

LISP-MN Demo

draft-ietf-lisp-mn-05

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Dino Farinacci

Albert Lopez

Albert Cabellos

What We Are Demoing

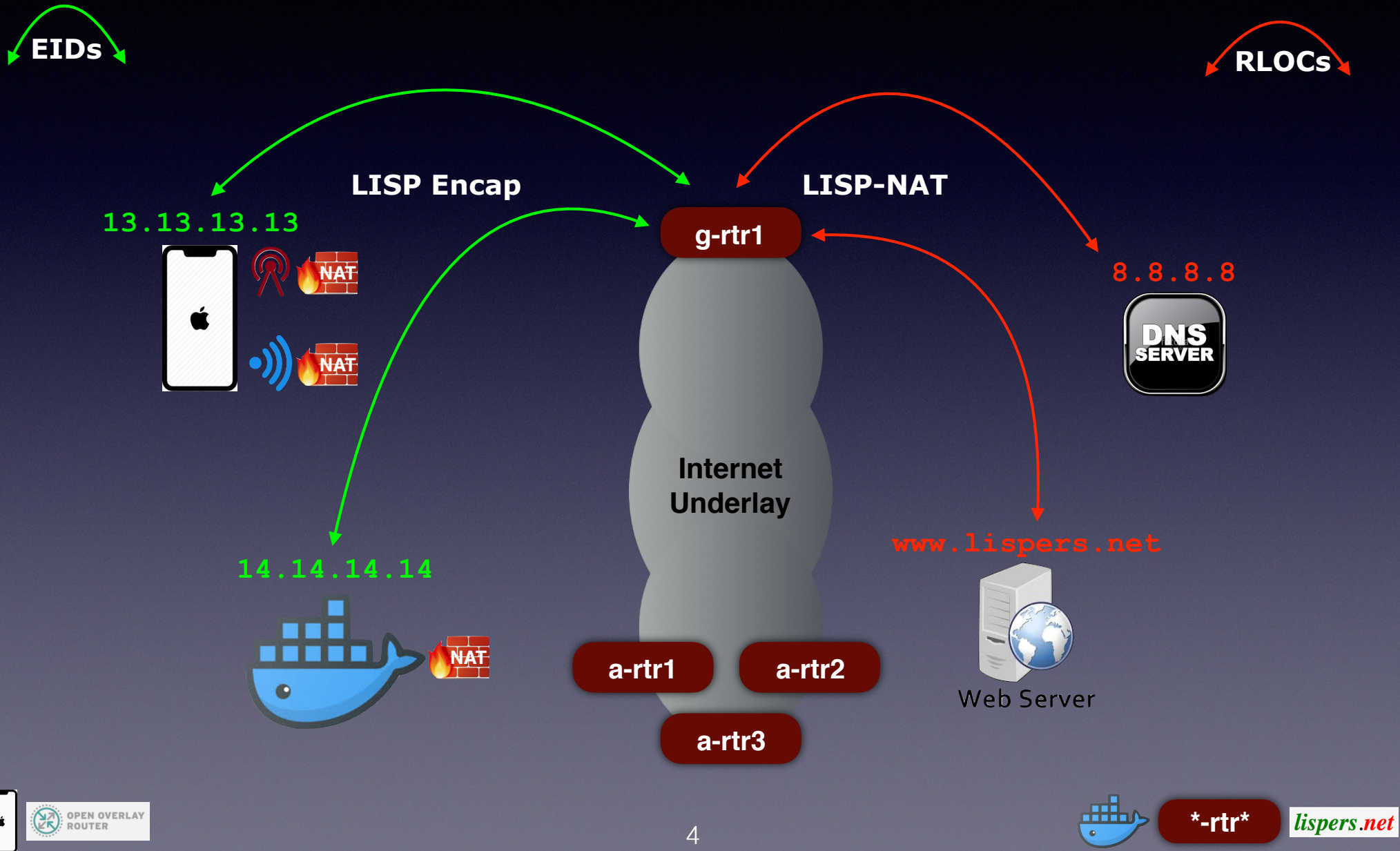
- LISP-MN on an iPhone
- RTRs deployed in GCP and AWS
- LISP-MN to LISP CN behind NATs
- LISP-MN to non-LISP CN behind NATs
- Interworking via LISP-NAT

Some Magic Sauce

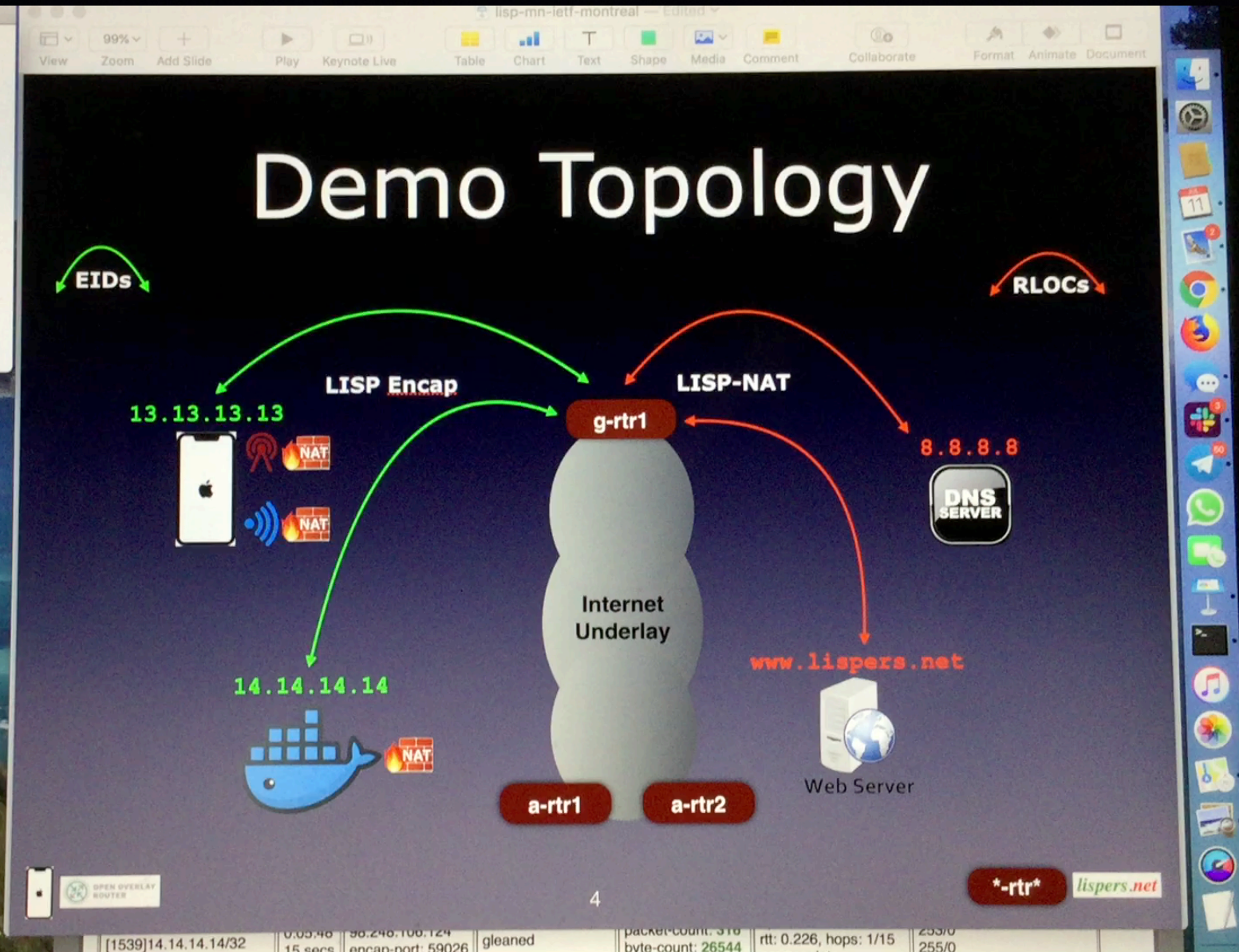
- LISP-MN **is not** running a control-plane
- LISP-MN map-cache configured with:
 - `0.0.0.0/0 -> PETRs (RTRs)`
- RTRs configured to glean xTR mappings
- NAT-traversal logic occurs in data-plane
- An effort to implement an even lighter weight xTR

One that runs in a dash-cam perhaps

Demo Topology

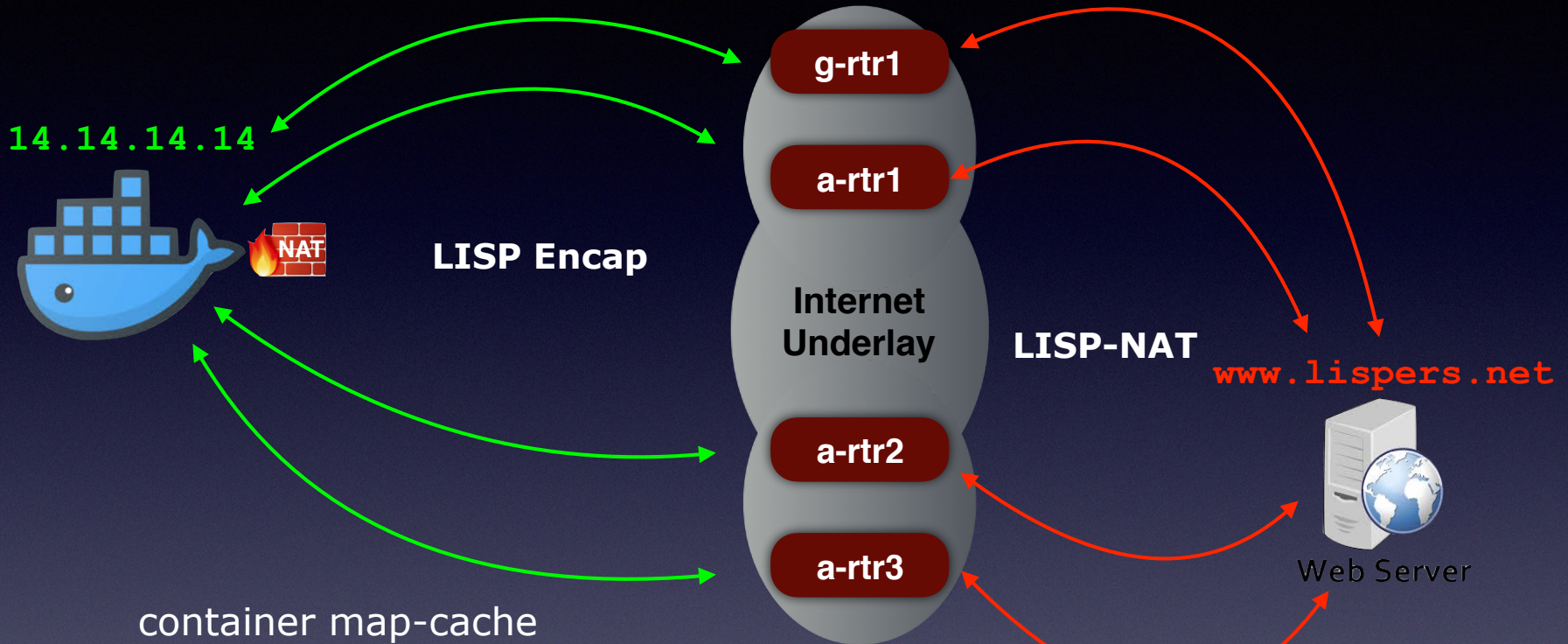


Live Ping Demo



[1539]14.14.14.14/32	0.05.46 15 secs	98.248.100.124 encap-port: 59026	gleaned	packet-count: 318 byte-count: 26544	rtt: 0.226, hops: 1/15	253/0 255/0
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Load-Splitting Pings



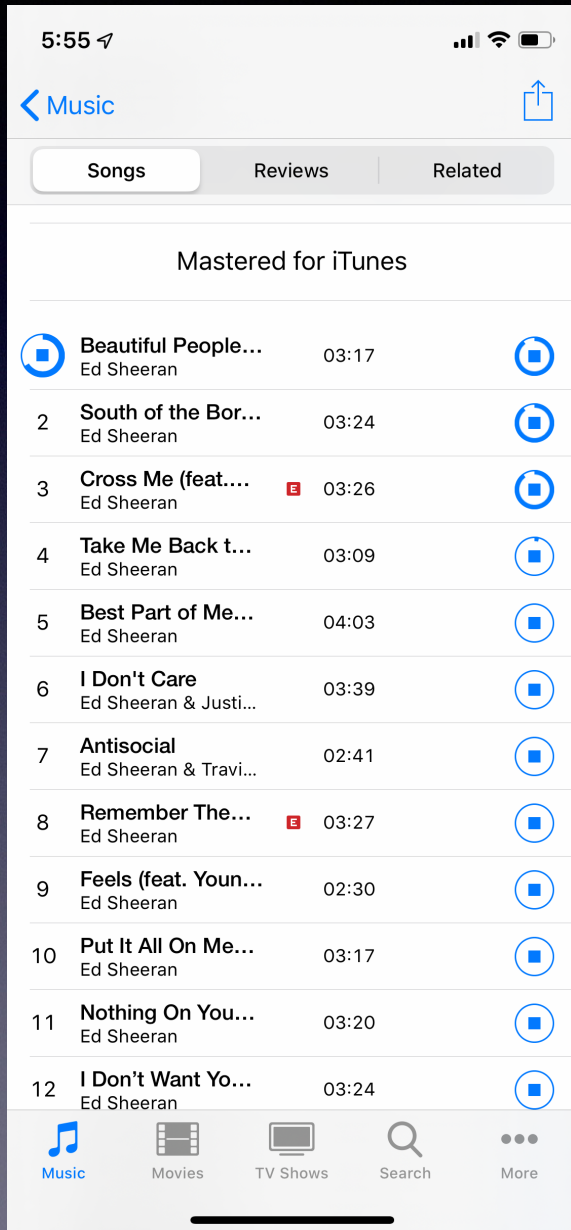
LISP-ITR Map-Cache:

Enter EID for Map-Cache lookup:

EID-Prefix or (S,G)	Uptime TTL	RLOC Record RLOC Keys	Map-Reply Source	RLOC Send Stats	RLOC State RLOC Action	Unicast Priority/Weight Multicast Priority/Weight
[1539]0.0.0/0	0:39:45 24 hours	35.203.154.151 rloc-name: RTR	34.219.130.235	packet-count: 1831 byte-count: 2.4M	up-state since 0:00:22 rt: 0.767, hops: 16/28 encapsulate	254/0 255/0
		34.221.219.229 rloc-name: RTR		packet-count: 1910 byte-count: 2.5M	up-state since 0:00:33 rt: 0.227, hops: 23/28 encapsulate	254/0 255/0
		34.219.130.235 rloc-name: RTR		packet-count: 1871 byte-count: 2.4M	up-state since 0:00:53 rt: 0.335, hops: 24/28 encapsulate	254/0 255/0
		54.203.119.114 rloc-name: RTR		packet-count: 1859 byte-count: 2.4M	up-state since 0:00:43 rt: 0.218, hops: 23/28 encapsulate	254/0 255/0

Load-Split pings
use symmetric path

Audio Demo



Streaming audio and
downloading music while
(driving) moving across:

xfinity wifi

peets wifi

AT&T LTE (5GE LOL)

AT&T 4G

No audible packet loss!

Caveats

- LISP-MN must send before it can receive
 - 2 LISP-MNs can talk to each other as long as they have talked to another LISP node or non-LISP node
- Latency exists to learn LISP-MN when it is discovered
 - But less than doing a mapping system lookup
- Asymmetry Problem:
 - If LISP-MN1 uses RTR1 and LISP-MN2 uses RTR2, they can't find each other
 - Each must use same 5-tuple hash

Todo List

- Enable RLOC-probing for reachability
- Enable RLOC-probing for LISP-Crypto Key Exchange
- Enable multiple EID and multi IID support
- Multicast Support (can show at next IETF)

Questions/Reactions/Tomatoes?

