Considerations for Benchmarking Network Performance in Containerized Infrastructure

draft-dcn-bmwg-containerized-infra-01

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Reviews from -00

Al Morton

- Need to mention "repeated instantiation and testing to quantify the performance variation"
- Performance affected by LCM(Lifecycle Management) to Containerized VNF

Maciek Konstantynowicz

- More figures including building blocks and traffic paths when benchmark network performance
- More specifically listing technologies (driver types, etc) used for interconnecting virtual devices

Luis Contreras

- Specific guidance or recommendations about what and how to test and benchmark the containerized case
- References/links for container solutions (Docker, Kubernetes)
- Potential cons due to containerization
- Additions that this draft provides with respect to [ETSI-TST-009]
- Several editorial comments

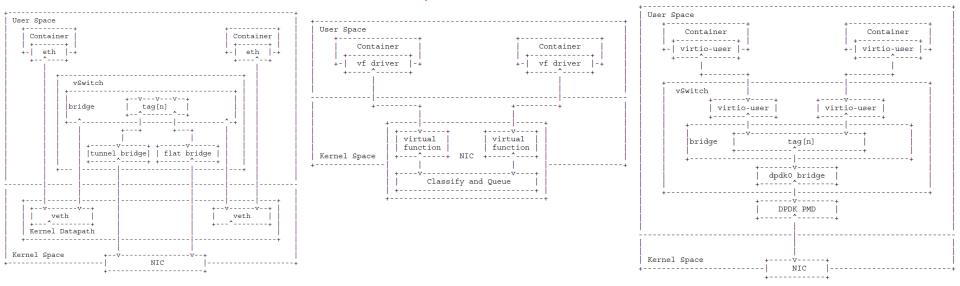
Updates Summary

- Remove 2 chapters: "Additional Considerations for Container Networking" and "Test Scenarios"
 - Contents of chapter 3.2 moved to "Resource Consideration"
- Add 3 chapters:
 - Container Networking Classification
 - Resource Considerations
 - Benchmarking Scenarios for Containerized Infrastructure
 - Categorize container networking technologies
 - Try to describe different resource utilization support between VM-based and containerized infrastructure
 - Drawing more figures Container networking models
 - New benchmarking scenarios

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Detail Updates (1)

- 3.2. Container Networking Classification
 - 3-networking models depending on location of network service creation
 - Kernel space network model
 - User space network model Device pass-through
 - User space network model vSwitch model
 - Mapping current network technologies to this classification
 - Add 10 references/links ex) SR-IOV, eBPF, VPP



Kernel space model

User space model (Device pass-through)

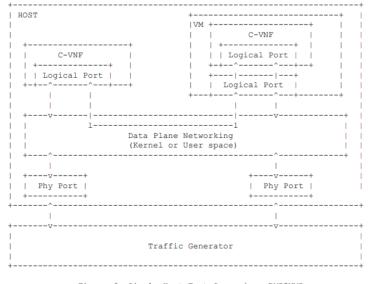
User space model (vSwitch)

Detail Updates (2)

- 3.3. Resource Considerations
 - Huge-page
 - In the containerized infrastructure, container is isolated in the application level so that administrators can set Hugepage more granular level(e.g 2M, 4M, ...)
 - NUMA (Non-Uniform Memory Access)
 - Instantiation of C-VNFs is somewhat non-deterministic and apparently NUMA-Node agnostic, which is one way of saying that performance will likely vary whenever this instantiation is performed. So, repeated instantiation and testing to quantify the performance variation is required
 - RX/TX Multiple-Queue
 - Technology that enables packet sending/receiving processing to scale with number of available vCPUs of guest VM
 - RX/TX Multiple- Queue technology is not supported in the containerized infrastructure

Detail Updates (3)

- 4. Benchmarking Scenarios for the Containerized Infrastructure
 - In the [ETSI-TST-009], there are two scenarios
 - Container2Container
 - Pod2Pod (as mapped with BMP2BMP)
 - In this draft, we consider deployment scenario where Pod is running on VM
 - BMP (Baremetal Pod)
 - VMP (Virtual Machine Pod)
 - 2 additional test scenarios BMP2VMP, VMP2VMP



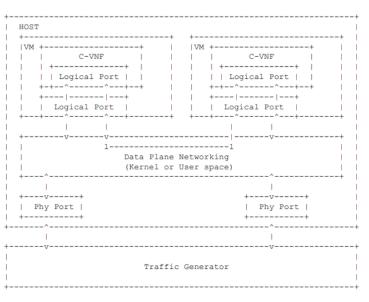


Figure 6: Single Host Test Scenario - BMP2VMP

Figure 7: Single Host Test Scenario - VMP2VMP

Detail Updates (4)

- Additional Considerations
 - In the NFV environment, the physical network port commonly will be connected to multiple VNFs rather than dedicated to a single VNF
 - Multiple PVP test setup architecture in [ETSI-TST-009]
 - Therefore, benchmarking scenarios should reflect operational considerations such as number of VNFs or network services defined by a set of VNFs in a single host
 - [draft-mkonstan-nf-service-density] is a good example from this perspective
 - It is not only limited in the containerized infrastructure, but also VM-based infrastructure

Next Step

- We tried to solve all comments from -00 review
 - Are there any missing points?
- Any comments or feedbacks are welcome
- Keep trying to update new technologies, resource considerations
- IETF BMWG Hackathon
 - Proof our draft scenarios and feature
 - Consideration automation benchmark