

# Native SCTP, DCCP, UDP-Lite and Home Gateway NATs

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- Detecting support for native SCTP, DCCP, UDPLite using transport header checksum (and Vtag for native SCTP).
- Using local testbed to study NAT boxes
  - Off-the-shelf equipment tests
  - *netfilter* in Linux
  - IPF, PF and IPFW in FreeBSD
- Lessons learnt

# Off-the-shelf equipment tests

- Dlink: DIR 655-A2, A3, B1; DIR 619-Ax; **DI-614+-B2**
- Jensen: Air:Link WBR 7954 v2,v3; AirLink 1000Gv2 (A)
- Linksys: E2500, WRT54G/ GL/GS v1.1, **WRT54G**, E4200
- Netgear: **WGR 614v7**, WGR 614v9, WNDR3400
- Topcom: WBR 254G, BR 604
- TP-LINK: TL-MR3020 v1, TL-WR703N
- 3G modem: WR3G050-02 (Spi59-YJ v2.0)
- ZyXEL: P8702N, P-2812HNU-F3
- Edimax: BR-6574N (A)
- Xiaomi: **Router 3C**

## OS and versions:

- Linux 2.4-Linux 4.4, **ThreadX**, **VxWorks**, **OpenWRT MiWiFi ROM**, Unknown.

Protocol with transport header checksum	Observation	Obs. No.
UDP with zero checksum	NA(P)Ting with zero checksum	Obs-1
DCCP, SCTP, UDP-Lite and unassigned number	NAT'ing, i.e. no transport header update	Obs-2
DCCP, SCTP, UDP-Lite and unassigned number	No NAT'ing	Obs-3
DCCP, SCTP, UDP-Lite and unassigned number	Dropping	Obs-4

**Table:** Behavior of transport protocols across the middleboxes

- UDP with zero checksum remains intact in all devices.
- VxWorks OS follows Obs-4 for new transport protocols.
- Jensen, Topcom and some Dlink devices follow Obs-3.
- The remaining devices follow IP-level NATing (success for SCTP, but not for DCCP and UDPLite).

# Netfilter in Linux

- Linux kernel (version 3.18.109 for MIPS architecture) in TP-Link TL-MR3020, using OpenWRT.
- Netfilter: `conntrack_proto_X` and `nat_proto_X`
- $X = \{\text{SCTP, DCCP, UDPLite}\}$

`conntrack_proto_X` : Responsible for transport header verification, NATing, state machine. It fails for port collision.

`nat_proto_X` : Responsible for port-mapping and checksum update.

- Linux netfilter supports SCTP, DCCP and UDPLite.
- Netfilter changes the SCTP port on collision.
- `sysctl` variable `nf_conntrack_checksum` verifies the checksum on incoming packets

- Used FreeBSD 11.2 in a x86-64 PC.
- Firewall variants of FreeBSD: IPF, PF and IPFW
- No support for DCCP and UDPLite.
- Only IPFW/*libalias* supports SCTP.

Protocol	IPFW (first / later clients)	PF (first / later clients)	IPF (first / later clients)
UDP with zero checksum	Obs-1 / Obs-1	Obs-1 / Obs-1	Obs-1 / Obs-1
DCCP, UDP-Lite	Obs-2 / Obs-2*	Obs-2 / Obs-4	Obs-2 / Obs-3
SCTP	Obs-2 / Obs-2	Obs-2 / Obs-4	Obs-2 / Obs-3

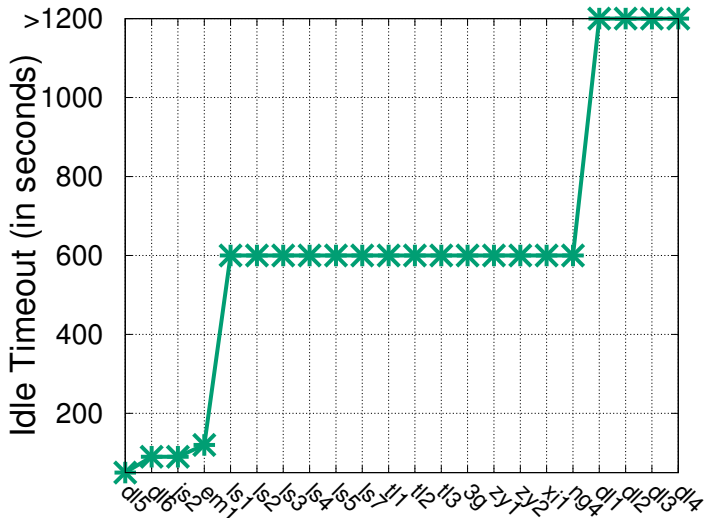
**Table:** Behavior of transport protocols in FreeBSD NAT firewalls (\*: the response packets are forwarded to the last client)

Observation	Obs. No.
Obs-1	NA(P)Ting with zero checksum
Obs-2	NAT'ing, i.e. no transport header update
Obs-3	No NAT'ing
Obs-4	Dropping

**Table:** Behavior of transport protocols across the middleboxes

# Idle-timeout of NAT devices

Smaller idle-timeout is good for SCTP.

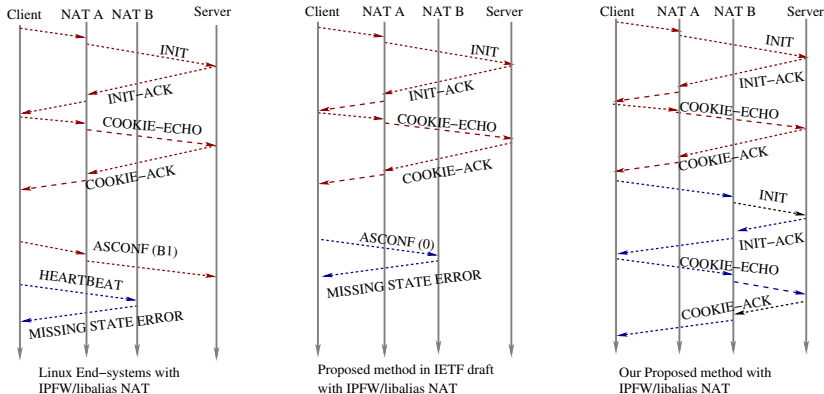




- Configurable support in the device setting for checksum verification or new transport protocols.
- Emulating UDP-Lite with UDP with zero checksum.
- Native protocols are not enabled by default.
- An unusual mechanism or a new option in UDP or TCP has greater chances of success than a new protocol.
- Avoiding the pseudo-header for checksum calculation could improve the chances of NAT traversals.
- To support multi-homing feature, individual connections to a NAT should look like single-homed ones.

Q&A?

# SCTP Multi-homing with IPFW/libalias



Sequence diagram showing SCTP multi-homing support