

ALTA

Asymmetric Loss-Tolerant Authentication

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Problem

Authenticating datagrams

- Payloads have a deadline
- Many receivers
- Datagrams are lossy
- Retransmits not appropriate

Signature Per Packet



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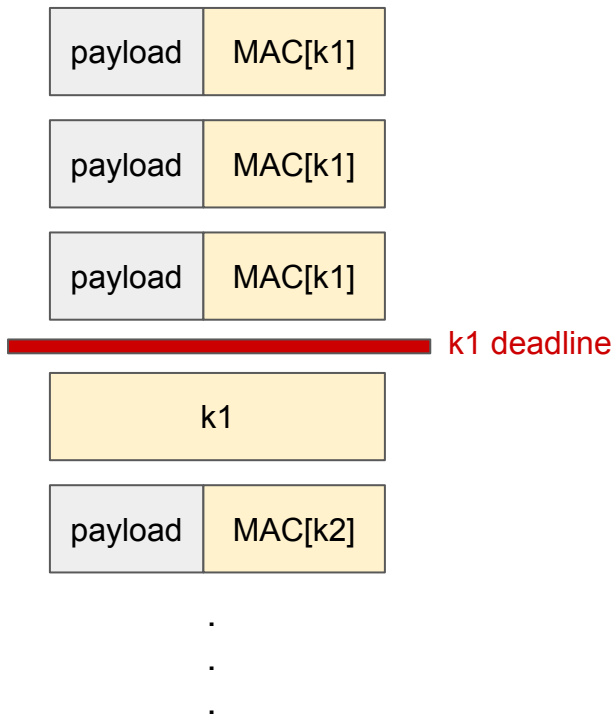
Pros

- Can verify all received packets

Cons

- CPU intensive w/o dedicated HW

TESLA



Release symmetric k_1 after all packets using k_1 have been delivered

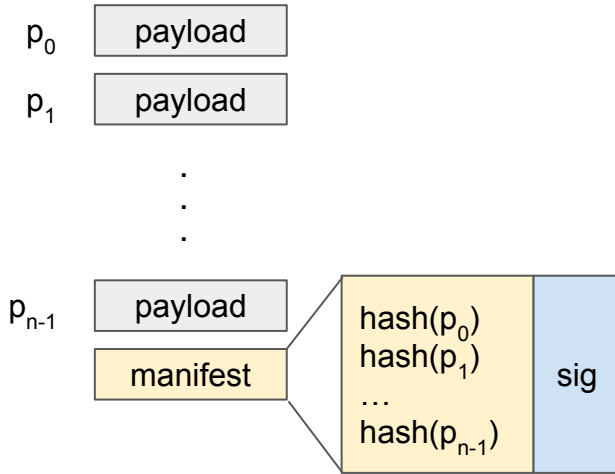
Pros

- Symmetric auth is cheap

Cons

- Requires some weak clock sync (still some delay attacks)
- All bets are off once key is released

Signed Manifest



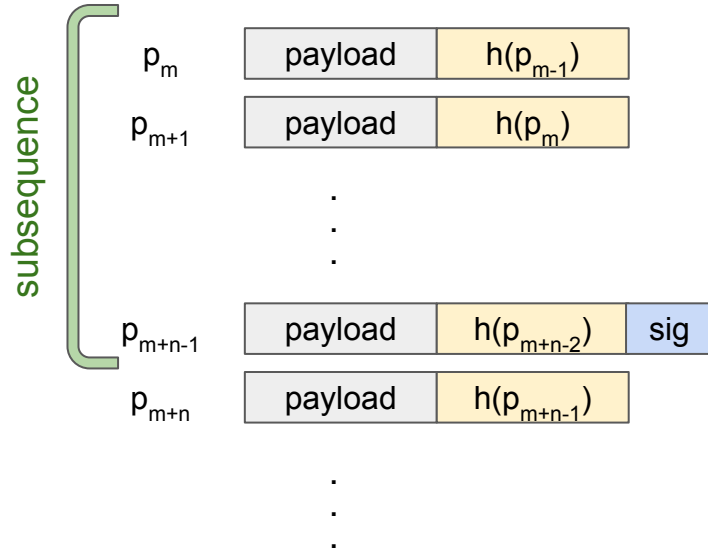
Pros

- Lots of fast hashes
- Small number of slow signatures

Cons

- What if you lose the manifest?
- Fate of data disconnected from authentication info

Chained Integrity



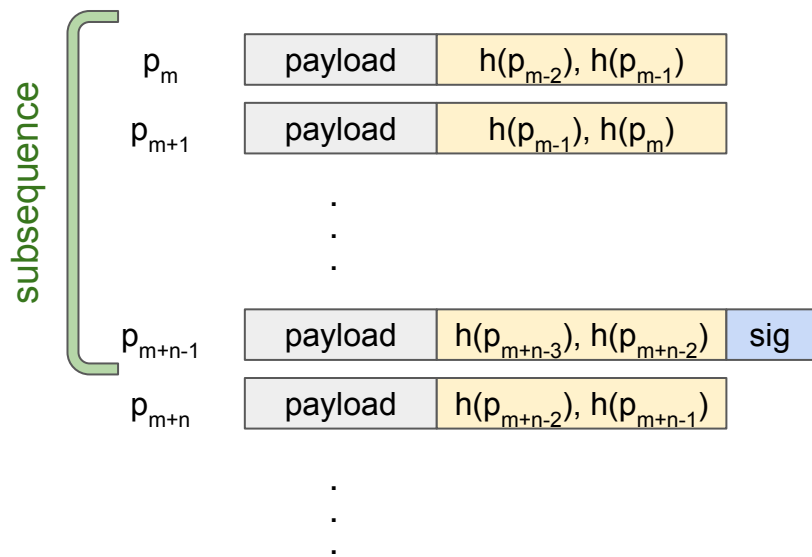
Pros

- Sparse signatures
- Tolerance for signature loss
- Fate of data connected to auth info

Cons

- Every loss breaks the chain

Redundant Integrity



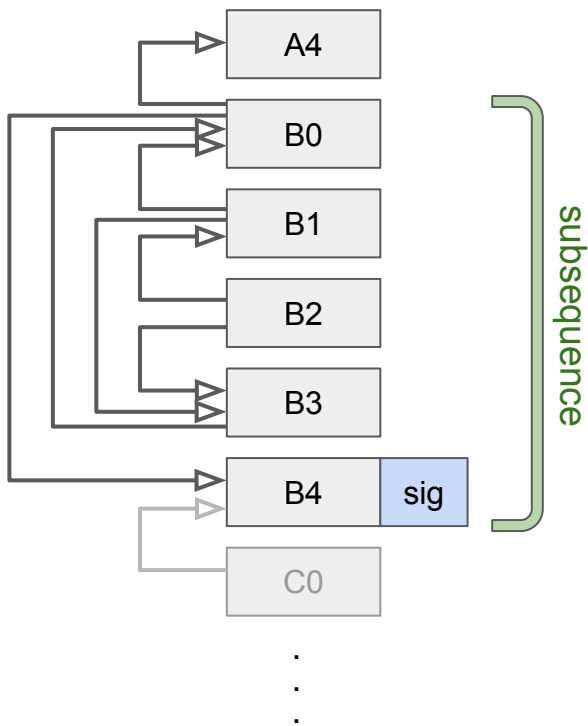
Pros

- Two chances to get a packet hash

Cons

- Loss rate $p \rightarrow$ lose a subsequence with probability p^2
- Maybe more often if loss is bursty!

Golle and Modadugu (2001)



A DAG of hashes, with periodic signatures

Pros

- Also two chances to get each packet hash, but better distributed

Cons

- Complicated construction (more so even than the diagram)
- Variable number of hashes per packet (up to 5)

Key Properties

- Optimal resistance to bursty packet loss
- Tolerance for signature loss

Next Steps

- Running code
 - Will be made public soon!
- Making design choices: opacity vs. overhead
- Fleshing out the draft
 - <https://github.com/squarooticus/draft-alta>

Questions?