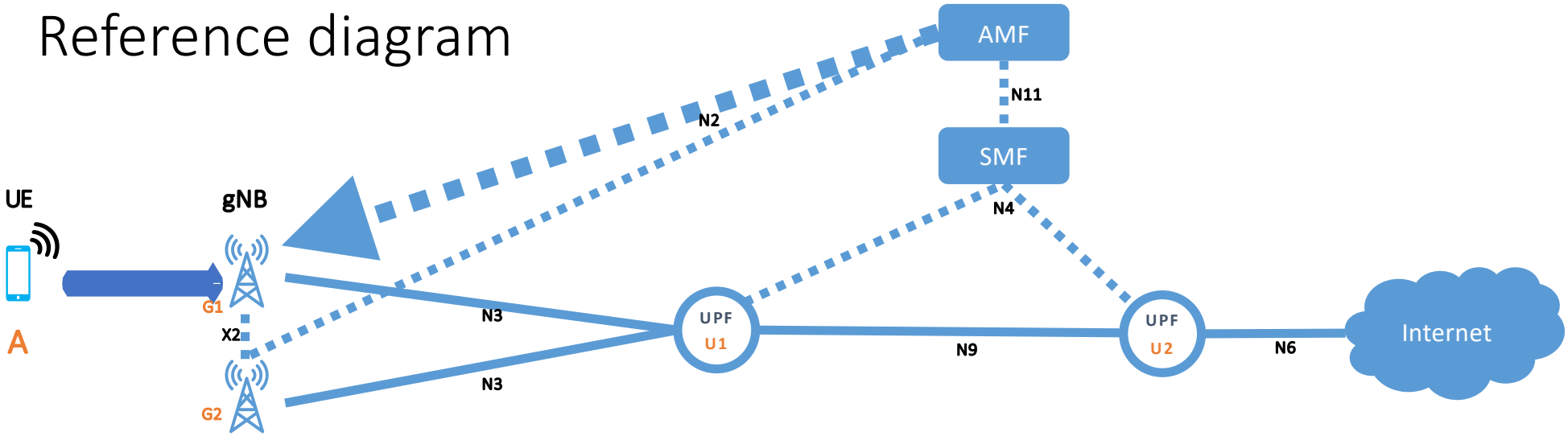
Traditional mode

Reference diagram

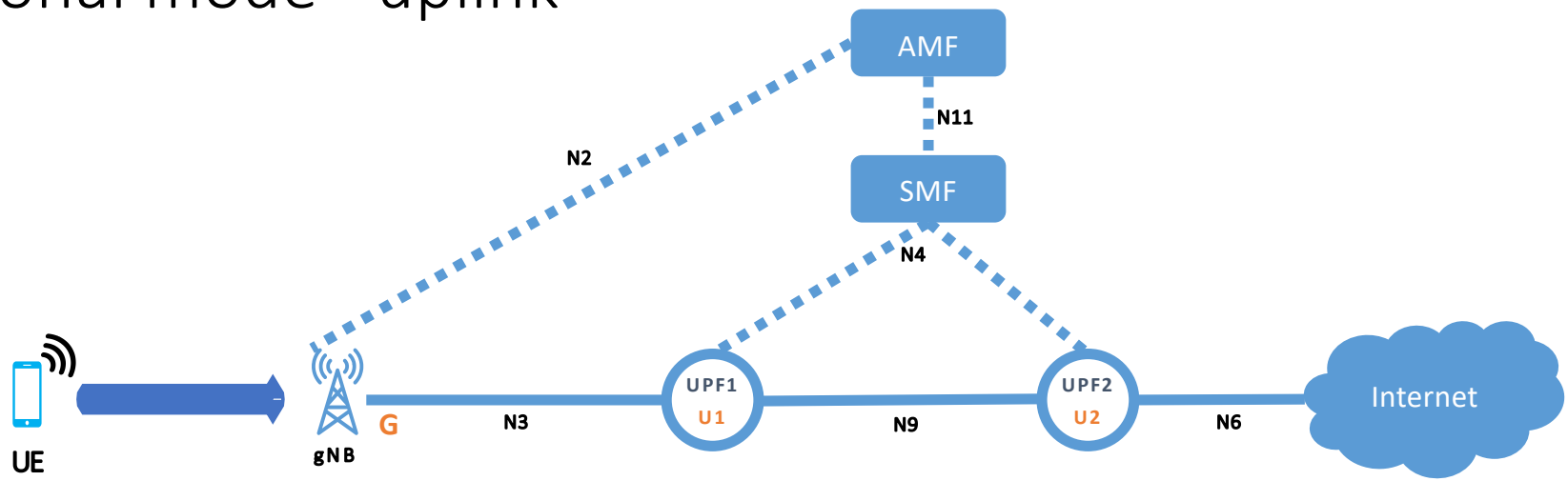


AMF: Access & Mobility Function
SMF: Session Management Function
gNB: 5G eNodeB (i.e., base station)
UPF: User Plane Function
N2, N3, N4, N6, N9, N11: 5G reference points (functional block interfaces)
X2: inter-base station reference point

Traditional mode

- Mobile user-plane functions are the same ones as with GTP-U. It's just a data plane replacement.
- Equivalent with existing User Plane in terms of functionality.
- PDU sessions mapped 1-for-1 with a GTP-U tunnel. In this mode, mapped with SRv6 policy.
- gNB is SRv6 capable but from control plane viewpoint there's no change.
- Lower MTU overhead than GTP-U over IPv6/UDP!
  draft-dukes-spring-mtu-overhead-analysis-00

Traditional mode - uplink



T.Encaps.Red

IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

End.MAP

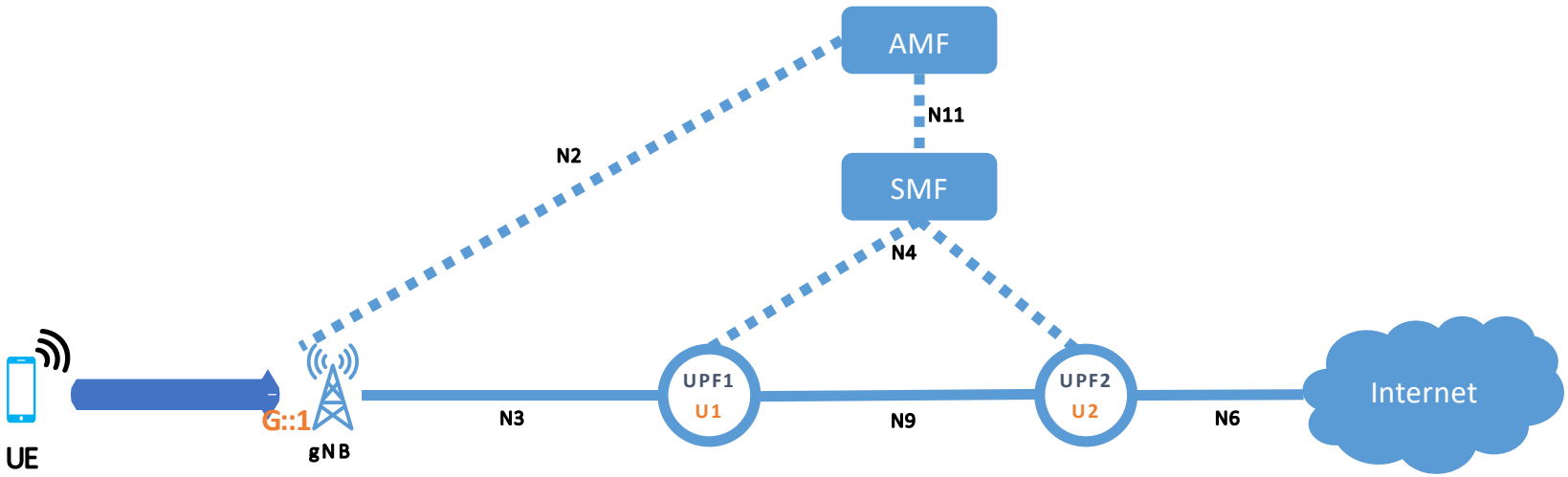
IPv6 Hdr	SA = **G::**, DA = **U1::**
IPv6 Hdr	SA = **A::**, DA = **Z::**
Payload	

End.DT

IPv6 Hdr	SA = **G::**, DA = **U2::**
IPv6 Hdr	SA = **A::**, DA = **Z::**
Payload	

IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

Traditional mode - downlink



End.DX

IPv6 Hdr | SA = Z::, DA = **A::**
Payload

End.MAP

IPv6 Hdr | SA = **U2::**, DA = **G::1**
IPv6 Hdr | SA = **Z::**, DA = **A::**
Payload

T.Encaps.Red

IPv6 Hdr | SA = **U2::**, DA = **U1::**
IPv6 Hdr | SA = **Z::**, DA = **A::**
Payload

IPv6 Hdr | SA = Z::, DA = **A::**
Payload

End.Map

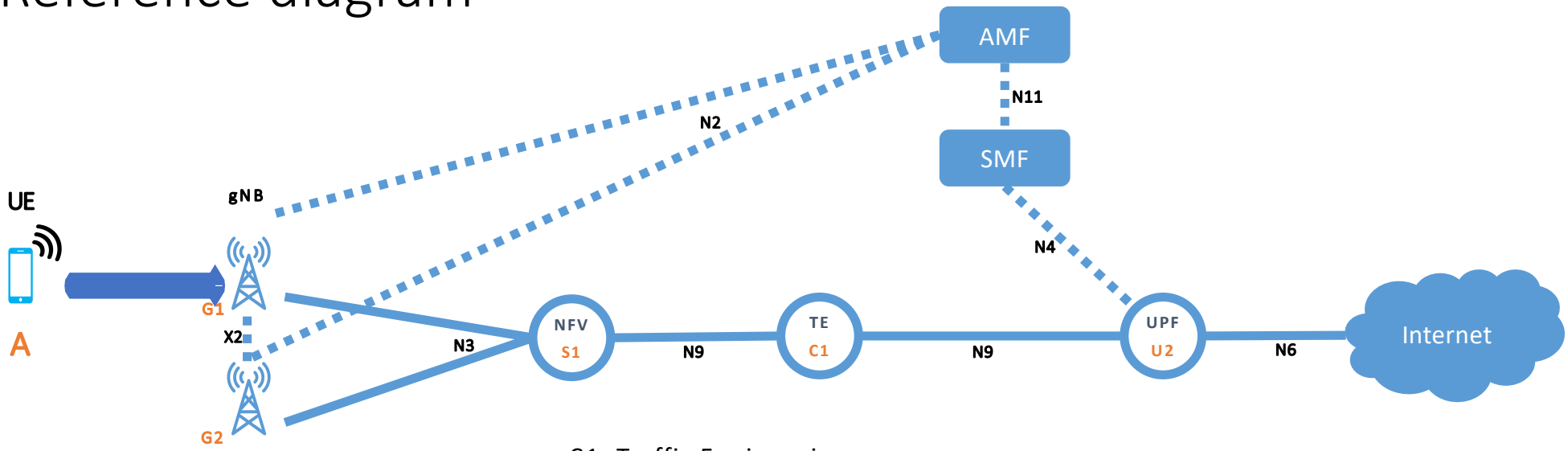
- The “Endpoint function with SID mapping” (End.MAP) is used in several scenarios. Particulary in mobility, is is used in the UPF for
- When N receives a packet destined to S and S is a local End.Map SID, N does:

```
1.      look up the IPv6 DA in the mapping table
2.      update the IPv6 DA with the new mapped SID     ;; Ref1
3.      forward according to the new mapped SID
4.  ELSE  /* if S is NOT a local End.Map SID */
5.      Drop the packet

Ref1: SRH is NOT modified if it exists in the header.
```

Enhanced mode

Reference diagram



C1: Traffic Engineering
S1: Service function instance running on NFV platform

AMF: Access & Mobility Function
SMF: Session Management Function

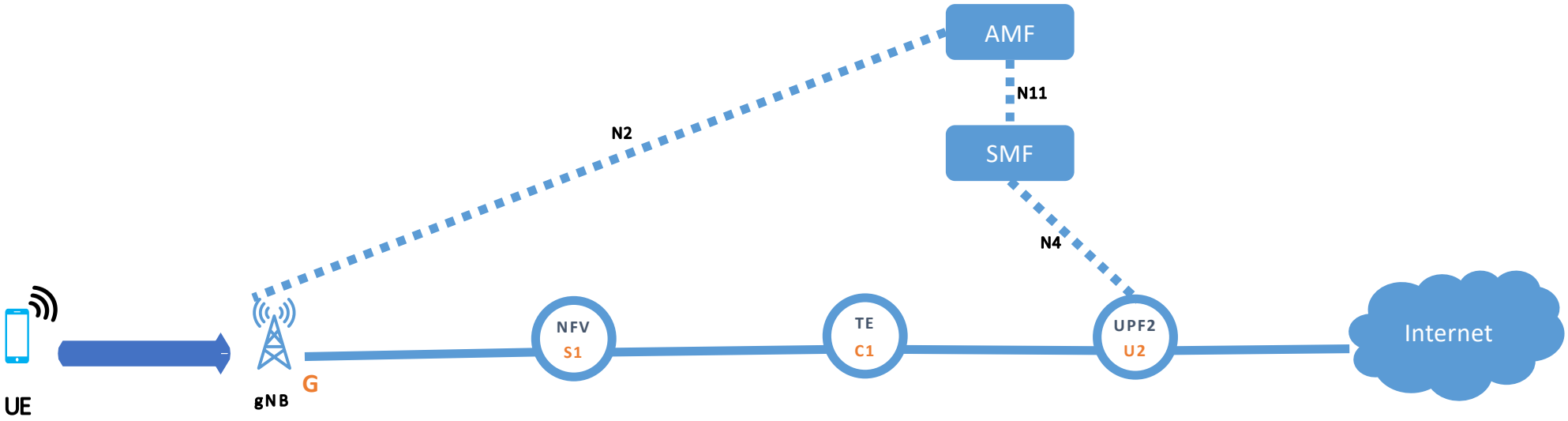
gNB: 5G eNodeB (i.e., base station)

UPF: User Plane Function
N2, N3, N4, N6, N9, N11: 5G reference points (functional block interfaces)
X2: inter-base station reference point

Enhanced mode

- Several UE share the same SR policy (and its SIDs)
- The SR policy includes Traffic Engineering(C1) and NFV(S1)
- The gNB control-plane (N2 interface) might, or might not be unchanged:
  - If unchanged, we signal a single IP address that the gNB resolves with PCEP, reverse DNS, LISP into a SID list
  - If changed, we signal a full SID list over the N2 interface

Enhanced mode - uplink



T.Encaps.Red
<S1::, C1::, U2::>

IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

IPv6 Hdr	SA = **G::**, DA = **S1::**
SR Hdr	(U2::, C1::) SL=2
IPv6 Hdr	SA = **A::**, DA = **Z::**
Payload	

End.*

IPv6 Hdr	SA = **G::**, DA = **C1::**
SR Hdr	(U2::, **C1::**) SL=1
IPv6 Hdr	SA = **A::**, DA = **Z::**
Payload	

End.*

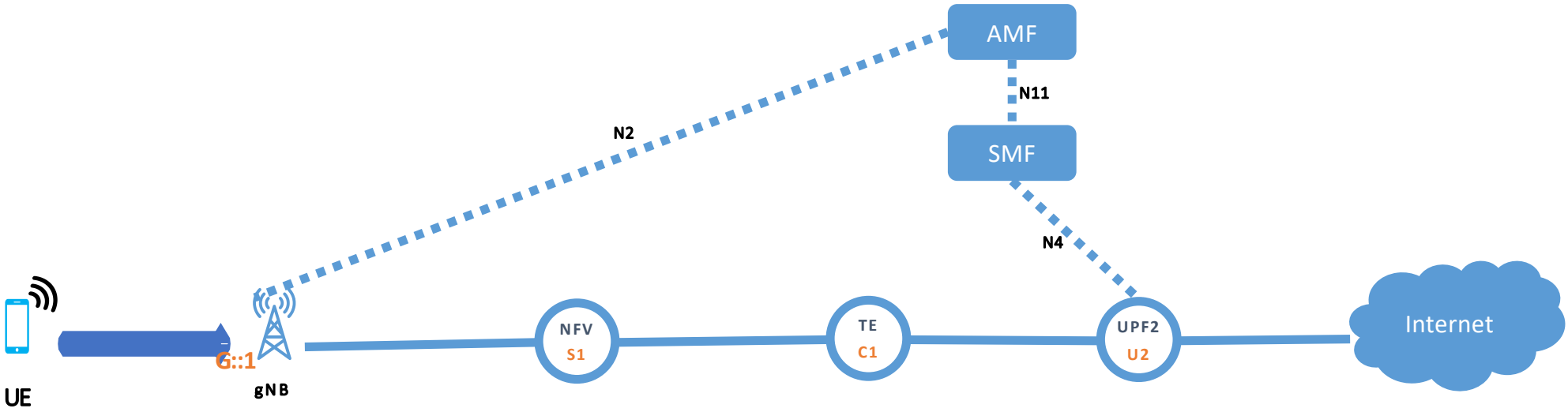
IPv6 Hdr	SA = **G::**, DA = **U2::**
IPv6 Hdr	SA = **A::**, DA = **Z::**
Payload	

End.DT with PSP

IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

End.*: Appropriate SRv6 End function type for the purposes.

Enhanced mode - downlink



End.DX with PSP

IPv6 Hdr | SA = Z::, DA = **A::**
Payload

End.*

IPv6 Hdr | SA = **U2::**, DA = **G::1**
IPv6 Hdr | SA = **Z::**, DA = **A::**
Payload

End.*

IPv6 Hdr | SA = **U2::**, DA = **S1::**
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Payload

T.Encaps.Red
<C1::, S1::, G::1>

IPv6 Hdr | SA = **U2::**, DA = **C1::**
SR Hdr | (G::1, S1::) SL=2
IPv6 Hdr | SA = **Z::**, DA = **A::**
Payload

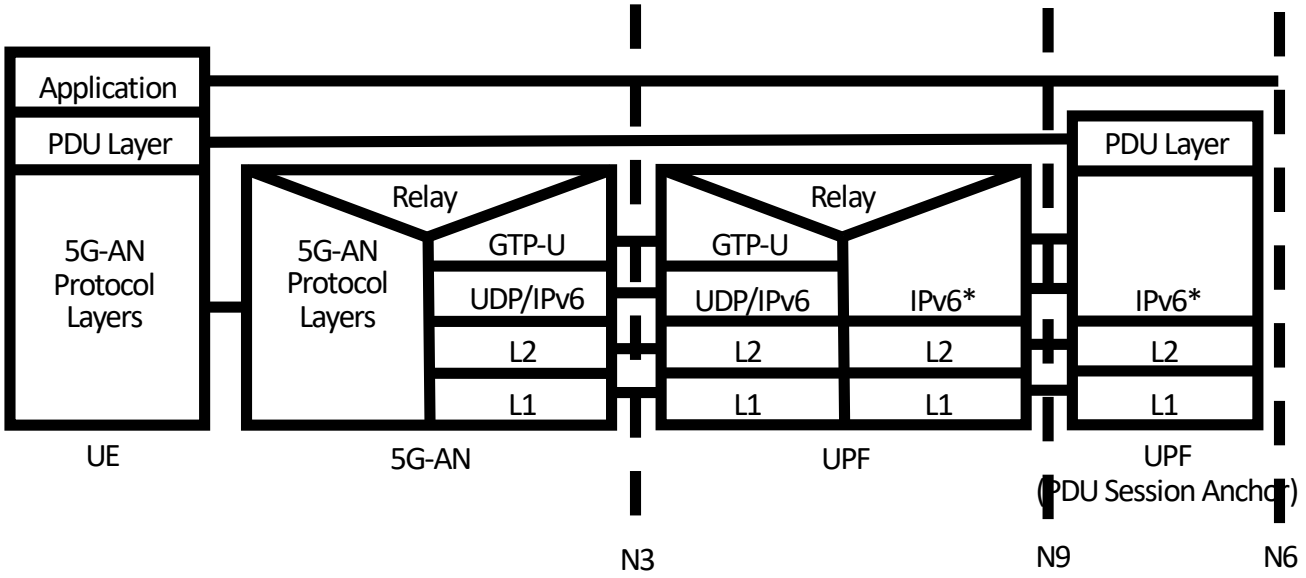
IPv6 Hdr | SA = Z::, DA = **A::**
Payload

End.*: Appropriate SRv6 End function type for the purposes.

Enhanced mode with unchanged gNB

IPv6 GTP behavior

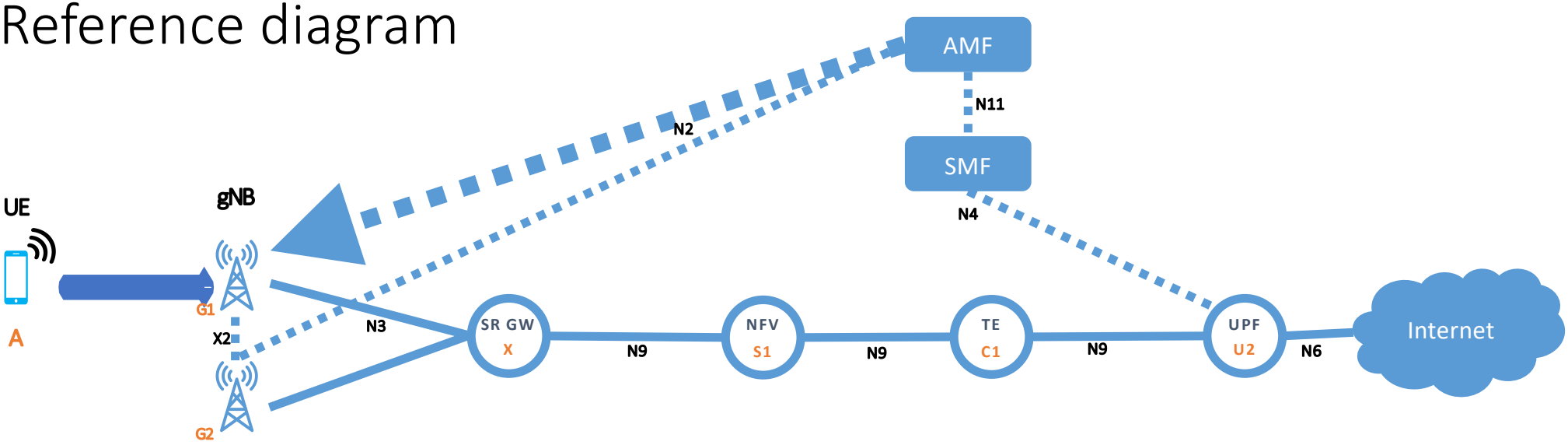
SRv6 (N3 unchanged – IPv6/GTP)



At the N3 the packet is IPv6/GTP, but IPv6 DA is an SRv6 segment. Routing is based on SRv6.

*: IPv6 header + SRH (variable size: 1 SID = 16Bytes)
No SRH in traditional mode with just an IPv6 header (40Bytes)

Reference diagram

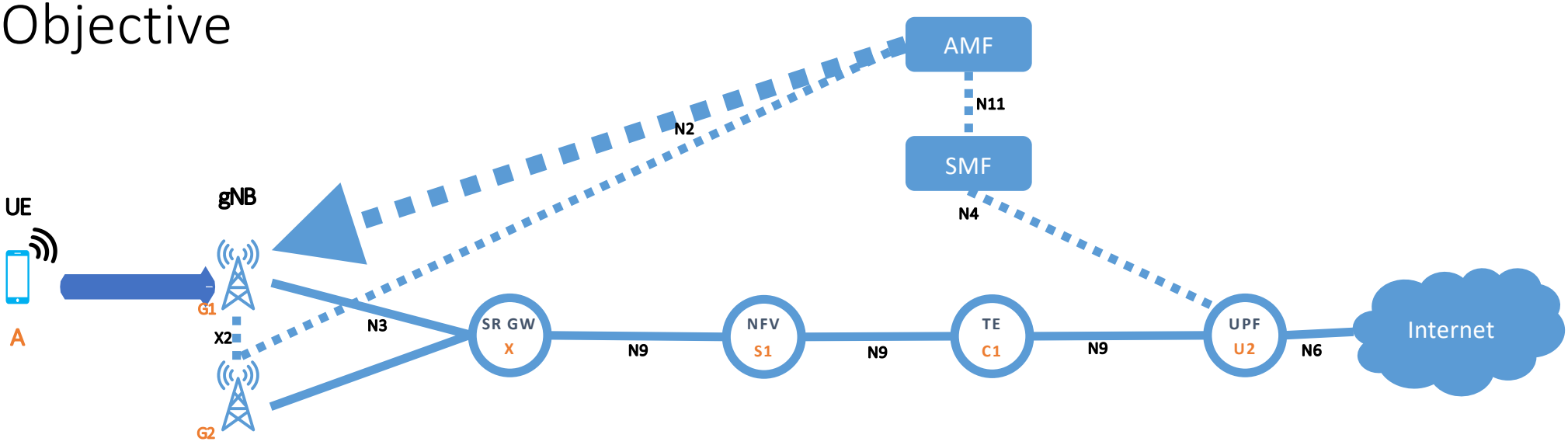


C1: Traffic Engineering
S1: Service function instance running on NFV platform
X: GTP-U/SRv6 Interworking

AMF: Access & Mobility Function
SMF: Session Management Function

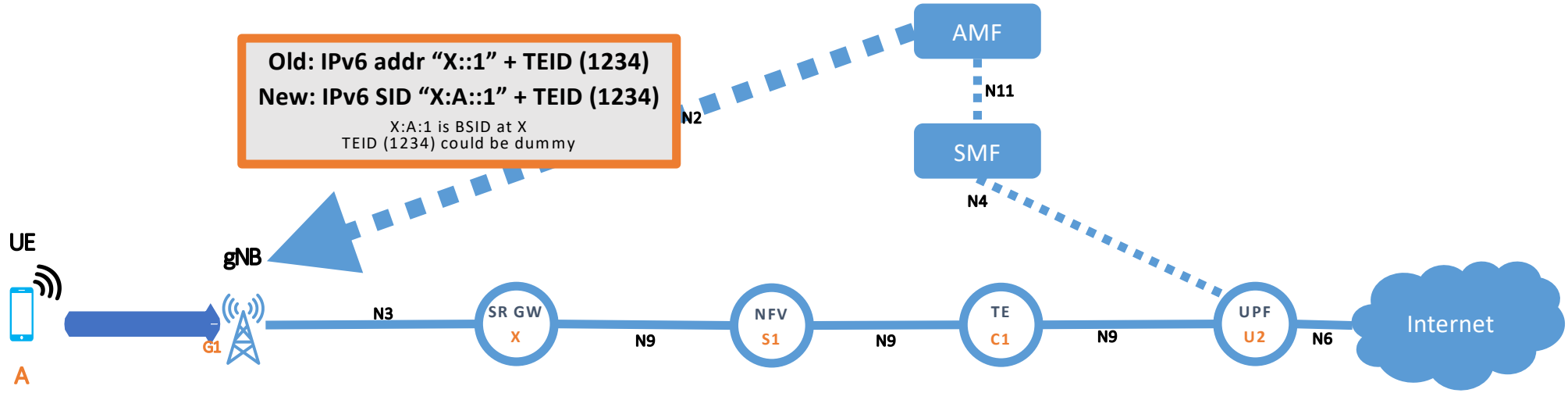
gNB: 5G eNodeB (i.e., base station)
UPF: User Plane Function
N2, N3, N4, N6, N9, N11: 5G reference points (functional block interfaces)
X2: inter-base station reference point
SR GW: Segment Routing Gateway between GTP-U/IPv6 and SRv6

Objective



- SR GW to UPF U2 is SRv6 capable for the underlay, overlay and service chaining
- GTP-U endpoint IPv6 addresses of gNB and SR GW could be treated as SRv6 SID.
- No software changes in the gNB
- To achieve this we deploy an SR GW in between gNB and UPF (N3 interface)
  - Any SRv6 capable router on hardware or software.
- Applies to any kind of PDU session types

Uplink traffic



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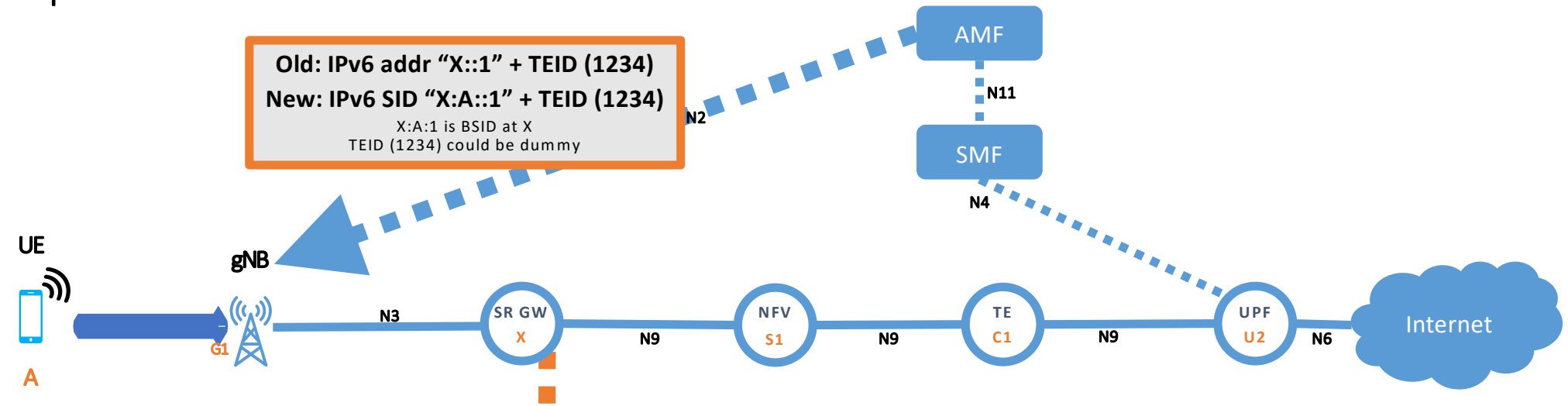
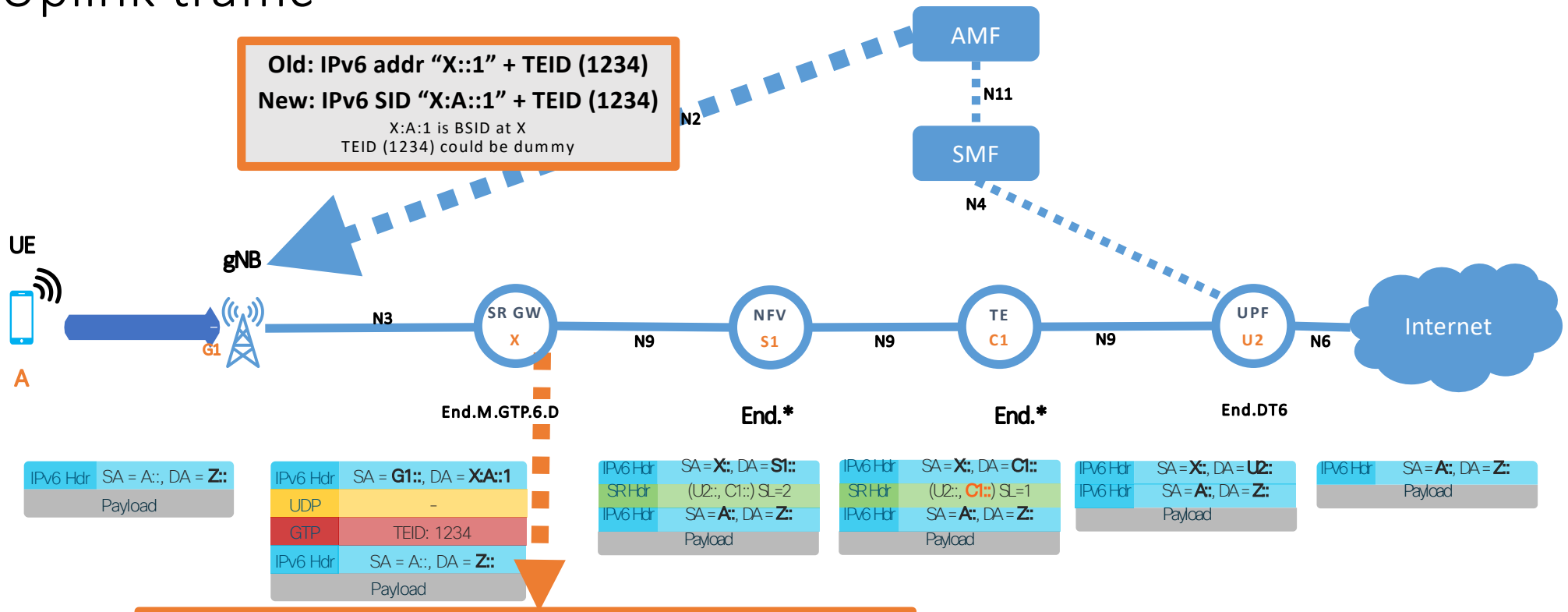


IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

IPv6 Hdr	SA = **G1::**, DA = **X:A::1**
UDP	-
GTP	TEID: 1234
IPv6 Hdr	SA = A::, DA = **Z::**
Payload	

- SRGW advertise SID in LOC(64b of X) + Algorithm(8b of A and B) format :
  - X:A::/72 -> Low latency
  - X:B::/72 -> High bandwidth
- SRGW does End.M.GTP6.D function for X:A:: and X:B::.
- X:A::1 is a type of End.M.GTP6.D SID that pops the GTP header without lookup and pushes an outer header with SID list
- X:A:1 could be a flex-alg SID (end-to-end network slicing) for other SRv6 nodes.
- X:A::1 can be shared across UEs

Uplink traffic



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- X:A:1 could be a flex-alg SID (end-to-end network slicing) for other SRv6 nodes.
- X:A::1 can be shared across UEs

- Without modifying the N2 interface we are steering the UE packets to an SRGW along the designated algorithm path.

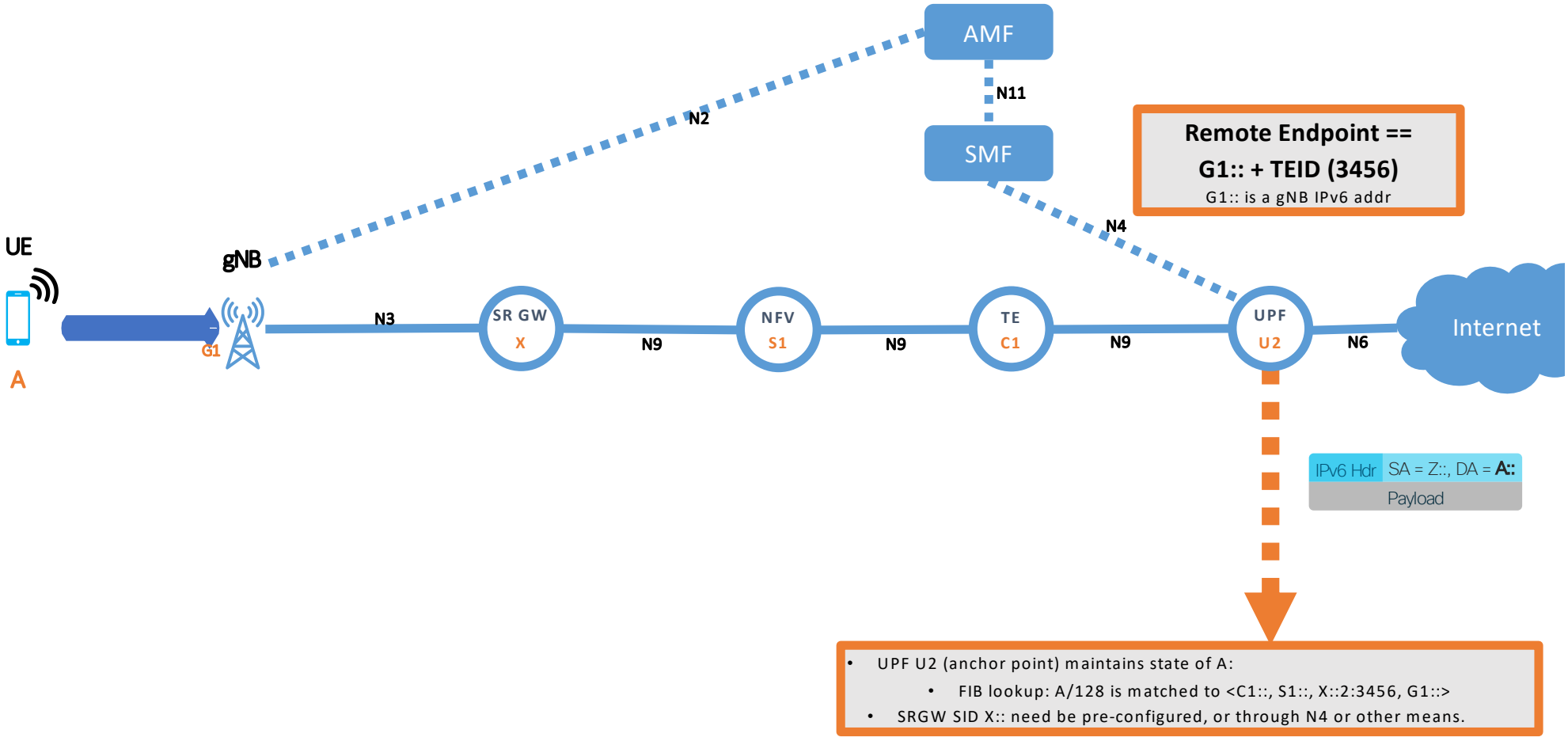
End.*: Appropriate SRv6 End function type for the purposes.

End.M.GTP6.D

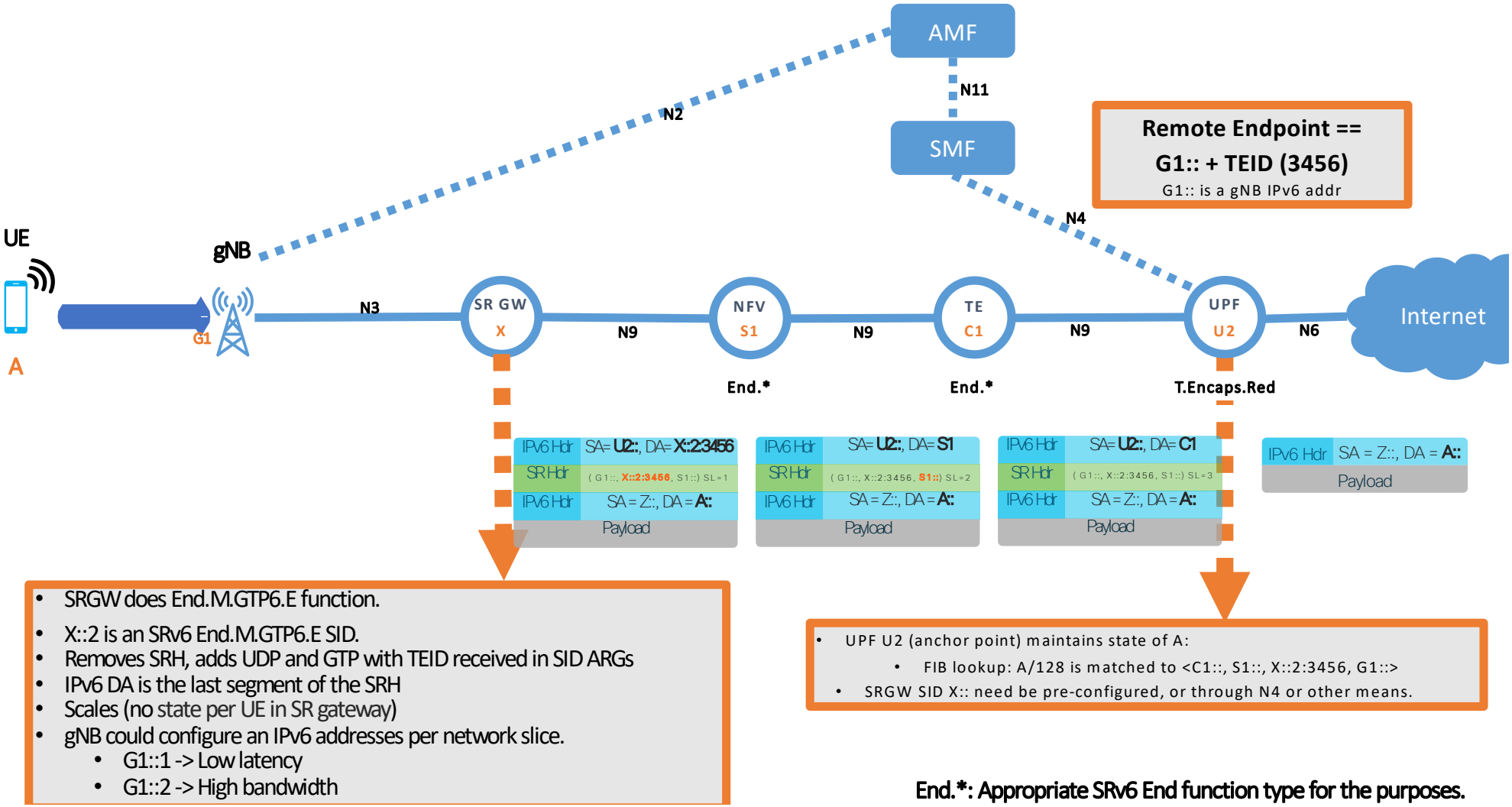
- The " Endpoint function with IPv6/GTP decapsulation into SR policy" (End.M.GTP6.D) is used to in interworking scenario the direction from legacy user-plane to SRv6 user- plane network.
- When N receives a packet destined to S and S is a local End.M.GTP6.D SID, N does:

```
1.  IF NH=UDP and UDP.DST_PORT=GTP
2.     pop IP, UDP and GTP headers
3.     push an outer IPv6 header with its own SRH
4.     set the outer IPv6 SA to A
5.     set the outer IPv6 DA to the first segment of the SRv6 Policy
6.     forward according to the first segment of the SRv6 Policy
7.  ELSE
8.     drop the packet
```

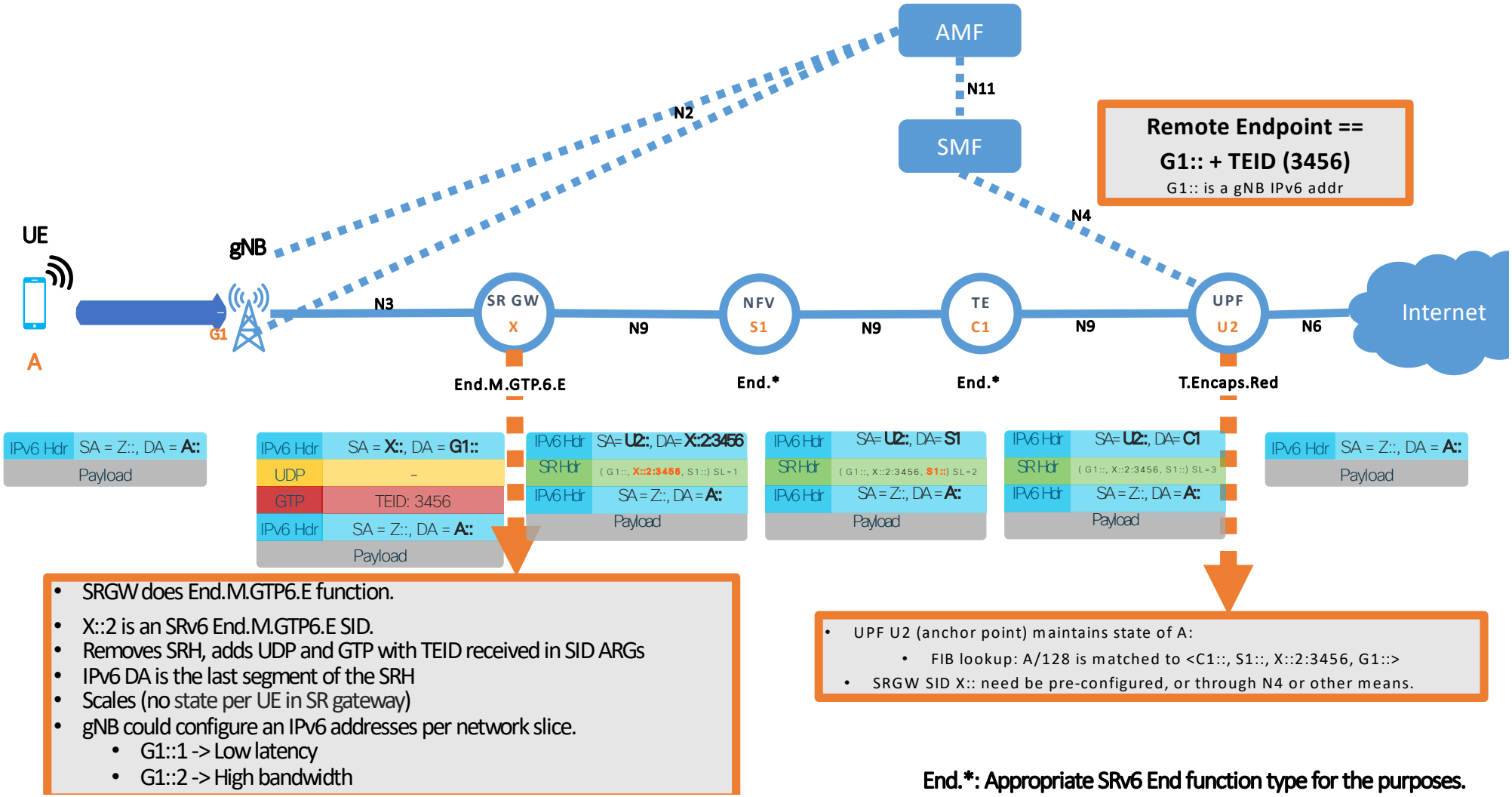
Downlink traffic



Downlink traffic



Downlink traffic



- SRGW does End.M.GTP6.E function.
- X::2 is an SRv6 End.M.GTP6.E SID.
- Removes SRH, adds UDP and GTP with TEID received in SID ARGs
- IPv6 DA is the last segment of the SRH
- Scales (no state per UE in SR gateway)
- gNB could configure an IPv6 addresses per network slice.
  - G1::1 -> Low latency
  - G1::2 -> High bandwidth

- UPF U2 (anchor point) maintains state of A:
  - FIB lookup: A/128 is matched to <C1::, S1::, X::2:3456, G1::>
- SRGW SID X:: need be pre-configured, or through N4 or other means.

End.*: Appropriate SRv6 End function type for the purposes.

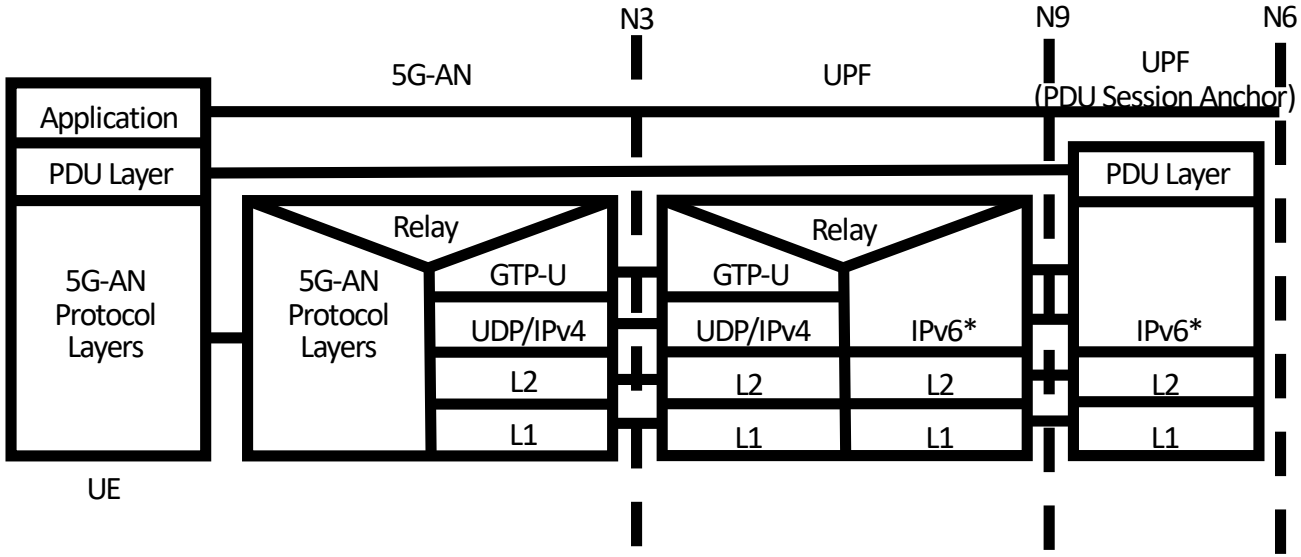
End.M.GTP6.E

- The " Endpoint function with encapsulation for IPv6/GTP tunnel" (End.M.GTP6.E) is used in interworking scenario for the direction from SRv6 user-plane to legacy user- plane network.
- When interworking node N receives a packet P destined to S and S is a local End.RAN SID, N does:

```
1.   IF NH=SRH & SL = 1 THEN                  ;; Ref1
2.      decrement SL
3.      store SRH[SL] in variable new_DA
4       store TEID in variable new_TEID      ;; Ref2
5.      pop the (outer) IPv6 header and its extension headers
6.      push an IPv6 header, a UDP header and a GTP-U header
7.      set the IPv6 DA to new_DA
8.      set the GTP_TEID to new_TEID
9.      lookup the new_DA and forward the packet accordingly
10. ELSE
11.   drop the packet
Ref1: An End.M.GTP6.E SID must always be the penultimate SID.
Ref2: TEID is extracted from the argument space of the current SID.
```

Enhanced mode with unchanged gNB IPv4 GTP behavior

SRv6 (N3 unchanged – IPv4/GTP)



At the N3 the packet is IPv4/GTP.

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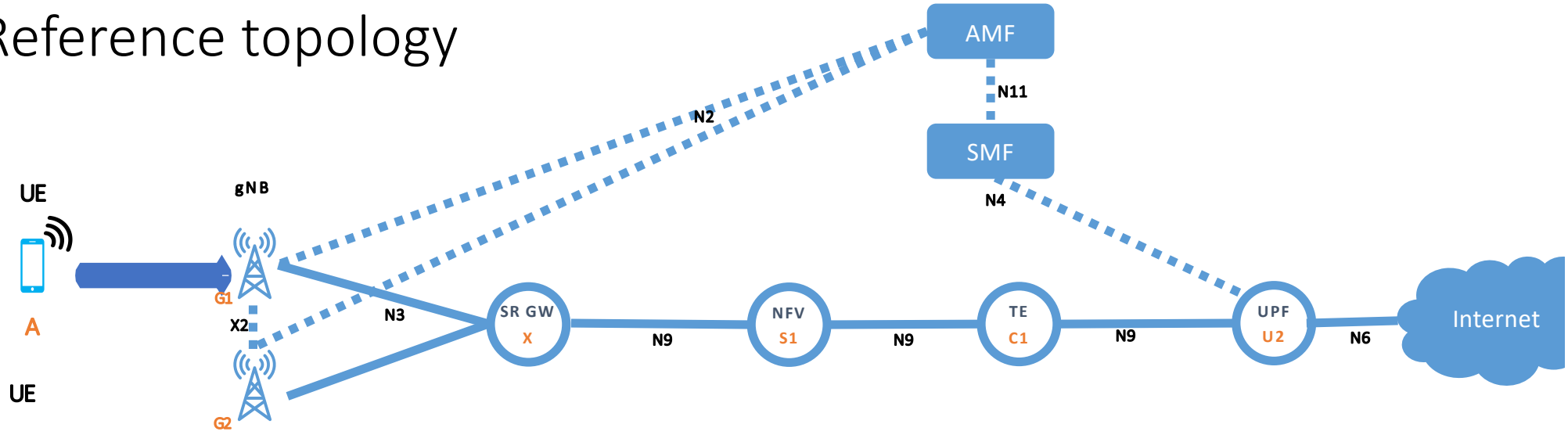
Reference topology



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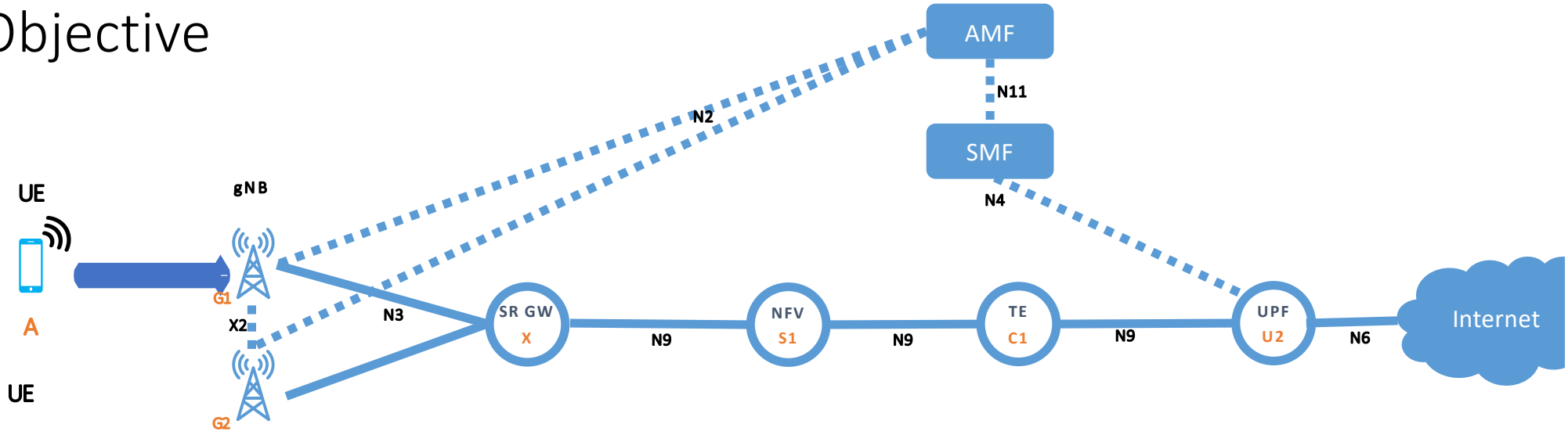
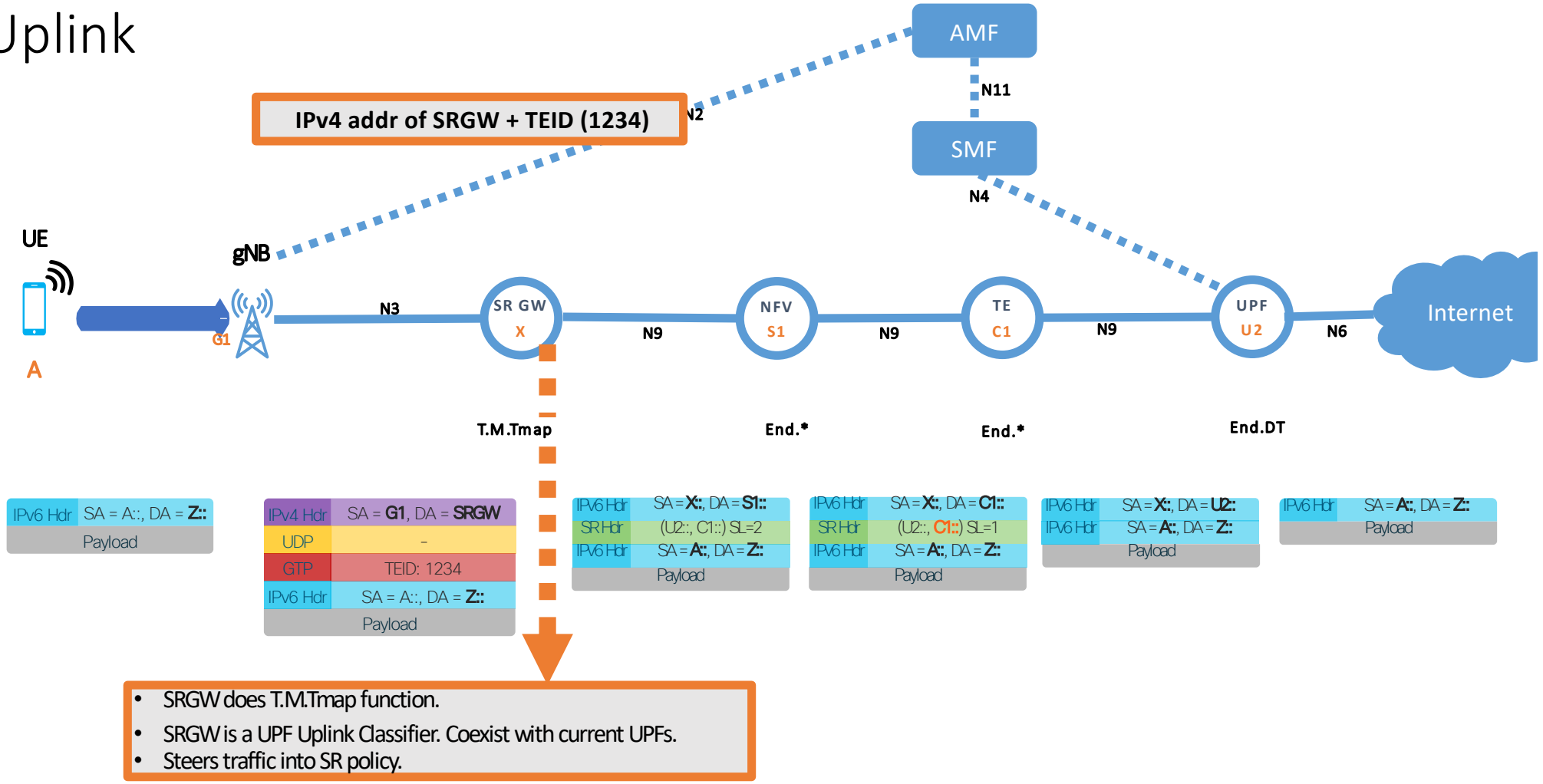
X2: inter-base station reference point
SR GW: Segment Routing Gateway between GTP-U/IPv4 and SRv6

Objective



- SR GW to UPF U2 is SRv6 capable for the underlay, overlay and service chaining
- GTP-U endpoint of gNB and SR GW addresses on N3 is IPv4.
- No software changes in the gNB
- To achieve this we deploy an SR GW in between gNB and UPF (N3 interface)
  - Any SRv6 capable router on hardware or software.
- Applies to any kind of PDU session types

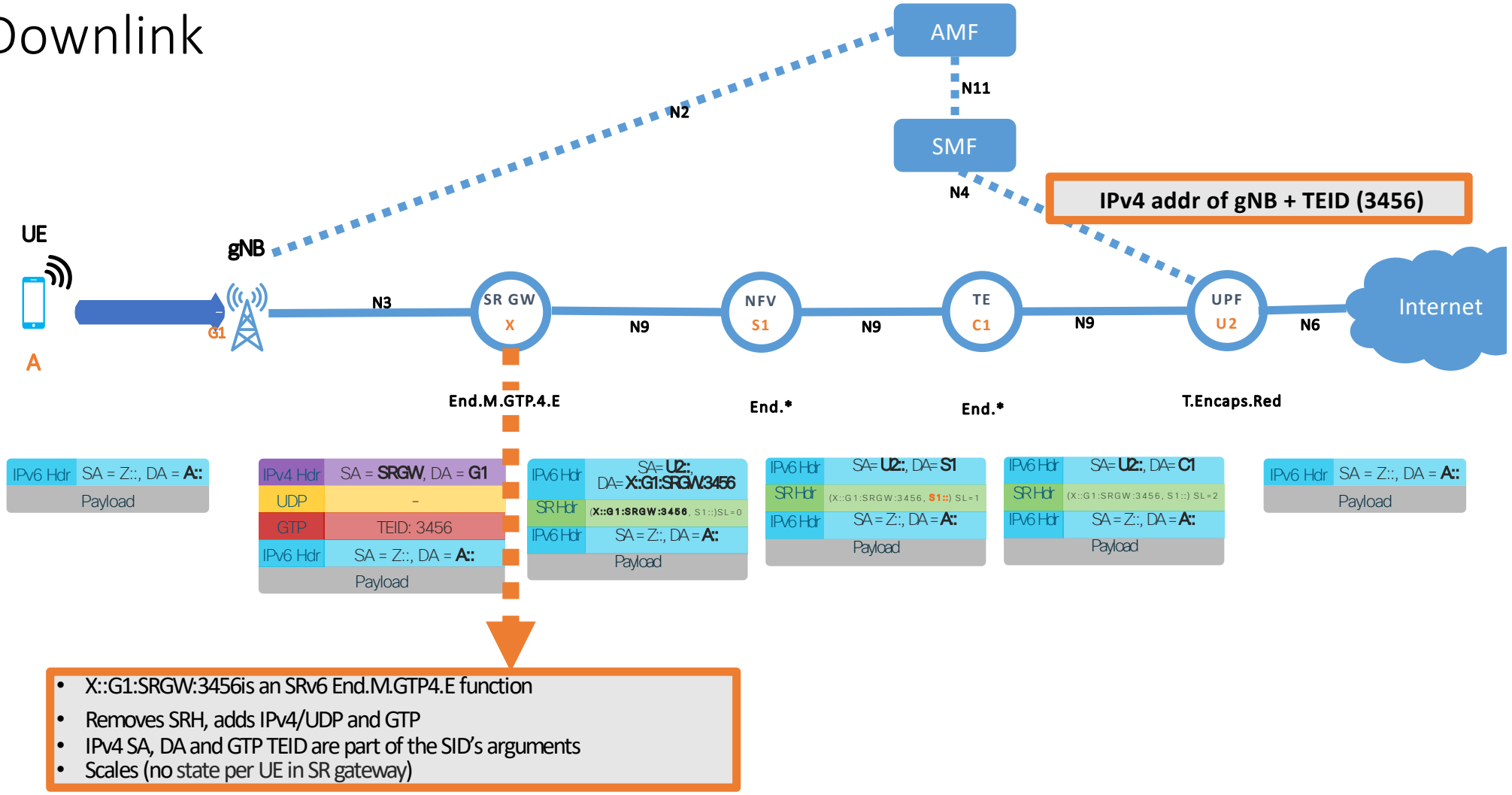
Uplink



- SRGW does T.M.Tmap function.
- SRGW is a UPF Uplink Classifier. Coexist with current UPFs.
- Steers traffic into SR policy.

End.*: Appropriate SRv6 End function type for the purposes.

Downlink

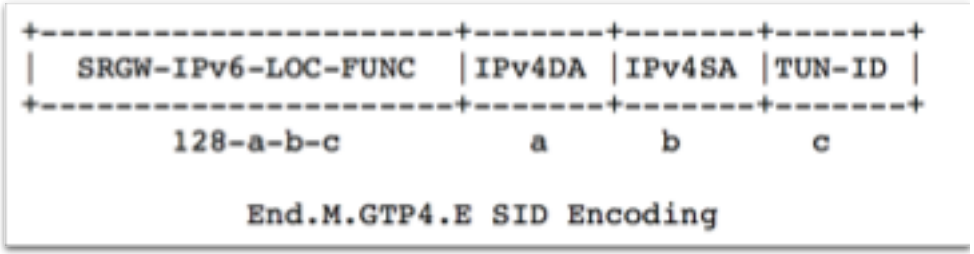


- X::G1:SRGW:3456is an SRv6 End.M.GTP4.E function
- Removes SRH, adds IPv4/UDP and GTP
- IPv4 SA, DA and GTP TEID are part of the SID's arguments
- Scales (no state per UE in SR gateway)

End.*: Appropriate SRv6 End function type for the purposes.

End.M.GTP4.E

- The “Endpoint function with encapsulation for IPv4/GTP tunnel” (End.M.GTP4.E) is used to the direction from SRv6 user-plane to legacy user-plane network.
- When interworking node N receives a packet destined to S and S is a local End.M.GTP4.E SID, N does:



SRGW-IPv6-LOC-FUNC	IPv4DA	IPv4SA	TUN-ID
128-a-b-c	a	b	c

End.M.GTP4.E SID Encoding

```
1. IF NH=SRH & SL > 0 THEN
2.     decrement SL
3.     update the IPv6 DA with SRH[SL]
4.     push header of TUN-PROTO with tunnel ID from S
5.     push outer IPv4 header with SA, DA from S
6. ELSE
7.     Drop the packet
Ref1: TUN-PROTO indicates target tunnel type.
```

T.M.Tmap

- The "Transit with mobile tunnel decapsulation and map to an SRv6 policy function (T.M.Tmap for short) is used to the direction from legacy user-plane to SRv6 user-plane network.
- When interworking node N receives a packet destined to a SRGW IPv4 address, N does:

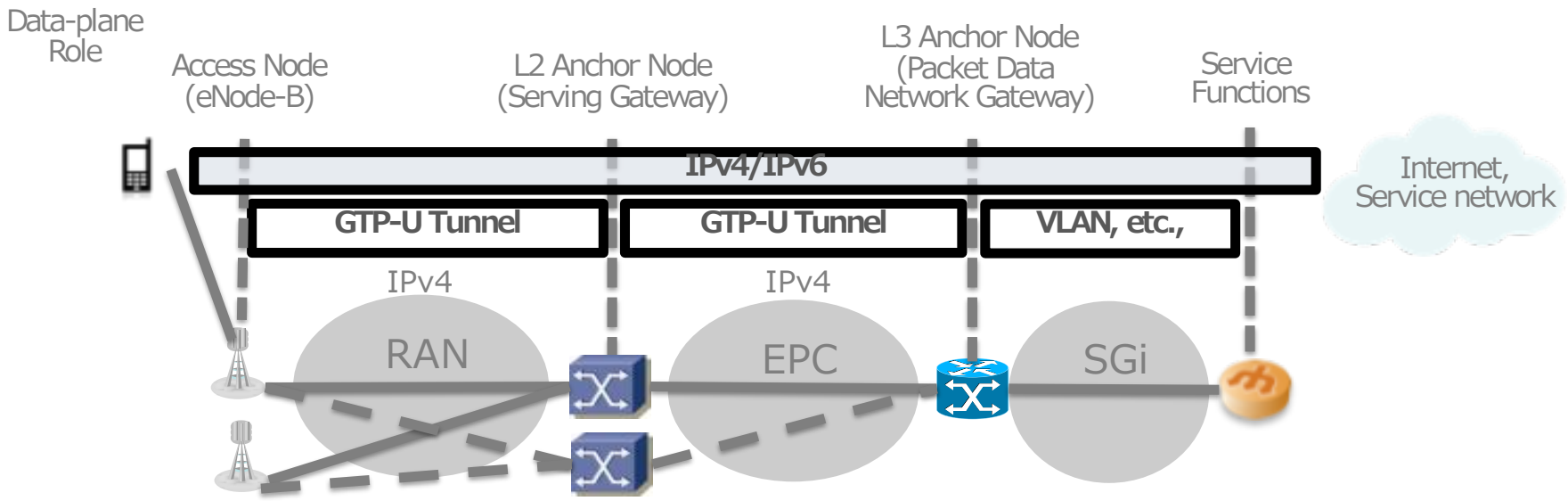
```
1.   IF P.PLOAD == TUN-PROTO THEN    ;; Ref1
2.       pop the outer IPv4 header and tunnel headers
3.       copy IPv4 DA, SA, TUN-ID to form SID B with SRGW-IPv6-Prefix ;; embedding IPv4 DA/SA/TEID in a SID could be an option.
4.       encapsulate the packet into a new IPv6 header ;; Ref2, Ref2bis
5.       set the IPv6 DA = B
6.       forward along the shortest path to B
7.   ELSE
8.       Drop the packet
```

- Ref1: P.PLOAD and T.PLOAD represent payload protocol of the receiving packet, and payload protocol of the tunnel respectively.
- Ref2: The received IPv6 DA is placed as last SID of the inserted SRH.
- Ref2bis: The SRH is inserted before any other IPv6 Routing Extension

Appendix

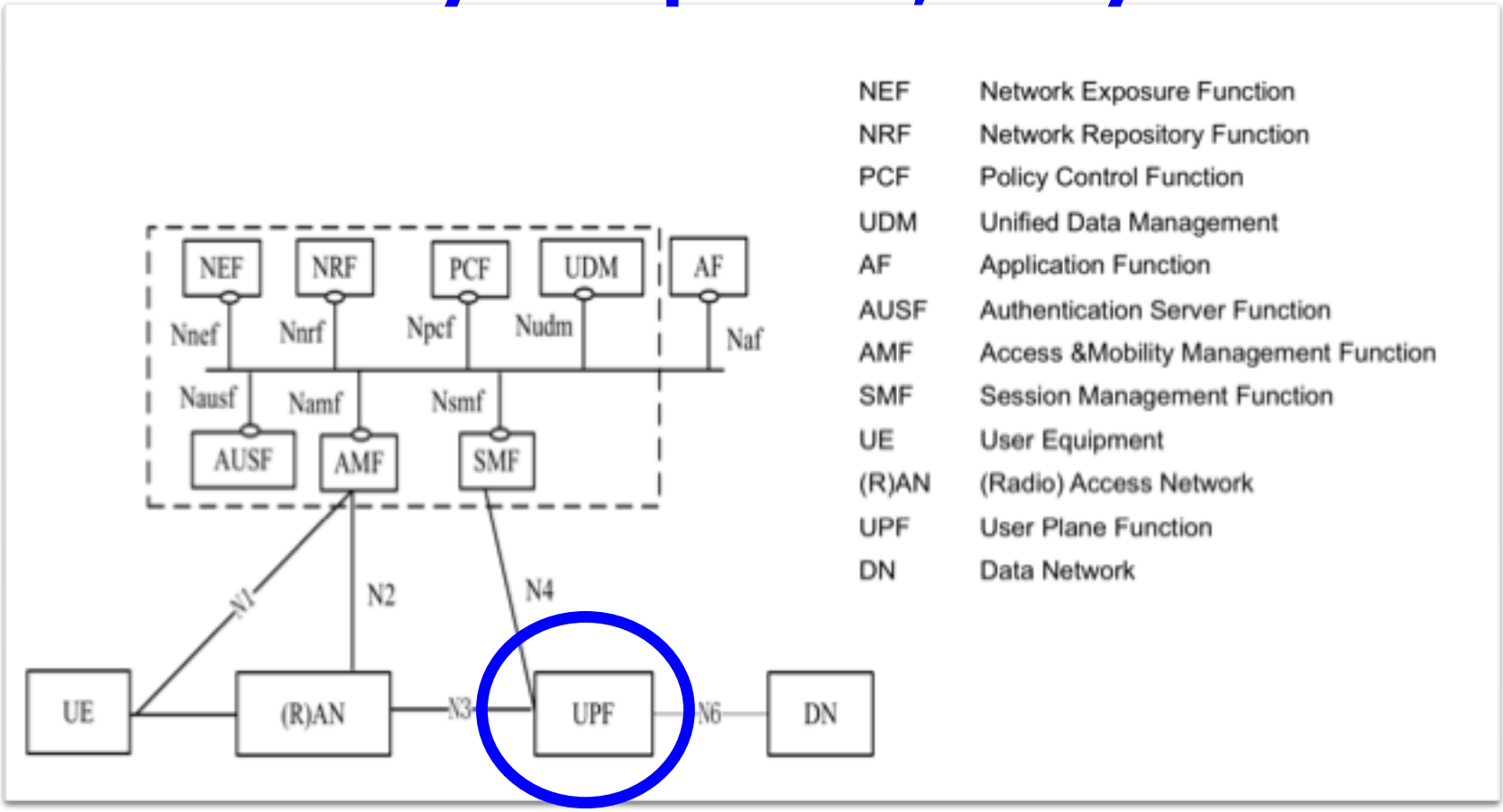
A Current Mobile Network Example

- **Well fragmented to RAN, EPC and SGi.** <- Redundancies lessen TCO
- **Per-session tunnel creation and handling.** <- Can be scaled up but costy
- **Non-optimum data-path.** <- Hard to meet Apps reqs



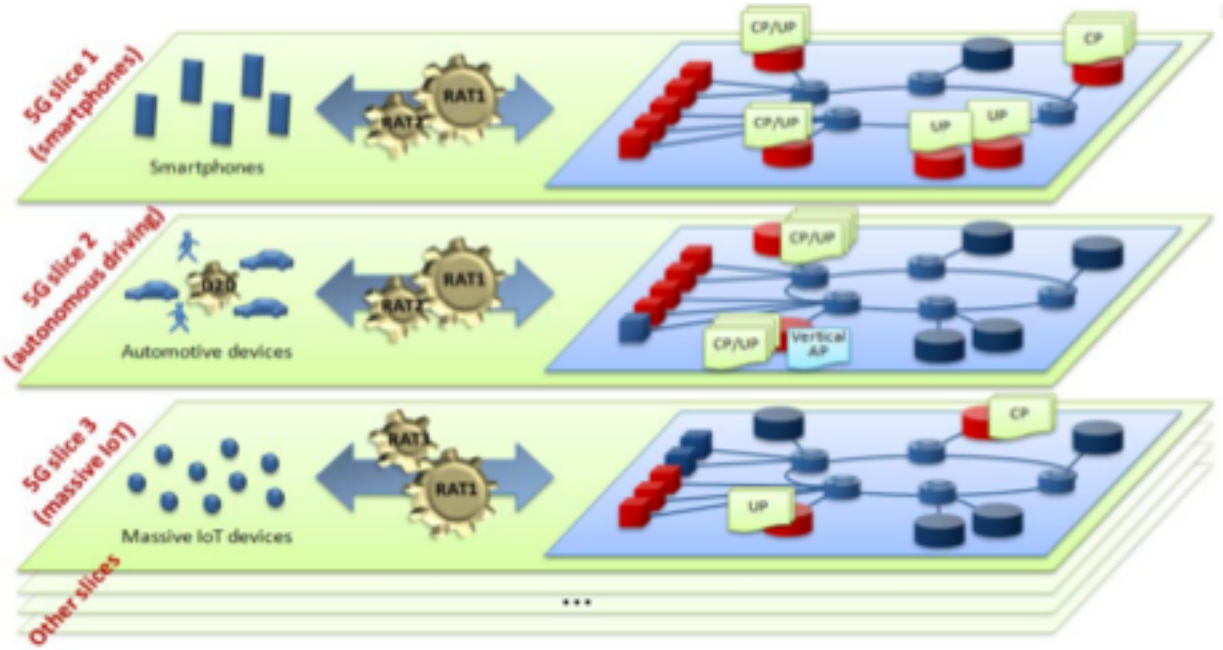
3GPP Rel-15 Architecture (5G Phase.1)

Dramatically Simplified, Why?



Generic Expectations for 5G Networks

U-Plane must be simplified because to meet Complicated Optimizations



eMBB

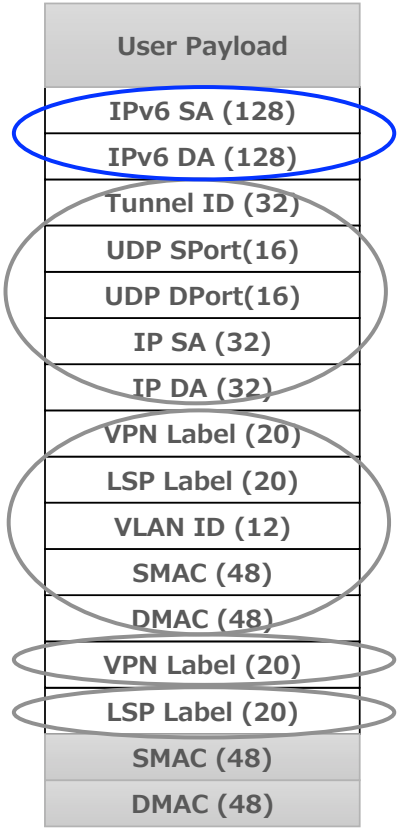
uRLLC

mMTC

Source: NGMN white-paper

But Today's U-plane Transports Are Well Complicated Already, Why?

Stacking Multiple Small ID Space Networks to Fulfill Requirements of Reliability, VPNs, etc.,



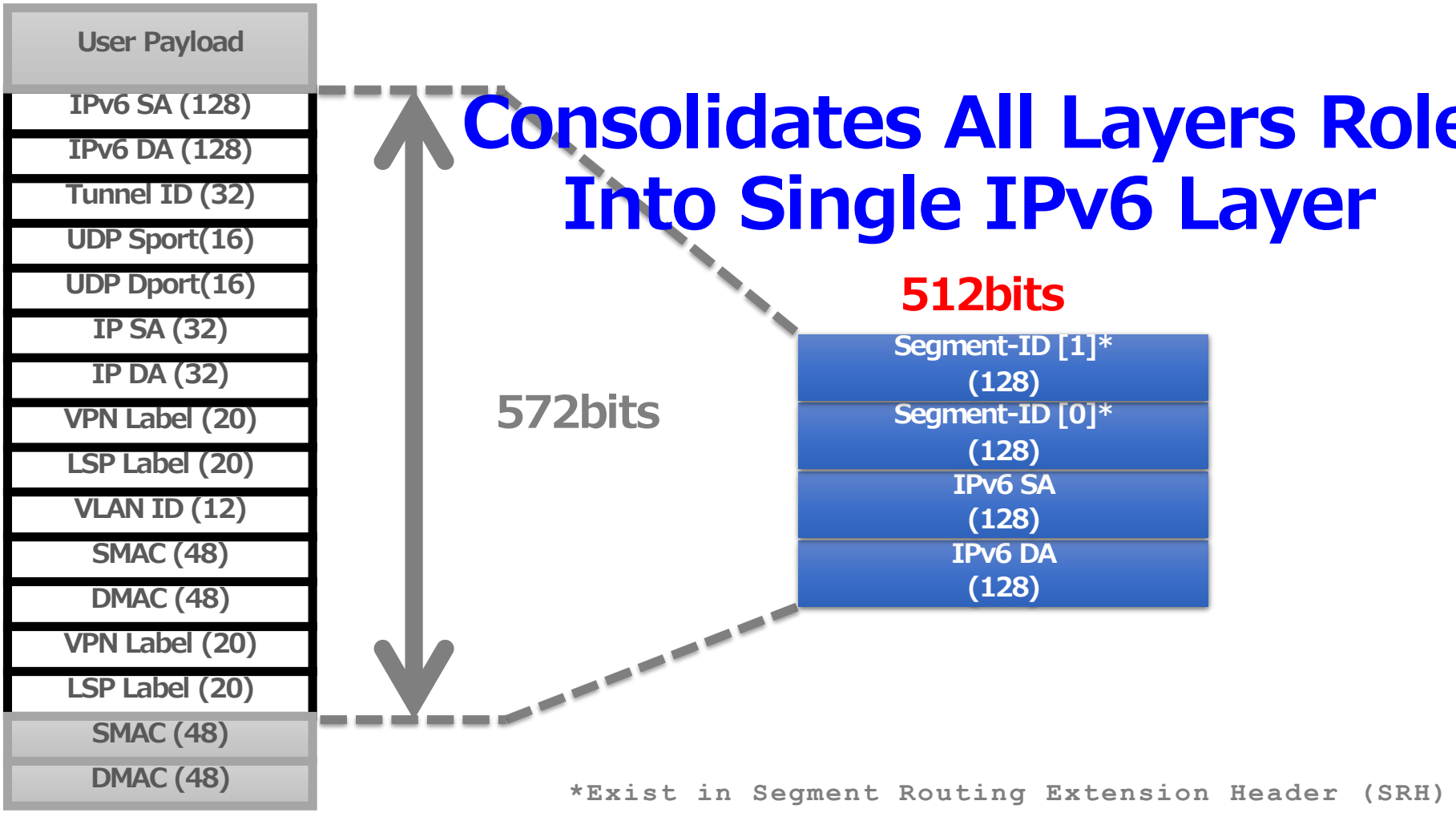
IPv6 as User PDN Protocol

GTPv1U as Mobile User-Plane Protocol
Multiplexes Sessions in A Tunnel Between Two Nodes

Deploys Mobile Back-haul and Core
w/ High Quality and Reliability
For C/U-Plane and O&M Networks

Multiple Virtual Networks Co-exist
Provides High Quality and Reliability

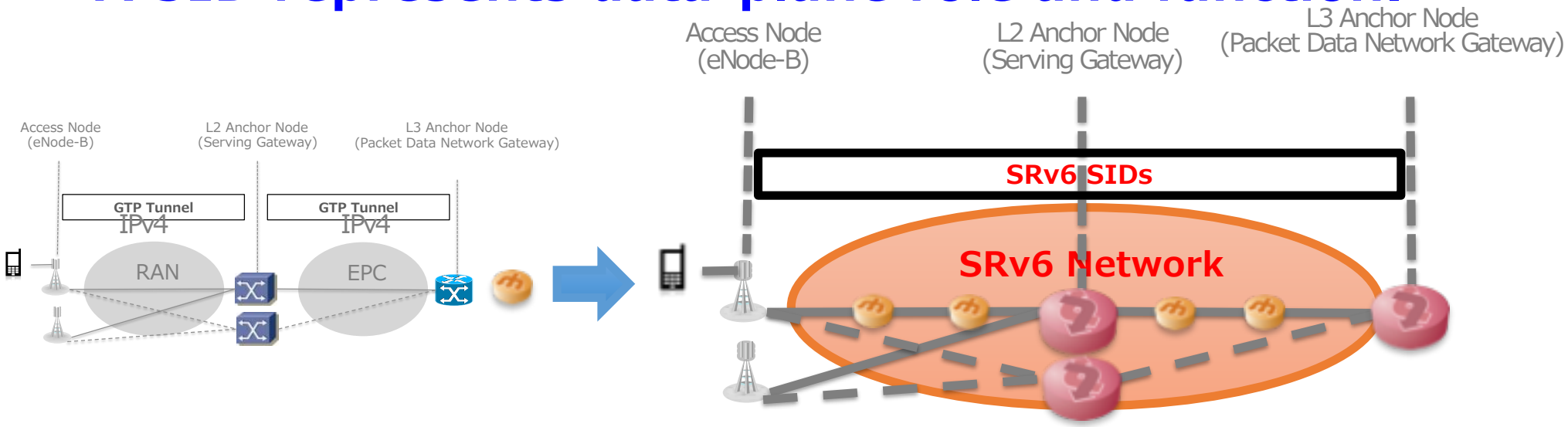
How to Simplify Such Complicating Stack?



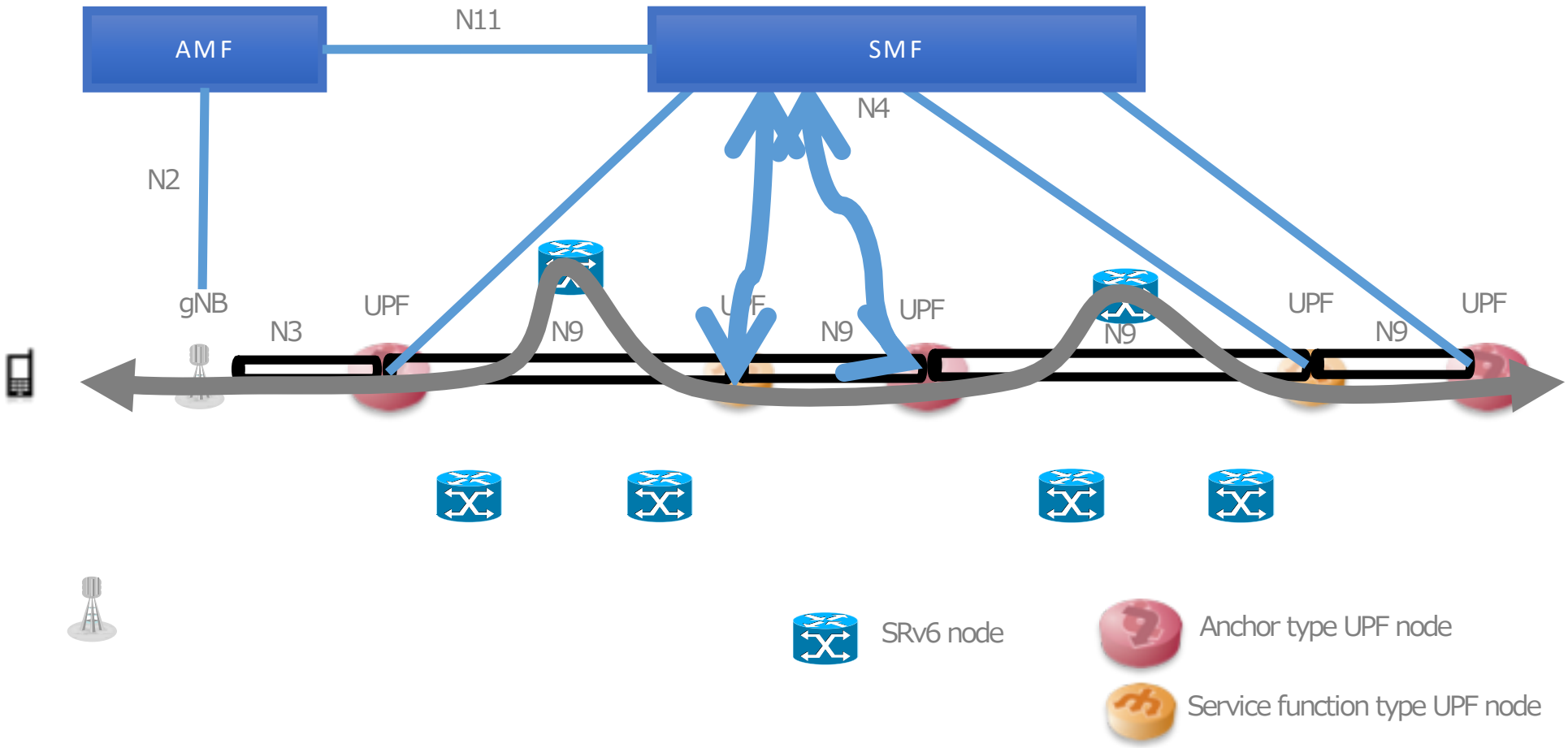
*Exist in Segment Routing Extension Header (SRH)

What if SRv6 Becomes An Alternative of GTP-U Tunnel?

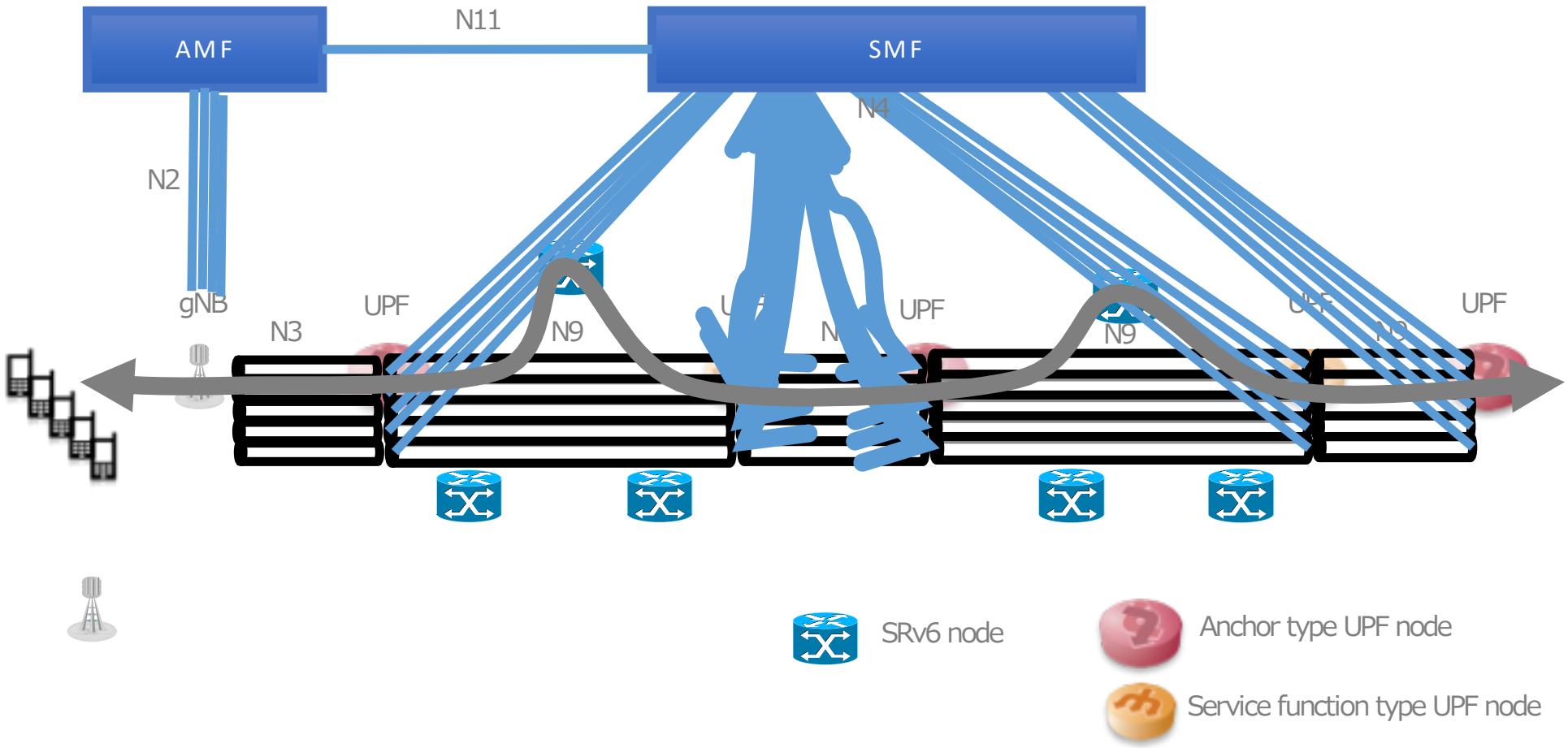
- ~~Well fragmented to RAN, EPC and SGi.~~
- ~~Per-session tunnel creation and handling.~~
- ~~Non-optimal data-path.~~
- **IPv6 integrates networks of the mobile and others.**
- **A SID represents data-plane role and function.**



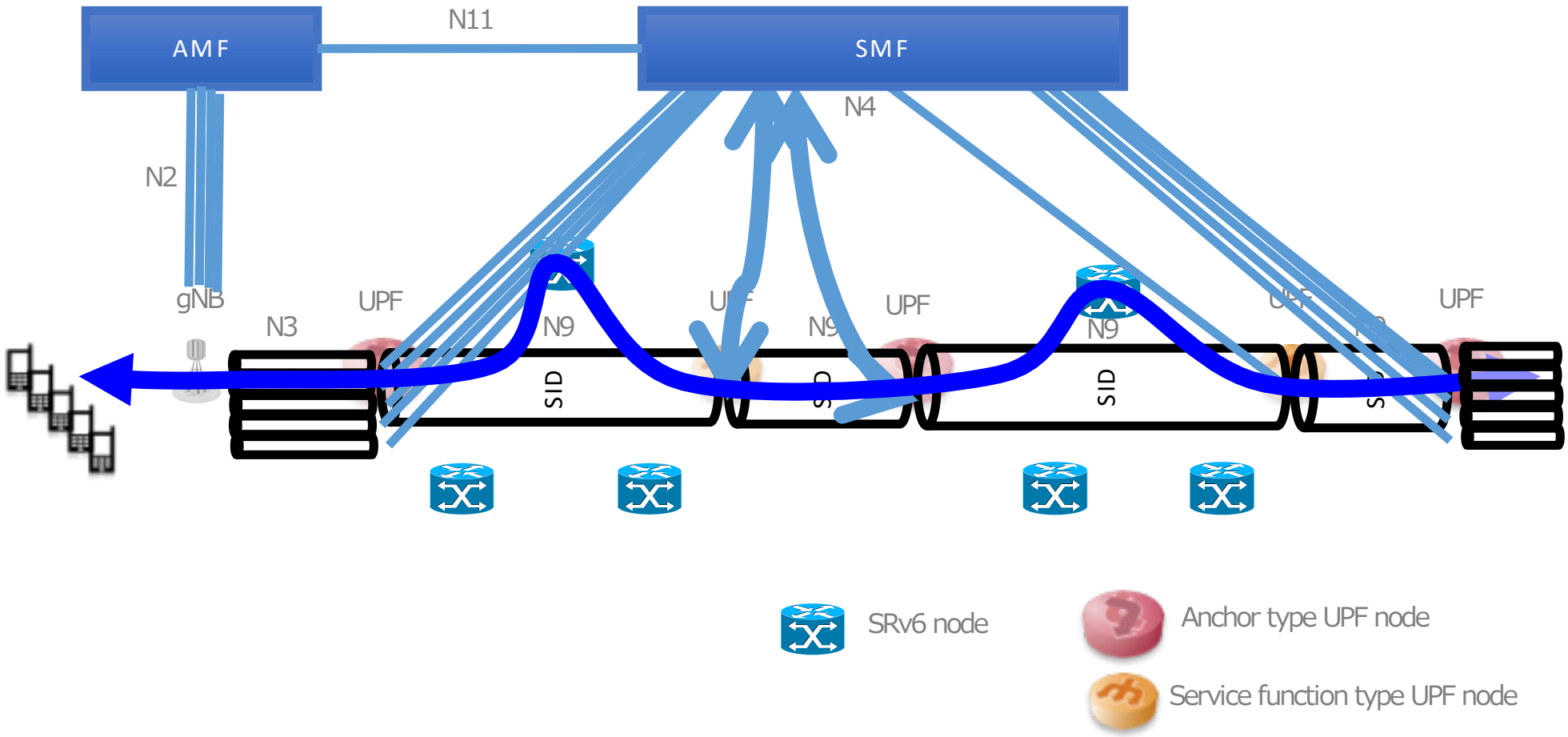
Multiple UPFs in GTP-U Case (1)



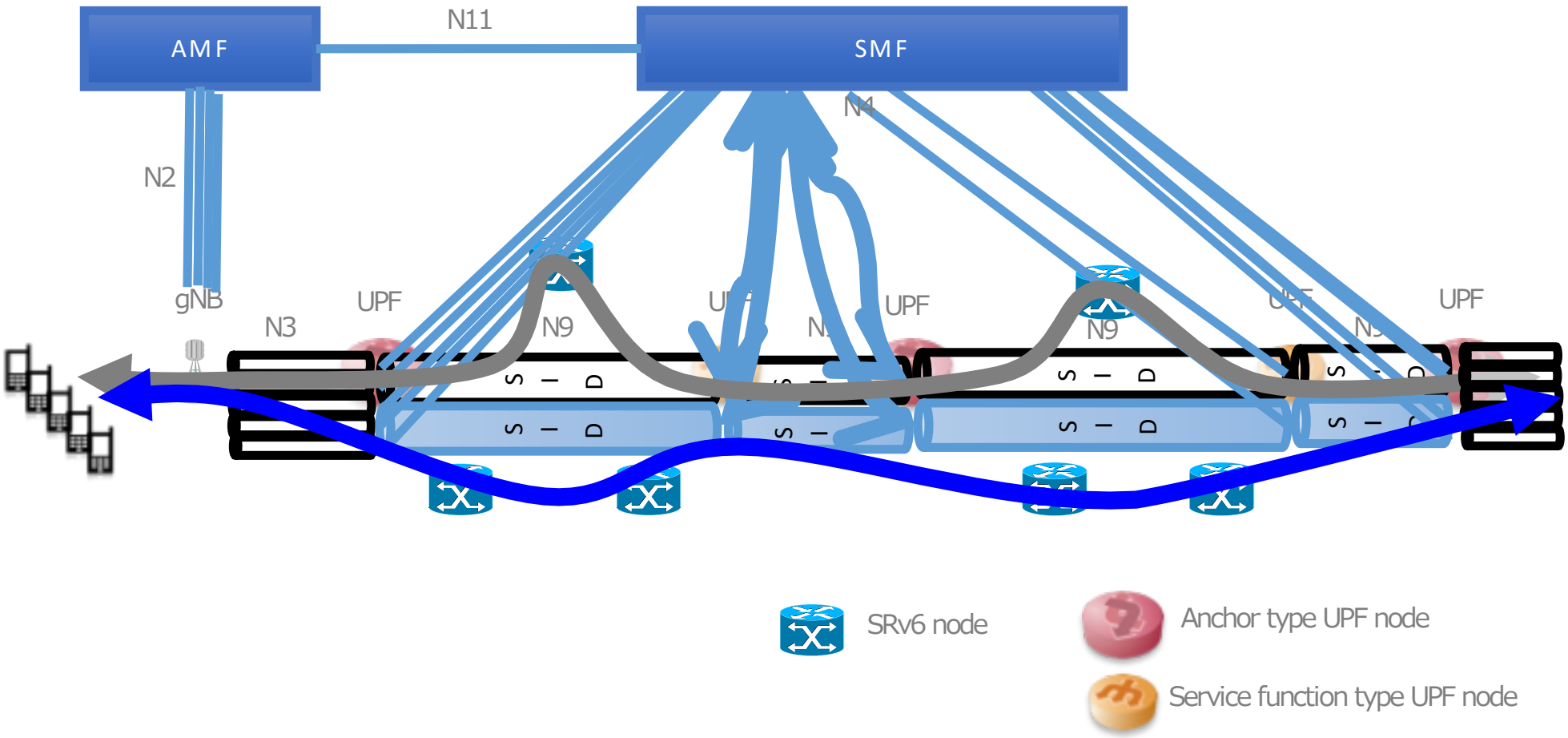
Multiple UPFs in GTP-U Case (2)



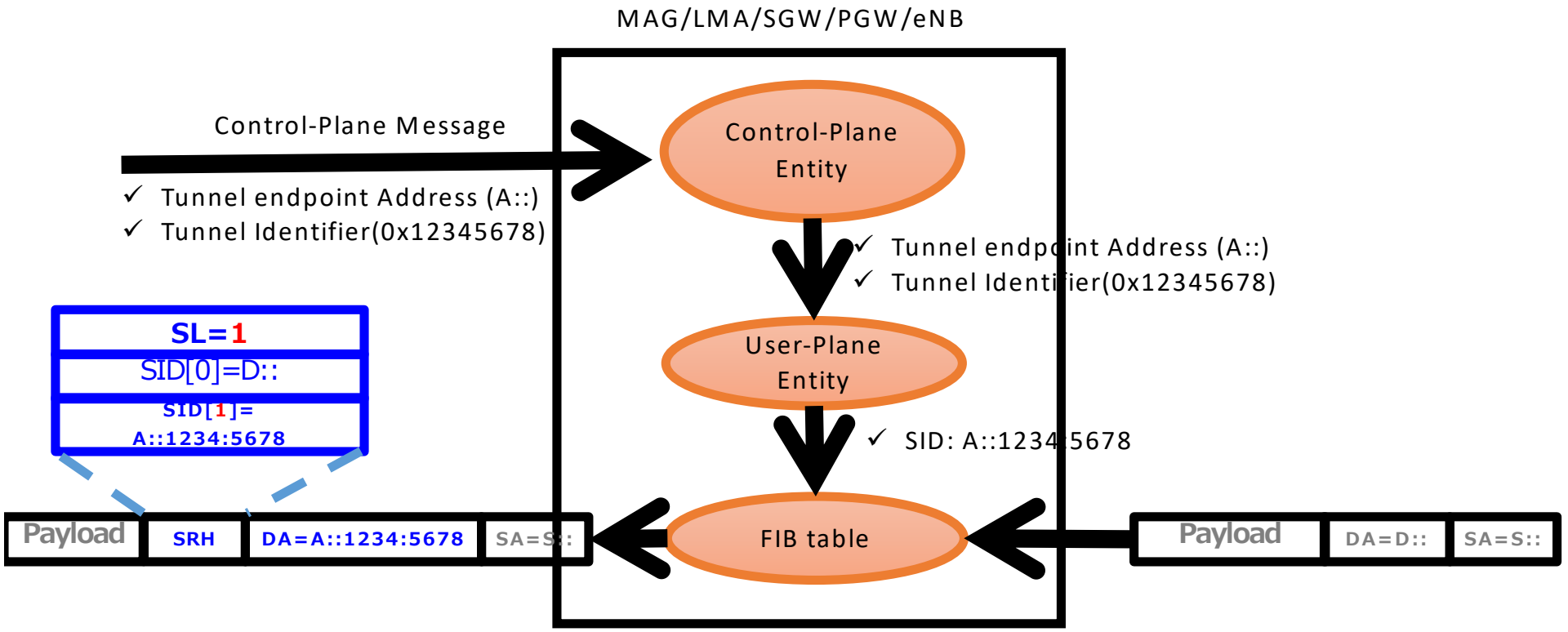
Multiple UPFs in A SRv6 Case (1)



Multiple UPFs in A SRv6 Case (2)

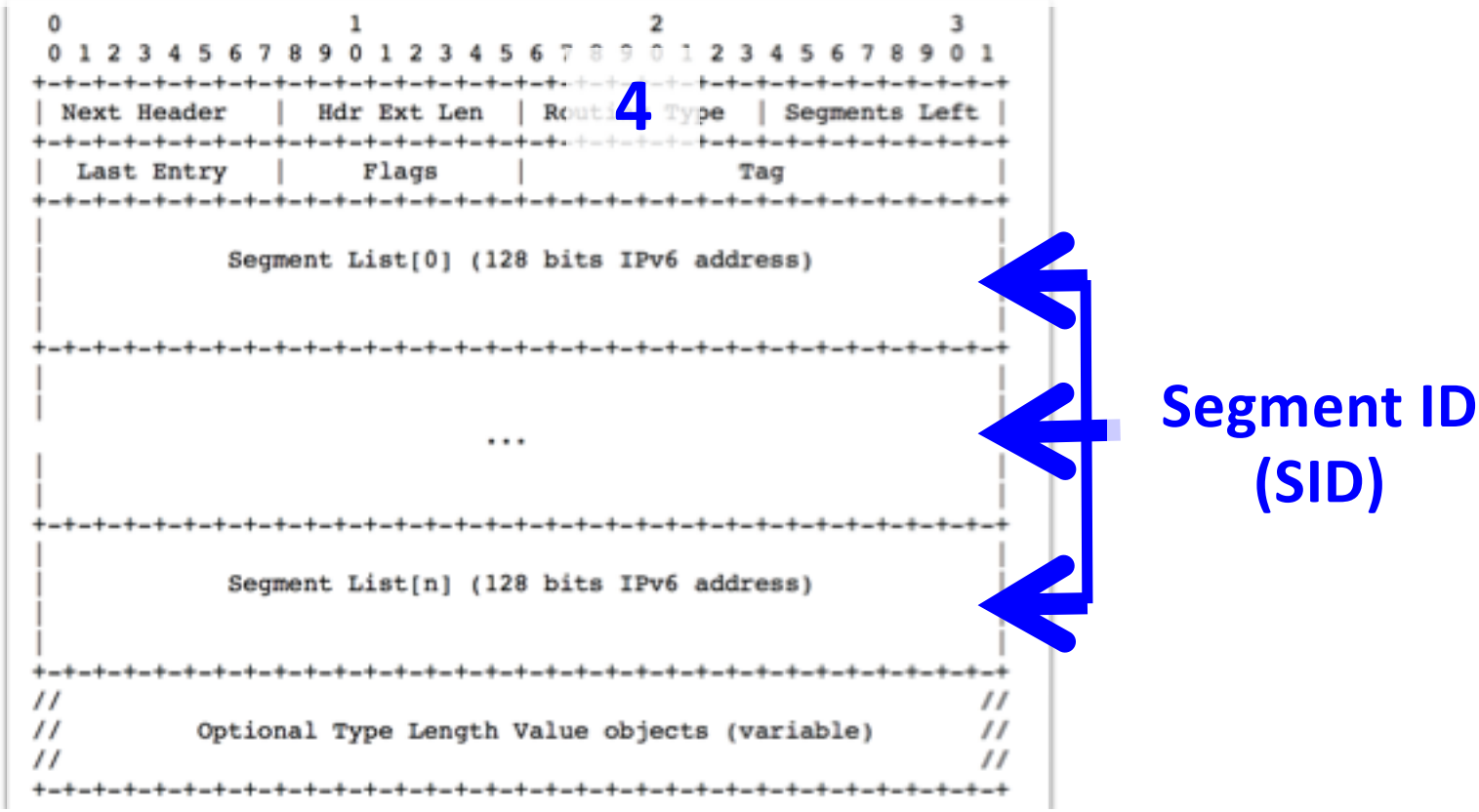


Leveraging Current Control-Plane



SRv6 in A Nutshell

SRH (Segment Routing Header)



SRv6 in A Nutshell (Cont'd)

SRv6 Function* Name	Forwarding
END	Lookup SRH
END.X	L3 cross-connect to next-hop
END.T	L3 lookup IPv6 table
END.DT6	Decap outer IPv6 hdr and lookup IPv6 table
END.DT4	Decap outer IPv6 hdr and lookup IPv4 table
END.DX6	Decap outer IPv6 hdr and IPv6 cross-connect
END.DX4	Decap outer IPv6 hdr and IPv4 cross-connect
END.B6	Bound to an SRv6 policy(SID list)

SRv6 Function* Name	Forwarding
T	Pure IPv6 transit
T.Insert	Insert an SRv6 policy (SID list)
T.Encaps	Encap SRv6 policy (SID list) by outer IPv6 hdr

* Non exhaustive list of SRv6 Network Programming

References

- IPv6 Segment Routing Header (SRH)
  - draft-ietf-6man-segment-routing-header
- SRv6 Network Programming
  - draft-filsfils-spring-srv6-network-programming