

# CoAP Compression

Authors:

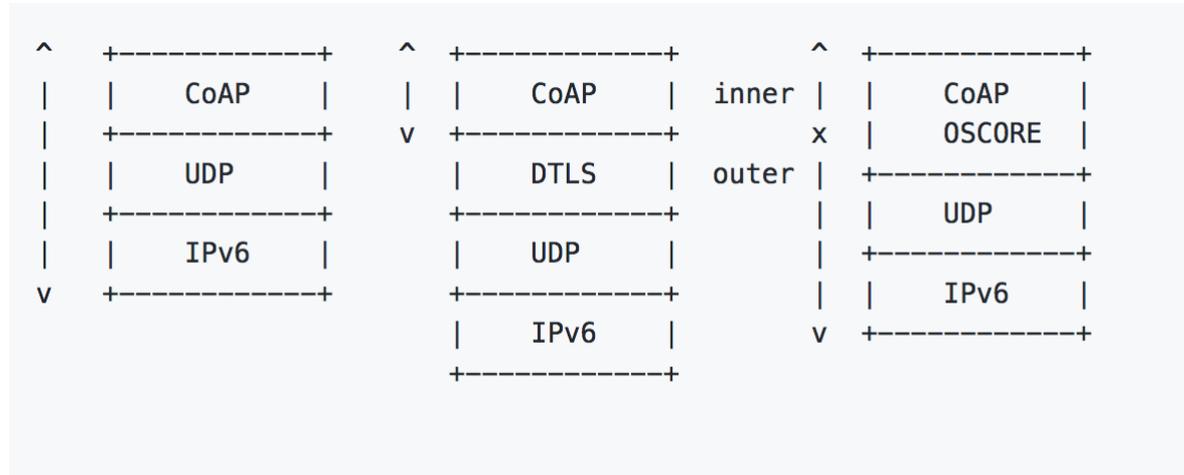
Laurent Toutain <Laurent.Toutain@imt-atlantique.fr>

Ana Minaburo [ana@ackl.io](mailto:ana@ackl.io)

Ricardo Andreasen <randreasen@fi.uba.ar>

# Modifications

- Change text to explain the difference between CoAP and UDP/IPv6
- Add OSCORE section
  - Ricardo Andreasen is co-author



# Modification

- Explain how each field must be compress
  - Version: MUST be compressed
  - Type:
    - Explain how to split value in two sets and mapping list
    - Mandate a rule to send RST to client
  - Code:
    - Same as type
    - Mandate a rule to process error codes

# Message ID

- Dev is client:
  - Size can be reduced with MSB
- Dev is server:
  - Use a proxy to reduce the size

# Token

- Number of active REST transaction
- Two fields
  - Token Length : regular field processed normally by SCHC
  - Token Value : length is given by a specific function TKL
    - This function use the value a Token Length after decompression
    - Avoid to put directly the size in the Field Length
      - Avoid conflict between a token length value and a field length in the rule
- Token can also be shortened by a proxy

# Options: Accept and Content

- recommend mapping list to reduce the size
- If sent, must be viewed as a variable length field (in Bytes)

# Size1, Size2, Max-Age, Uri-Host and Uri-Port



- Regular compression
  - Elided
  - Mapping-list/MSB
  - Ignored

# Uri-Path and Uri-Query



- Core of CoAP Compression
  - Use position for each elements
  - Each element can be a matching list
- What do we do with /a/b/x and /c/d/x
  - Define a matching list for each element.
    - Reduce compression efficiency (2 bits instead of 1 in the example)
    - Allows unwanted decompression /a/d, /c/b
  - Define a matching list with several elements [“/a/b”, “/c/d”]
    - No modification to SCHC, more complex implementation
    - Position remains the same (x is in position 3)

# Uri-Path and Uri-Query (( LPWAN ))

## (continued)

- Variable length options
  - Use MSB, but
    - MSB unit is in bit
    - Variable unit is in byte
  - Mandate MSB to be a multiple of 8
  - Explained the length coding in the residue
- Ticket #27 -> close ?

# Proxy-URI and Proxy-Scheme

- Regular compression
  - Equal
  - MSB
  - Matching list
  - Ignore

# **ETag, If-Match, If-None-Match, Location-Path and Location- Query**

- Always ignore

# Other RFC/Drafts

- **Block:** incompatible with LPWAN ?
  - Both are possible, for SCHC: ignore/value-sent
- **Observe:**
  - Regular compression: MSB, mapping list, ignore
  - Proxy to shorten the value
- **NoResponse:**
  - Regular compression
- **Time Scale:**
  - Regular compression

# To do

- Language revision (Ivialo):
  - Avoid MUST
- More examples?