

# RIFT YANG

## draft-zhang-rift-yang-01

RIFT WG  
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# RIFT YANG

- This data model is defined according to [draft-ietf-rift-rift].
- This model includes protocol configuration, state information, some notifications and RPC(TBD).
- Some features are added to enhance protocol.

# RIFT YANG update 01 version

- Change the “community” format to list
- Reference the common policy defined in [draft-ietf-rtgwg-policy-model]

# RIFT configuration

```
augment /rt:routing/rt:control-plane-protocols/rt:control-plane-  
protocol:
```

```
+--rw rift!  
  +-rw node-info  
    | +-rw systemid      systemid  
    | +-rw address?      inet:ip-address  
    | +-rw level-flag?   enumeration  
    | +-rw level-value?  level-value  
    | +-rw name?         string  
    | +-rw pod?          uint16  
    | +-rw hal?          level-value  
    | +-rw ol?           boolean {overload}?  
    | +-rw ztp?          boolean {ztp-mode}?  
    | +-rw bfd?          boolean {bfd}?  
    | +-rw default-originate? boolean {default-route-  
      originate}?  
    | +-rw flood-reducing?  boolean {flood-reducing}?  
    +-rw interfaces* [local-id]  
      | +-rw local-id     uint32  
      | +-rw name?        if:interface-ref  
      | +-rw intf-type  
      |   +-rw link-type?  enumeration  
    +-rw community  
      | +-rw community* [type value]  
      |   +-rw type       enumeration  
      |   +-rw value       uint64  
      |   +-rw action?     enumeration  
    +-rw policy-info {policy}?  
      +-rw policy* [name]  
        +-rw name  string
```

- The configuration includes node info, interface info, policy.
- Base node configuration includes node systemid, address, node level, etc.
- Policies include community and policy-guide-information.
- Some features can be used to enhance protocol, such as BFD, flooding-reducing, overload bit and default-route-origination. etc.

# RIFT state

+--rw rift!

.....

+--ro neighbor

.....

+--ro database

.....

+--ro kv-store

.....

+--ro neighbor

| +--ro nbrs\* [systemid remote-id]

| +--ro systemid systemid

| +--ro address? inet:ip-address

| +--ro level-flag? enumeration

| +--ro level-value? level-value

| +--ro name? string

| +--ro pod? uint16

| +--ro remote-id uint32

| +--ro distance? uint32

| +--ro local-id? uint32

RIFT State includes neighbor, database and kv-store information.

# RIFT state

```
+--ro database
|   |--ro ties* [tie-index]
|   |   |--ro tie-index  uint32
|   |   |--ro database-tie
|   |       |--ro originator? systemid
|   |       |--ro direction
|   |           |--ro direction-type? enumeration
|   |       |--ro type
|   |           |--ro tie-type? enumeration
|   |       |--ro link-type
|   |           |--ro link-type? enumeration
|   |       |--ro seq?      uint32
|   |       |--ro lifetime?  uint16
|   |       |--ro tie-node
|   |           |--ro layer?    level-value
|   |           |--ro nbr-info
|   |               |--ro nbr-addr?  inet:ip-address
|   |               |--ro distance?  uint32
|   |               |--ro nbr-layer? level-value
|   |               |--ro cost?     uint32
|   |       |--ro link-set* [local-id]
|   |           |--ro local-id  uint32
|   |--ro tie-prefix
|       |--ro prefix?  inet:ip-prefix
|       |--ro cost?    uint32
|   +-ro (algorighm-type)?
|       +--:(spf)

+--ro kv-store
|   |--ro kvs* [kvs-index]
|   |   |--ro kvs-index  uint32
|   |   |--ro kvs-tie
|   |       |--ro originator? systemid
|   |       |--ro direction
|   |           |--ro direction-type? enumeration
|   |       |--ro type
|   |           |--ro tie-type? enumeration
|   |       |--ro link-type
|   |           |--ro link-type? enumeration
|   |       |--ro seq?      uint32
|   |       |--ro lifetime?  uint16
|   |       |--ro tie-node
|   |           |--ro layer?    level-value
|   |           |--ro nbr-info
|   |               |--ro nbr-addr?  inet:ip-address
|   |               |--ro distance?  uint32
|   |               |--ro nbr-layer? level-value
|   |               |--ro cost?     uint32
|   |       |--ro link-set* [local-id]
|   |           |--ro local-id  uint32
|   |--ro tie-prefix
|       |--ro prefix?  inet:ip-prefix
|       |--ro cost?    uint32
```

# RIFT notification

Unexpected TIE and  
neighbor's layer error should be  
notified.

```
notifications:  
+---n error-set  
    +--ro tie-level-error  
        | +--ro originator? systemid  
        | +--ro direction  
        | | +--ro direction-type? enumeration  
        | +--ro type  
        | | +--ro tie-type? enumeration  
        | +--ro link-type  
        | | +--ro link-type? enumeration  
        | +--ro seq?      uint32  
        | +--ro lifetime?   uint16  
        | +--ro tie-node  
        | | +--ro layer?    level-value  
        | | +--ro nbr-info  
        | | | +--ro nbr-addr?  inet:ip-address  
        | | | +--ro distance?  uint32  
        | | | +--ro nbr-layer?  level-value  
        | | | +--ro cost?      uint32  
        | | +--ro link-set* [local-id]  
        | | +--ro local-id   uint32  
    +--ro tie-prefix  
        | +--ro prefix?  inet:ip-prefix  
        | +--ro cost?    uint32  
+--ro nbr-error  
    +--ro nbrs* [systemid remote-id]  
        +--ro systemid    systemid  
        +--ro address?    inet:ip-address  
        +--ro level-flag?  enumeration  
        +--ro level-value? level-value  
        +--ro name?       string  
        +--ro pod?        uint16  
        +--ro remote-id   uint32  
        +--ro distance?   uint32  
        +--ro local-id?   uint32
```

- Any comment is welcomed ^

Thanks!