

# L3DL

## Layer 3 Discovery & Liveness

draft-ietf-lsvr-l3dl-03

LSVR WG

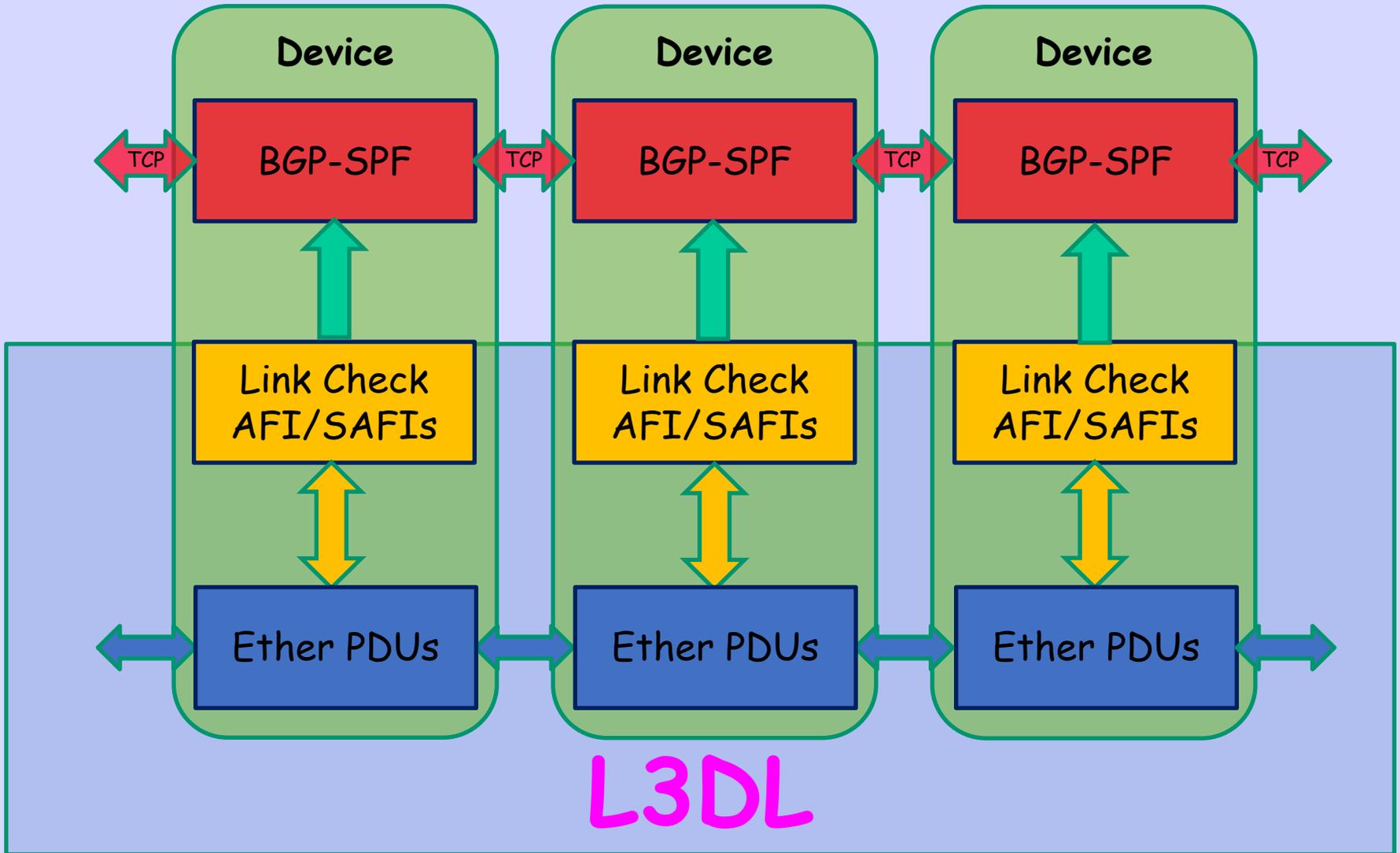
2019.11.19

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# Primary Goal

Layer 3 Topology  
Discovery and Liveless  
for LSVR / BGP-SPF

# Just a Reminder



This is NOT a  
Routing Protocol

Discovers the  
Layer 3 Addresses  
on a PointToPoint Link

You Read the Draft

So What's New?

# Devil is in the Details

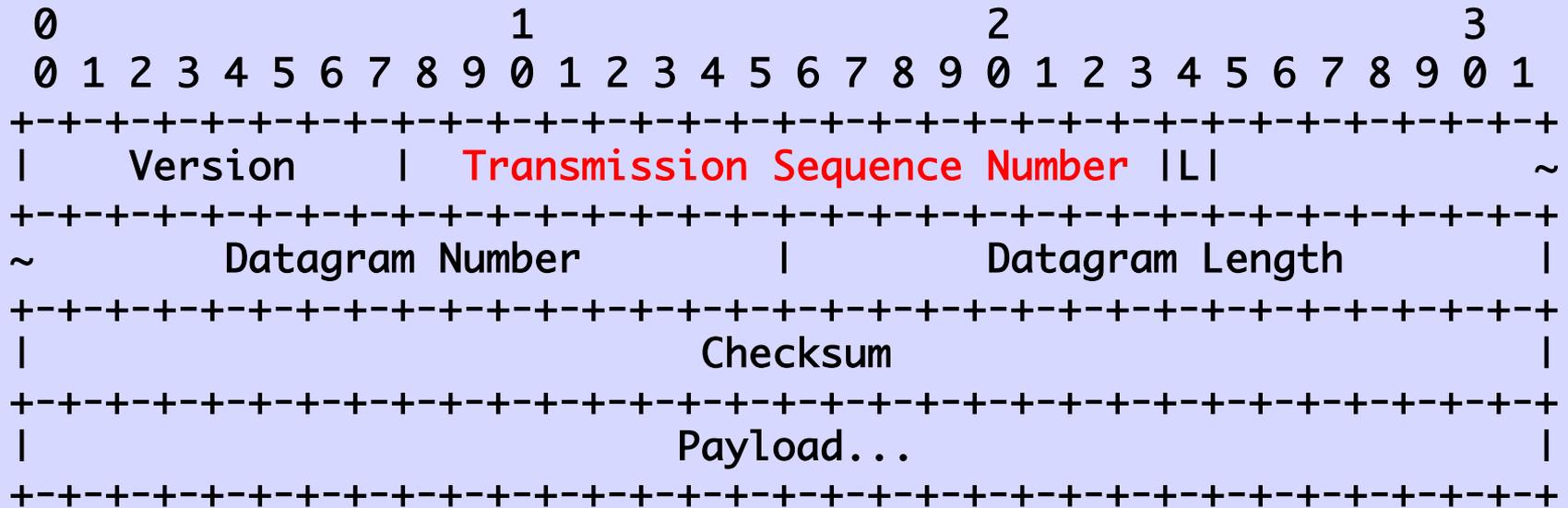


# PDU Retransmission

Should a PDU need to be retransmitted, it **MUST BE** sent as the identical Datagram set as the original transmission.

The Transmission Sequence Number informs the receiver that it is the same PDU.

# Transmission Seq No



# Clarification

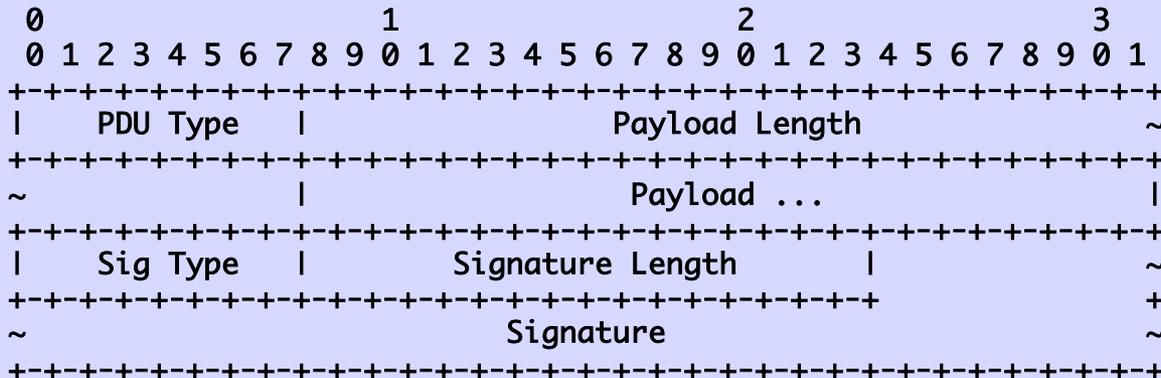
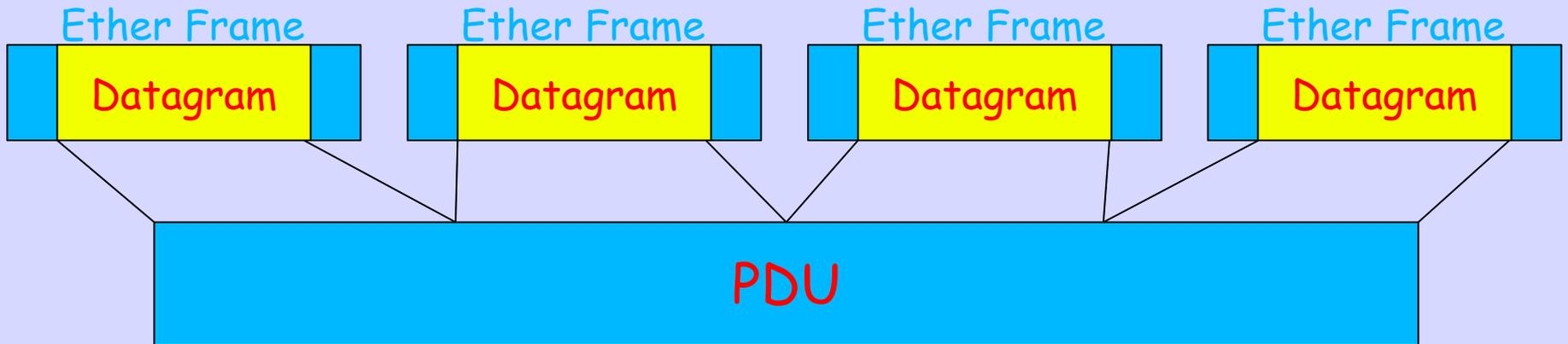
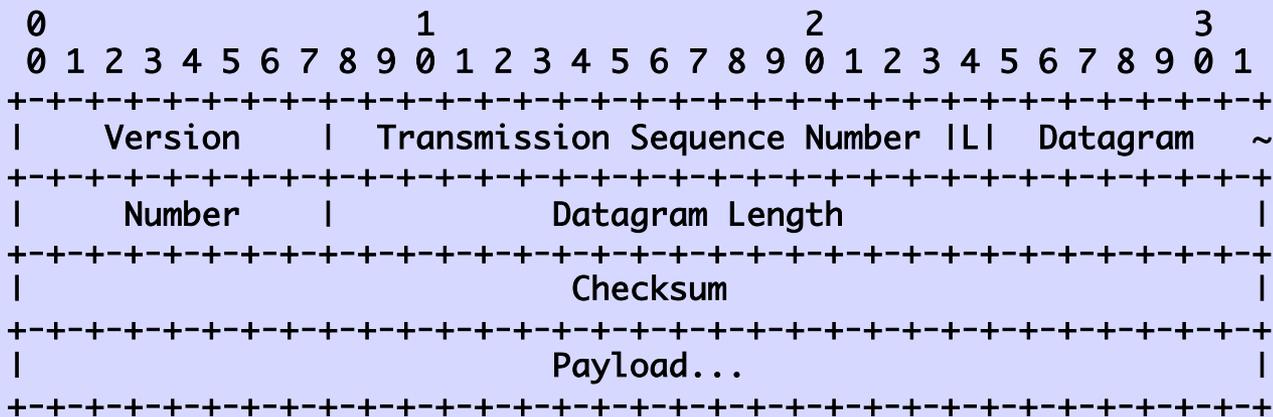
If a Datagram fails checksum verification, the datagram is invalid and should be silently discarded. The sender will retransmit the PDU, and the receiver can assemble it.

# Oracle Removed

**Authorization Failure elsewhere  
no longer differentiated from  
Authorization Failure in OPEN**

Transport Layer can  
handle  $2^{32}$  octet PDUs,  
and is now Clearly  
Delineated

$2^{24}$  Datagrams (in Ethernet Frames)  
 $2^{16}$  Octets/Datagram (except it is a Frame)



# Why not TCP?

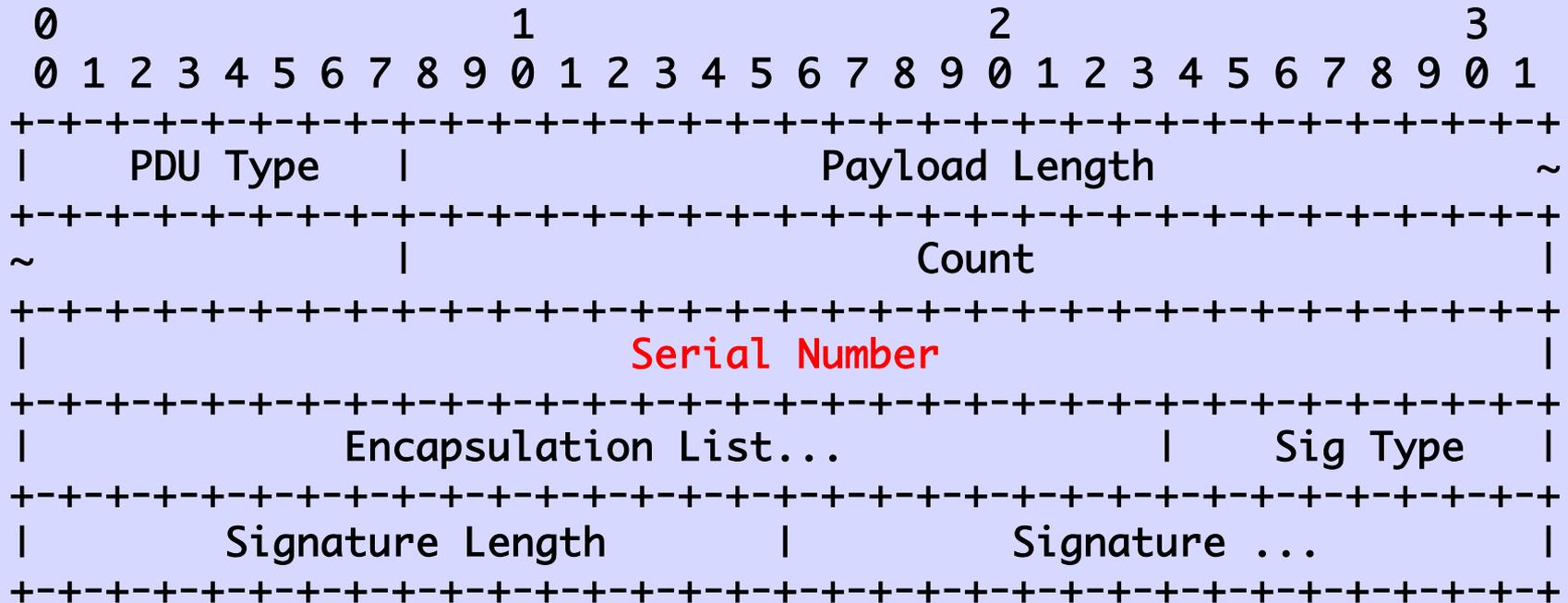
- When this runs, there are no IP Addresses
- This protocol is to Learn IP Addresses
- So it is a cheap TCP-like protocol
- Reassembly of out of order Datagrams
- Retransmission with Back-off
- PDUs are ACKnowledged
- Long Lived Sessions
- ...

# Fully Stateful Session Per Peer

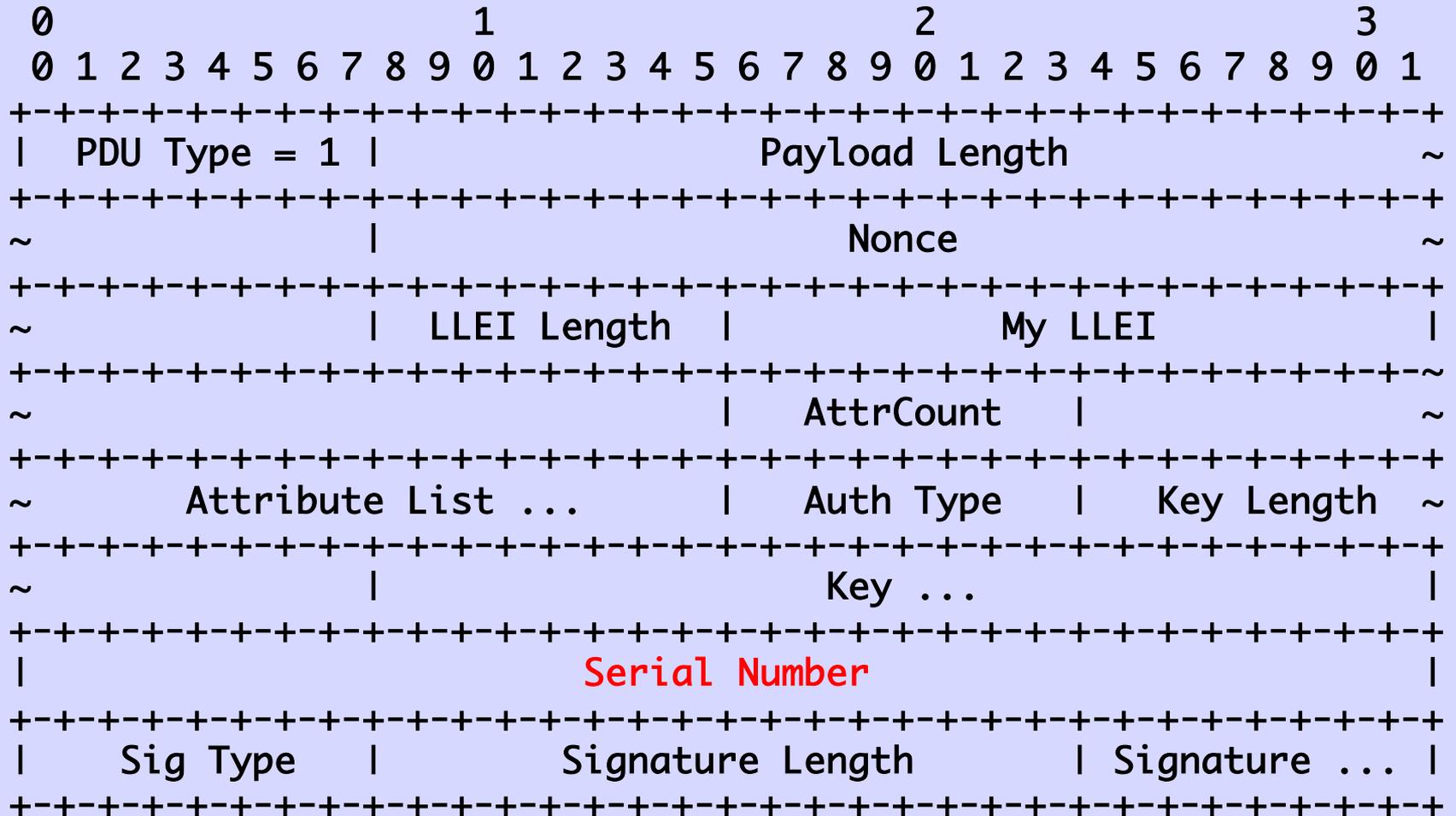
# Graceful Restart

State May Be Resumed  
à la BGP

# Encaps etc PDUs



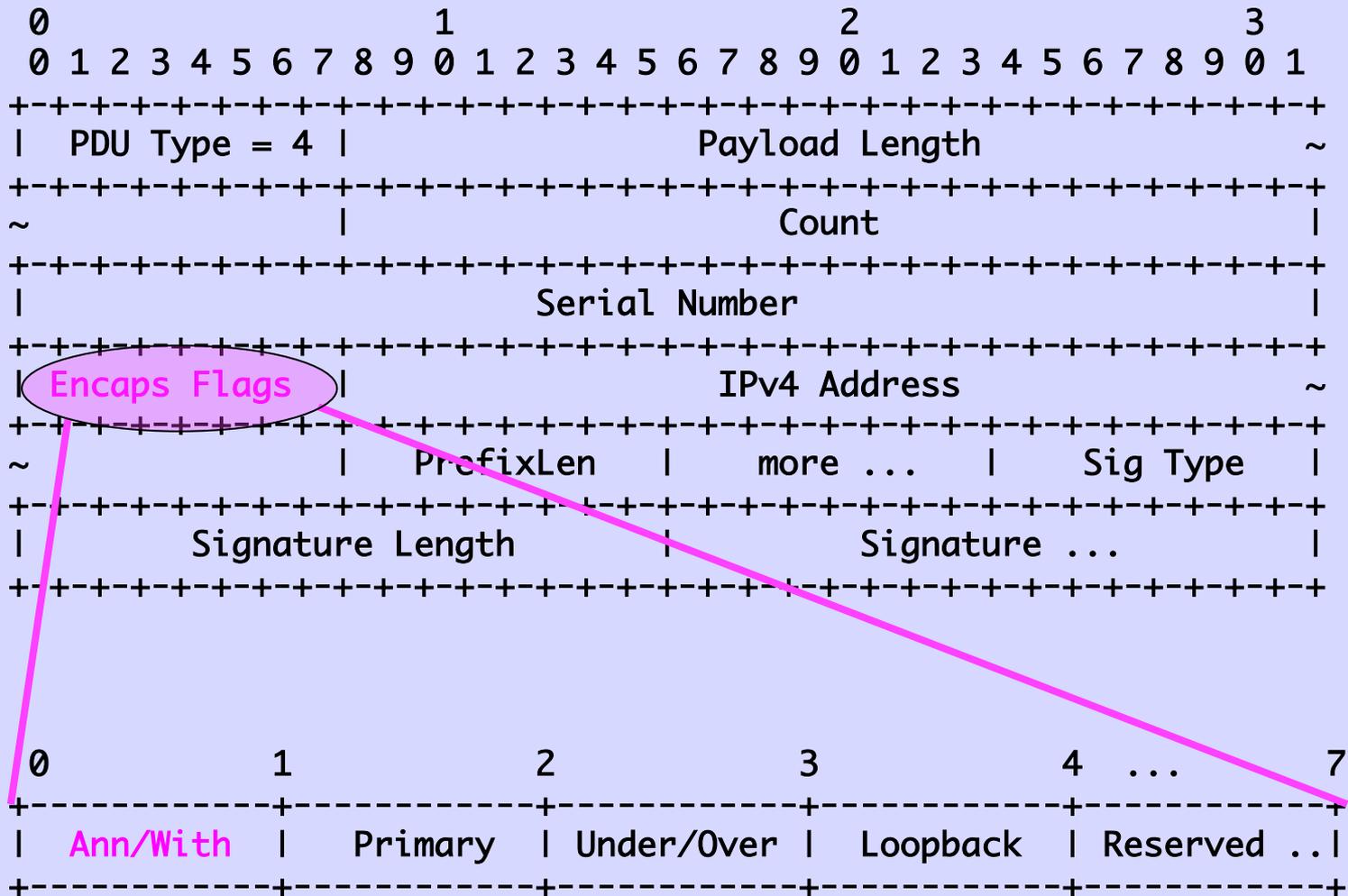
# OPEN PDU



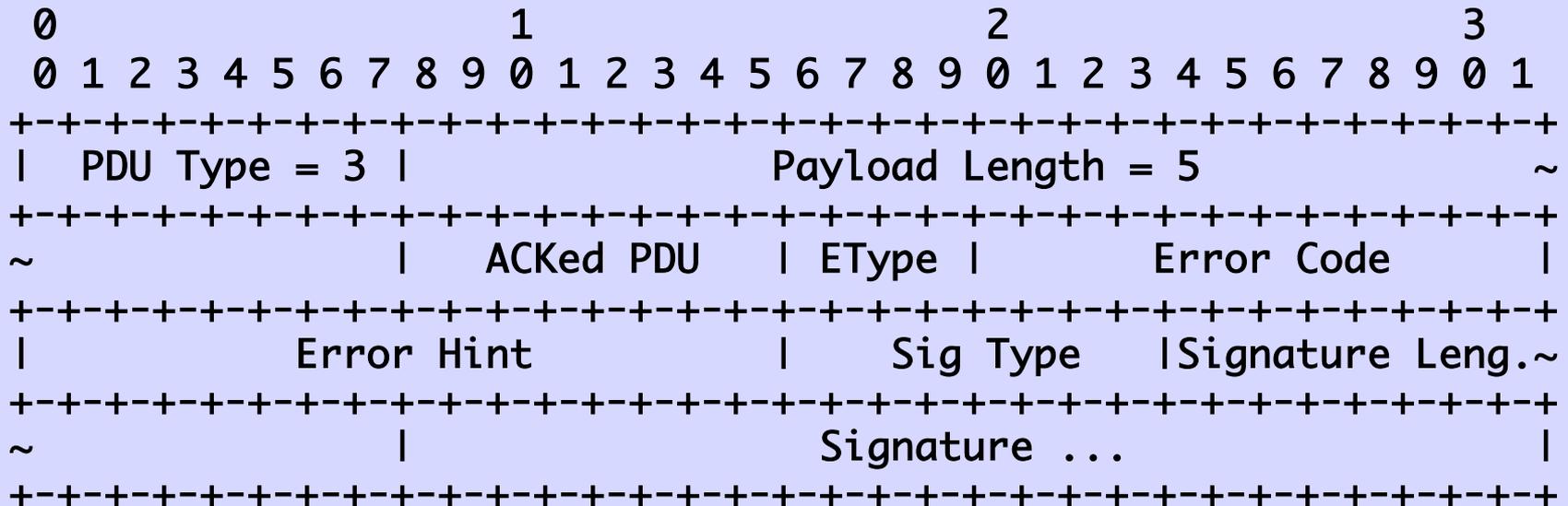
# Duplicate Datagram and PDU Detection

Retransmission  
on Time-Out for ACK

# Announce/Withdraw

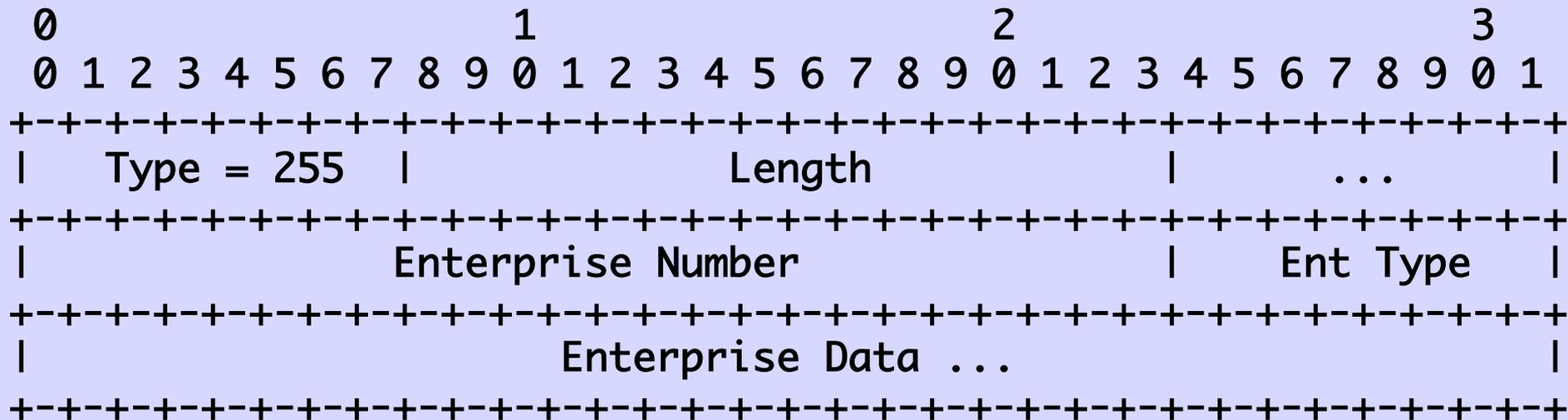


# Explicit ACK/ERROR



EType, Error Code, Error Hint = 0 /\* no error, just an ACK \*/

# Vendor Extension

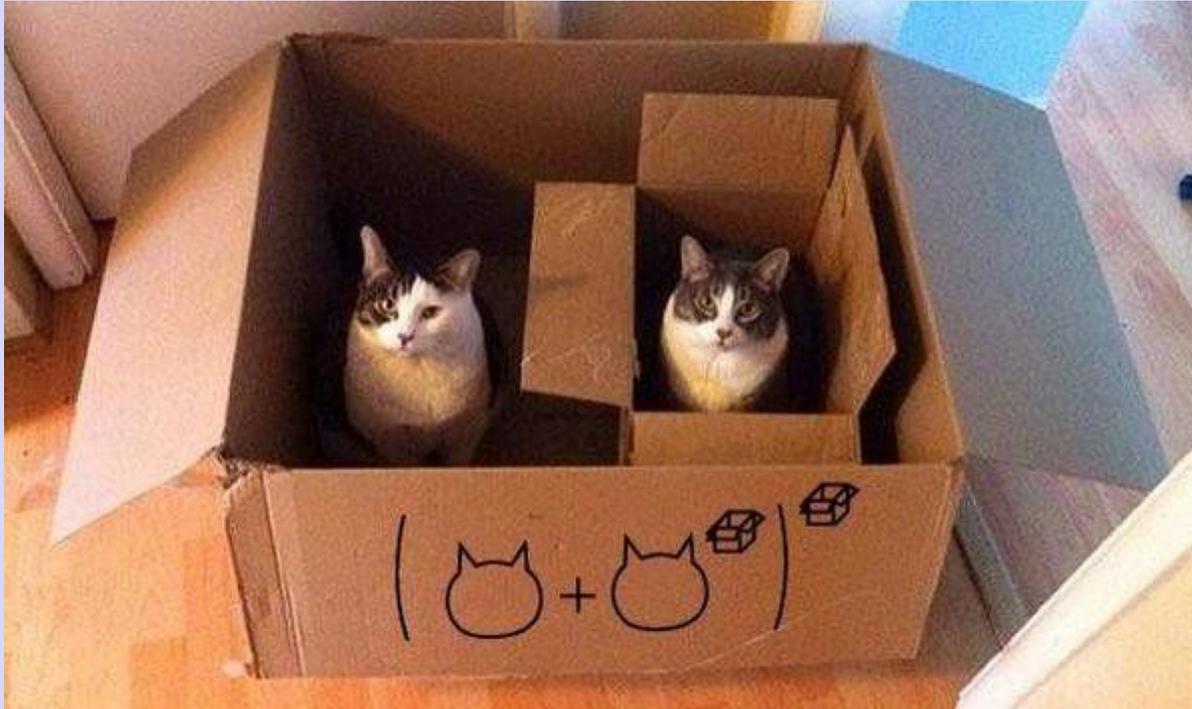


We now have Two  
Implementations  
One Python3 (LSOE)  
One in Golang

Going into ArcOS &  
Maybe a FOSS, with  
Interop in Vancouver

Time to WGLC?

# Neeraj has Extended it



Always a Good Sign

draft-malhotra-bess-evpn-pe-ce-00

# L3DL-Signing

## Layer 3 Discovery and Liveness Signing

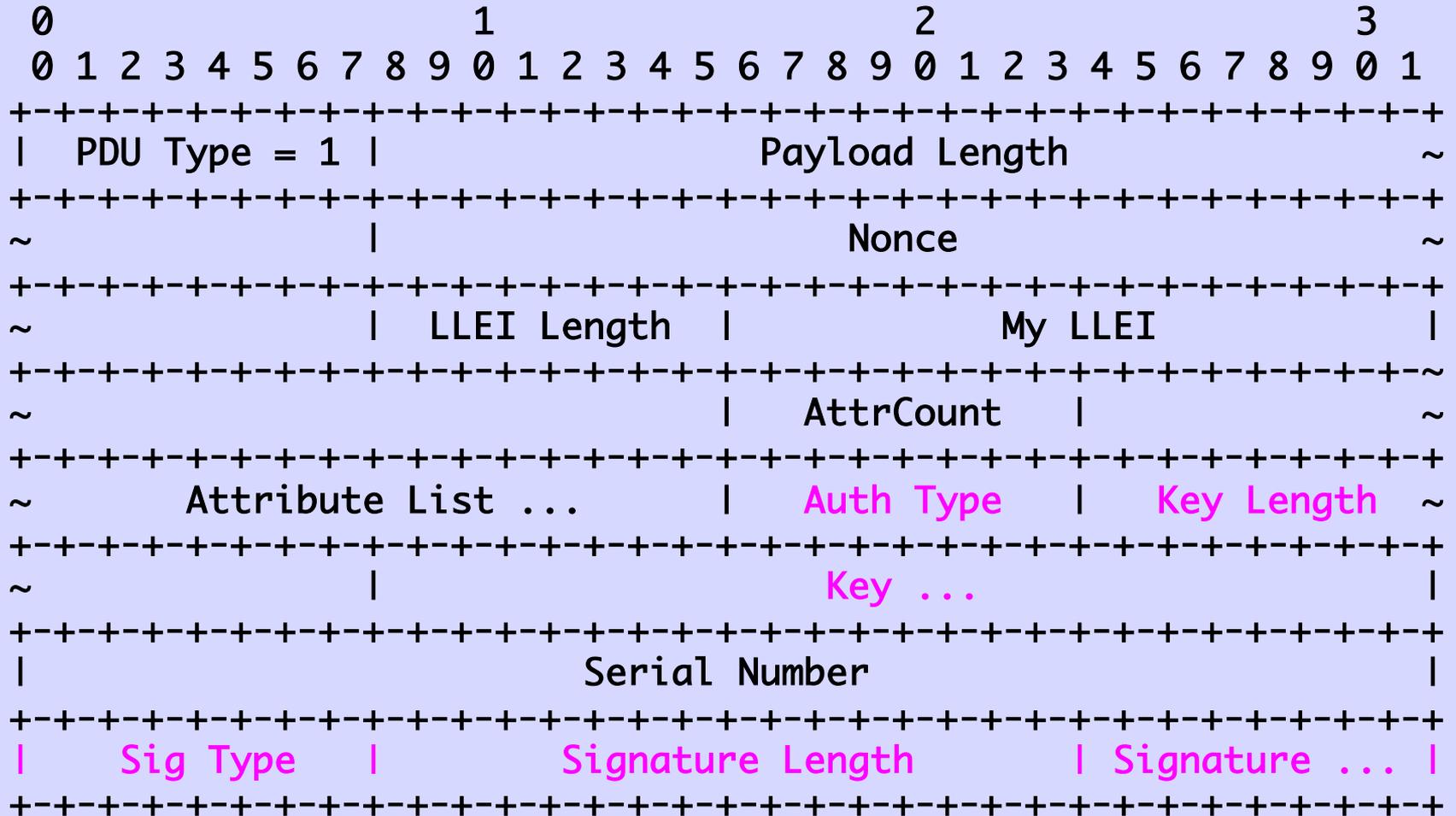
draft-ymbk-lsvr-l3dl-signing

LSVR WG

2019.11.19

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# OPEN PDU



# PDU Sender Signing

- The Key in the OPEN PDU SHOULD be the public key of an asymmetric key pair.
- The sender signs with the private key, of course.
- The device sending the OPEN may use one key for all links, a different key for each link, or some aggregation(s) thereof

# Trust on First Use (TOFU)

- The OPEN key is generated on the sending device
- It is believed without question by the receiver
- Used to verify all subsequent PDUs from the same sender with the same Key Type.

# PKI-Based Keying

- An enrollment step is performed.
- The public key is put into a certificate, which is signed by the the operational environment's trust anchor.
- The relying party can be confident that the public key is under control of the identified L3DL protocol entity.

# Do Not Be Afraid



# This is NOT X.509

- These need not be X.509 certificates
- X.509 is much more complicated than we need
- They are just signatures of one key (the session key supplied in the Key field of the OPEN PDU) by another key (the trust anchor)
- Every device must have TA burned in

# Verify is the Same

- The two methods are indistinguishable
- The key provided in the OPEN PDU is used to verify the signatures of subsequent PDUs.
- The difference that PKI-based keys may be verified against the trust anchor when the OPEN PDU is received.

# The Choice of Which Keying is Left to the Operator

# Request WG Adoption

# L3DL-ULPC

## Upper Layer Protocol Configuration

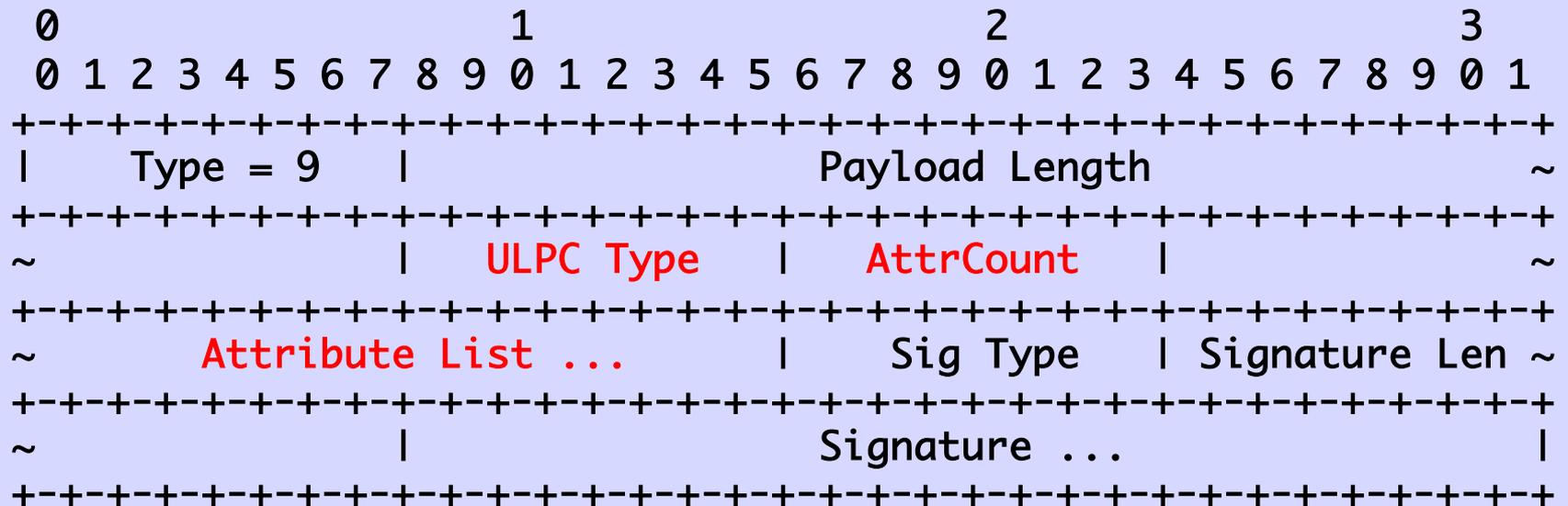
draft-ymbk-lsvr-l3dl-ulpc-02

LSVR WG

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# L3DL PDU for ULPC



Provide the minimal set  
of configuration  
parameters for BGP  
OPEN to succeed

Not to replace or  
conflict with data  
exchanged by  
BGP OPEN

Multiple sources of  
truth are a recipe for  
complexity and pain

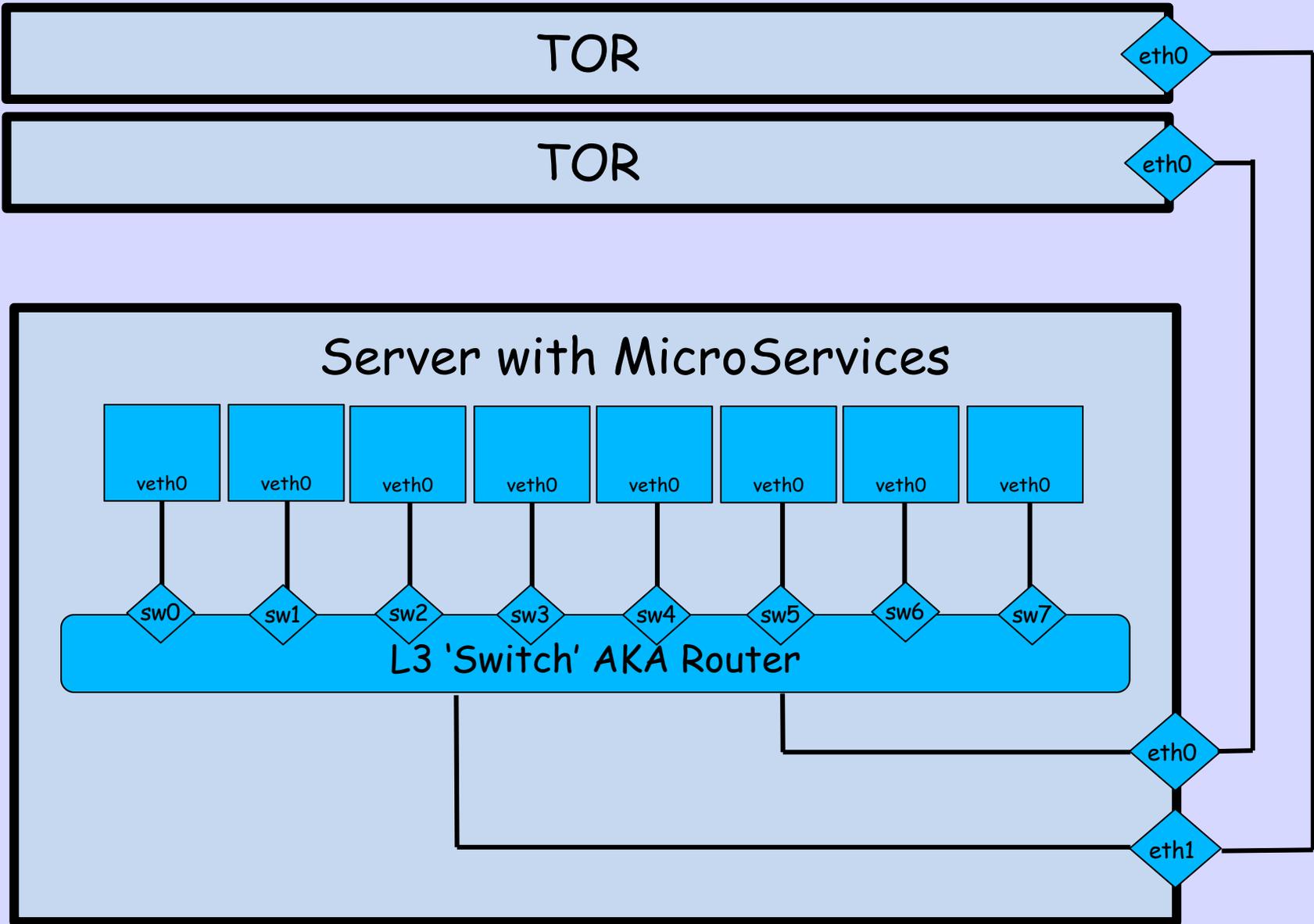


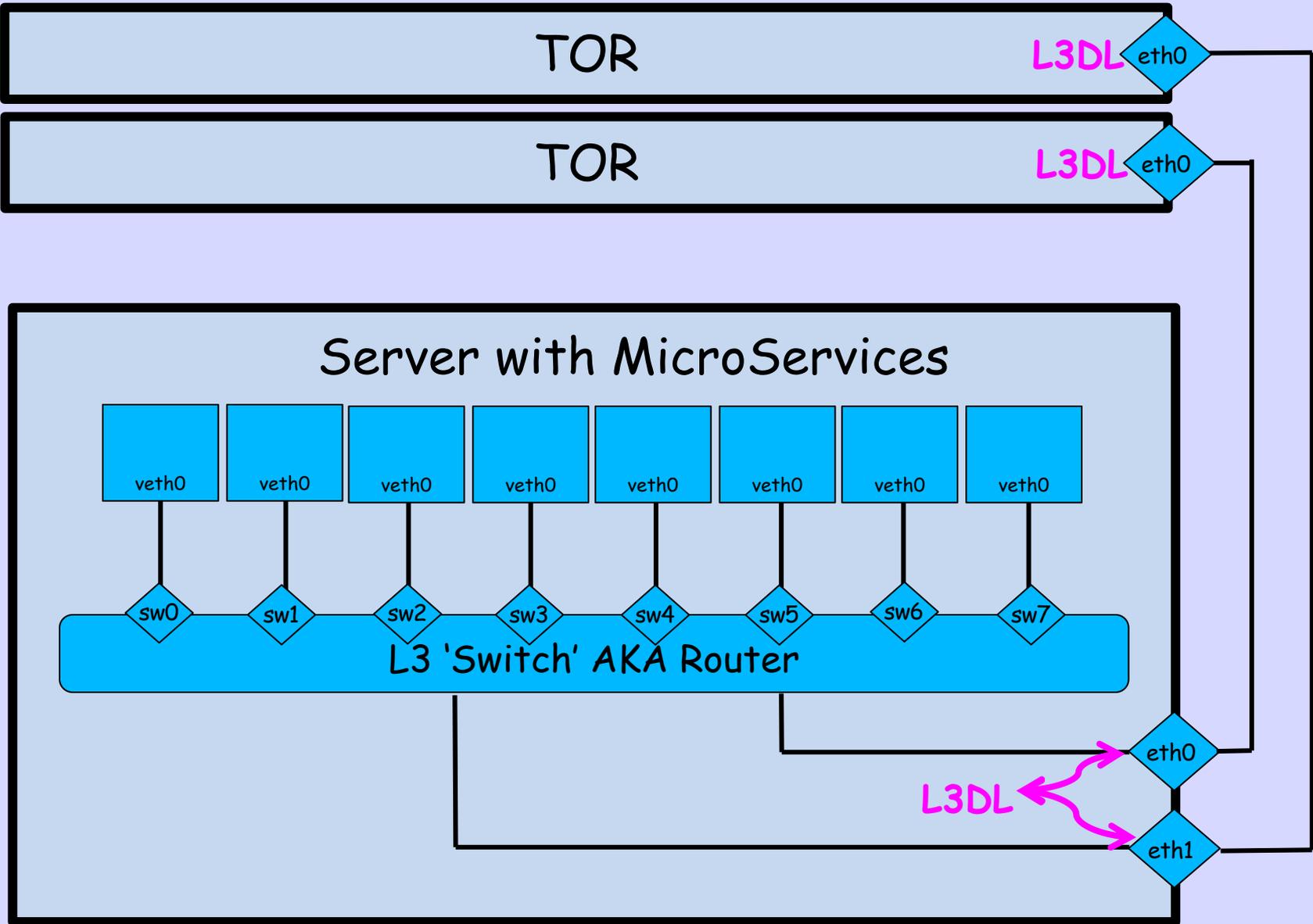
Yes, there is one  
for IPv6 😊

# Request WG Adoption

And For Dessert

An Ops Hack  
(not a draft)  
At Layer 3  
With L3DL





L3DL Config:  
 Interface eth0  
 Interface eth1

# Active and Passive

```
protocols {  
  isis {  
    interface lo0.0 passive;  
    interface ge-0/0/0.0 level 2 metric 2;  
    interface ge-0/0/1.0 passive;  
    interface ge-0/0/2.0 level 2 metric 42;  
    interface gr-0/2/0.0 passive;  
  }  
}
```

# Active and Passive

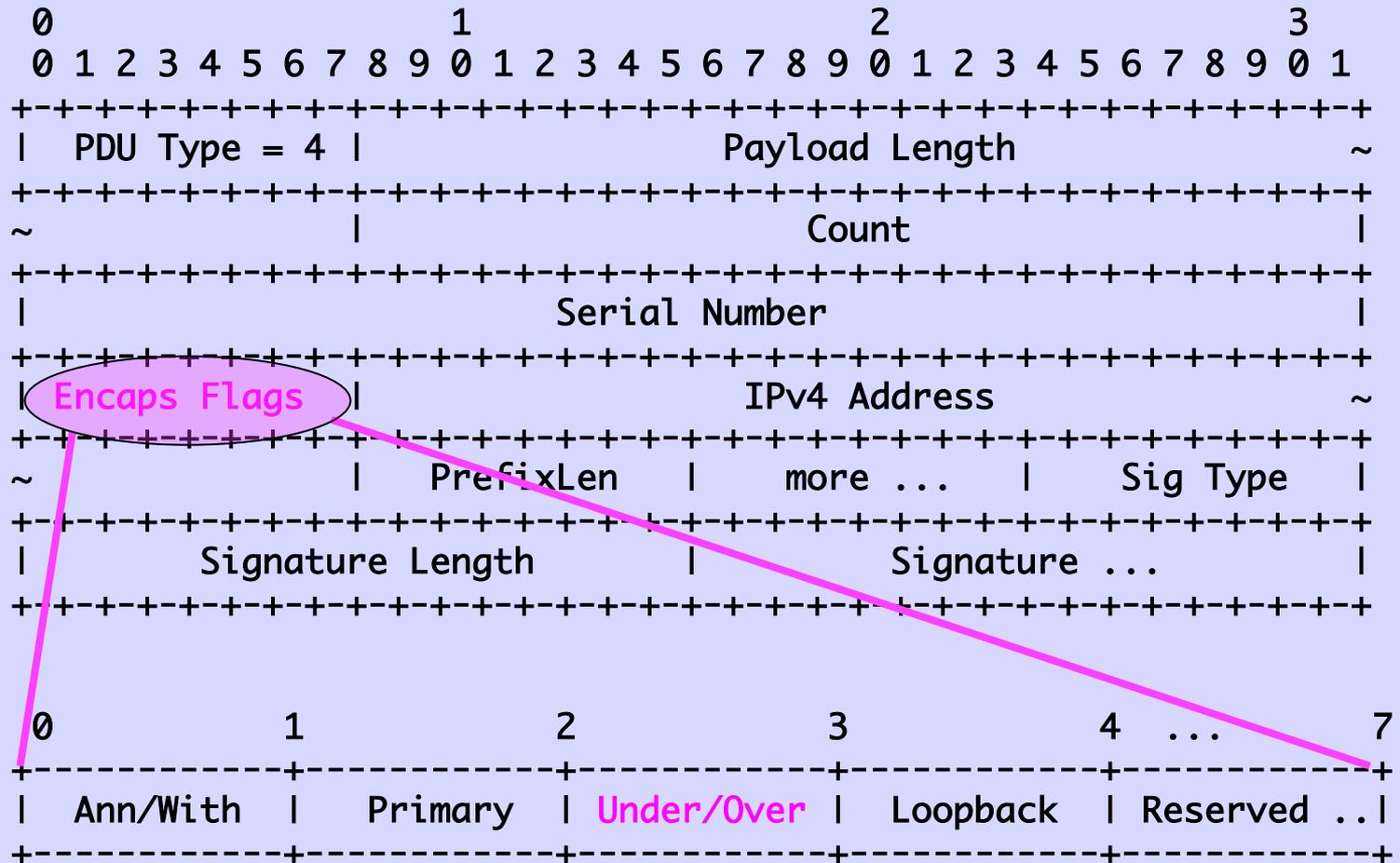
`interface ge-0/0/0.0 level 2 metric 2;`

- It sends and receives protocol
- It injects its L3 into protocol

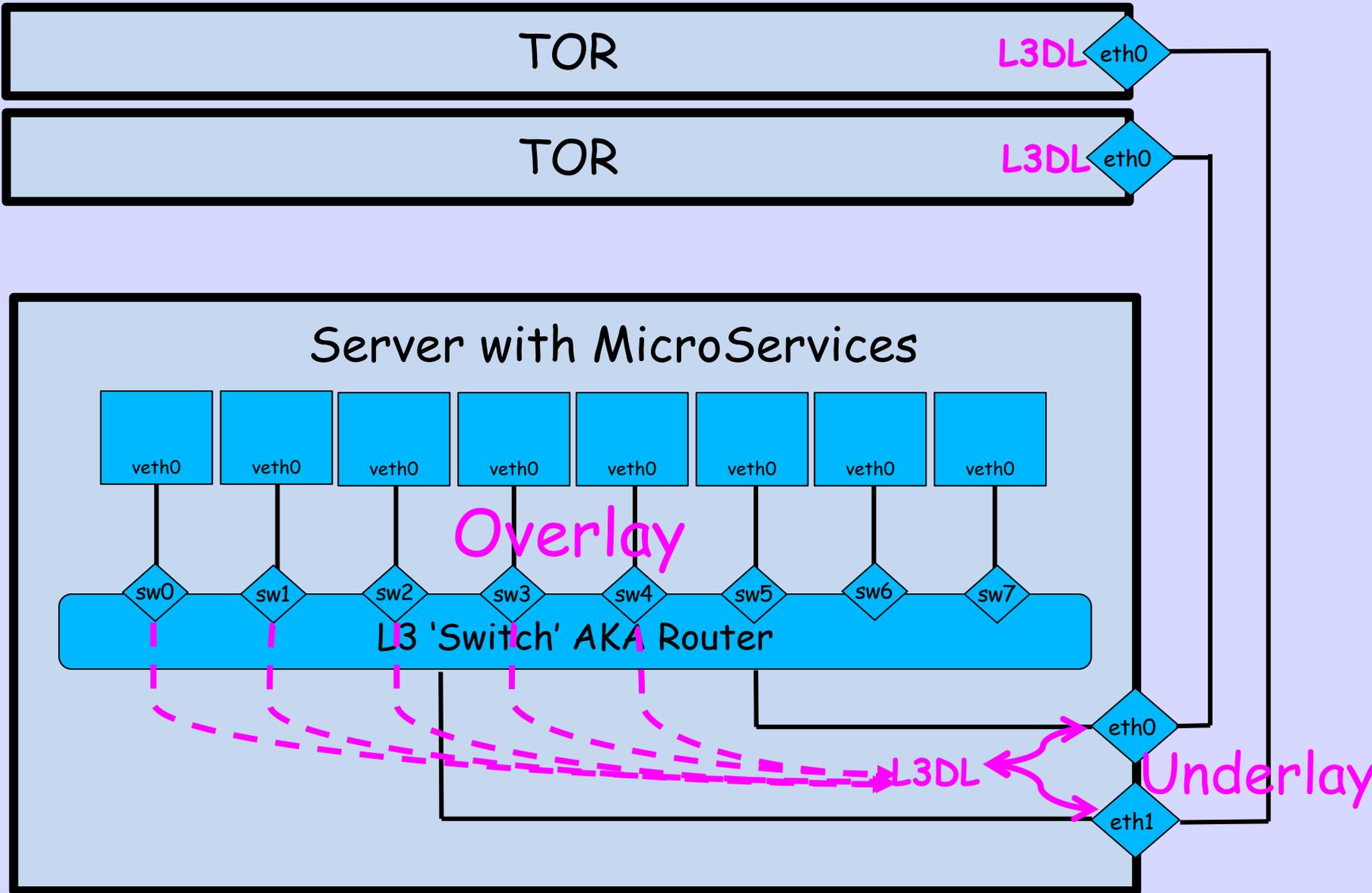
`interface ge-0/0/1.0 passive;`

- It DOES NOT send or receive protocol
- It injects its L3 into protocol

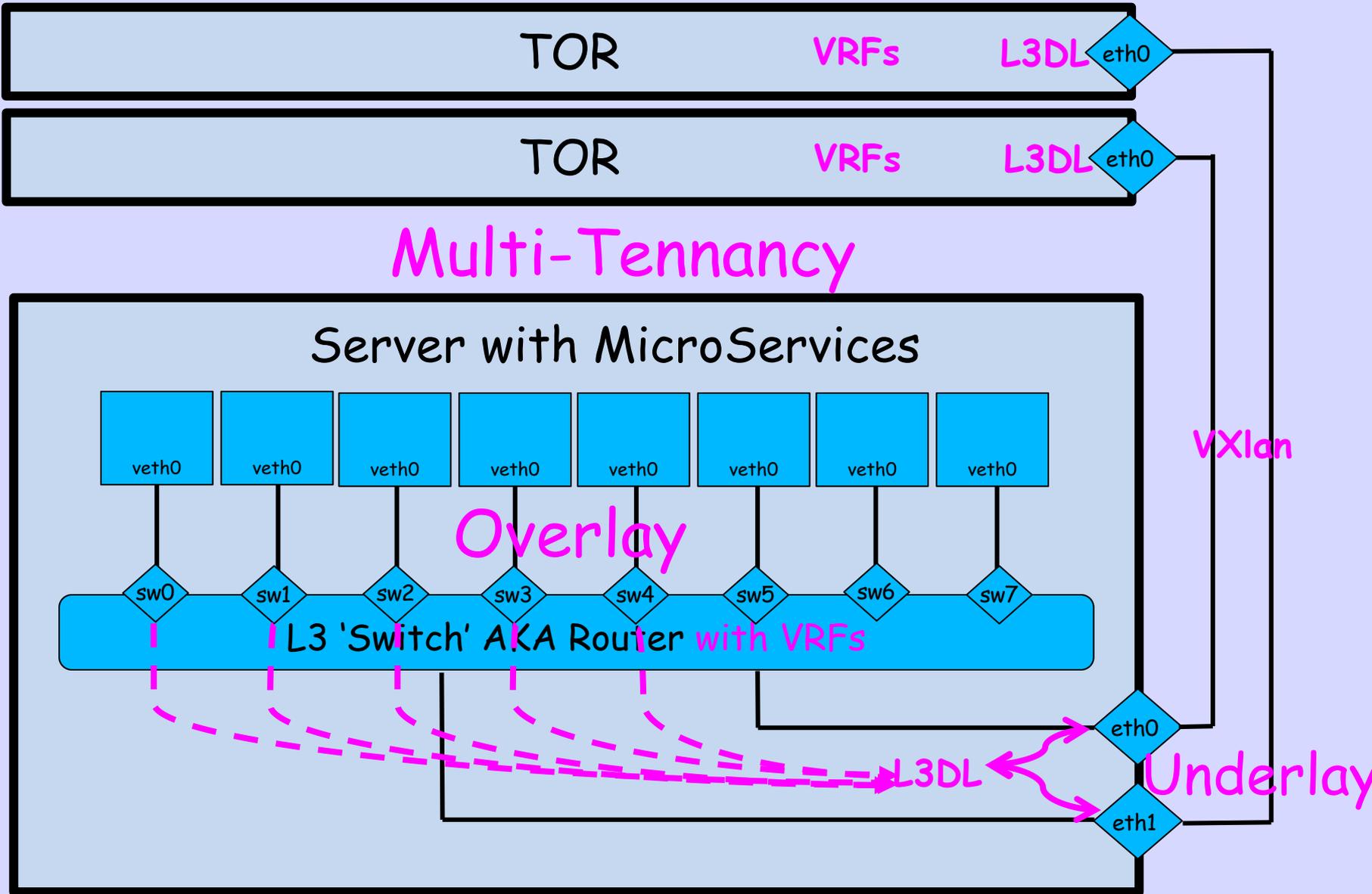
# Announce/Withdraw



Underlay == Passive  
 Overlay == Active



L3DL Config:  
 Interface eth0  
 Redistribute sw[0-7] as overlay



L3DL Config:  
 Interface eth0  
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# Ops Considerations

- Hundreds of  $\mu$ Services on a server
- 30-40 servers per rack
- Can cross racks, pods, ...
- Service mobility
  - Creation and Deletion
  - $\mu$ service failure
  - Server failure
- It's Quiet: Only changes are propagated