

Packet Loss Signaling for Encrypted Protocols

draft-ferrieuxhamchaoui-tsvwg-lossbits

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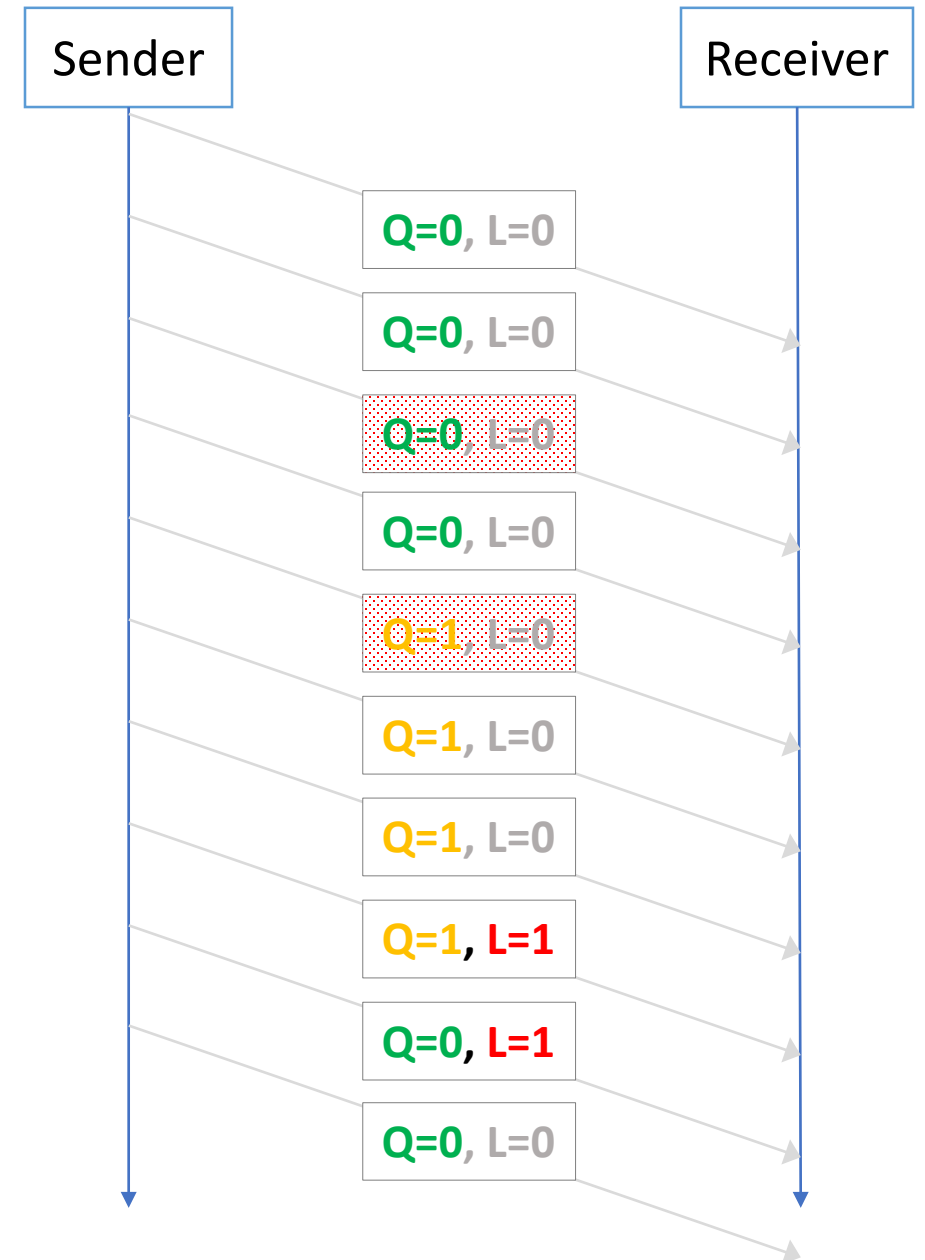
Igor Lubashev – Akamai

*Networks can look like dumb pipes,
only if someone can find leaks and patch them quickly*

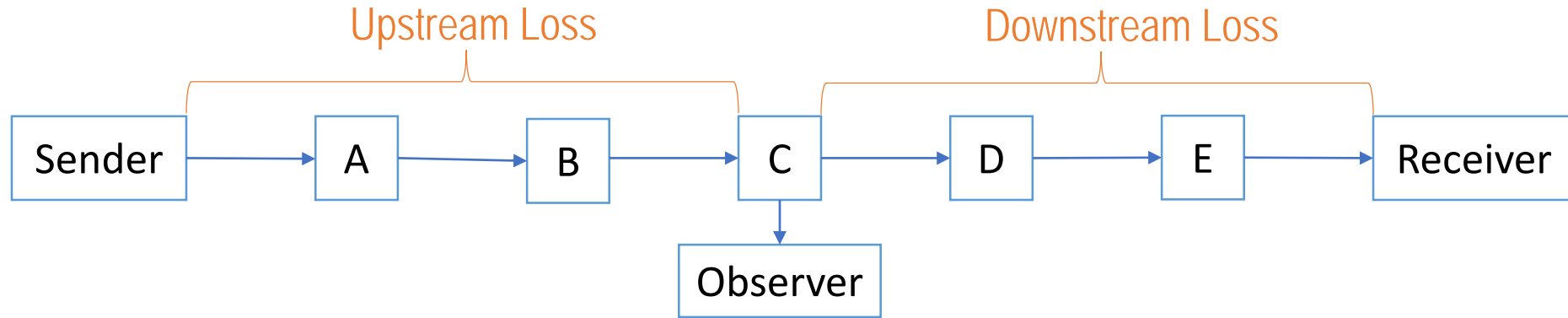
- TCP: observe seq#, ack#, sacks
- Transport with encrypted headers: ☹️
(QUIC has a “latency Spin bit”, so you may get an RTT estimate but *not* loss)

Proposal: Two “Loss bits”

- **Q:** The “sSquare signal” bit is toggled every N outgoing packets (akin to color in RFC 8321)
- **L:** The “Loss event” bit is 1 when *Unreported Loss counter (ULC) > 0*
 - UCL is *incremented* for each packet deemed lost by the protocol
 - UCL is *decremented* for each packet sent with L=1



Loss Calculation



- End-to-End loss (e)

e = fraction of packets with $L=1$

- Upstream loss (u)

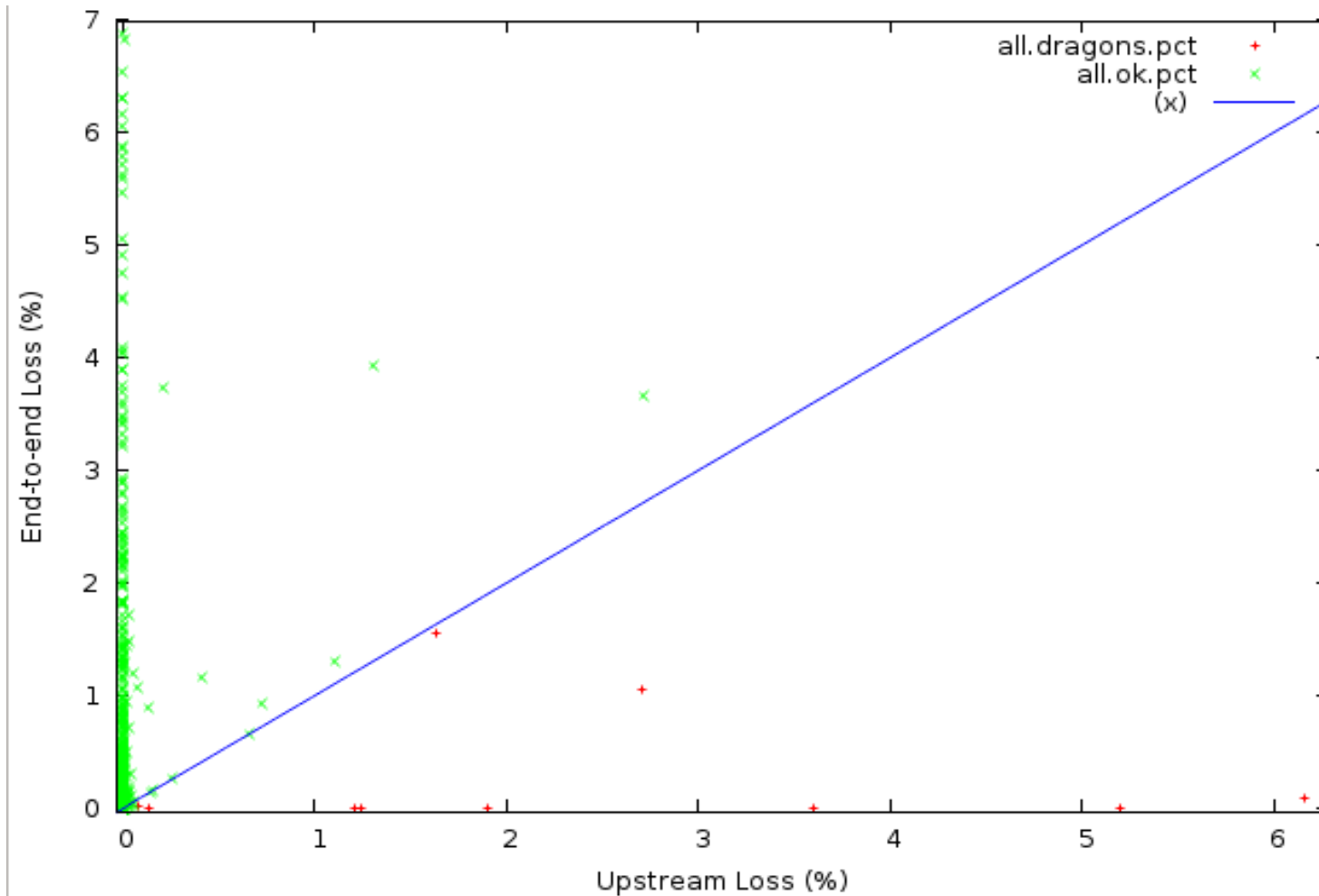
$$u = 1 - \frac{\text{average \# of observed packets in a block (same Q)}}{\text{size of the block}}$$

- Downstream loss (d)

$$(1 - u)(1 - d) = 1 - e \qquad d = \frac{e - u}{1 - u}$$

Experimental Data

Akamai serving QUIC to some Orange users in an African country



Interested?

- Side Meeting

Monday 8:30am in *Sainte-Catherine*

- WG Discussion

tswwg (Thursday) – focus on the bits

maprg (Friday) – focus on the measurements

- Contact Authors

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