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# Hash to curve

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# Overview

## Goal

Define algorithms to efficiently map from a string to a point on a curve for use in various high-level constructions (such as VRF, OPAQUE, VOPRF, etc.). Support injective and random oracle encodings.

## Current Draft

draft-irtf-cfrg-hash-to-curve-02

## Recent progress

- Explicit HashToBase
- Explicit recommended ciphers

## Open issues

- Test vectors
- Explicit recommended ciphers

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# Progress - HashToBase

## Explicit formula defined

- One-way hash from a string to an element of a base field of a curve
- Deterministic and constant time

## Reduction of bias

- HashToBase algorithm greedily takes as many bits as possible before reducing mod  $p$
  - Reduces bias to trivial amount when appropriate hash size used
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# Progress - CipherSuites

## Overview

- Destination Group (e.g. P256 or Curve25519)
- HashToBase algorithm
- HashToCurve algorithm (e.g. SSWU, Icart)
- (Optional) Transformation (e.g. FFSTV, cofactor clearing)

## Defined

- NIST Curves (RO)
  - CFRG Curves
    - Injective with cofactor clearing
    - RO with FFSTV
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# Open Issues

## Pairing-friendly Curves

- Construction from Fouque and Tibouchi
- Ciphersuite:  
H2C-BN256-SHA512-FT-FFSTV
- PR under review:  
<https://github.com/chris-wood/draft-sullivan-cfrg-hash-to-curve/pull/20>

## Test Vectors

- Test vectors to be defined for all ciphersuites
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# Open Issues

## Constant-time considerations, edge cases

- SWU with  $p = 1 \pmod{4}$
  - Incomplete addition law for Curve448
  - $A=0$  case for SWU
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# Next steps

## Complete test vectors

Independent results to be validated using Sage, Go and C implementations.

## Review pairing-friendly curve algorithm

Volunteers?

## Review other open issues

Constant-time considerations, edge cases.

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# Questions/ Discussion

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