• Changes since IETF 103:
  - Identify each object type sent to the client
  - Allow out-of-order processing of requests
  - Allow push notifications over the WebSocket
• Identifying each server → client object:
  - ‘@type’ property having one of the following values:
  - ‘Response’, ‘RequestError’, or ‘StateChange’
• Out-of-order processing:
  - ‘id’ property in each Request object
  - ‘requestId’ property in each Response object or Problem Details object
Push Notifications:
- StateChange object as per jmap-core
- Open Issue: How does the client enable/select push notifications?
  - Current draft uses optional ‘type’ query parameter on wsURL (see Event Source in jmap-core)
  - Should we use /set on a new object instead?
  - Do we allow a ‘last-state’ parameter in push-enabling request for quick resync?
• Other issues:
  - Do we look at Brotli and/or Zstandard compression?
  - ???