

**BIER IPv6 Requirements**  
**draft-ietf-bier-ipv6-requirements-03**

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## Since last ietf:

- Continued developing the requirements section.
- <https://github.com/mmcbride7/bier-v6-requirements>
- Removed solutions pro's/con's wording.

## For next rev:

- Remove all reverences to SRv6 - Tony
- Move solutions summaries to appendix – Rajiv
- Modify req's per feedback from today

# Draft Purpose

- Specify the requirements for transporting packets, with bier headers, in an IPv6 environment.
- Summarize solutions (in appendix).
- Help the BIER WG come to a conclusion, outside the draft, on which solution(s) to rally behind and adopt.

# Requirements

- 4.1. Agnostic to the underlying L2 data link type**
- 4.2. Should not require hop-by-hop modification of the IP SA field. Should use an IPv6 unicast address in the DA**
- 4.3. Should not require the BFRs to inspect or change layer 4.**
- 4.4. Should not allow a multicast address to be put in the IP SA field**
- 4.5. Should not assume that bits never get set incorrectly**
- 4.6. Should not require changes in SA filtering procedures**
- 4.7. Should be possible to support the entire BIER architecture**
- 4.8. Should avoid requiring different encapsulation types**
- 4.9. Should process and forward BIER packets in hardware fast path**
- 4.10. Must conform to the IPv6 specification as described in RFC8200**
- 4.11. Must support fragmentation**
- 4.12. Should support IPv6 security including AH/ESP extension headers**

# Summary

- Not quite ready for wglc, will be by 107
- Please continue commenting on the draft