### Blank and Set MLS IETF 103



• 1 rule:

Everyone needs to agree on which nodes to blank

- **Upside**: it allows to evict someone from the group entirely
- **Downside**: puncturing the tree decreases efficiency



• More rules:

The node secret of that node needs to be KEMed to the resolution of the children

The node must be blanked if the setter is evicted

- Upside: it allows to heal the tree without relying on others to do updates
- **Downside**: it introduces double joins (again)

## **Double Joins**

#### • **Definition**:

If a member knows the secret of a node that is not in their direct path, we say that member has double-joined that node

 Downside: it is more costly to evict a member, since all double-joined nodes now also have to blanked

# Bookkeeping

- A way to keep track of what member has double-joined what node
- The "book" is a data structure that contains entries for every double-joined node

Each entry contains a list of "illicit owners"

- The book needs to be passed to new members/clients
- The book should be part of the group state

## Bookkeeping

```
struct BookEntry {
    uint32 node;
    uint32 owners<0..2^32-1>
}
struct Book {
    BookEntry entries<0..2^32-1>
}
```



 Whenever a parent node secret is changed, its new secret is KEMed to its children (or their resolution)

# Double join propagation



 Set: the children in the resolution of the set node learn about the secret of their parent. If any of the nodes in the resolution list were double-joined, the set node is now also double-joined with the same list of "illicit owners"

# Double join propagation



 Update: the nodes in the copath learn the new secret of their parent. Because that secret is then hashed up along the direct path, a single double-join gets multiplied (worst factor is log N)

# When does double join make sense?

#### • Invariant:

The more we heal a punctured tree with double-joins, the bigger the book grows and the faster group operations become.

#### Book size + operation cost = const.

 A bigger book means bigger payload sizes. It also means there is more blanking to do when a member with doublejoins is evicted. This makes the tree less efficient again.

## Edge-case: group creation

- Large group creation: nodes are blank initially
- Cost to do updates is O(N)
- Converges quickly, still bad for early members

copath length convergence in an empty tree



# Introducing warm-up



- Pre-populate top of the tree
- Most effective at the top, halving cost with new level

# Introducing warm-up

• Example in numbers:

Creator creates a group of 1000 members.

Creator populates the top 3% of the tree.

copath length convergence in a warmed up tree



#### copath length comparison



# Cleaning



- k levels warmed-up
- ~ 2 <sup>k+2</sup> updates



- Setting nodes is generally expensive
- Warming-up the top of the tree increases efficiency