DetNet SRv6 Data Plane Encapsulation

draft-geng-dp-sol-srv6-00

Xuesong Geng (gengxuesong@huawei.com)

Mach Chen (<u>mach.chen@huawei.com</u>)

DetNet SRv6 Data Plane Solution Requirement

- A method of identifying the SRv6 payload type; (e.g.: DSCP)
- A suitable explicit route to deliver the DetNet flow; (e.g.: Segment List in SRH)
- A method of indicating packet processing, such as PREOF; (detailed in next slides)
- A method of identifying the DetNet flow; (detailed in next slides)
- A method of carrying DetNet sequence number; (detailed in next slides)
- A method of carrying queuing and forwarding indication to do congestion protection; (detailed in next slides)

Overview of SRv6

SRH

 Segment Routing can be applied to the IPv6 data plane u sing a new type of Routing Extension Header, which is SR H;

Segment List

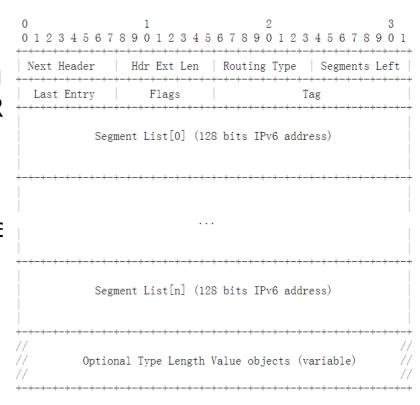
The Segment List is encoded starting from the last segment of the SR Policy, which can steer the packet through a n indicated path;

Optional TLVs

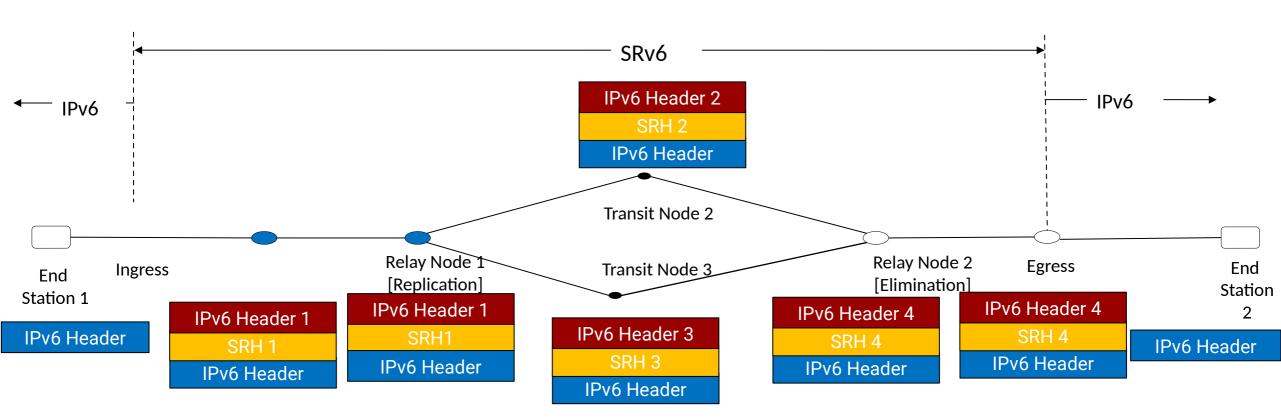
TLVs behind the Segment List;

Network Programming

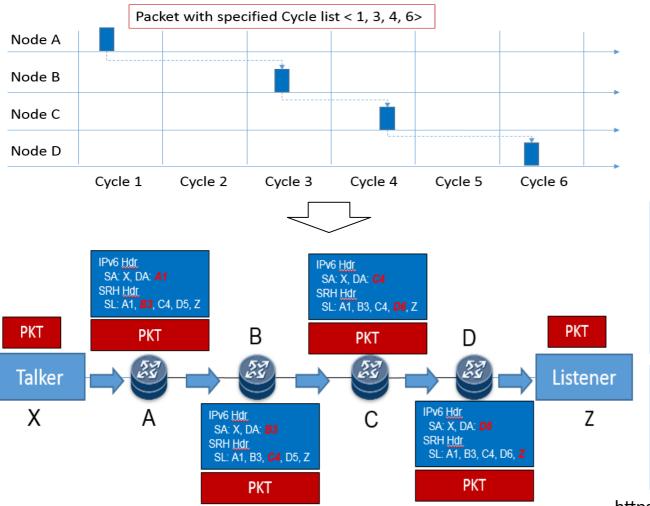
 Each segment in Segment List can be an instruction, which h represents a function to be called at a specific location in the network;



SRv6 Based PREOF



SRv6 based Bounded Latency



- Specify the "sending time cycle" of each packet
- Make sure each packet be sent out within the specifie d cycle
- Hence guarantee the E2E bounded latency
- SID identifies the "sending cycle";
- No per-flow states maintained at intermediate and egress nodes, naturally support flow aggregation scale to large network, easy to deploy;
- E2E Jitter<= 2*cycle
- E2E Bounded Latency = (2*Cycle + process delay)*hops + link delay

https://tools.ietf.org/html/draft-chen-detnet-sr-based-bounded-latency

Next Step

- Do we want to work on SRv6 based DetNet data plane solution?
- Keep refining the document according to WG comments and feedbacks.
- Seek collaboration on this work.

Thanks

DetNet SRv6 Data Plane Solution

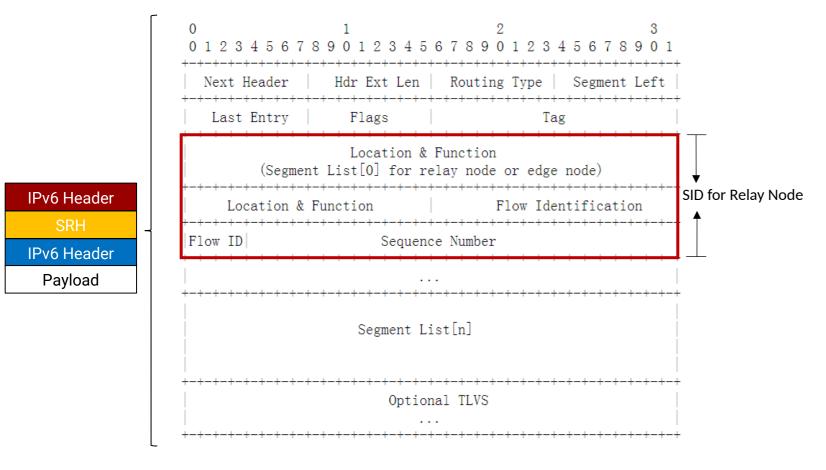
Flow Identification(20bits) and Sequence Number(28bits) a e carried in:

- Option1: SRH TLVs
- Opiton2: arguments in the SID for Relay Node
- Option3: DetNet SID in segment list
- Option4: DetNet SRH inside the SRH



SRv6 Data Plane Solution Option1-Encapsulation

• Flow Identification(20bits) and Sequence Number(28bits) are carried as arguments in the SID for Relay Node



- Location & Function: the 80 most significant bits that are used for routing
- Flow Identification: 20 bits, which is used for DetNet flow identification in the DetNet relay node;
- Sequence Number: 28 bits, which are used for dis crime packets in the same DetNet flow;

SRv6 Data Plane Solution Option1-Replication Function

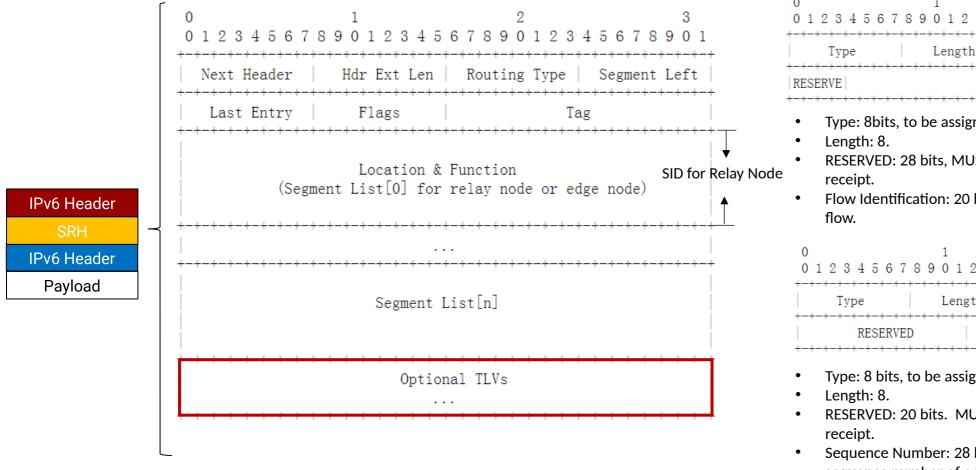
- End. B. Replication: Packet Replication Function
 - 1. IF NH=SRH & SL>0 THEN
 - 2. do not decrement SL nor update the IPv6 DA with SRH[SL]
 - 3. reserve the value of argument field(Inherited argument)of segment[0] of SRH
 - 4. write the inherited arguments into the argument field of segment[0] of SRH'1 and SRH'2
 - 5. pop the SRH
 - 6. replicate the packet into two packets: packet'1, packet'2
 - 7. insert SRH'1 to packet'1
 - 8. insert SRH'2 to packet'2
 - 9. set the IPv6 DA of packet'1 to the first segment of the SRv6 Policy of SRH'1
 - 10. set the IPv6 DA of packet'2 to the first segment of the SRv6 Policy of SRH'2
 - **11. ELSE**
 - 12. drop the packet

SRv6 Data Plane Solution Option1-Elimination Function

- End. B. Elimination: Packet Elimination Function
 - 1. IF NH=SRH & SL>0 & "the packet is not a redundant packet" THEN
 - 2. do not decrement SL nor update the IPv6 DA with SRH[SL]
 - 3. write the inherited arguments into the argument field of segment[0] of SRH'
 - 4. pop the SRH
 - 5. insert SRH'
 - 6. set the IPv6 DA to the first segment of the SRv6 Policy
 - 7. ELSE
 - 8. drop the packet

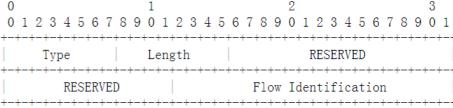
SRv6 Data Plane Solution Option2-Encapsulation

Flow Identification(32bits) and Sequence Number(32bits) are carried as TLVs



| 0 | 1 | 2 | 3 |
|-----------------|-------------------|--------------------------------|-------------|
| 0 1 2 3 4 5 6 7 | 8 9 0 1 2 3 4 5 | $6\ 7\ 8\ 9\ 0\ 1\ 2\ 3\ 4\ 5$ | 678901 |
| +-+-+-+-+-+- | +-+-+-+-+-+-+ | +-+-+-+-+-+-+-+- | +-+-+-+-+-+ |
| Type | Length | RESERVED |) |
| +-+-+- | +-+-+-+-+-+-+-+-+ | +-+-+-+-+-+-+-+-+- | +-+-+-+-+ |
| RESERVE | Sequ | uence Number | |
| | | | |

- Type: 8bits, to be assigned by IANA.
- RESERVED: 28 bits, MUST be 0 on transmission and ignored on
- Flow Identification: 20 bits, which is used for identifying DetNet



- Type: 8 bits, to be assigned by IANA.
- RESERVED: 20 bits. MUST be 0 on transmission and ignored on
- Sequence Number: 28 bits, which is used for indicating sequence number of a DetNet flow.

SRv6 Data Plane Solution Option2-Replication Function

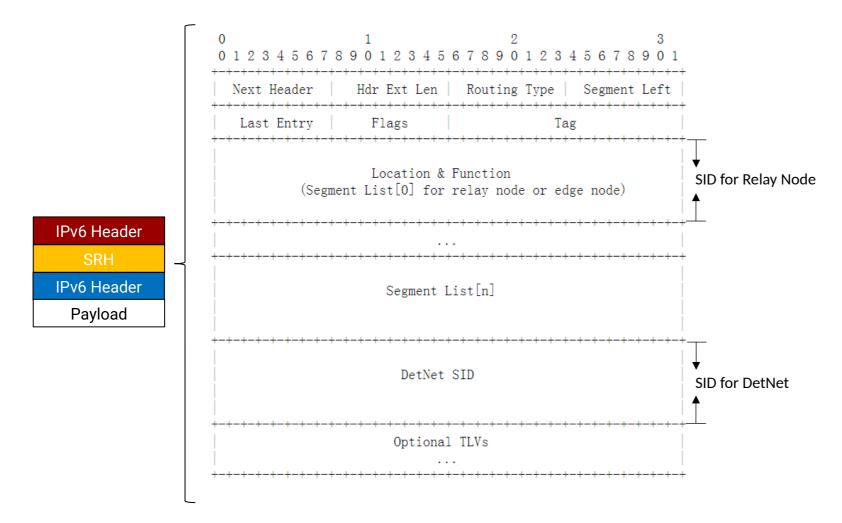
- End. B.Replication: Packet Replication Function
 - 1. IF NH=SRH & SL>0 THEN
 - 2. do not decrement SL nor update the IPv6 DA with SRH[SL]
 - 3. reserve the value of DetNet TLVs of SRH
 - 4. add the DetNet TLVs into SRH'1 and SRH'2
 - 5. pop the SRH
 - 6. replicate the packet into two packets: packet'1, packet'2
 - 7. insert SRH'1 to packet'1
 - 8. insert SRH'2 to packet'2
 - 9. set the IPv6 DA of packet'1 to the first segment of the SRv6 Policy of SRH'1
 - 10. set the IPv6 DA of packet'2 to the first segment of the SRv6 Policy of SRH'2
 - **11. ELSE**
 - 12. drop the packet

SRv6 Data Plane Solution Option2-Elimination Function

- End. B. Elimination: Packet Elimination Function
 - 1. IF NH=SRH & SL>0 & "the packet is not a redundant packet" THEN
 - 2. do not decrement SL nor update the IPv6 DA with SRH[SL]
 - 3. reserve the value of DetNet TLVs of SRH
 - 4. add the DetNet TLVs into SRH'
 - 5. pop the SRH
 - 6. insert SRH'
 - 7. set the IPv6 DA to the first segment of the SRv6 Policy
 - 8. ELSE
 - 9. drop the packet

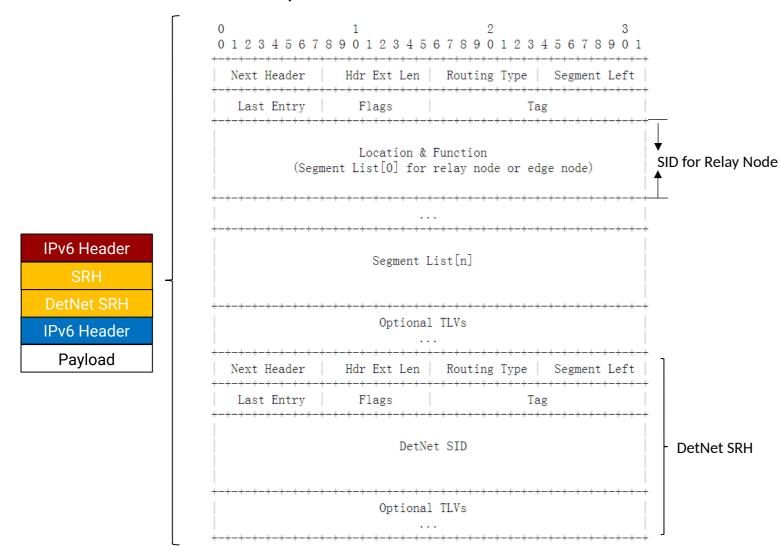
SRv6 Data Plane Solution Option3-Encapsulation

Flow Identification and Sequence Number are carried as in DetNet SID



SRv6 Data Plane Solution Option4-Encapsulation

Flow Identification and Sequence Number are carried in DetNet SRH



DetNet SRv6 Data Plane Solution Example

