

JSON Canonicalization Scheme

Internet-Draft:

<https://tools.ietf.org/html/draft-rundgren-json-canonicalization-scheme-05>

On-line application for testing/evaluation:

<https://mobilepki.org/jws-jcs>

Motivation/Rationale

eyJhbGciOiJFUzI1NiJ9.eyJvdGhlclBhIn0.1FtcRzGP7IUzkszBYe9ko5O14
T0jZWFwX8eIrYi



```
{  
  "statement": "Hello signed world!",  
  "otherProperties": [2e+3, true],  
  "signature": "eyJhbGciOiJFUzI1NiJ9..1FtcRzGP7IUzkszXfyy3Gw"  
}
```

- Keeps JSON format for documentation, logging, debug, embedding, countersigning
- Signed messages rather than signature containers embedding messages

Problem Statement: Is this really doable in a *reasonable* way?

Canonicalization of Native JSON Elements

```
{  
  "numbers": [3333333333.33333329, 1E30, 4.50,  
2e-3, 0.00000000000000000000000000000001],  
  "string": "\u20ac\u000F\u000aA'\u0042\u0022\u005c\\\"V",  
  "literals": [null, true, false]  
}
```



```
{"literals":[null,true,false],"numbers":[3333333333.3333333,1e+30,  
4.5,0.002,1e-27],"string":"€\u000f\nA'B\"\\\"/\"}"
```

Compatible implementations exist for JavaScript, Java, C# ,Python, Go and Ruby

Constraint: Limits JSON Number to IEEE-754 double precision (I-JSON)

~~Canonical~~ Hashable JSON

Fully canonical JSON would require normalizing data types that are stuffed into JSON `Strings` like date which does not have a native JSON counterpart.

```
"timeStamp": "2019-03-23T07:30:00Z"
```

Since there are almost no real-world applications for canonical JSON outside of cryptography as well as the difficulty creating exact representations for a huge number of data types both from an implementation and standards point of view, the team settled on “hashable” JSON which only deals with native JSON types.

Constraint: Parsed JSON `String` data MUST be kept “as is” when serialized