

# Proposed RG: COIN

## Computing in the Network

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# Note Well (IRTF)

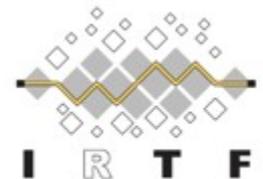
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Definitive information is in the documents listed below and other IETF BCPs. For advice, please talk to the RG Chairs or IRTF Chair:

- BCP 9 (Internet Standards Process)
- BCP 25 (Working Group processes)
- BCP 25 (Anti-Harassment Procedures)
- BCP 54 (Code of Conduct)
- BCP 78 (Copyright)
- BCP 79 (Patents, Participation)
- <https://www.ietf.org/privacy-policy/> (Privacy Policy)



# *Administrivia*

- **Wiki** – documents, proposed charter, today's slides  
<https://trac.ietf.org/trac/irtf/wiki/coin>
- **Mailing list** – [coin@irtf.org](mailto:coin@irtf.org)
- **Remote participation**
  - Meeting link: <http://www.meetecho.com/ietf104/coinrg/>

# Agenda

- 00 Review of the agenda (Chairs - 5 minutes)
- 01 Current charter - context, motivation, objectives (Chairs/All- 15 minutes)

## Presentations

- 02 Industrial Networks (Klaus Wehrle - 10 minutes)
- 03 Edge data discovery (Michael McBride/Eve Schooler- 10 minutes)
- 04 A keyword-based naming for in-network computing (Borje Ohlman - 10 minutes)
- 05 IoT Edge Computing/T2T RG Liaison (Matthias Kovatsch - 5 minutes)
- 06 Computing Service Providers (Noa Zilberman (remote - 15 minutes)

## Discussion

- 07 Next steps/milestones/group directions (Chairs/All 20 minutes)

# Existing IDs

- draft-he-managed-networks-00
  - <https://datatracker.ietf.org/doc/draft-he-coin-managed-networks>
- draft-montpetit-coin-XR-02
  - <https://tools.ietf.org/html/draft-montpetit-coin-xr-02>
- draft-mcbride-edge-data-discovery-01
  - <https://tools.ietf.org/pdf/draft-mcbride-edge-data-discovery-overview-01.pdf>

Collaborators welcome and new IDs encouraged!

# COIN

- Our goal:
  - Foster research in computing in the network to improve performance for networks and applications*
- Focus:
  - Architectures
  - Protocols
  - Real-world use cases, applications, work in progress
- Charter:
  - We have modified the charter after Bangkok the meeting, based on the feedback form the mailing list (thanks Dave Oran, Dirk Kutscher, Laurent Ciavaglia and others).
  - See the wiki (<https://trac.ietf.org/trac/irtf/wiki/coin>)

# Objectives



- Systematically look at different instantiations of COIN in the cloud-to-edge-to-device computing continuum:
  - Are there common principles, abstractions, assumptions and mechanisms that can be applied across this range of different types of computing/networking applications/approaches?
  - What are best practices and relevant considerations for computing/networking systems, in particular with respect to previous efforts in active networking?
  - For a network with non-forwarding functions, at what level of abstraction must the programmable data plane live?
  - What is the impact of in-network functions on end-to-end transport protocols and security?
  - What are the incentives for the network to add new computing capabilities and resources in an open eco-system?

# Cloud-to-Edge Computing Continuum

## Discussion/Agreement since IETF 103:

The need for a cloud-to-edge computing continuum goes hand in hand with the need to support computing-in-the-network (COIN)

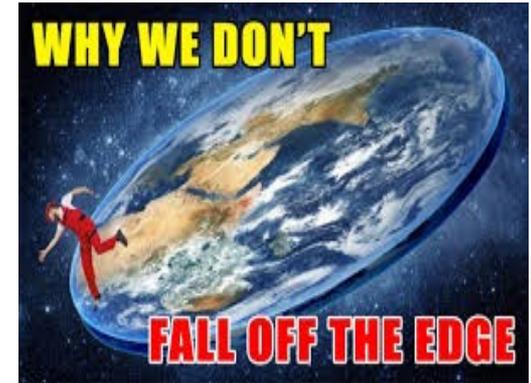


# What does this mean?



- Many (IoT) applications need a more proximate Cloud (aka Edge Cloud)
  - At first, this meant a closer, scaled-down Cloud data center
  - In effect, migrate cloud functionality (compute, storage, networking, control, data management, etc) to be more proximate to where data is being generated, analyzed/computed upon/transformed and acted upon.
- Has led to a proliferation of Edges
  - Some more proximate than others, including all the way to the edge device.
  - Some are in the likeness of cloud data centers, or server racks in Central Offices, but others are living in much less managed spaces and are distinctly more distributed
  - Some working as a (logical) federation of resources (meaning, not physically co-located), some a single resource
- In the extreme, everything is an Edge... or Cloud... or Data center
  - Thus Edge computing is a stepping stone to Beyond Edge Computing or Fog computing or Ambient Computing etc.

## *Limitations at the Edge?*



- Not every Edge is going to support the full suite of functionality of a back-end Cloud data-center
- Therefore the Cloud is becoming not only decentralized and distributed, but also disaggregated
  - Its services and microservices may be scattered across a series of entities in the network
  - They may or may not federate to act collectively as one Edge, but may offer these services independently

# Location, location, location!

Depending on where it is placed...

- **Compute looks categorically different, e.g., when in**
  - **Data centers**, compute happens on (racks of) Servers
    - Key-value store, Consensus
  - **Network switches, firewalls and routers**
    - Packet inspection, Acceleration (ASICs, FPGAs, etc), Crypto
  - **RSUs**
    - High Definition Map updates
    - Stitching upstream video into MPEG-I immersive AR/VR
  - **Cameras**
    - AI/Analytics for object recognition
    - Labelling video streams with meta-data re scene understanding
- **Some compute may be more managed than others**
  - By different types of Providers - e.g., cloud, comms, gaming, streaming media....



WE'LL TAKE IT!

# Implications of the Continuum?

## There are many places to put Compute in the Network - from Cloud to Edge to Device

- In what form factors, “boxes”, and/or infrastructure might we encounter the need for Compute, throughout the continuum?
  - **Stationary:** Racks of servers in “central office” data centers at varying distances from the back-end Cloud data-center, Base stations and APs, Road side units (RSUs), Cameras, Gaming consoles, etc.
  - **Mobile (wireless):** Cars, phones, drones, robots, head-mounted displays (HMDs)



# More Implications/Questions

- Where in the HW/FW/SW stack will the Compute expect to be performed?
  - Not all “Network boxes” will perform Network-related functions
  - What does it mean to perform packet processing?
    - Compute may need to be optimized to handle packet content (vs just packet headers)?
  - What does programmability of these Network elements look like?
- For truly improved performance, Network functionality needs to be designed to “play well” not only with Compute, but also with Storage!
  - Networks are becoming more than “just” Networks
- Developers/users don’t want to have to specify where exactly COIN will run in the Cloud-to-Edge computing continuum
  - They just want the task requirements to be met
  - And something/somewhere to figure out the placement of the task components (for good-enough, improved, or optimal performance)
- If an abundance of Data originates at Edge devices and flows upstream, Edge aggregator nodes may need to perform Compute to reduce resource usage and/or to manage data implosion

# *Goals of Today's Presentations*

- Explore the COIN continuum & the state-of-the-art
- Define potential topics and use cases for the RG to focus on
- Help to identify what else is needed
- Help to form opinions on the PRG scope
- Identify potential drafts and bring contributors together

# ***Presentations***

# Discussion

- Reminder: goals of today's presentations
  - Explore the COIN continuum & the state-of-the-art
  - Define potential topics and use cases for the RG to focus on
  - Help to identify what else is needed
  - Help to form opinions on the PRG scope
  - Identify potential drafts and bring contributors together

# *What's the Commonality?*

All Computing in the Network needs to...

- Select a programming paradigm to launch/orchestrate the process
- Marshal resources
  - Such as: Compute, Network, Storage, Data, Telemetry, Control, etc....
  - Each of which must be able to describe and expose their capabilities
- Meet requirements/constraints/policies
- Adapt to changing conditions
- Leverage telemetry
- Establish strong security/privacy/trust guarantees
- ???

# Next Steps

- PRG activities:
  - Articulate potential “gains”, problems & challenges
    - For IETF concerns?
  - Study Commonality across Cloud-to-Edge computing continuum
  - Identify (more) real use cases and their requirements
  - Comprehend Programmability models
  - Solicit proposals for architecture, protocols, eco-system solutions
- Foster informal dialog with related groups: *e.g.*,
  - IETF WGs/RGs: T2T, DIN, ICN, DetNet, CoRE, DNSSD, TEEP, RATS
  - External consortia: ETSI MEC, LFEEdge/EdgeX, ECC, IIC/OpenFog
- Meetings
  - Potential (virtual) interim meeting ahead of Montreal IETF?
  - Meet at IETF 105 in Montreal (July 20-26)