

Measuring the usable maximum packet size across Internet paths: *How can we make PMTUD work?*

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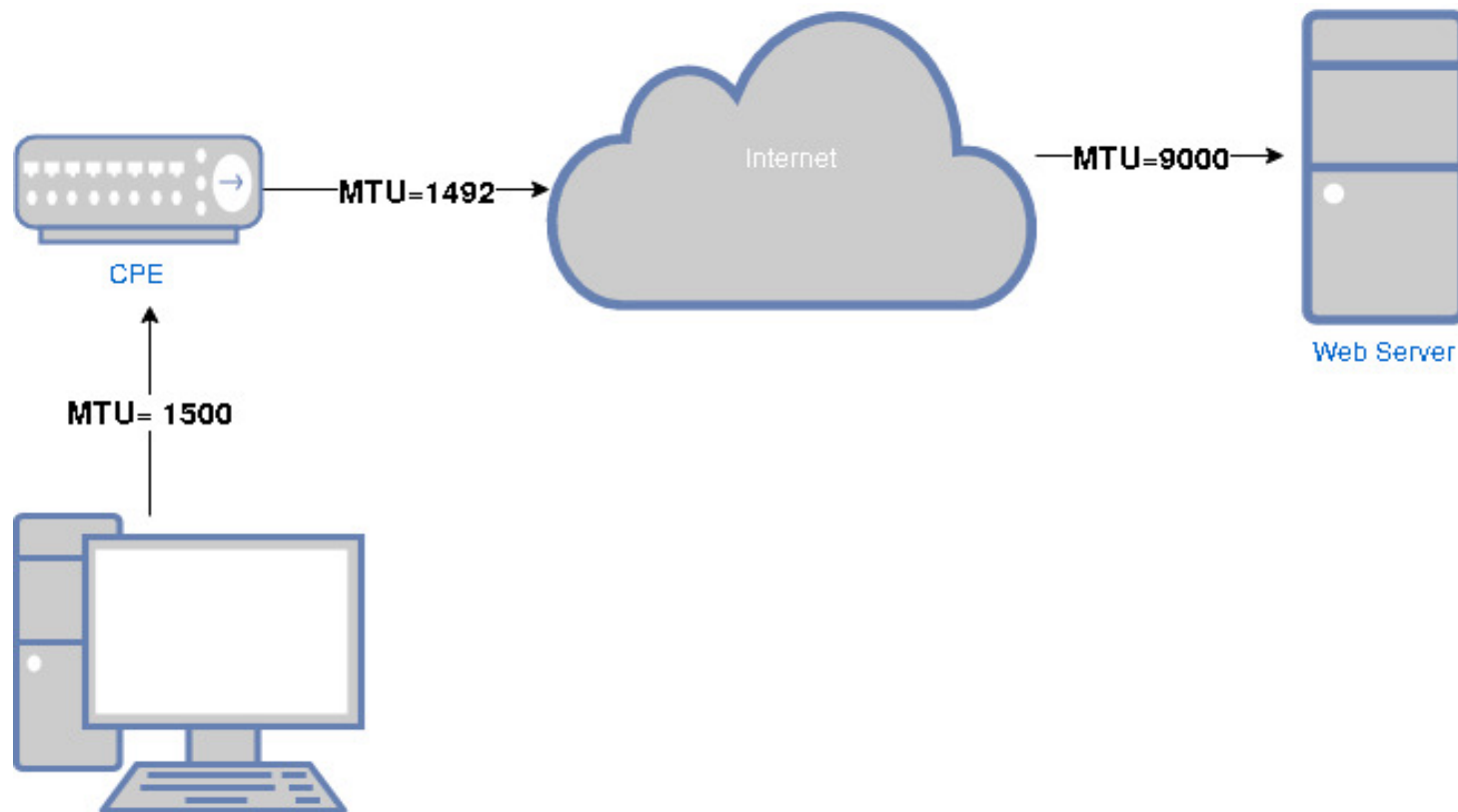
University of Aberdeen, Scotland, UK, EU



It's "good" to send big packets

PMTU Discovery (PMTUD)

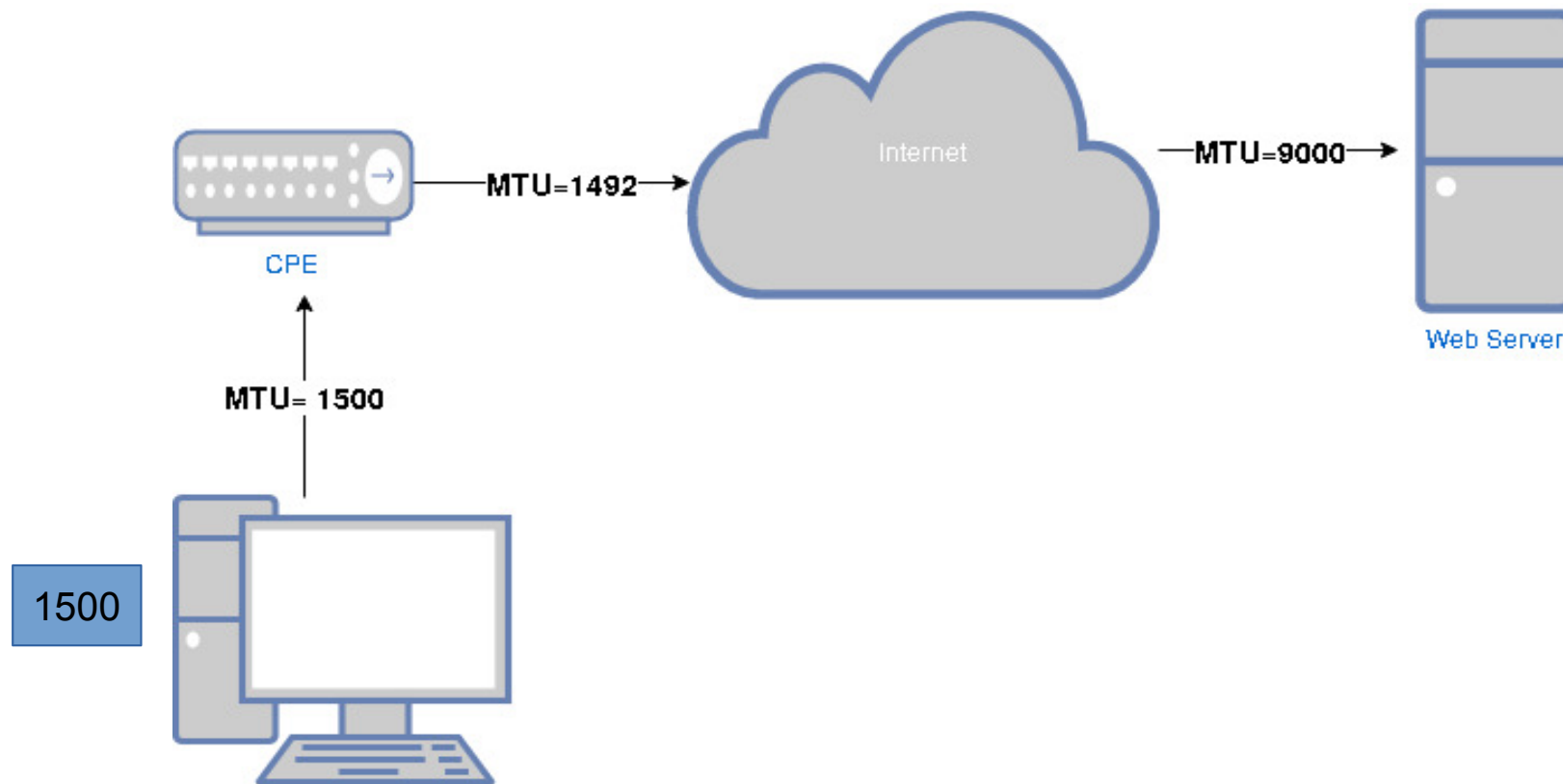
Network layer mechanism to determine the PMTU using PTB



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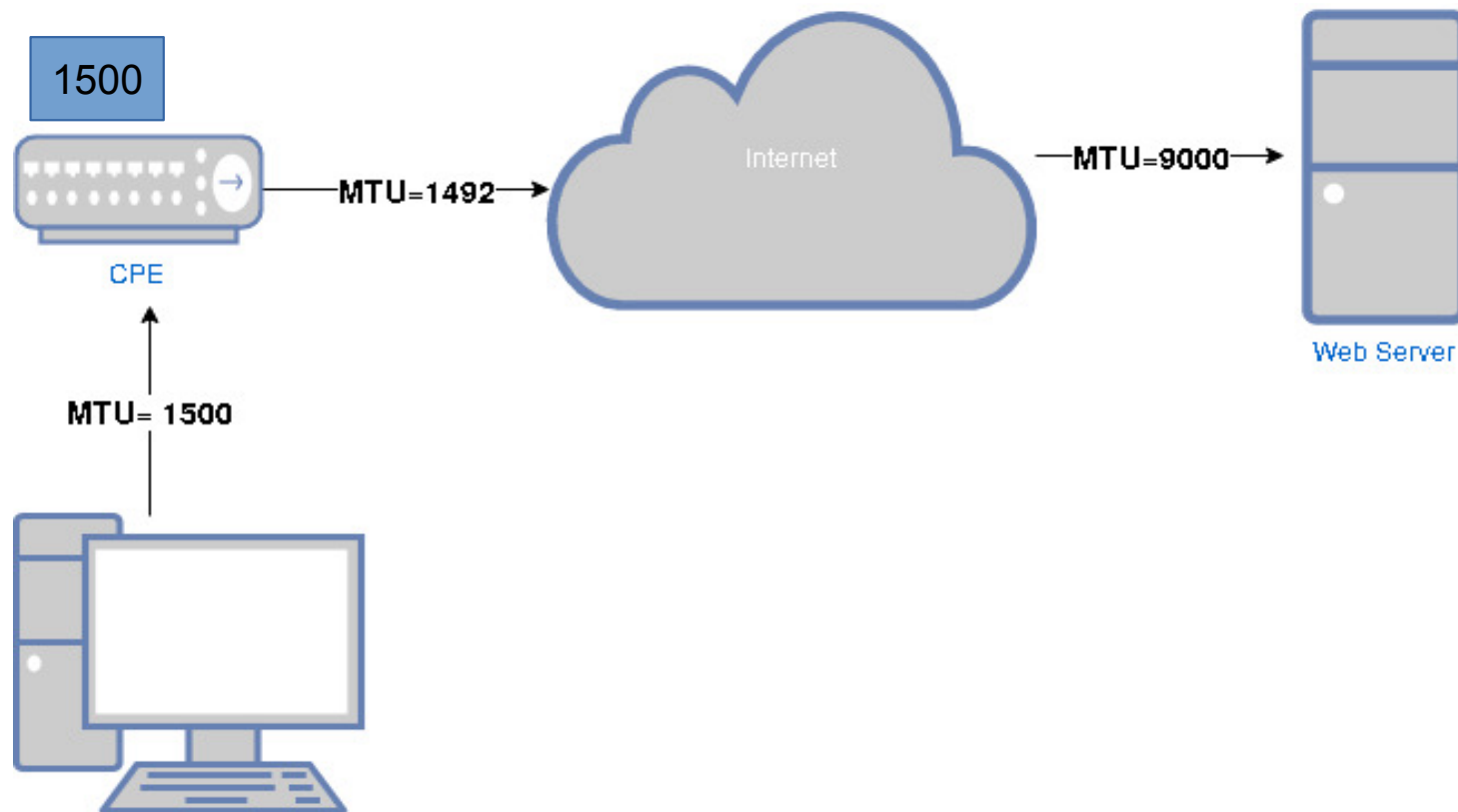
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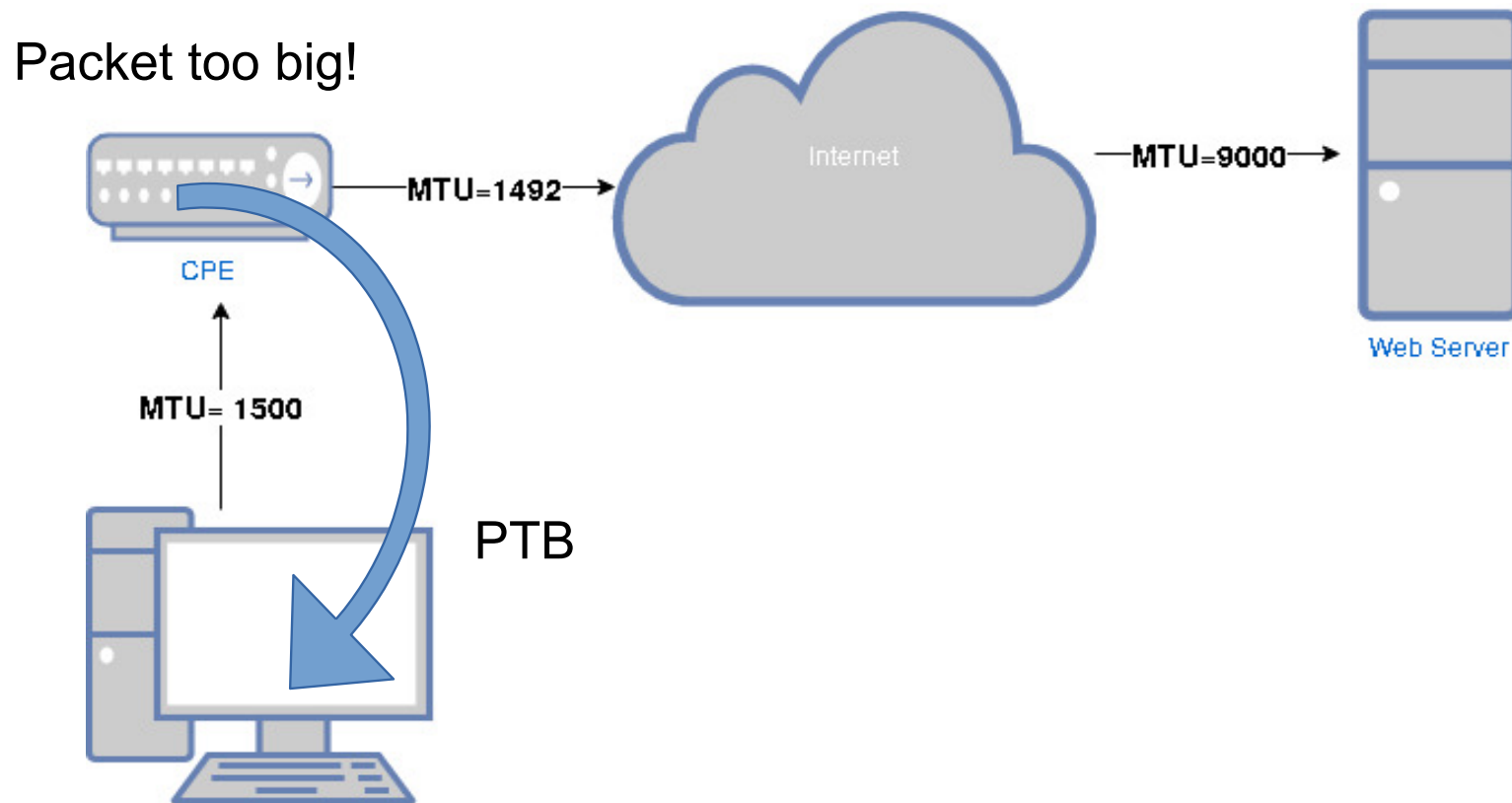
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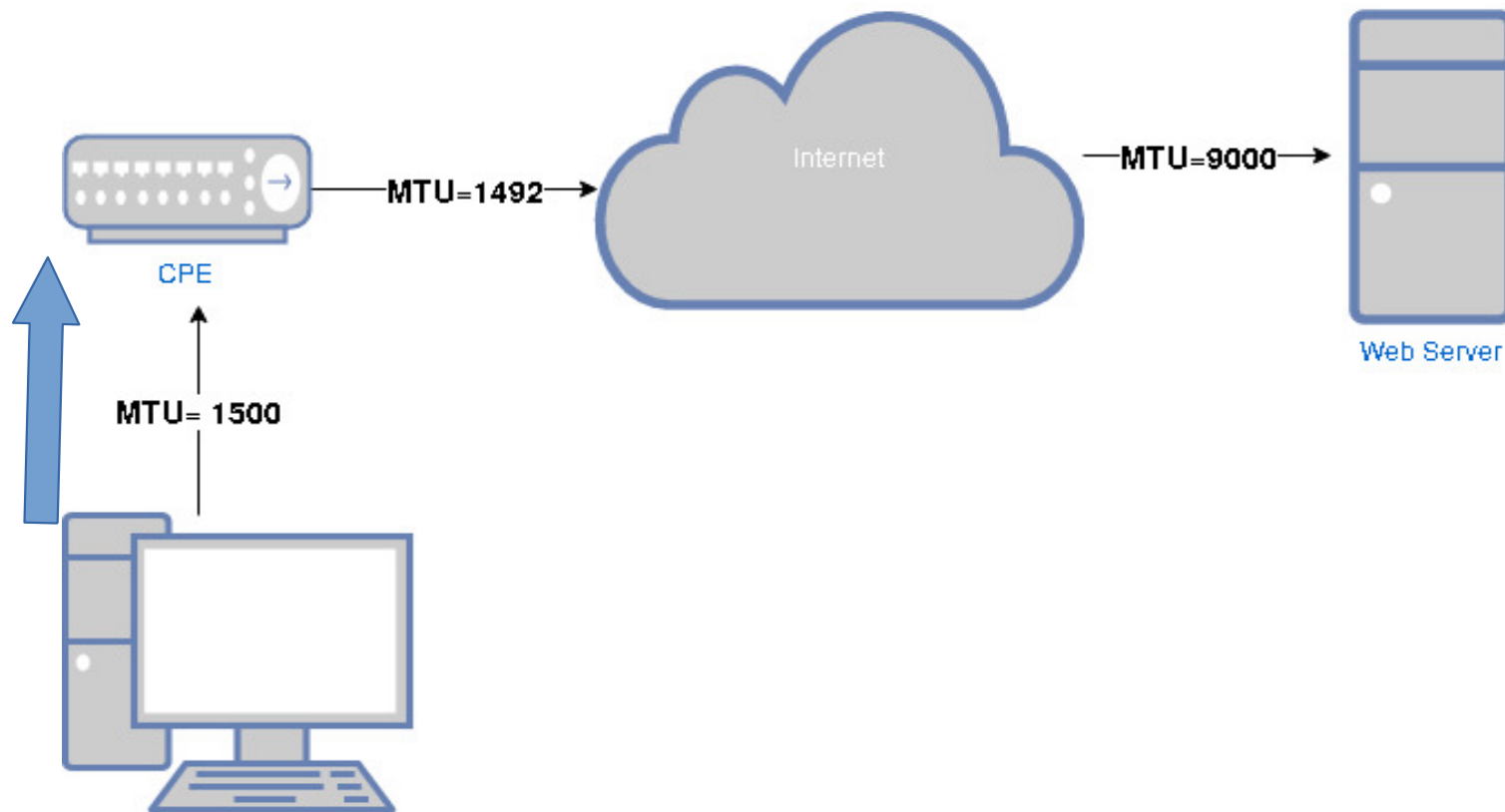
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PMTU Discovery (PMTUD)

Network layer mechanism to determine the PMTU using PTB



It's even better to avoid black holes

PTB unreliable -> hence PMTUD actually doesn't work :-(

ICMP firewalls, CPE

ECMP (+Firewalls and others) make ICMP unreliable

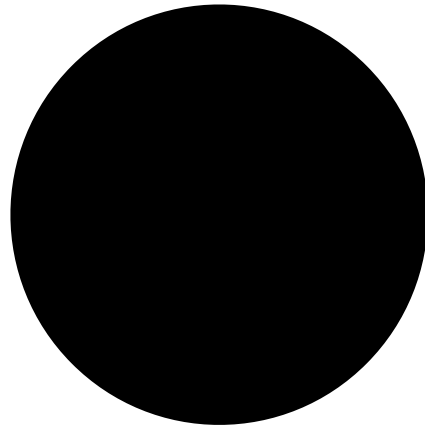


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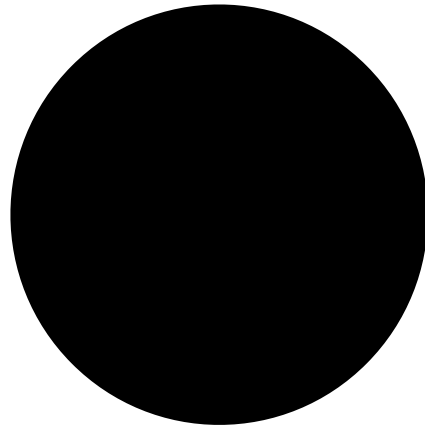


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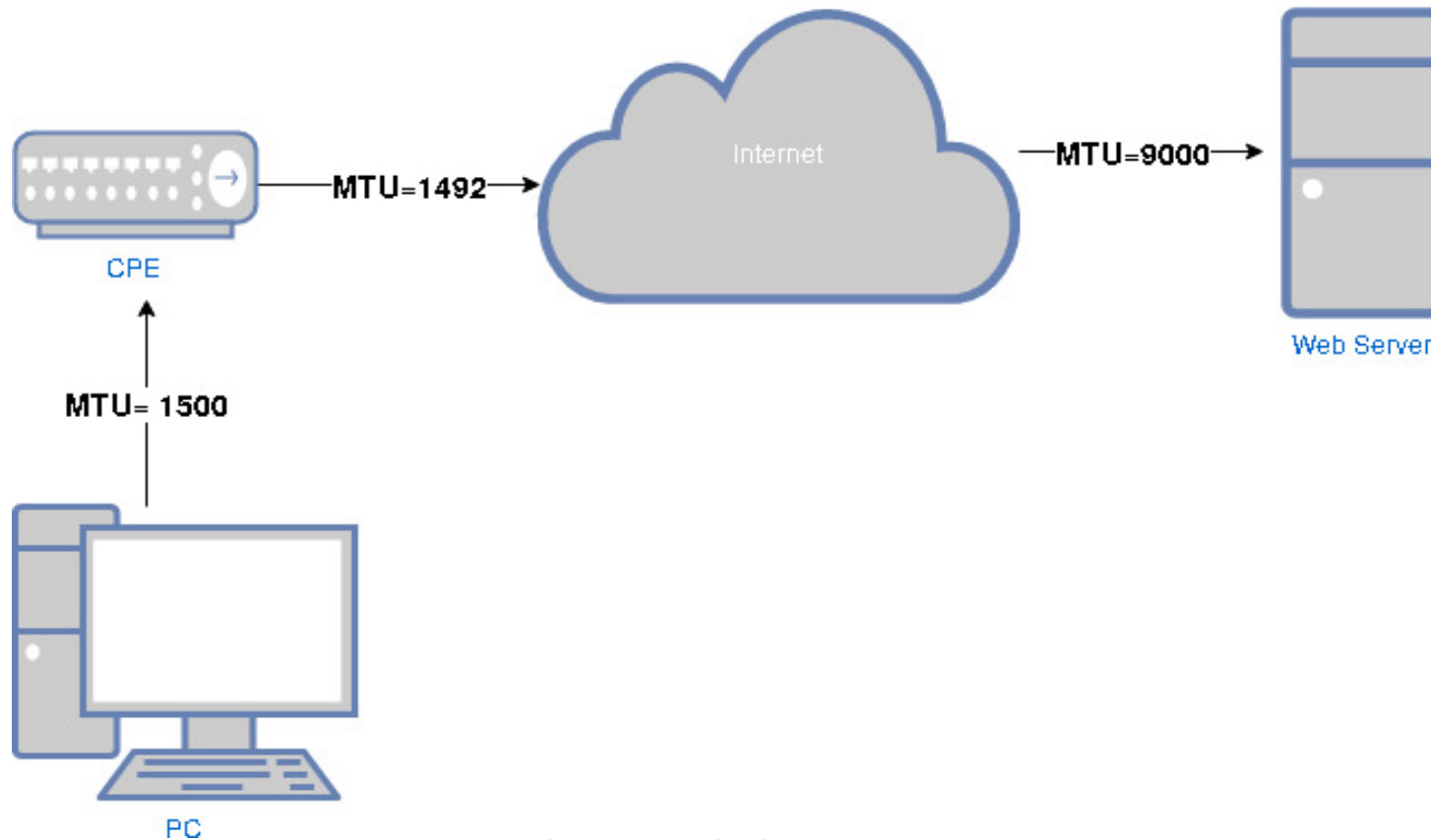


The transport KNOWS when this happens...

(Packets > PMTU) do not arrive at the destination

TCP Maximum Segment Size

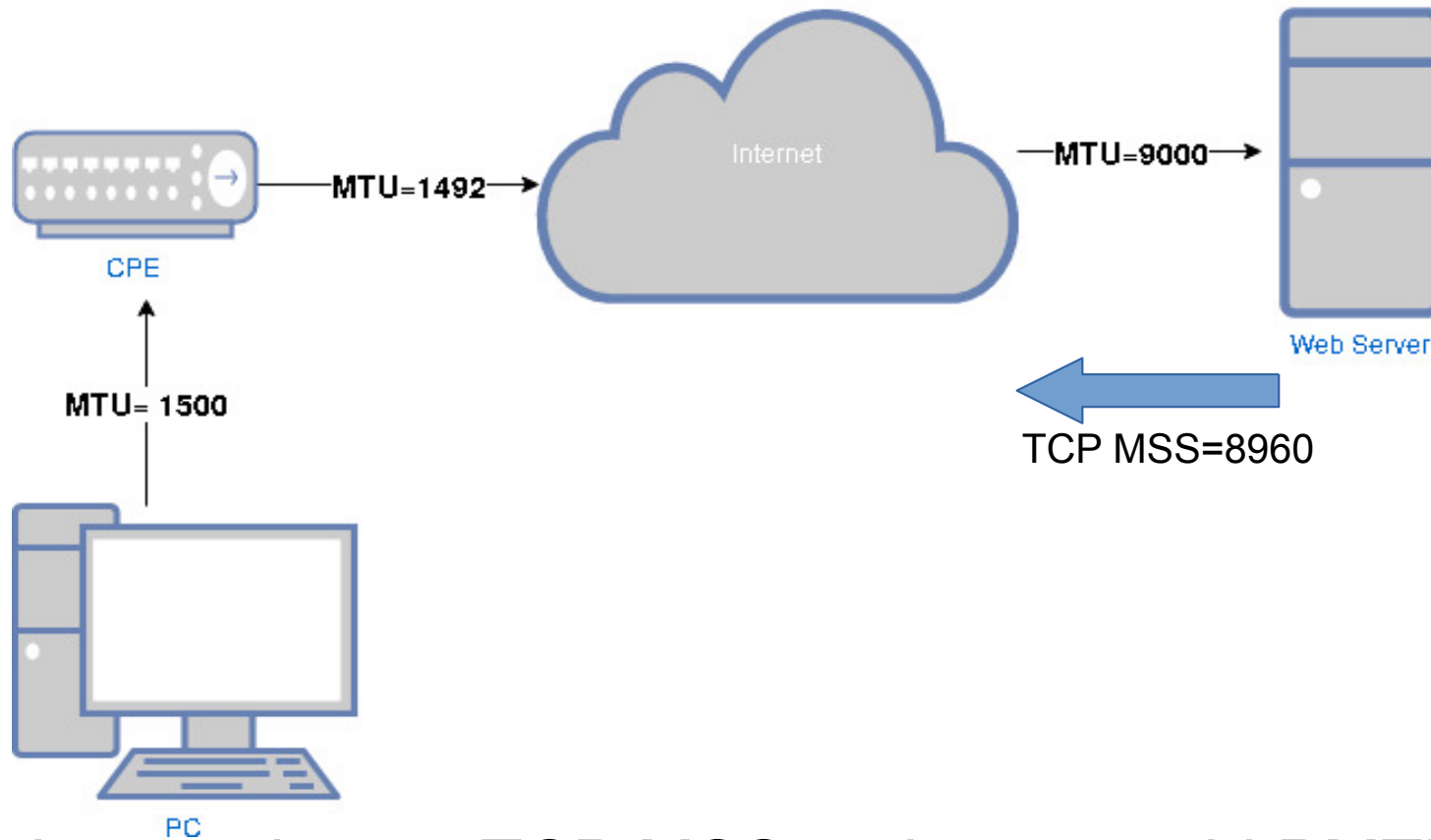
TCP MSS option advertises remote link MTU



Middleboxes change TCP MSS option to avoid PMTUD failures:
TCP MSS Clamping

TCP Maximum Segment Size

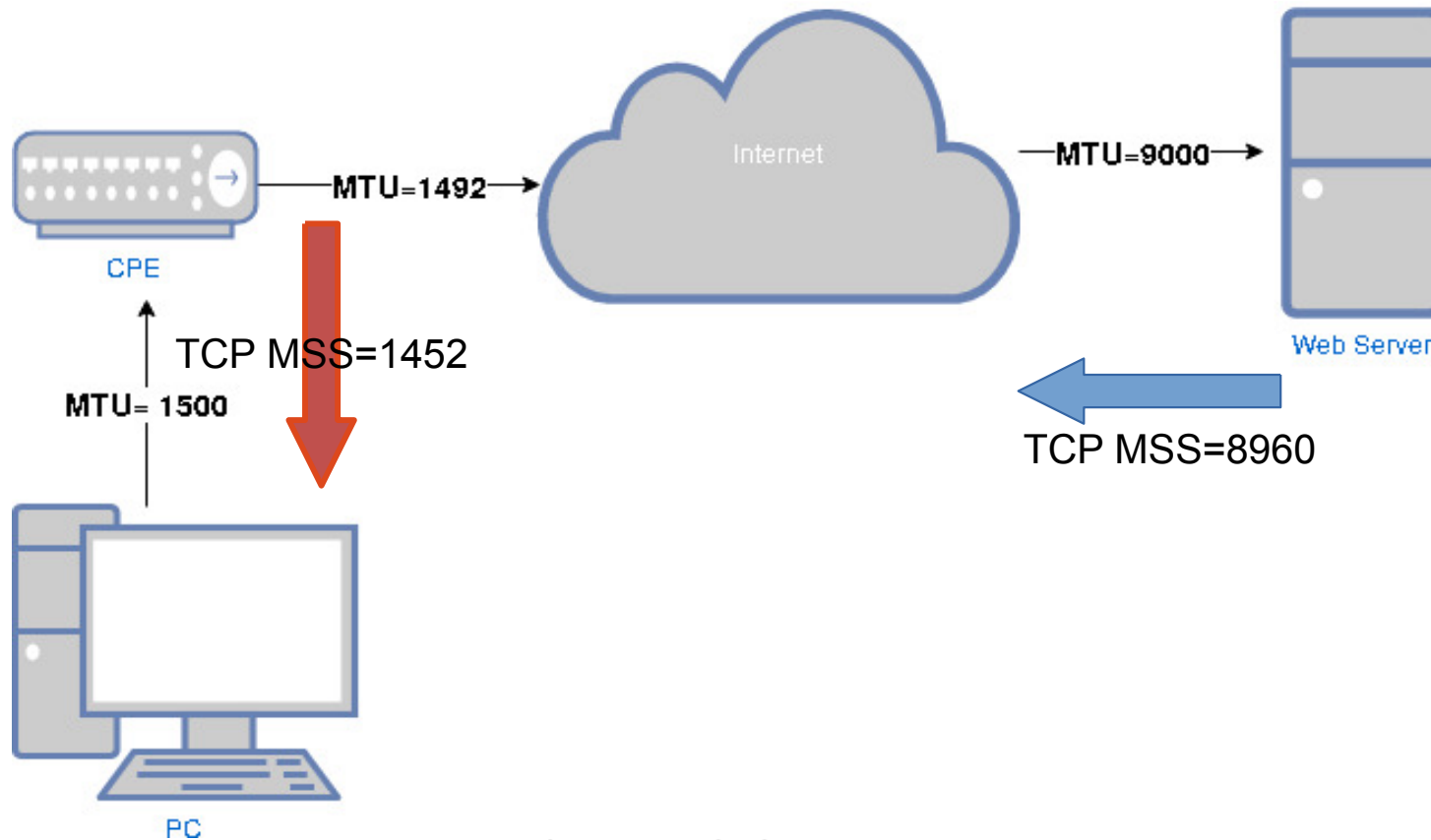
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Tools and datasets

Purpose	Tool used	Dataset name
Collect server advertised MSS	PATHspider	A.1 “PATHspider”
Validate server advertised MSS	Ping	A.2 “Ping”



Server advertised MSS- “PATHspider”- IPv4

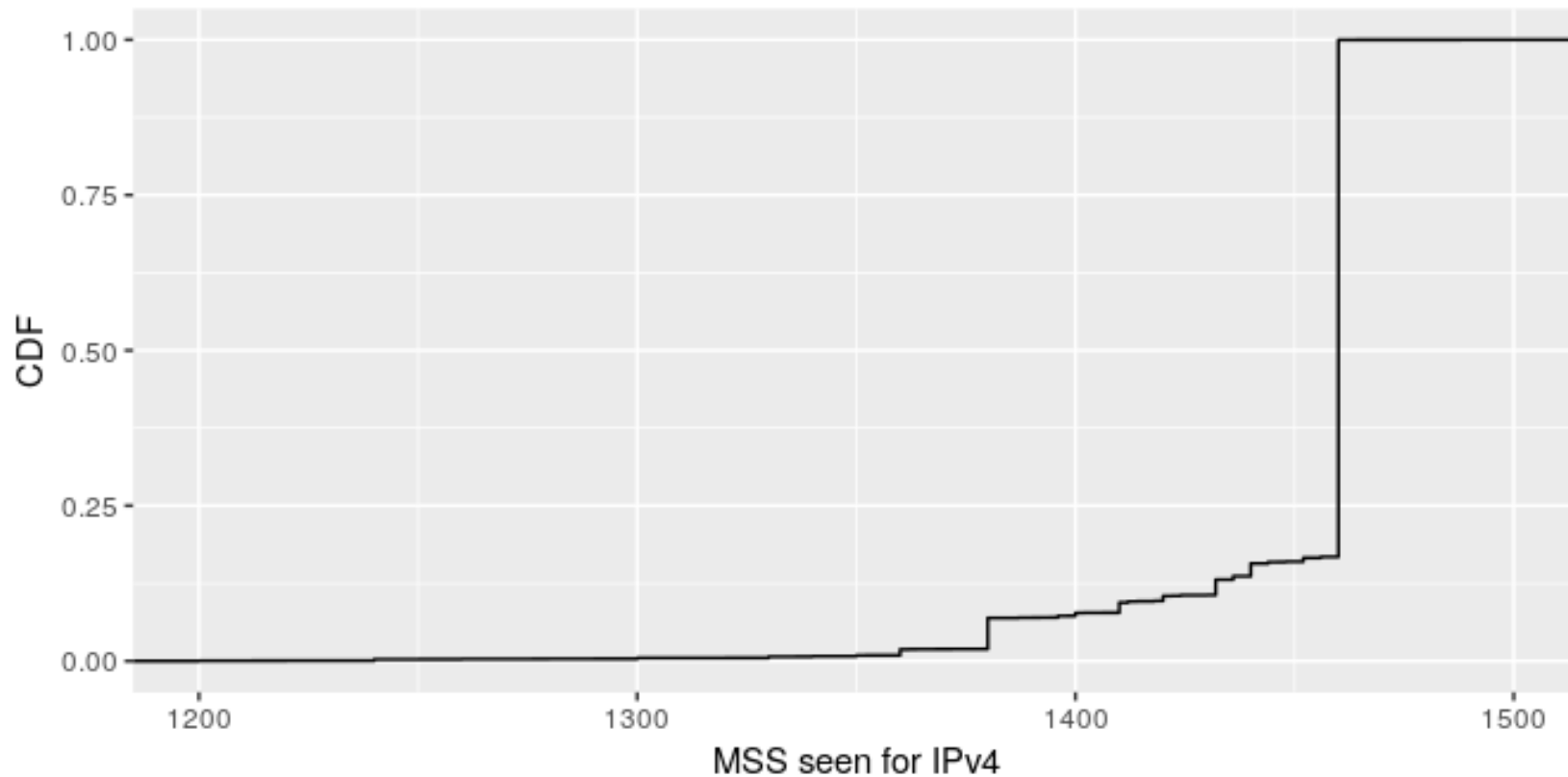


Figure: Advertised MSS (in bytes) on TCP SYN/ACK server response seen at Janet academic network

Server advertised MSS- "PATHspider"- IPv4

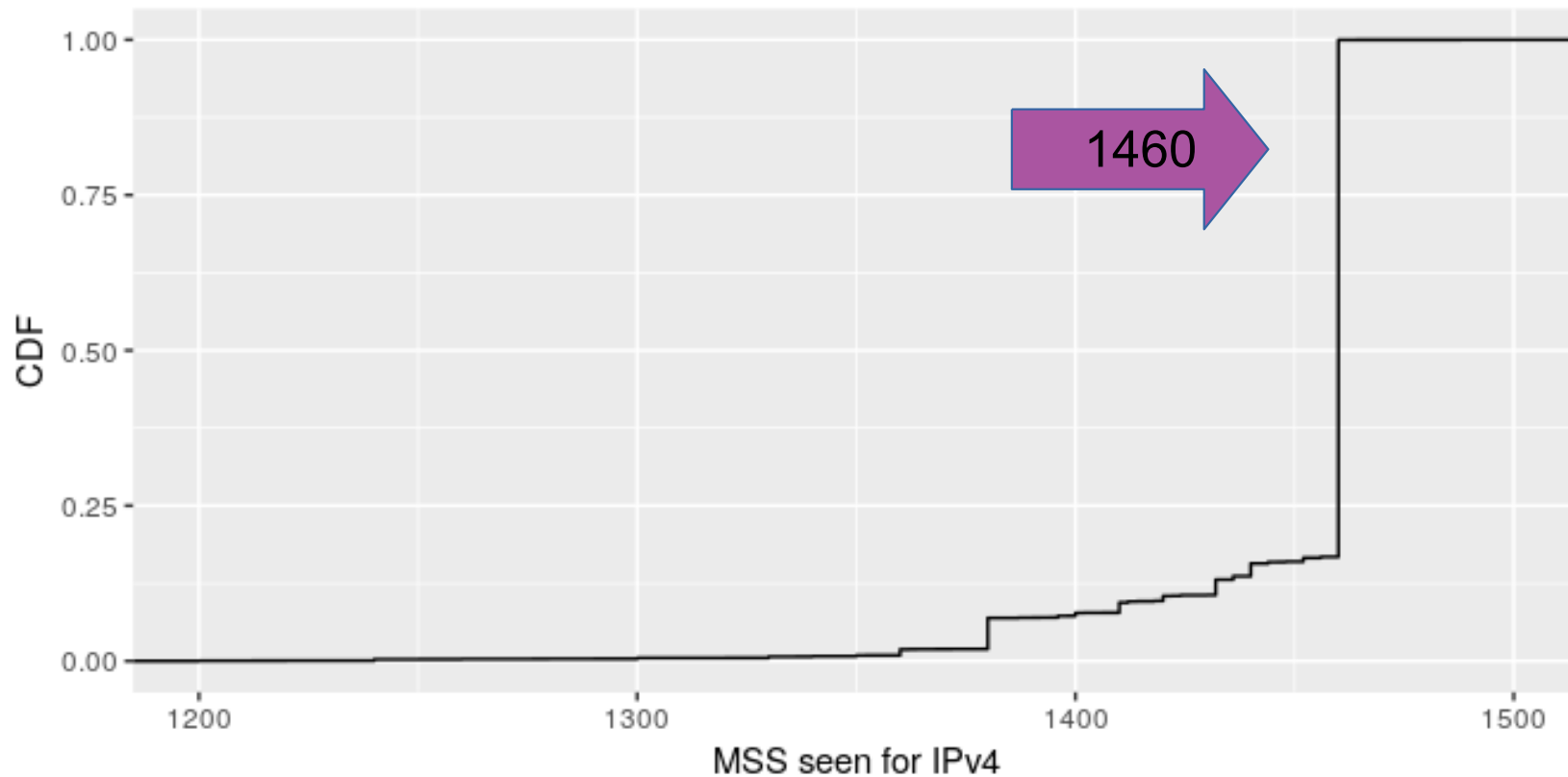
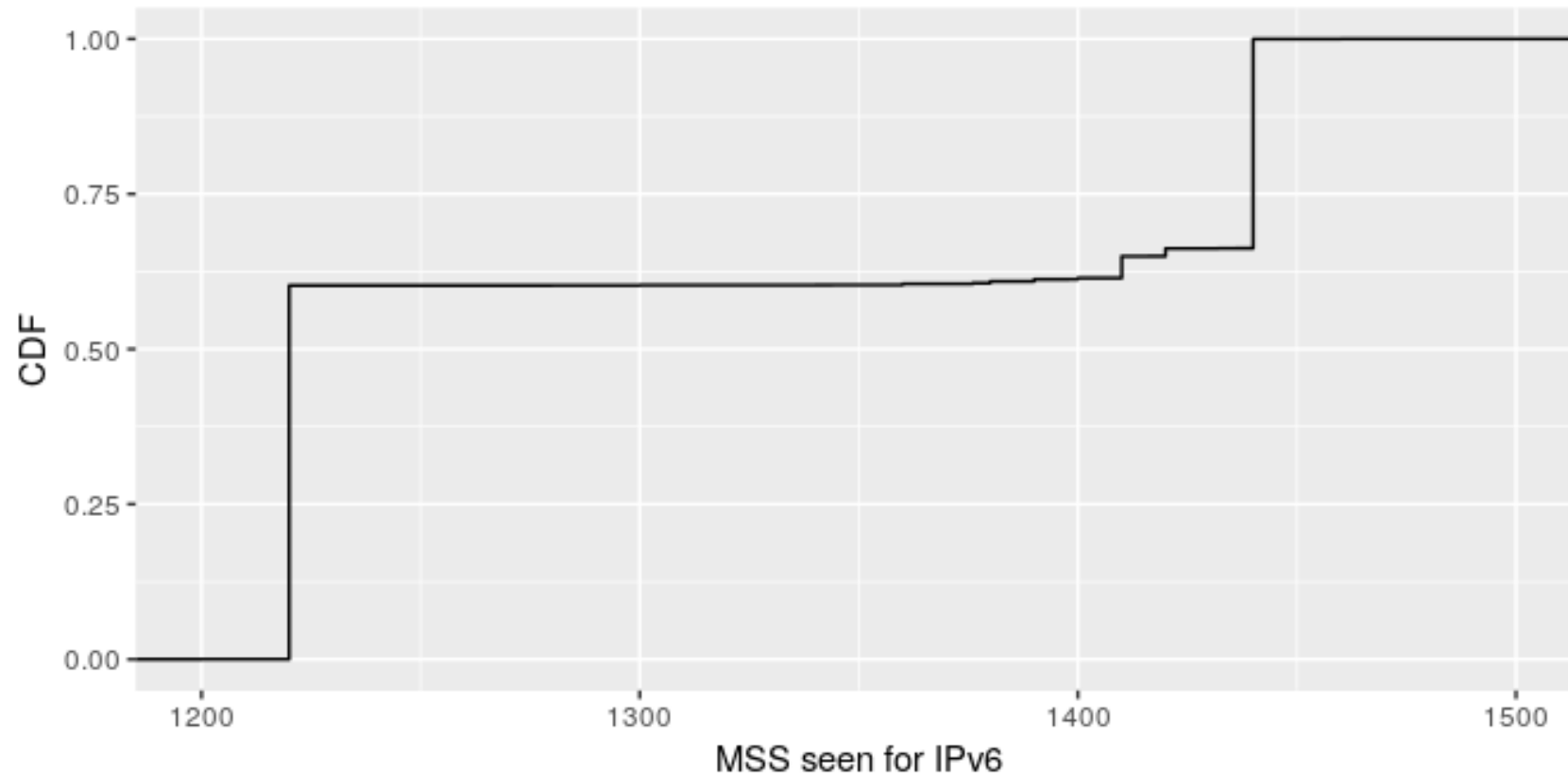


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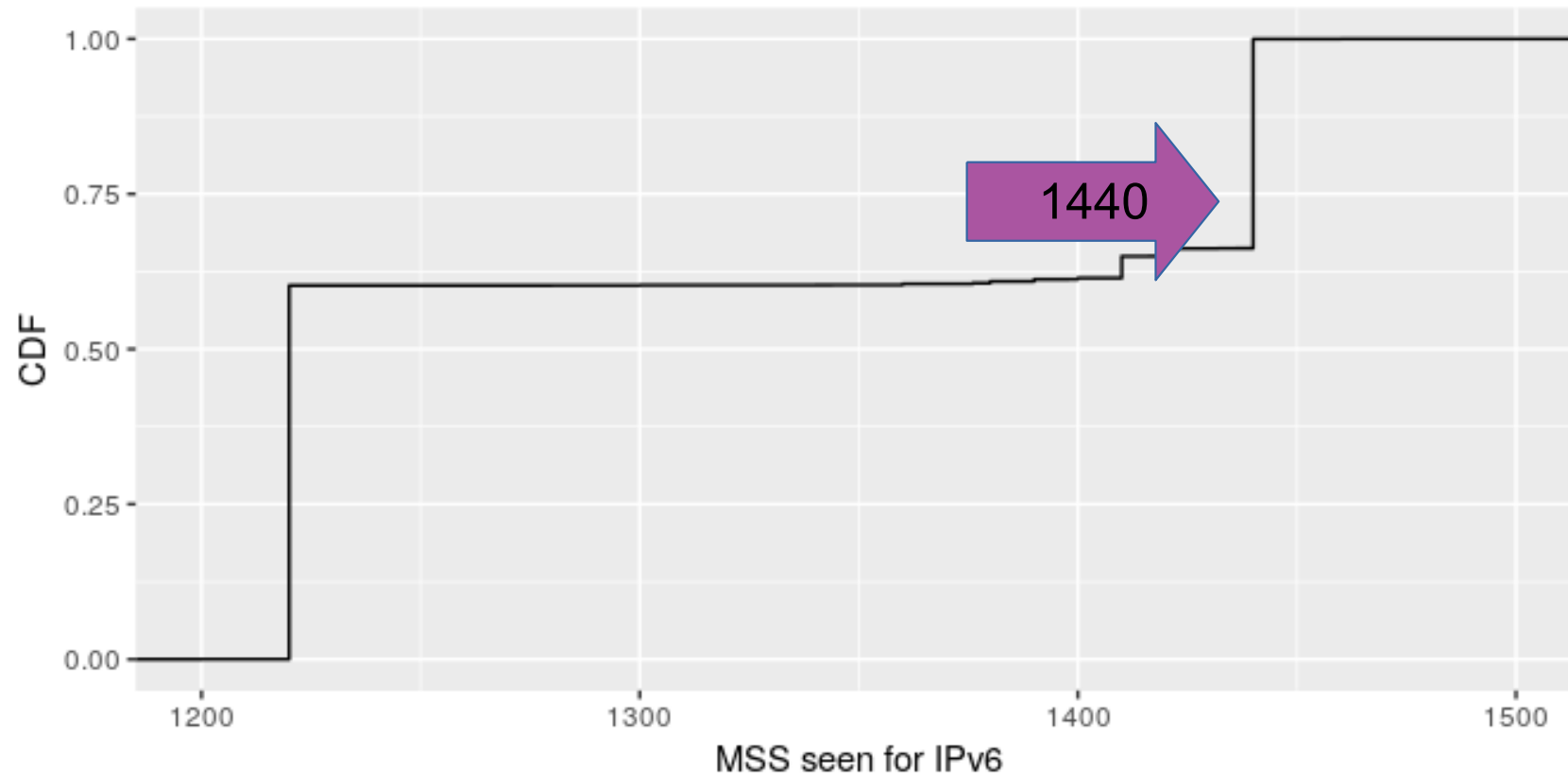
Server advertised MSS- “PATHspider”- IPv6



Advertised TCP MSS (B) on TCP SYN/ACK server response seen at Janet network
draft-v6ops-pmtud-ecmp-problem-00

(1) See <https://blog.cloudflare.com/path-mtu-discovery-in-practice/>

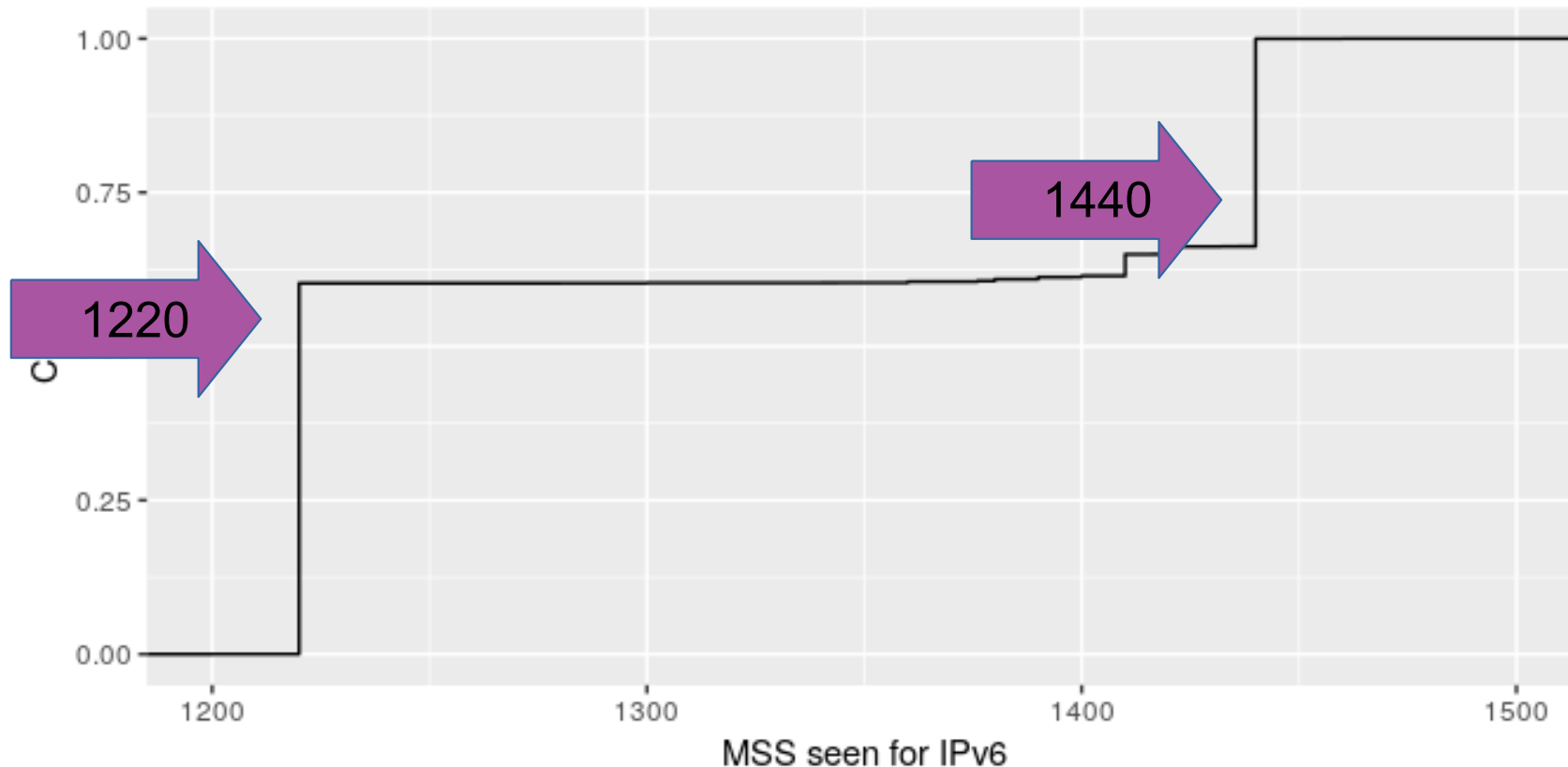
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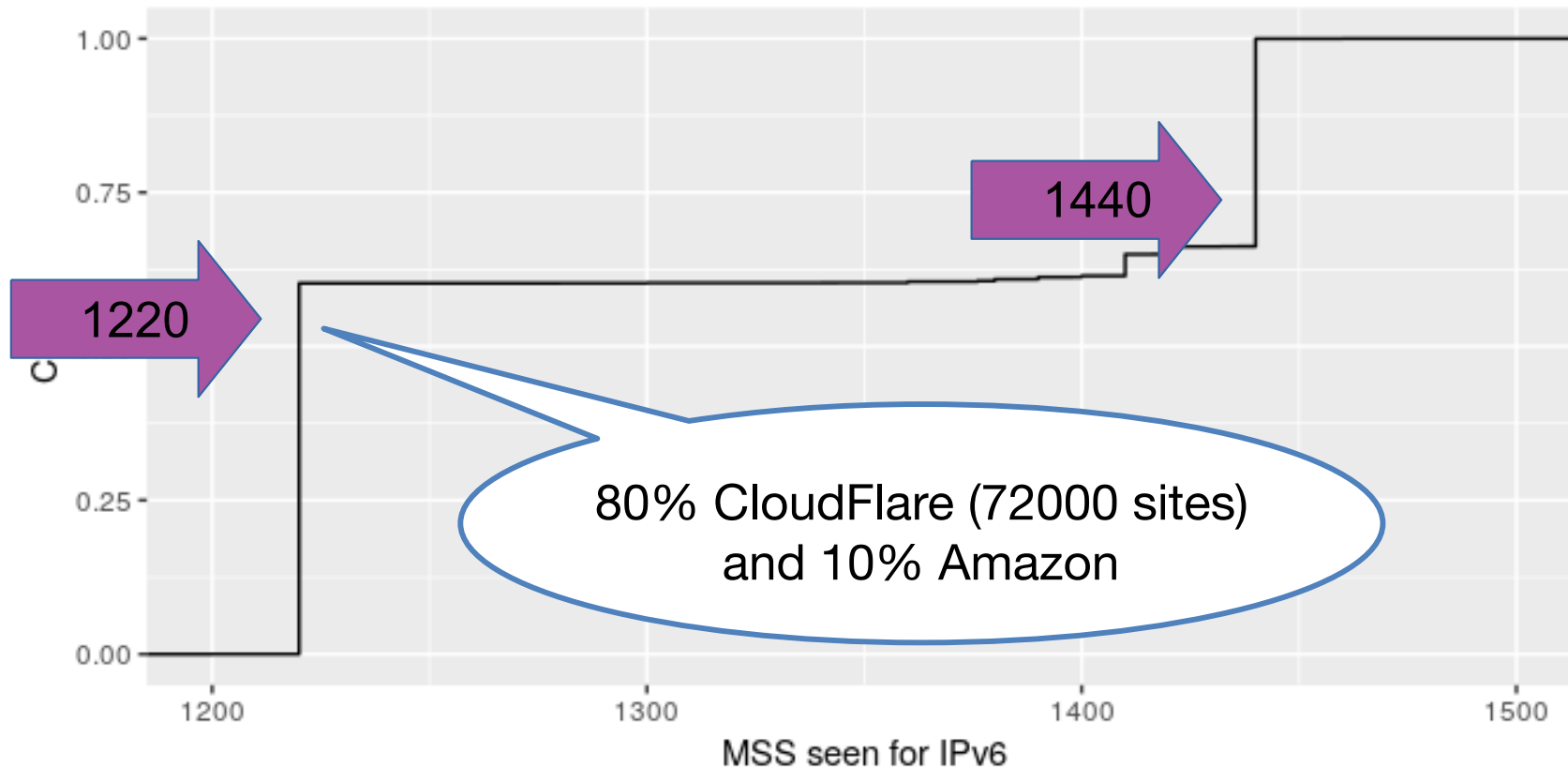
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Server-advertised MSS and “Ping” results

For 295,000 PATHspider targets:

Sent a probe the size of the advertised TCP MSS

Also sent a 1500B ICMP probe (A.1 “Ping”)

Of the subset that advertised MSS < 1460B (34,920),

93% were reached with a 1500B probe.



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Purpose	Tool used	Dataset name
Collect server advertised MSS	PATHspider	A.1 "PATHspider"
Validate server advertised MSS	Ping	A.2 "Ping"
Collect wireless/mobile client advertised MSS	Pathtrace	B.1 "MONROE"
Collect wired edge client MSS	RIPE Atlas Traceroute	B.2 "RIPE"



Client advertised MSS – Mobile edge

Dataset B.1, “MONROE”, consists of traceroute-style measurements from the MONROE platform no TCP MSS option

Network	Inserted MSS option
Telenor Norway	1410 bytes
Telia Sweden	1400 bytes
Vodafone Italy	1400 bytes
Wind Italy	1420 bytes

Inserted MSS options by mobile network, n = 10 paths

A total of 888 hops (21%) had an MSS Option

TCP MSS Clamping



Client advertised MSS - Wired edge

TCP traceroute from 3000 RIPE Atlas probes towards our server (Dataset B.2, “RIPE”)

4.8% of probes arrive carrying an MSS option, some ***larger*** than allowed by standard Ethernet

764 of the MSS values (23%) in received probes differed from the sent value of 1460 (MSS Clamping)

... Some box in the network is “trying” to help!



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Explore server PMTUD	Scamper	C.1 "Scamper"
Explore client PMTUD	Netalyzr Traceroute	C.2 "Netalyzr"
Inspect ICMP quotations	Pathtrace	D "ICMP"



Client PMTU - Mobile edge results

Sent a 1500 byte UDP probe to our server with the DF flag set on 10 paths

16 mobile operators tested from over 40 vantage points using the MONROE platform (Dataset C.2 - “Netalyzr”)

Both experiments consistently reported a PMTU of 1500 B



PMTU in the Internet - IPv4

60k Cisco Umbrella domains - Dataset C.1, "Scamper"

	1420 MTU	576 MTU	576 Black-hole
PMTU too small	7.45%	3.7%	0.95%
PMTUD success	68.2%	63.9%	8.2%
PMTUD failure	16.4%	19.5%	67.4%
No DF set*	12.5%	12.3%	15.2%
Clear DF	2.7%	4.1%	NIL

68% for IPv4 servers succeed in performing PMTUD

Up to 20% failed for IPv4, twice amount reported in 2010

* ~ 10% (to ~1 %) did not attempt PMTUD (no DF)



PMTU in the Internet - IPv6

60k Cisco Umbrella domains - Dataset C.1, “Scamper”

	1280 MTU	1280 Black-hole
PMTUD too small	59.6%	53.1%
PMTUD success	95.5%	32%
PMTUD failure	4.5%	67.9%

95% tested IPv6 succeeded in performing PMTUD

..but 60% of tested web servers did not attempt PMTUD

68% IPv6 and 76% IPv4 web servers failed PMTUD
when local messages were blackholed



Does PMTUD work?

PMTUD doesn't work reliably

There are real obstacles:

Unreliable delivery of PTB messages (ECMP, tunnel, filter...)

PTB info needs to be validated

A smaller MSS prevents using PMTUD for TCP

Many servers now lower their TCP MSS

MSS clamping in the network common

....



How can we make PMTUD work?

We continue to expand our measurement set

Reliable PMTU has to be found at the transport level

TCP PLPMTUD *could* help, but not enabled/tested

(RFC4821, 2007)

DPLPMTUD being specified for UDP

(see [TSVWG: draft-ietf-tsvwg-datagram-plpmtud](#))

After, perhaps re-think PLPMTUD for TCP ?





Electronics Research Group

Find out more at:

Exploring usable Path MTU in the Internet
Ana Custura, Gorry Fairhurst and Iain Learmonth
TMA, Vienna, 2018

http://tma.ifip.org/2018/wp-content/uploads/sites/3/2018/06/tma2018_paper57.pdf

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