

Preventing (Network) Time Travel with Chronos

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THE HEBREW
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OF JERUSALEM

Network Time Protocol (NTP)

- NTP synchronizes time across computer systems over the Internet.
- Many applications rely on NTP for correctness and safety:
 - TLS certificates
 - DNS (and DNSSEC)
 - HTTPS
 - Kerberos
 - Financial applications



NTP Architecture

- NTP's client-server architecture consists of two main steps:

1. **Poll process:**

The NTP client gathers time samples from NTP servers



client

NTP Architecture

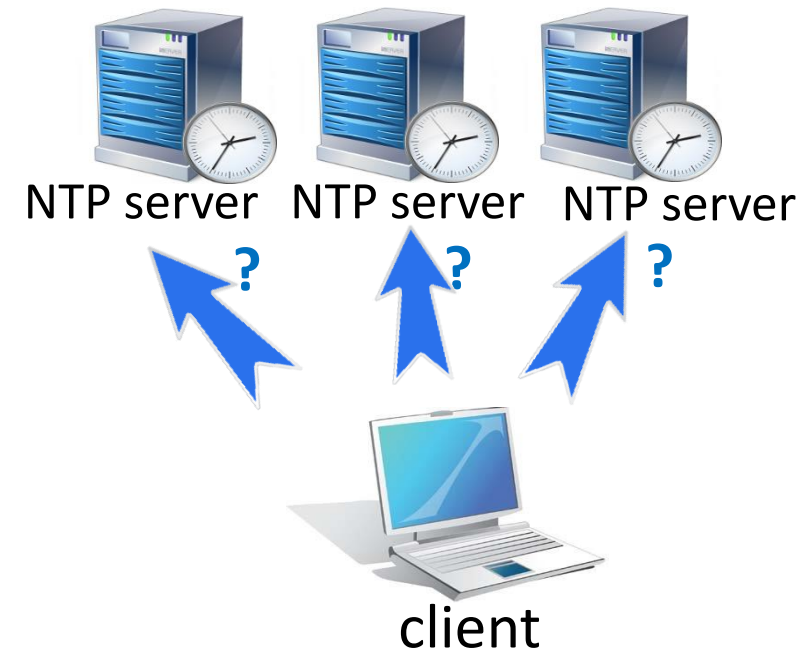
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NTP queries



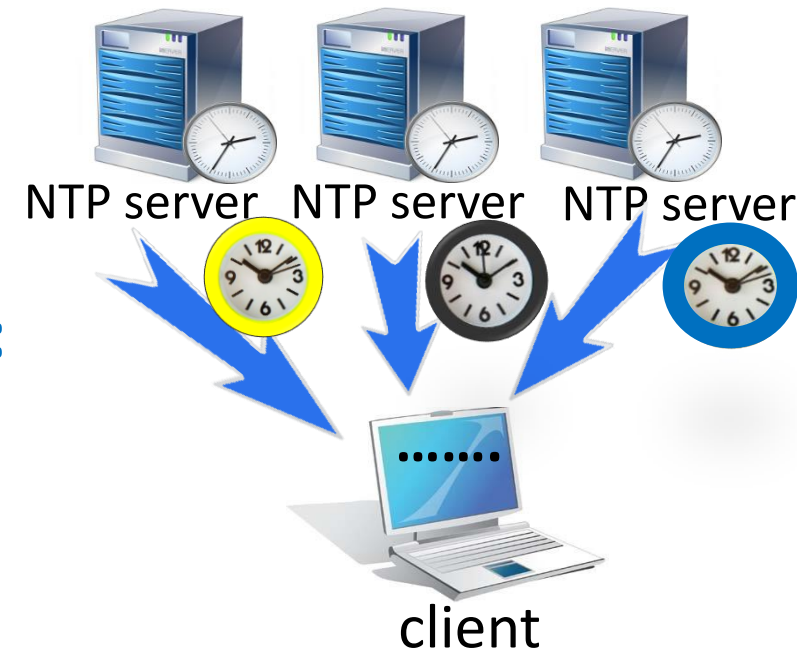
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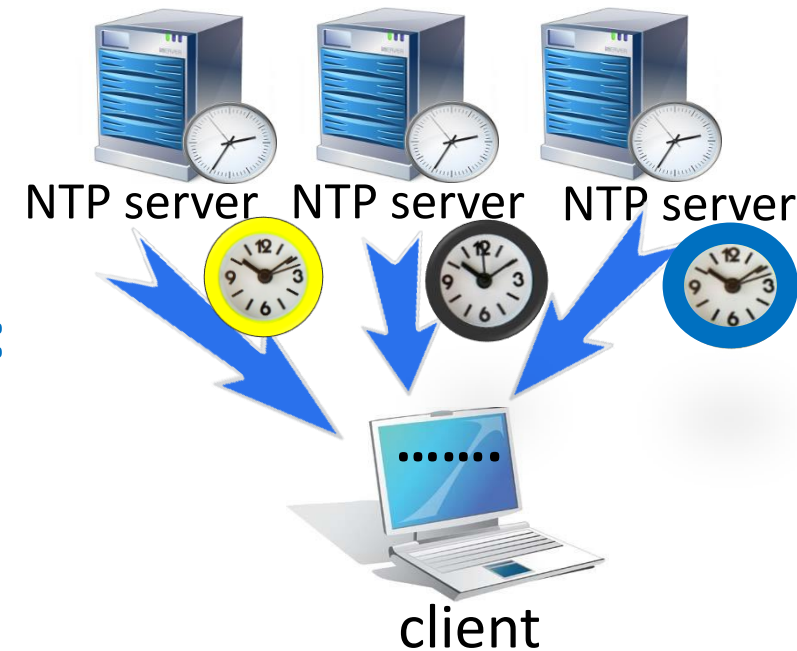
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The “best” time samples are selected and are used to update the local clock

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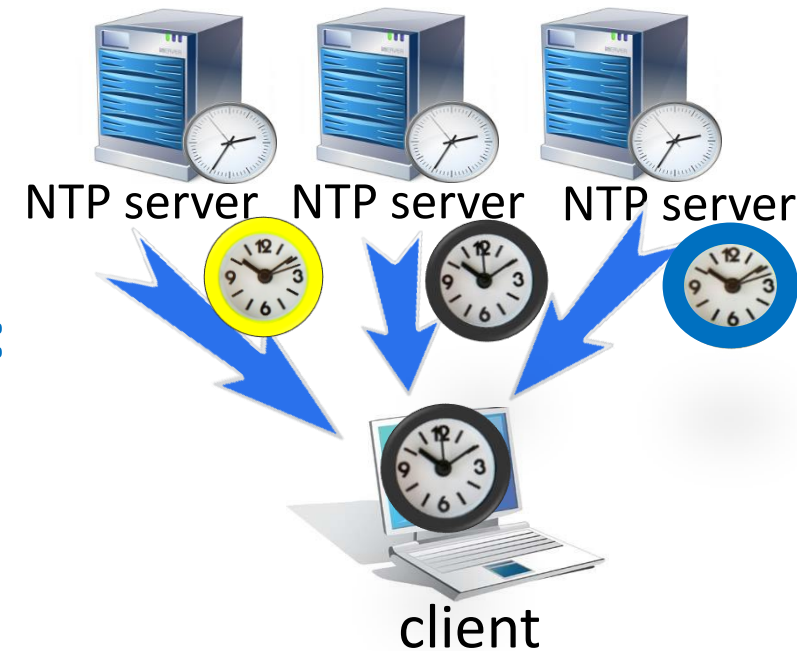
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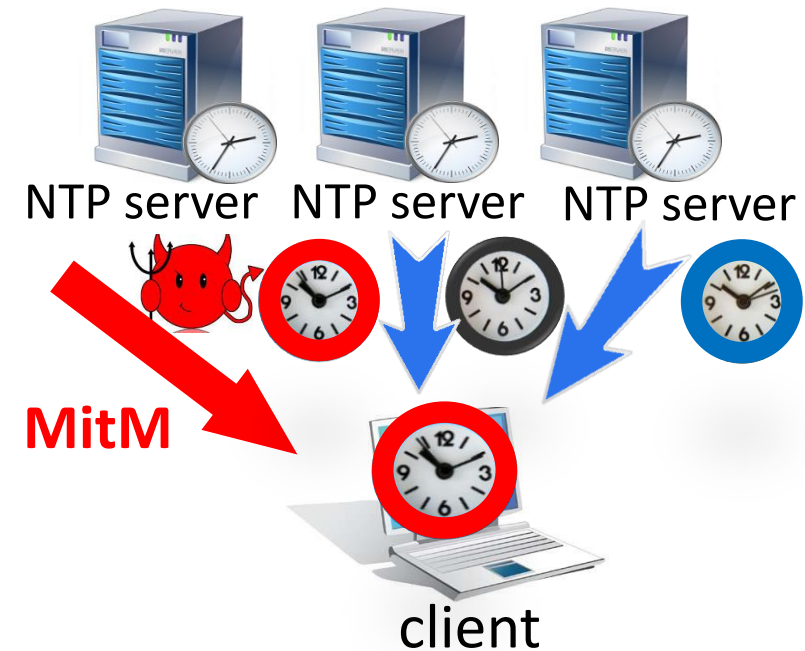
NTP Man-in-the-Middle (MitM) Attack

- NTP is highly vulnerable to time shifting attacks, especially by a MitM attacker



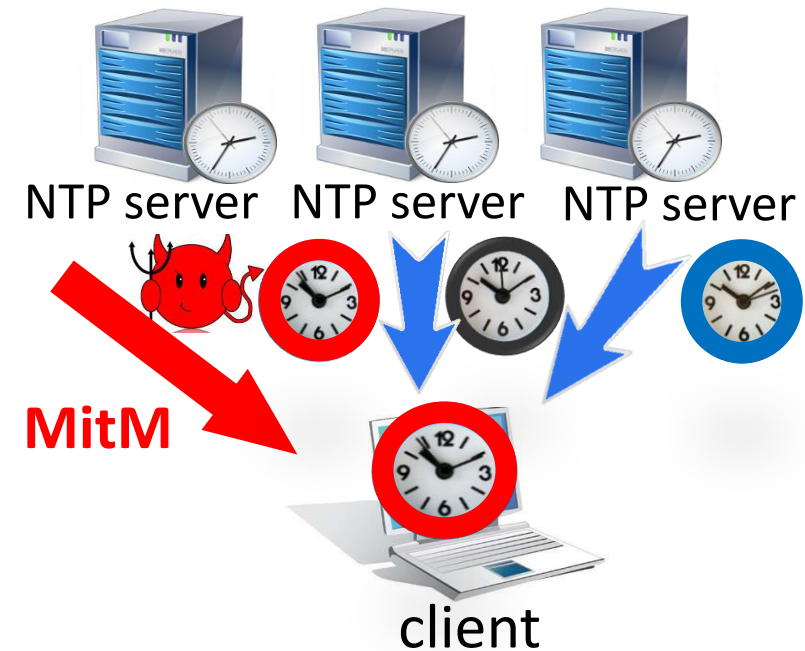
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NTP Man-in-the-Middle (MitM) Attack

- NTP is highly vulnerable to time shifting attacks, especially by a MitM attacker
 - Can tamper with NTP responses
 - Can impact local time at client simply by dropping and delaying packets to/from servers (**encryption and authentication are insufficient**)
- Previous studies consider MitM as “too strong for NTP”



Why is NTP so Vulnerable to MitM?

- **NTP's poll process** relies on a small set of NTP servers (e.g., from pool.ntp.org), and this set is often DNS-cached (implementation property).

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Powerful and sophisticated MitM attackers are beyond the scope of **traditional** threat models

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The **Chronos NTP client** is designed to achieve the following:

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- **Provable security** in the face of fairly powerful MitM attacks
 - negligible probability for successful timeshifting attacks
- **Backwards-compatibility**
 - no changes to NTP servers
 - limited software changes to client
- **Low computational and communication overhead**
 - query few NTP servers

Threat Model

The attacker:

- Controls a large fraction of the NTP servers in the pool (say, $\frac{1}{4}$)
- Capable of both modifying the content of NTP responses and timing when responses arrive at the client
- Malicious

Chronos Architecture

Chronos' design combines several ingredients:

- **Relying on many NTP servers**
 - Generates a large server pool (hundreds) per client
 - E.g., by repeatedly resolving NTP pool hostnames and storing returned IPs
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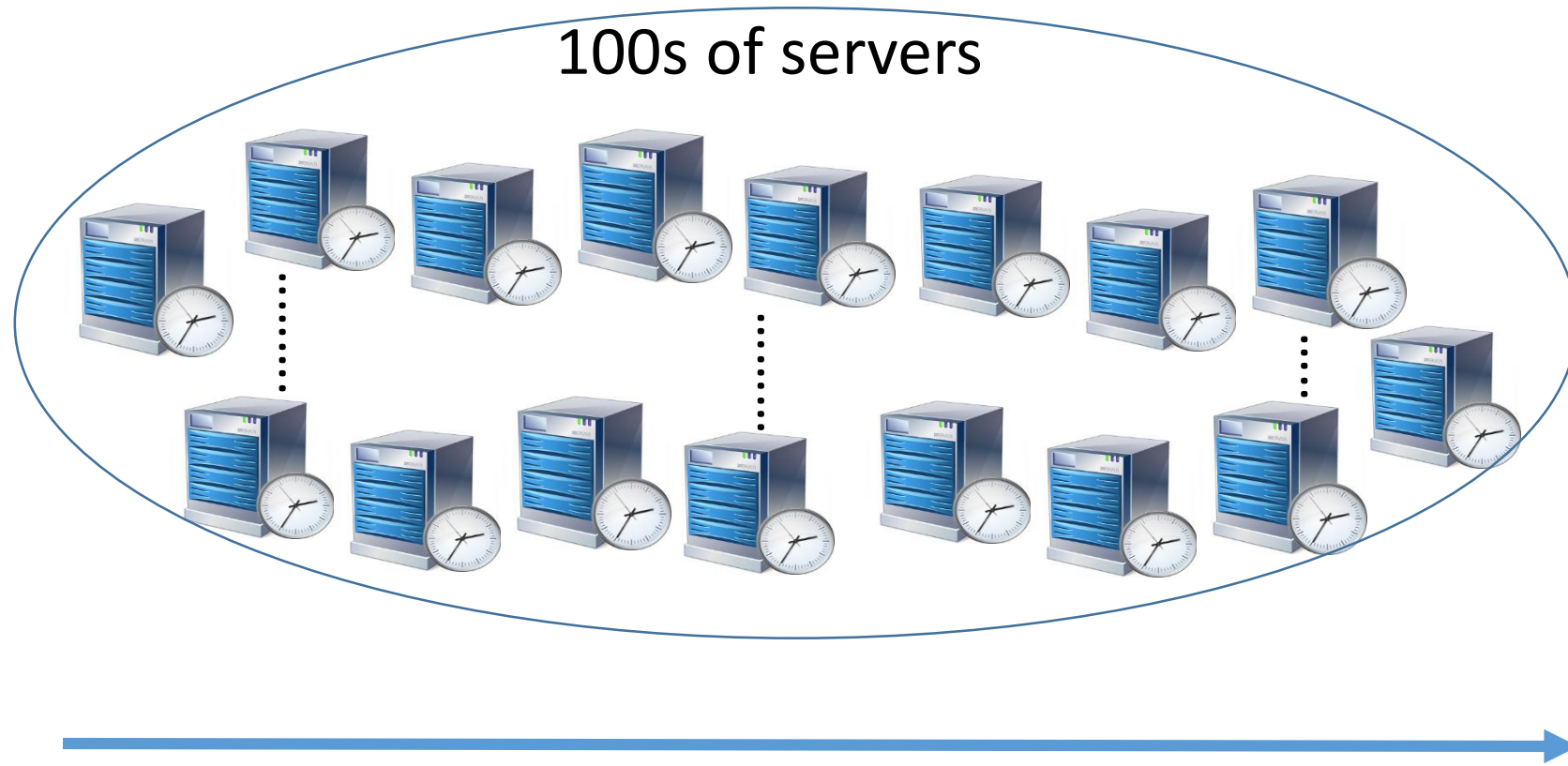
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- **Smart filtering**
 - Removes outliers via a technique used in approximate agreement algorithms
 - Limits the MitM attacker's ability to contaminate the chosen time samples

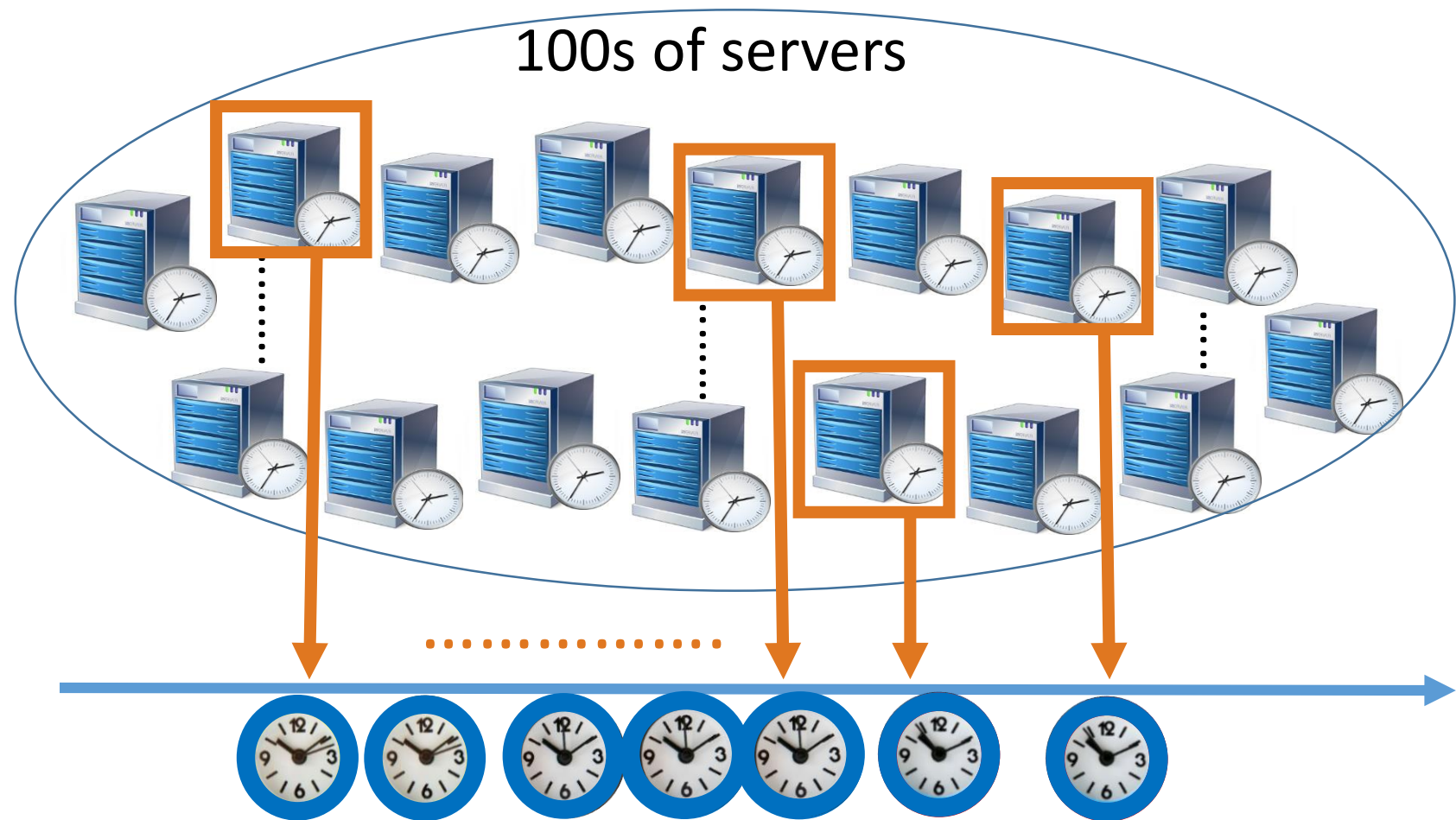
Chronos' Time-Update Algorithm: Informal

- Query m (10s of) servers at random



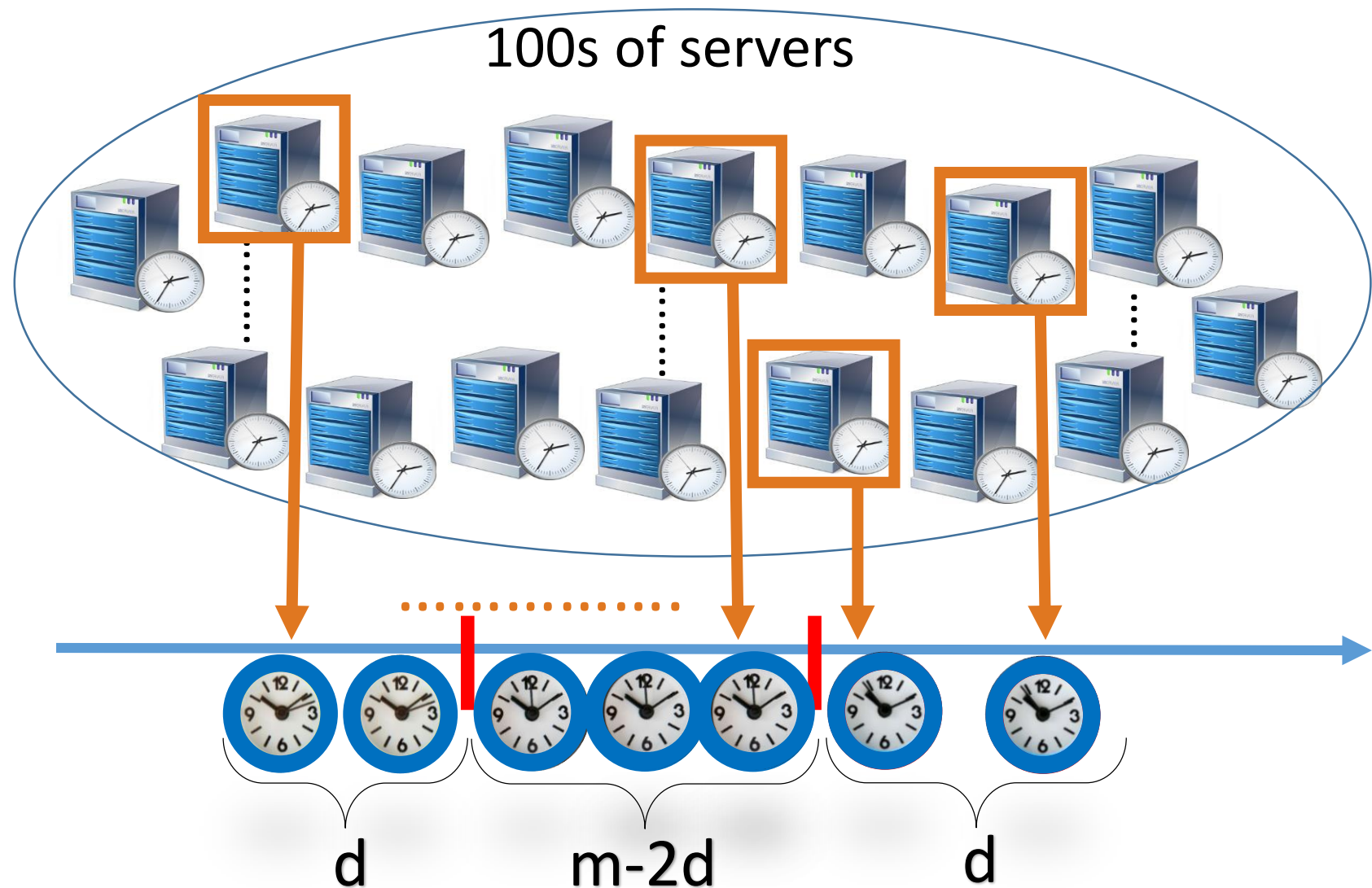
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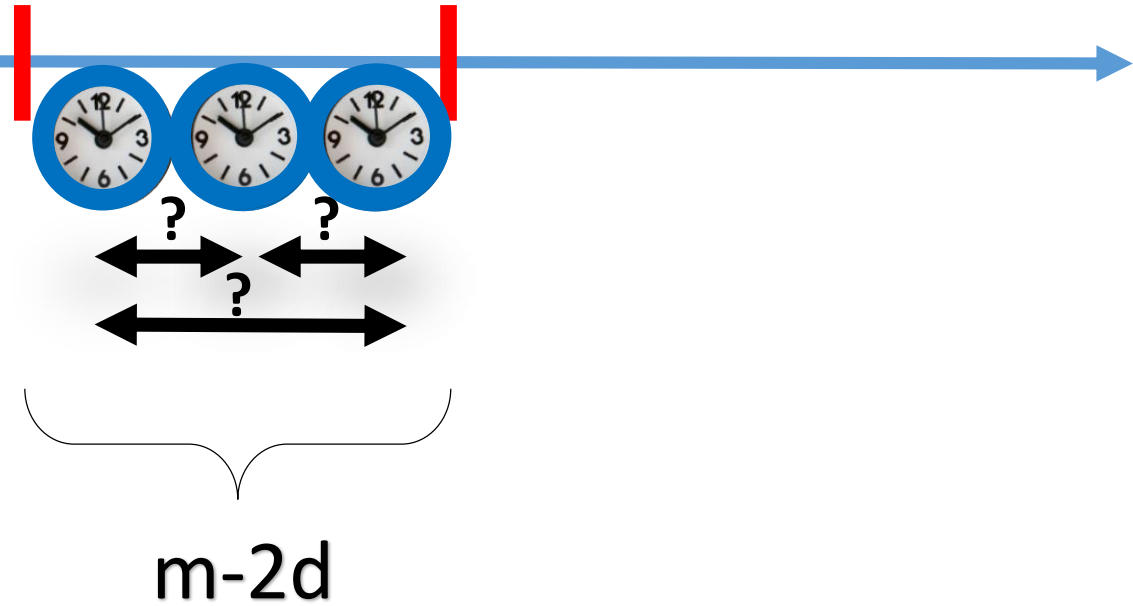
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- Remove the d lowest and highest time samples



Chronos' Time-Update Algorithm: Informal

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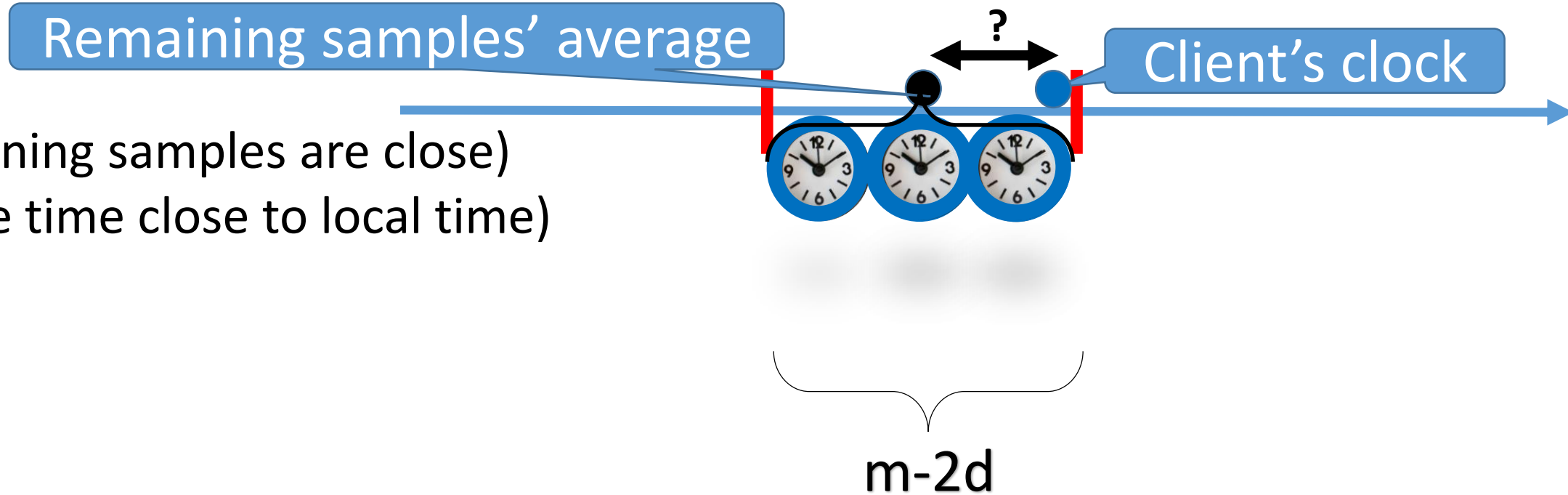
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Remaining samples' average

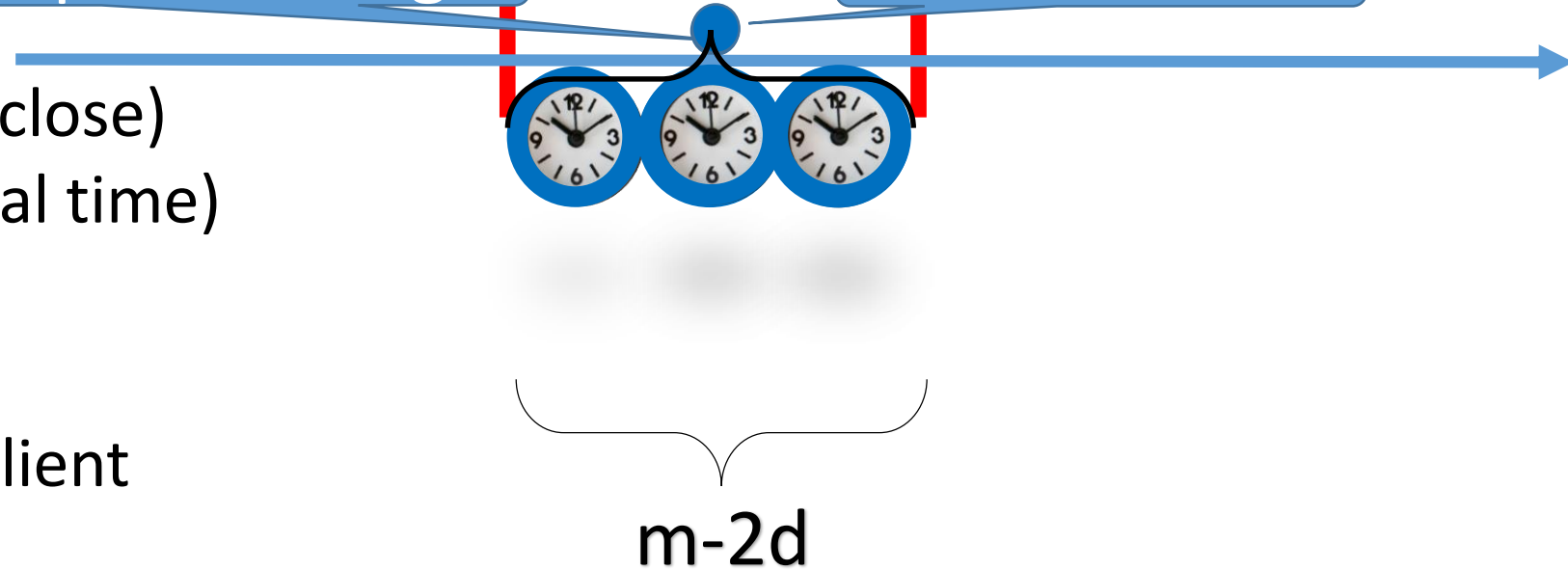
Client's clock

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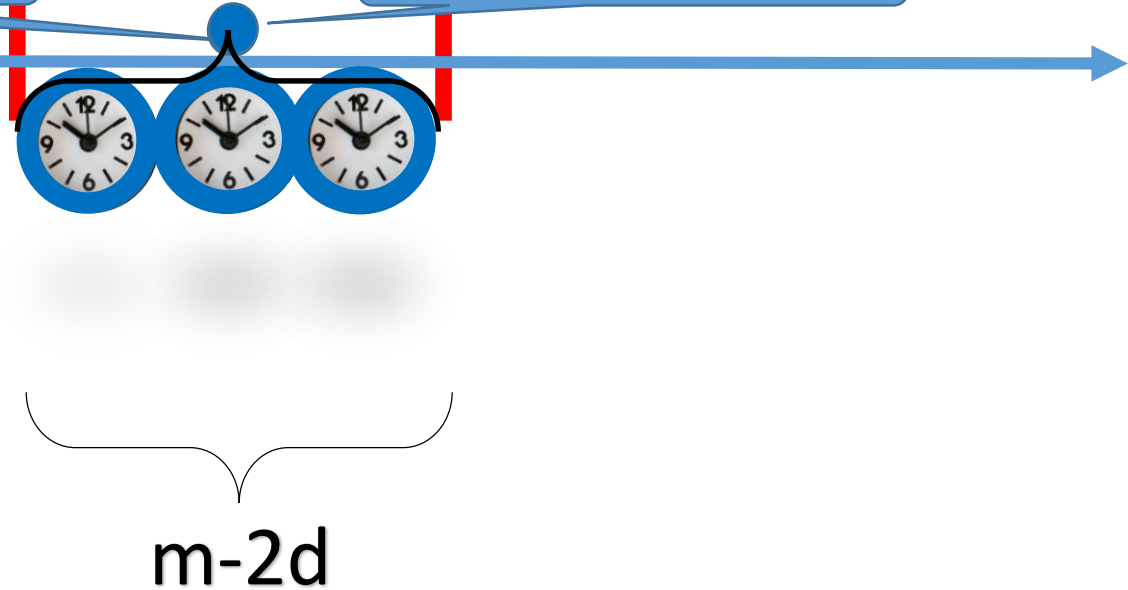
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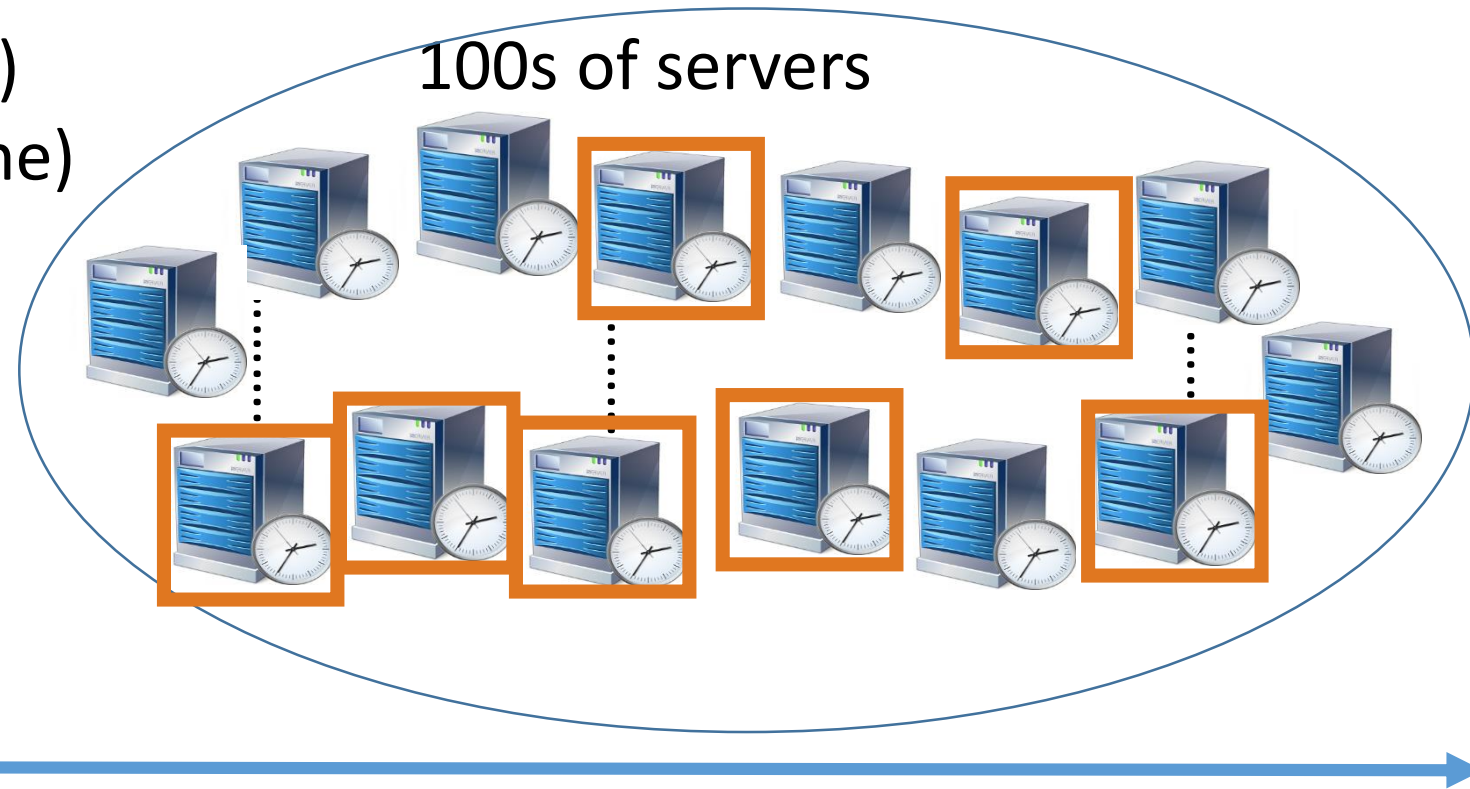


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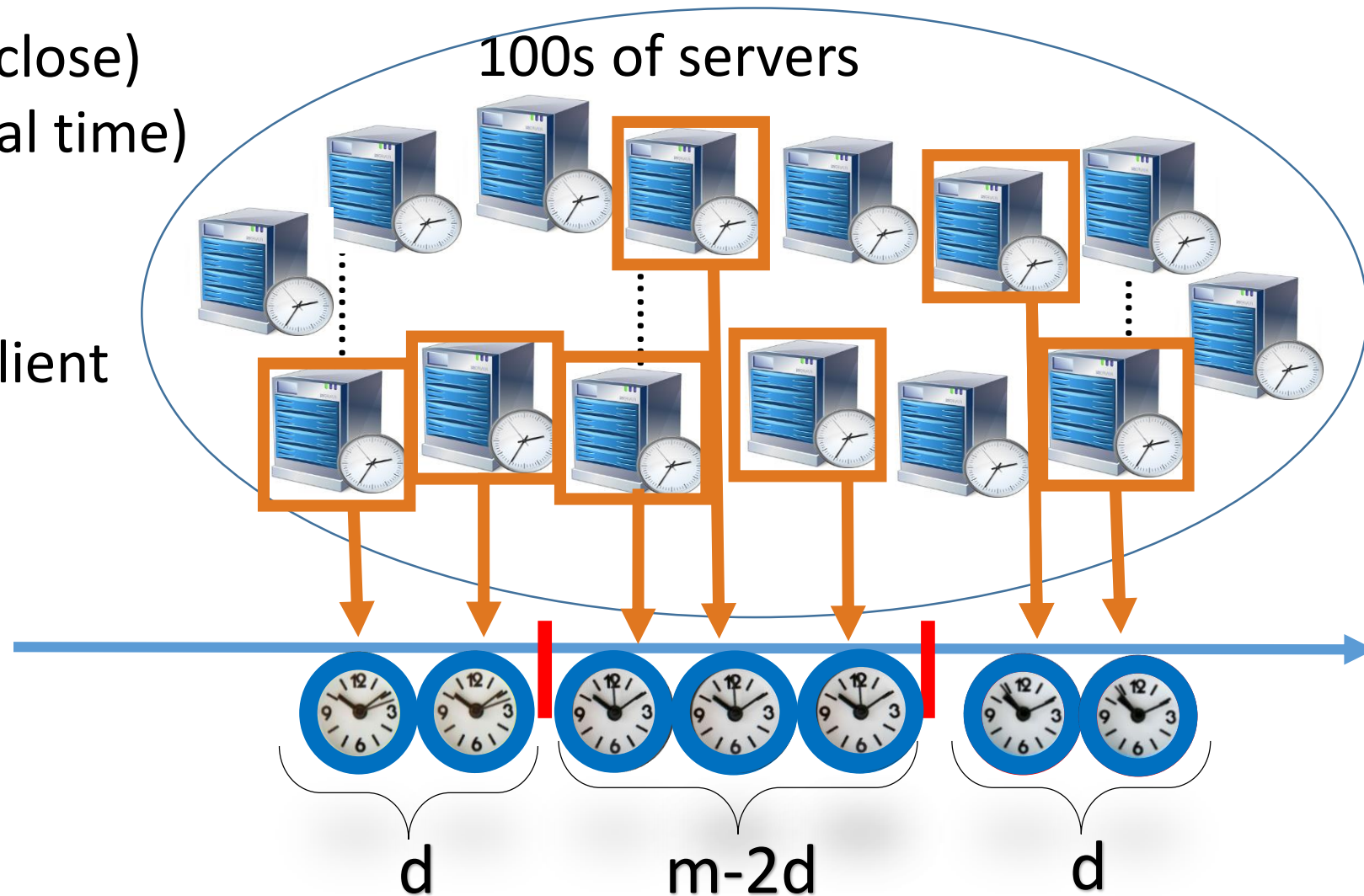
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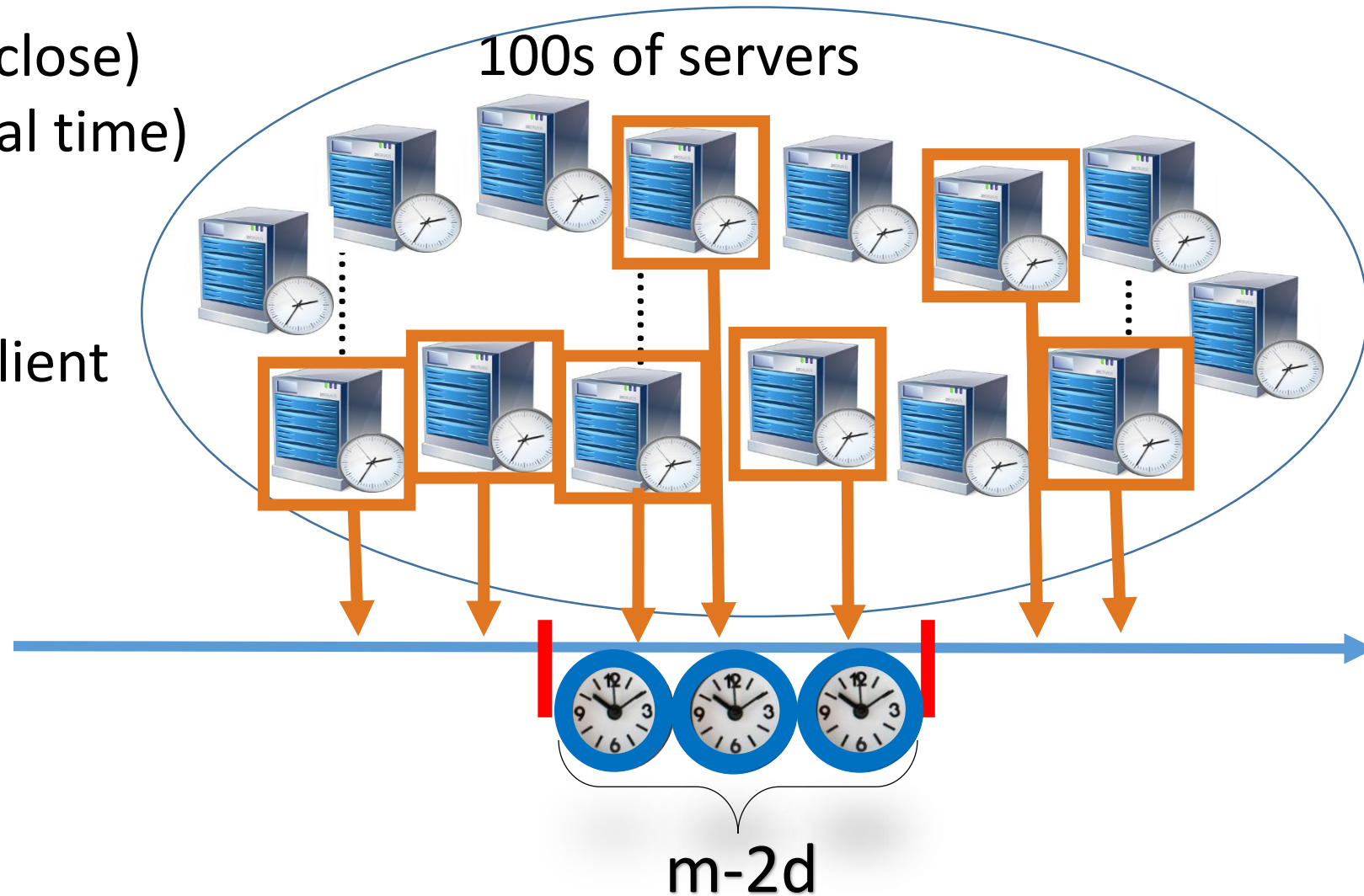
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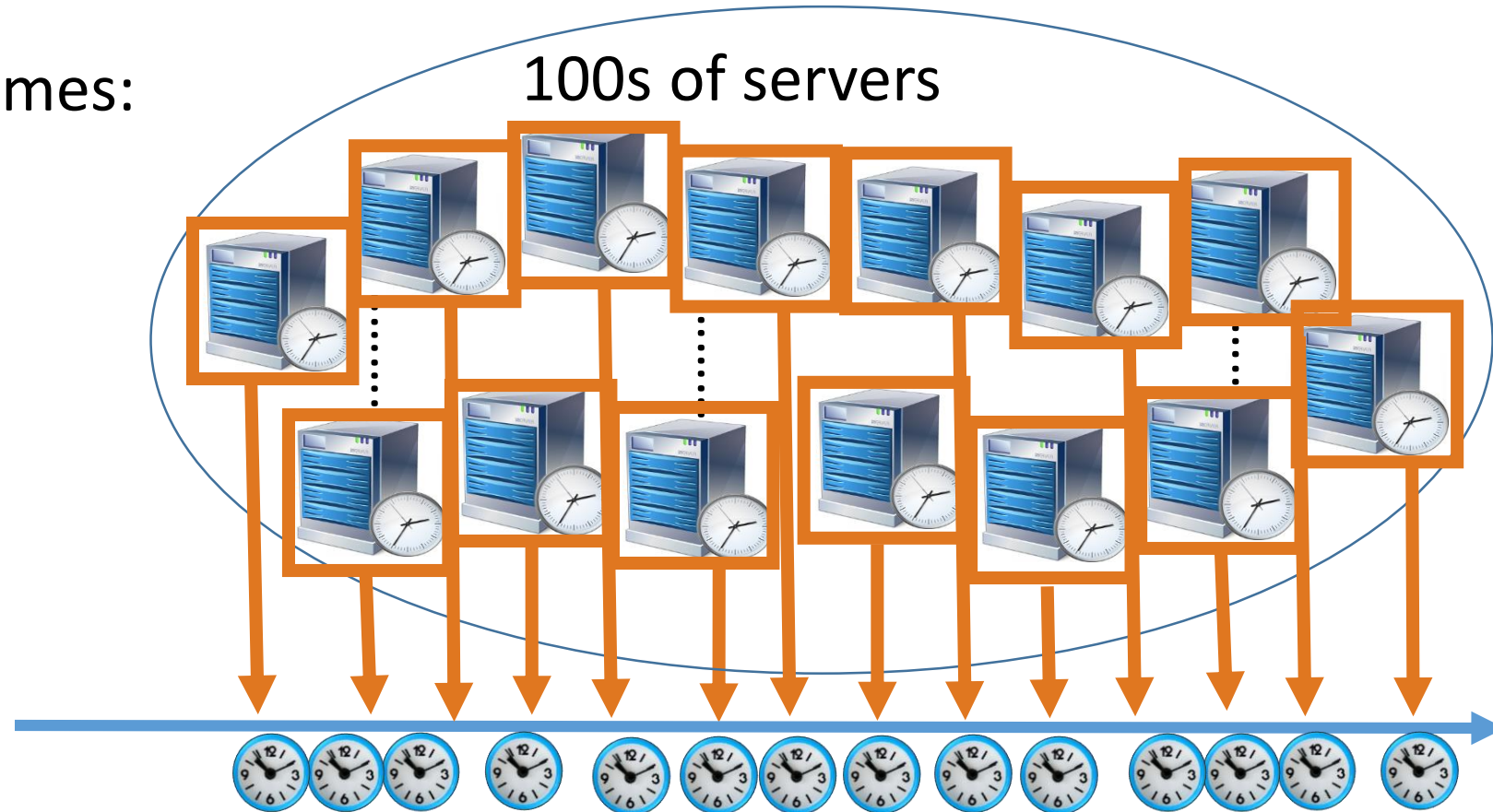
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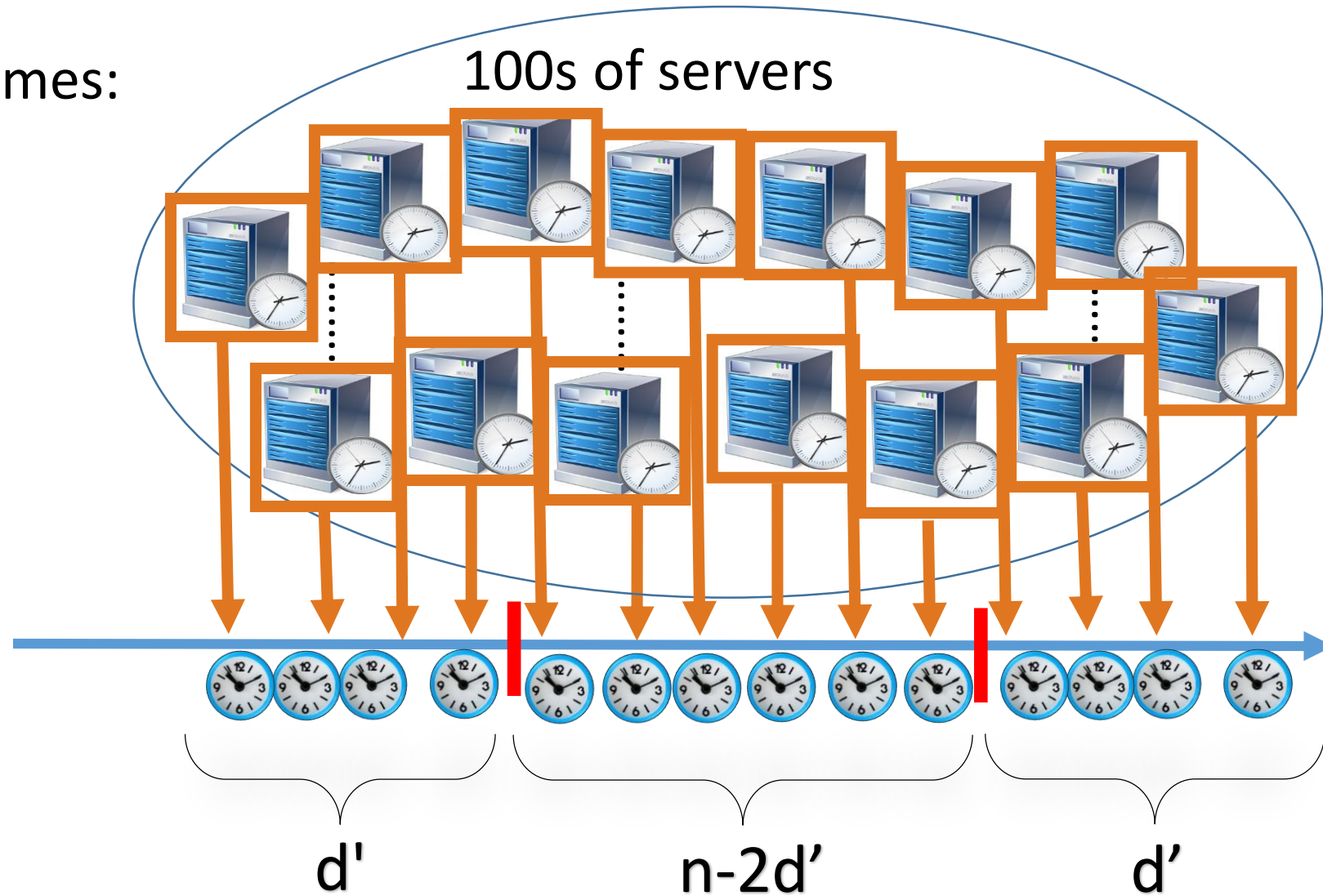


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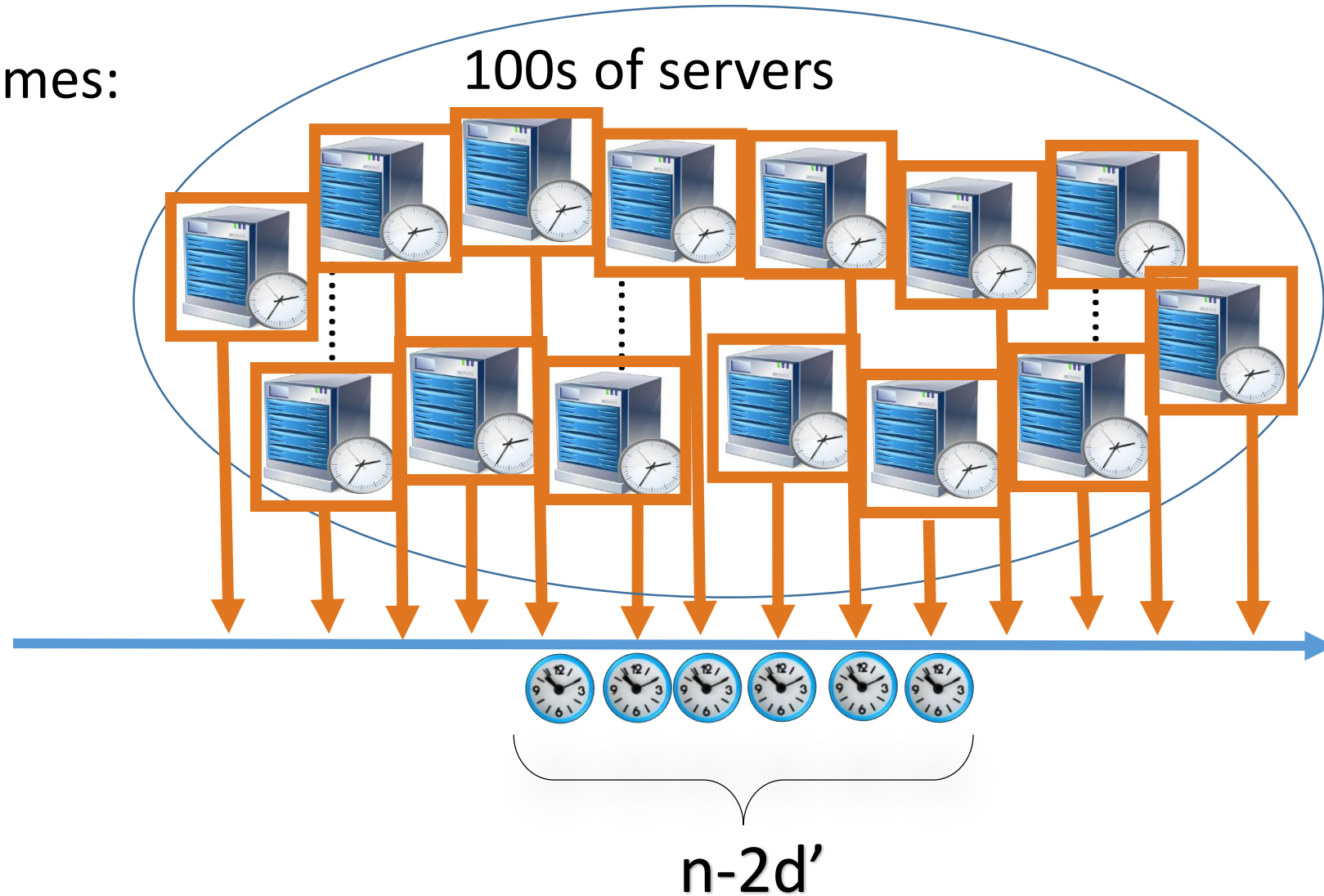


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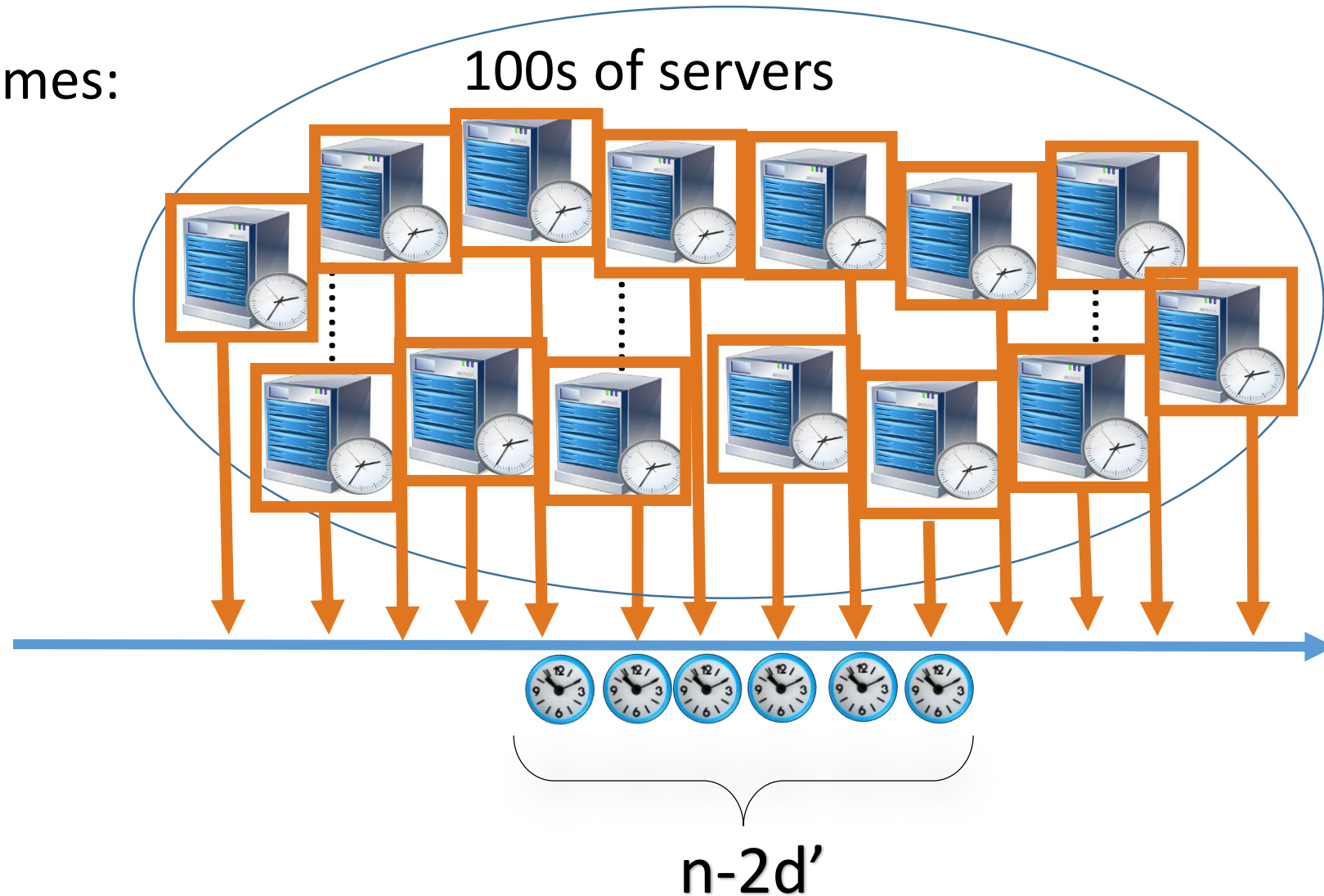


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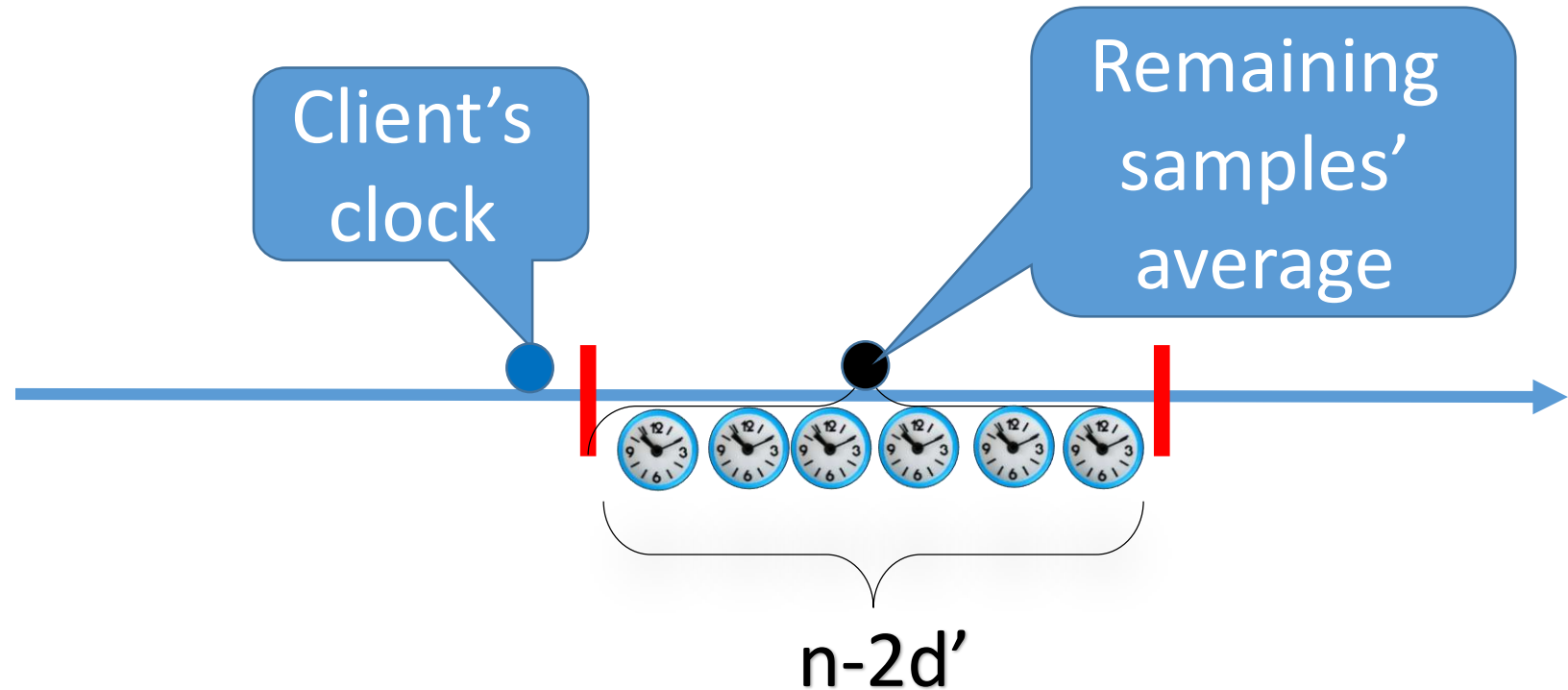


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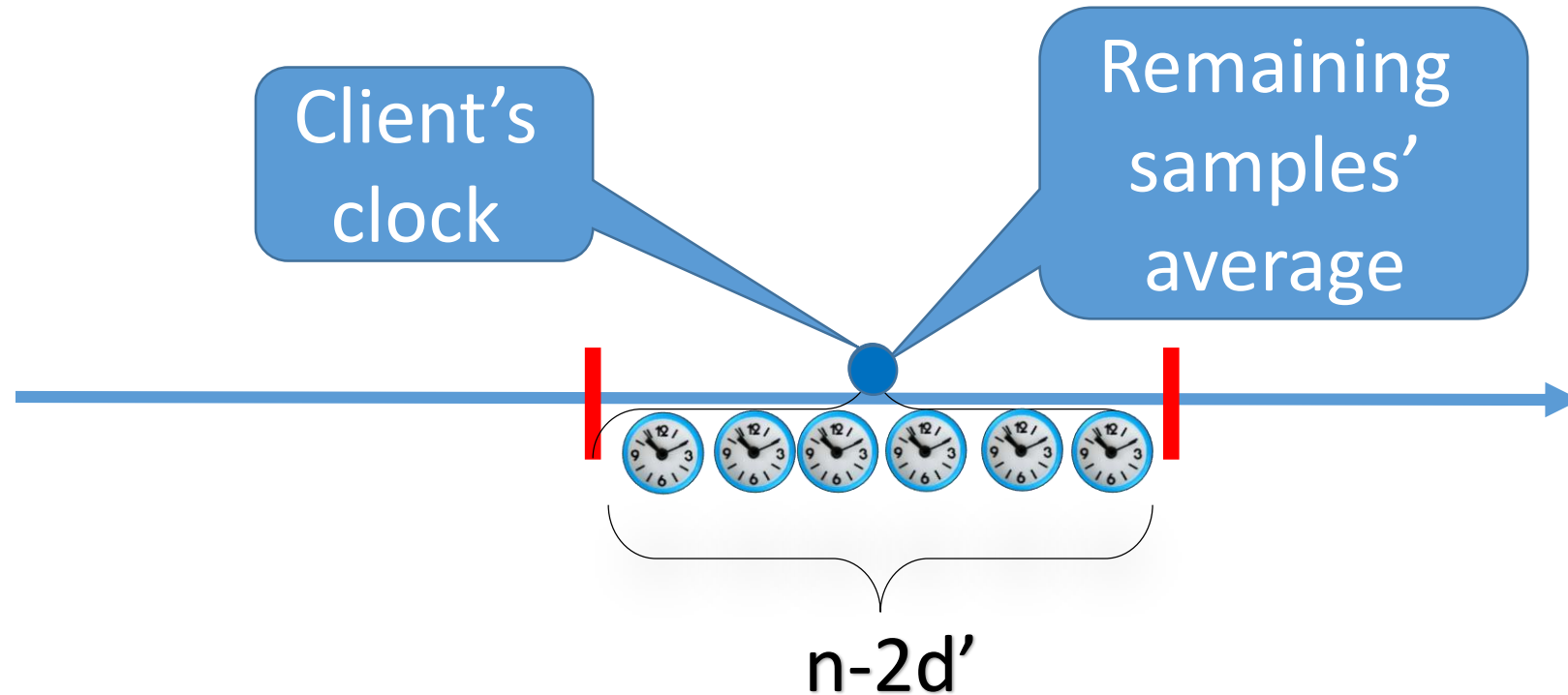


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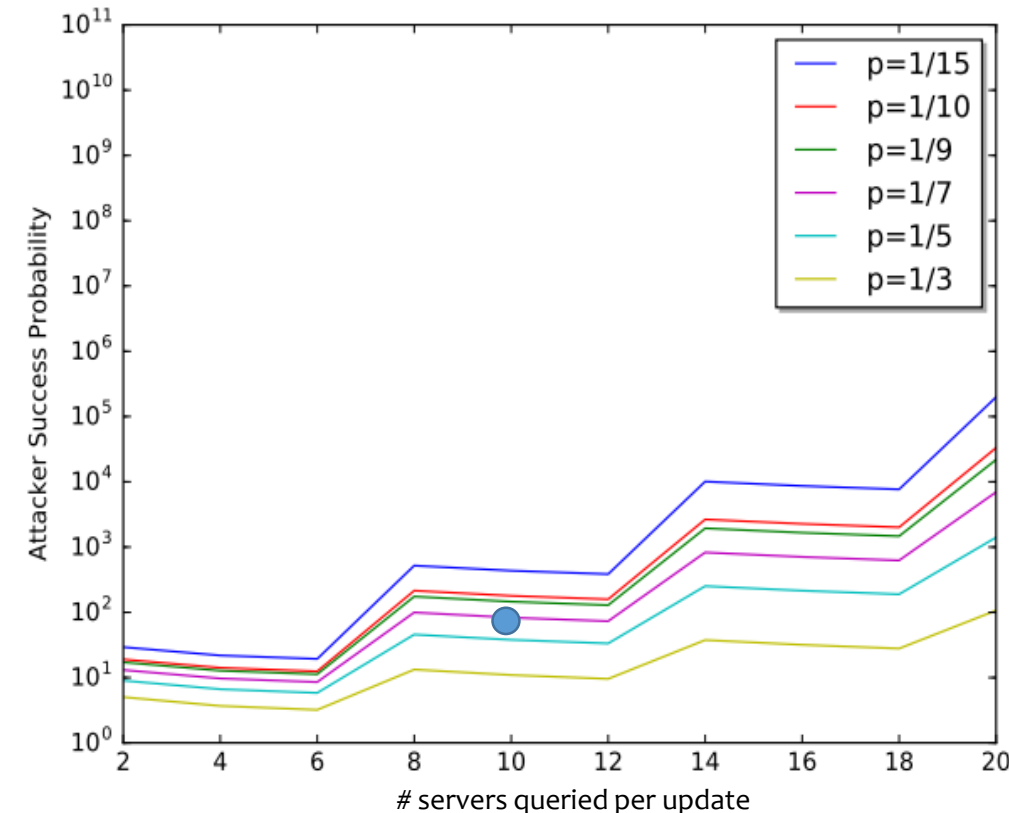
Security Guarantees

Shifting time at a Chronos client by at least **100ms** from the UTC will take the attacker at least **22 years** in expectation

- ... when considering the following parameters:
 - Server pool of 500 servers, of whom 1/7 are controlled by an attacker
 - 15 servers queried once an hour
 - Good samples are within 25ms from UTC ($\omega=25$)
- These parameters are derived from experiments we performed on AWS servers in Europe and the US

Chronos vs. Current NTP Clients

- Consider a pool of 500 servers, a p -fraction of which is controlled by an attacker.
- We compute the attacker's probability of successfully shifting the client's clock
 - for traditional NTP client
 - for Chronos NTP client
- We plot the ratio between these probabilities



Security Guarantees: Intuition

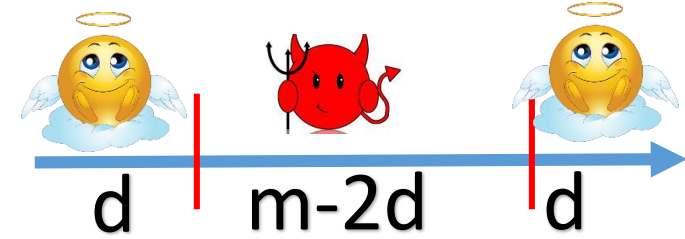
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• **Option I:** Only malicious samples remain

- Assumption: every good sample at most ω -far from UTC
- At least one good sample on each side
 - All remaining samples are between two good samples
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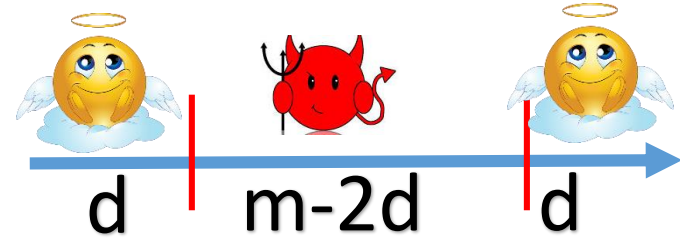


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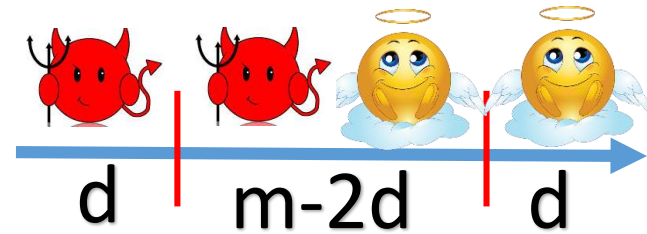
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- **Option II:** At least one good sample remains

- Enforced: Remaining samples within the same 2ω -interval
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 - Remaining malicious samples are at most 3ω -away from UTC

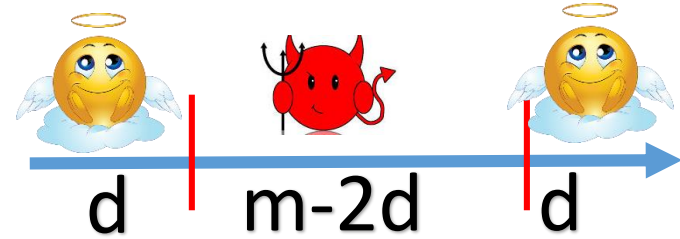


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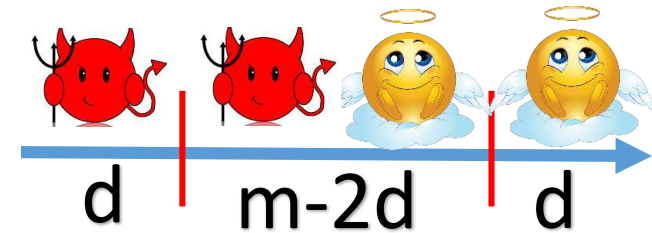
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Hence, these attack strategies are ineffective

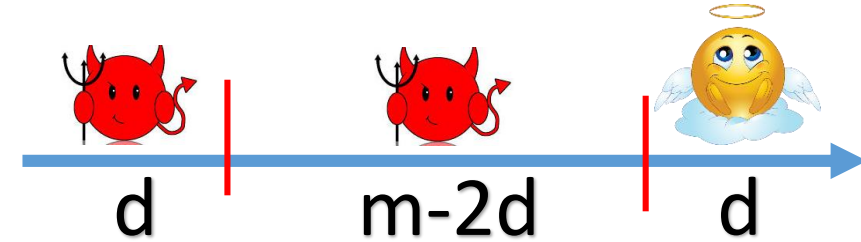
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- Optimal attack strategy:

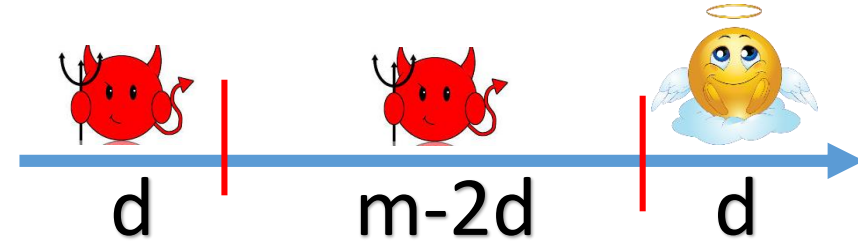
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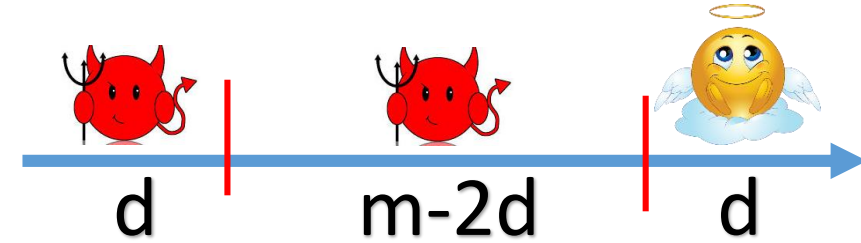
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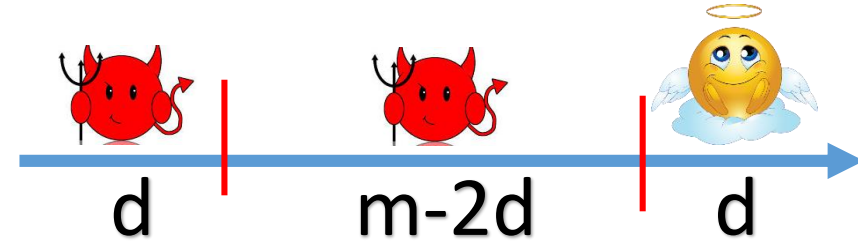
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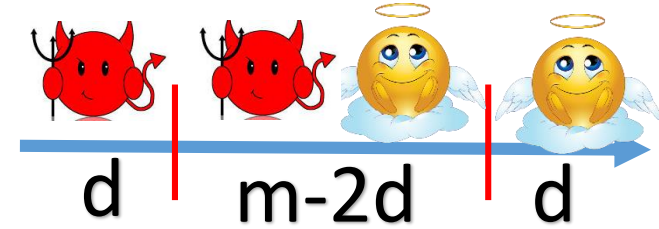


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Consequently, a significant time shift is practically infeasible

Can Chronos be exploited for DoS attacks?

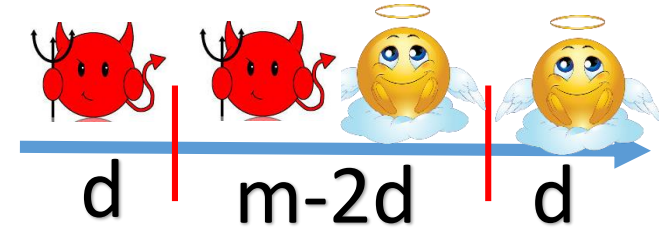
- Chronos repeatedly enters Panic Mode.



- Optimal attack strategy requires that attacker repeatedly succeed in accomplishing
$$\#(\text{devil emoji}) > d \quad \#(\text{angel emoji}) < m-d$$
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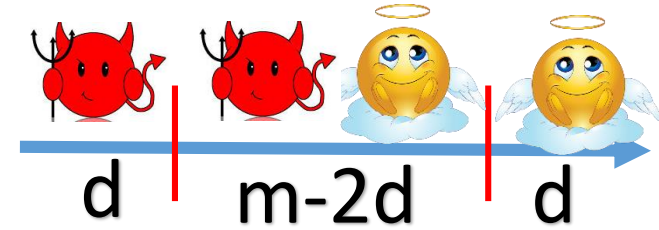
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Even for low Panic Threshold ($k=3$), probability of success is negligible (will take attacker decades to force Panic Mode)

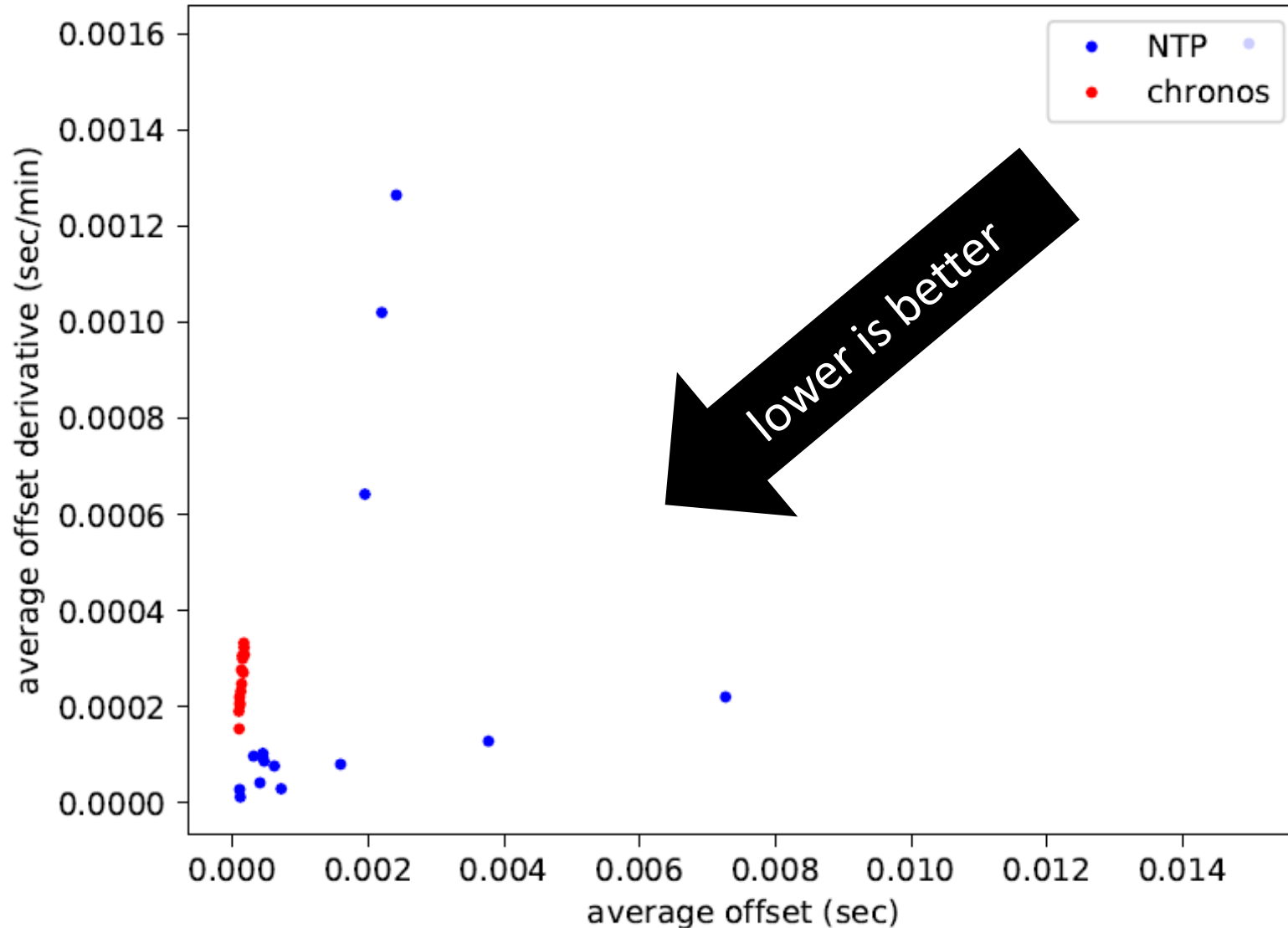
Chronos vs. NTPd

- Greater variety of sampled servers over time
- Provable security guarantees
- Avoids (NTPv4) source quality filters
- Possible adverse effects on precision and accuracy.

Chronos' Precision and Accuracy

- To improve precision without sacrificing security, we introduce a smoothing mechanism:
 - Return the minimal sampled offset unless its distance from the average is higher than a predefined value
- We evaluated Chronos at multiple locations in Europe and the US

Average offsets and derivatives



Conclusion

- NTP is highly vulnerable to time-shifting attacks
 - Attacker in control of a few servers/sessions can shift client's time
- We presented the **Chronos NTP client**
 - provable security
 - backwards-compatibility
 - low overhead
- Chronos' precision and offsets are close to NTP (around 2ms apart)

Ongoing and Future Efforts

- Evaluate Chronos at scale (security, precision, accuracy, overhead, ...)
- Standardize Chronos!
- Extending Chronos to address several attack strategies
- Extensions to other time-synchronization protocols (e.g., PTP)?

Thank You



See full paper (@NDSS'18):

http://wp.internetsociety.org/ndss/wp-content/uploads/sites/25/2018/02/ndss2018_02A-2_Deutsch_paper.pdf

See last IETF draft version:

<https://tools.ietf.org/html/draft-schiff-ntp-chronos-02>