

SOCKS Protocol Version 6 (Update)

draft-olteanu-intarea-socks-6-07

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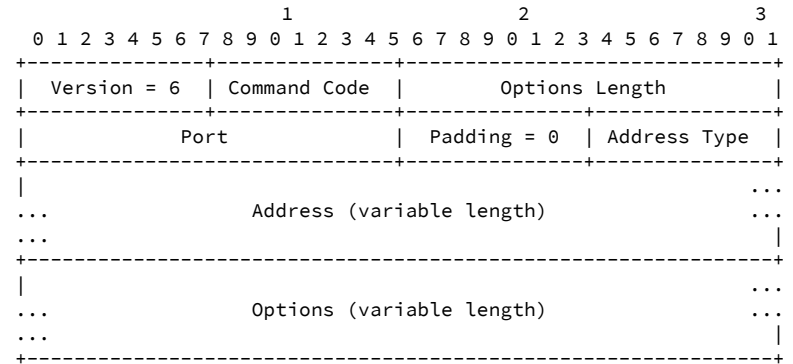
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New in -07

- Aligned fields
- Address resolution
- Nits galore

Aligned fields

- Refactored messages/options
- Got rid of version minor
- Cleaner/easier to implement (esp. on non-x86)
 - Everything* is aligned after a large recv(), including protocol running on top
 - *Authentication negotiations were not changed and may still cause misalignment. 0-RTT authentication does not cause misalignment.



Example: SOCKS v6 Request

Aligned domain names

- Keep existing format, but add padding at the end
- Total length (incl. length byte) MUST be a multiple of 4

| 1 | | | | | | | | | | | | 2 | | | | | | | | | | | | 3 | | | | | | | | | | | | | | | | | | | | | | | |
|-------------|---|---|---|---|---|---|---|---|---|---|---|-------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|--|--|--|--|---|--|--|--|--|--|--|--|--|--|--|--|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | | | | | | | | | | | | | | | | |
| Length = 12 | | | | | | | | | | | | s | | | | | | | | | | | | o | | | | | | | | | | | | m | | | | | | | | | | | |
| e | | | | | | | | | | | | s | | | | | | | | | | | | i | | | | | | | | | | | | t | | | | | | | | | | | |
| e | | | | | | | | | | | | . | | | | | | | | | | | | o | | | | | | | | | | | | r | | | | | | | | | | | |
| g | | | | | | | | | | | | Padding = 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Representation of somesite.org

Option refactoring

- 2-byte Kind field
- Flattened kinds / types / codes
 - Save space
 - Taxonomy useful for socket options, debatable otherwise
 - e.g. Idempotence / Expenditure Reply / Success → Idempotence Accepted

| Kind | Length | Type | Response Code |
|------|--------|------|---------------|
| 1 | 2 | 1 | 1 |

-06: Idempotence / Expenditure Reply / Success

| 1 | | | | | | | | | | | | | | 2 | | | | | | | | | | | | | | 3 | | | | | | | | | | | | | |
|-----------|---|---|---|---|---|---|---|---|---|---|---|---|---|------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|--|--|--|--|--|--|--|--|--|--|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | | | | | | | | | | |
| Kind = 14 | | | | | | | | | | | | | | Length = 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | |

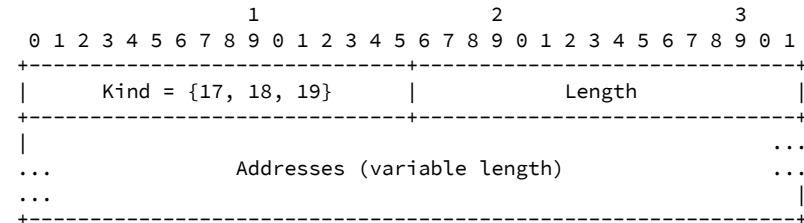
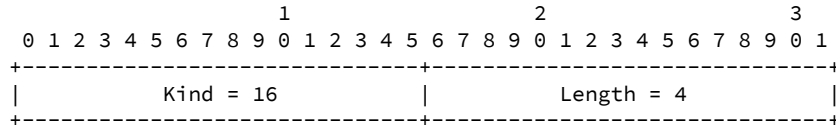
-07: Idempotence Accepted

Address Resolution options

- Have the proxy resolve the address in the Request, relay answer back to client
- Non-standard SOCKS feature used by Tor
- Imitate semantics of `gethostbyname()` / `getaddrinfo()`

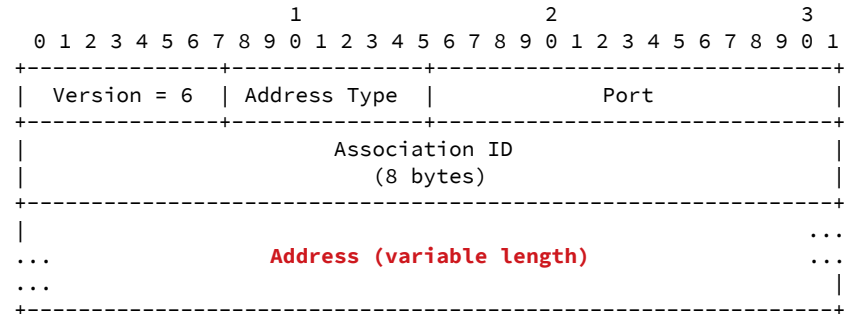
Address Resolution options

- Client sends Resolution Request
 - Even as part of a NOOP
- Proxy replies with {IPv4, IPv6, Domain Name} Resolution options
 - IPv4 + IPv6 if the request contained a domain name
 - Domain name, otherwise



Address Resolution use cases

- UDP
 - Can separately perform address resolution over a separate NOOP (over TCP)
 - Smaller UDP header (no need to embed entire domain name)
 - 4 bytes for an IPv4 address vs. 4+ bytes for the domain name
 - Larger and constant payload size



SOCKS v6 UDP Header

Address Resolution use cases

- “Proxified” apps via LD_PRELOAD
 - Intercept socket API calls from a SOCKS-unaware app
 - connect() does not take a domain name
 - Domain name resolved via a separate function call (getaddrinfo() or gethostbyname())
- Motivation
 - Privacy: do not leak DNS requests
 - CDNs: Proxy may have a different vantage point