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- draft-vpolak-mkonstan-mlrsearch-00
 - <https://tools.ietf.org/html/draft-vpolak-mkonstan-mlrsearch-00>
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 - Presented by: Ole Trøan
- draft-vpolak-plrsearch-00
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Multiple Loss Ratio Search for Packet Throughput (MLRsearch)

- 1) Proposes changes to [RFC2544], specifically to packet throughput search methodology.
- 2) Defines a new search algorithm, MLRsearch, a packet throughput search algorithm suitable for deterministic (as opposed to probabilistic) systems.
- 3) MLRsearch discovers multiple packet throughput rates in a single search, each rate associated with a distinct Packet Loss Ratio (PLR) criteria.
- 4) Starting point for MLRsearch is determined by measuring Maximum Receive Rate (MRR)
- 5) Existing working implementation in EastData.io Continuous System Integration and Testing (FD.io CSIT), collaborative open-source project hosted by Linux Foundation Networking (LFN).

draft-vpolak-plrsearch-00

Probabilistic Loss Ratio Search for Packet Throughput (PLRsearch)

- 1) PLRsearch assumes that system under test is probabilistic in nature, and not deterministic.
- 2) Addresses situations where deterministic algorithms (e.g. binary search per [RFC2544] or MLRsearch with single trial) return results that when repeated show relatively high standard deviation.
- 3) This problem is greatly exacerbated with NFV devices undergoing a soak testing, aimed at verifying continuous system performance over an extended period of time, hours, days, weeks, months.
- 4) PLRsearch takes this indeterminism into account, by modelling system under test using a specific probabilistic model (Poisson Distribution) and using a fitting function approximating the unknown function in the critical region determined based on specified Packet Loss Ratio (PLR).