

REMOTE SOFTWARE INTEGRITY VERIFICATION USING TRUSTED COMPUTING GROUP TPM

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V1b

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Introduction

Remote software integrity verification is a mechanism that can be used to determine the authenticity of software installed on a fielded device such as a router or firewall.

This ppt outlines work submitted as:

- draft-fedorkow-rats-network-device-attestation-01

The work is based on Trusted Computing Group document:

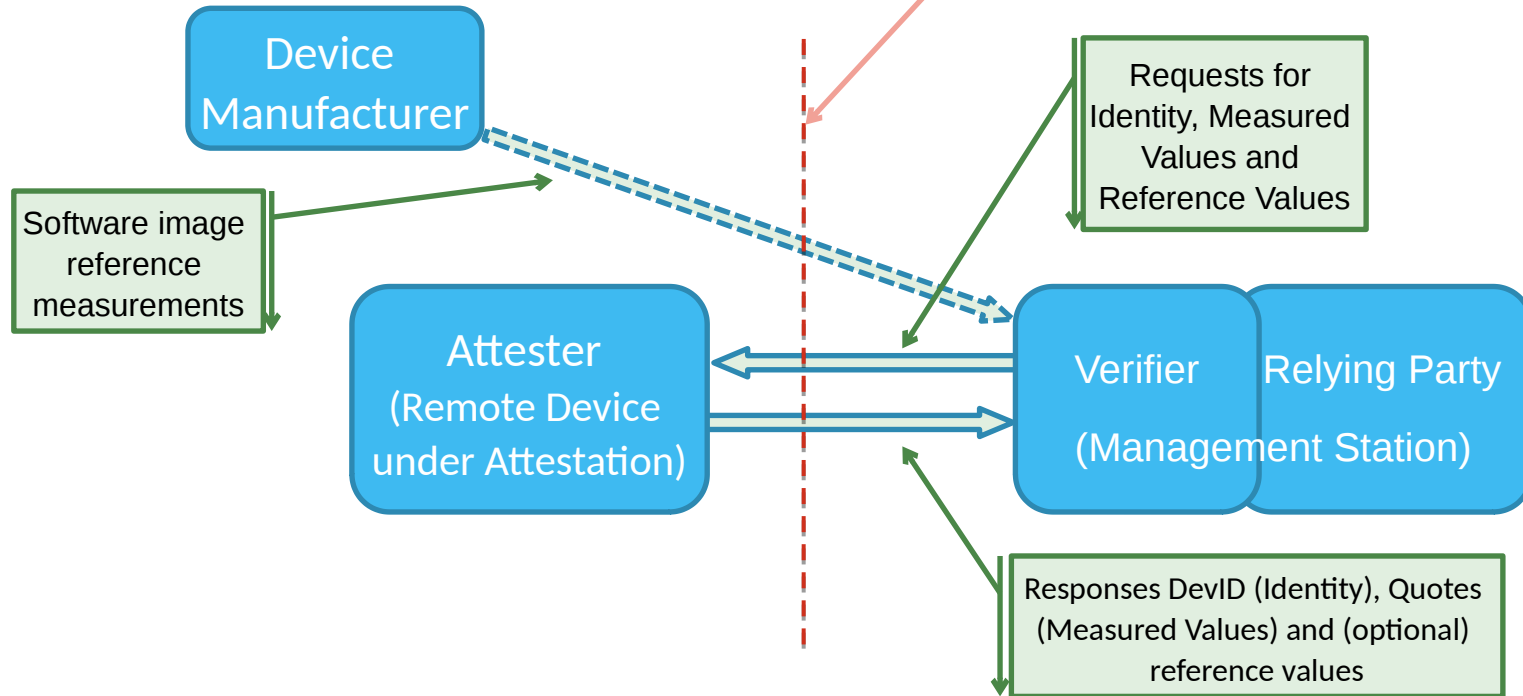
- [TCG Remote Integrity Verification: Network Equipment Remote Attestation System](#)
- https://trustedcomputinggroup.org/wp-content/uploads/TCG-NetEq-Attestation-Workflow-Outline_v1r9b_pubrev.pdf

Problem Statement

- How do you know what software is actually running on a device?
 - You could ask it, but it might not tell the truth
 - Attestation ('measured boot') establishes a chain of trust where each link measures the next before it starts
 - The TPM reports the results, signed by a key known only by the TPM
- A workflow must be established where the entity that wants the validation may query the device in question via standard protocols.
- Current RIV Scope:
 - “*Things that have a TPM, use YANG and don't Sleep*”
 - Compatibility with existing TPM practice is critical
 - Addition of protocol suites other than YANG (e.g. IIoT) would extend the scope

RIV Information Flow

RIV addresses traffic crossing the boundary to the remote device



Security Considerations: Attacks Against RIV

Bad Stuff Can Happen:

- Keys may be compromised
- A counterfeit device may attempt to impersonate (spoof) a known authentic device
- Man-in-the-middle attacks may be used by a counterfeit device to attempt to deliver responses that originate in an actual authentic device
- Replay attacks may be attempted by a compromised device.

Defense Against Key Compromise

- RIV depends on keys generated inside the TPM for both Identity and Attestation
 - Secret keys cannot be extracted from the TPM*
- Certificate provenance must be managed carefully by device manufacturer
 - i.e., be careful of what you sign.

* Unless you find a bug or mount a very challenging physical attack

Defense Against Counterfeit Devices

- RIV depends on IEEE 802.1AR Device ID credentials protected by the TPM
 - Manufacturers should provision Initial Device Identity (IDevID)
 - Device Owners can (optionally) provision Local Device ID (LDevID)
- Pre-provisioned IDevID allows for Secure Zero Touch Provisioning (e.g. RFC 8572)

Defense Against Man-in-the-Middle Attacks

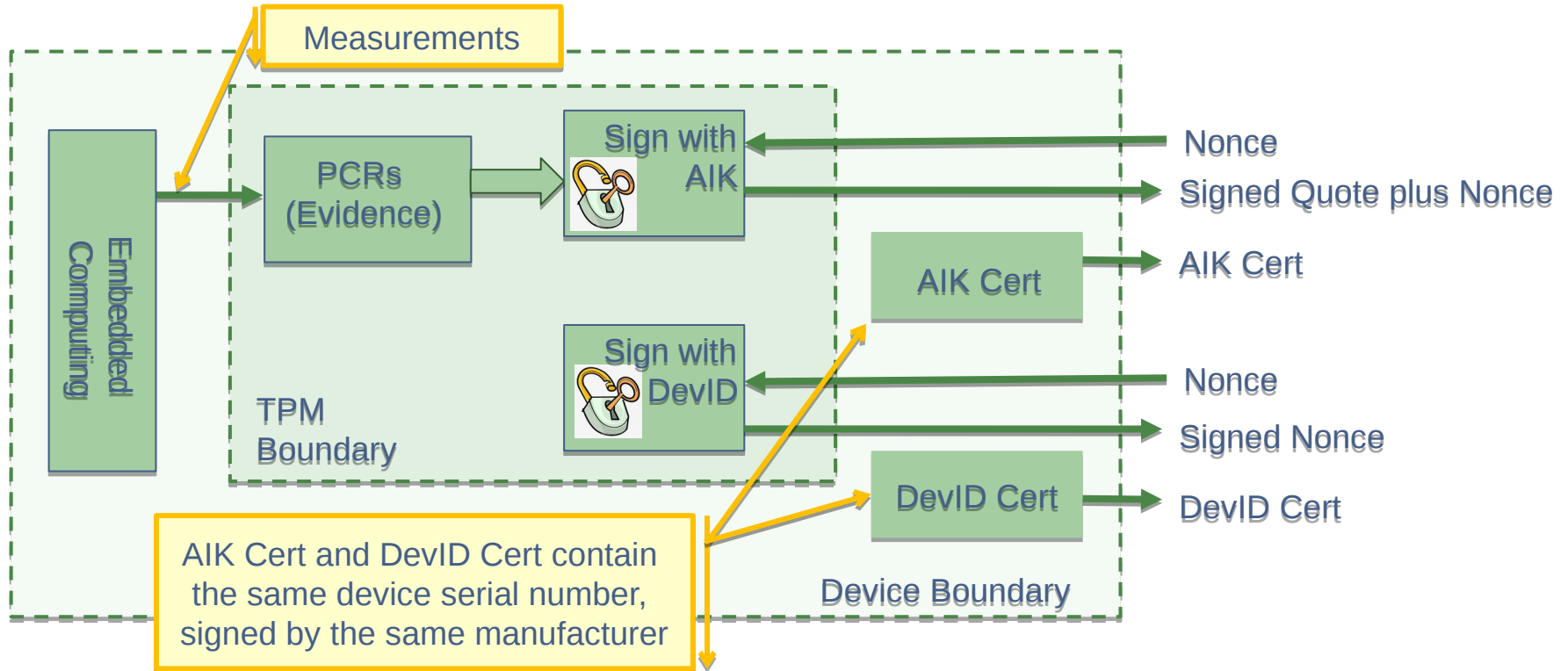
- Identity depends on difficult-to-forge DevID
- Software Attestation evidence is collected *and signed* inside the TPM
...using an Attestation key that can't be used to sign anything else

Implications:

- RIV calls for Separate DevID and Attestation keys
- The Attestation Certificate must include the same Identity information as the IDevID*
- Signed TPM data structures must be transmitted without modification

* See Asokan Man in the Middle Attack, RFC 6813

RIV Man-in-the-Middle Defense



Defense Against Replay Attacks

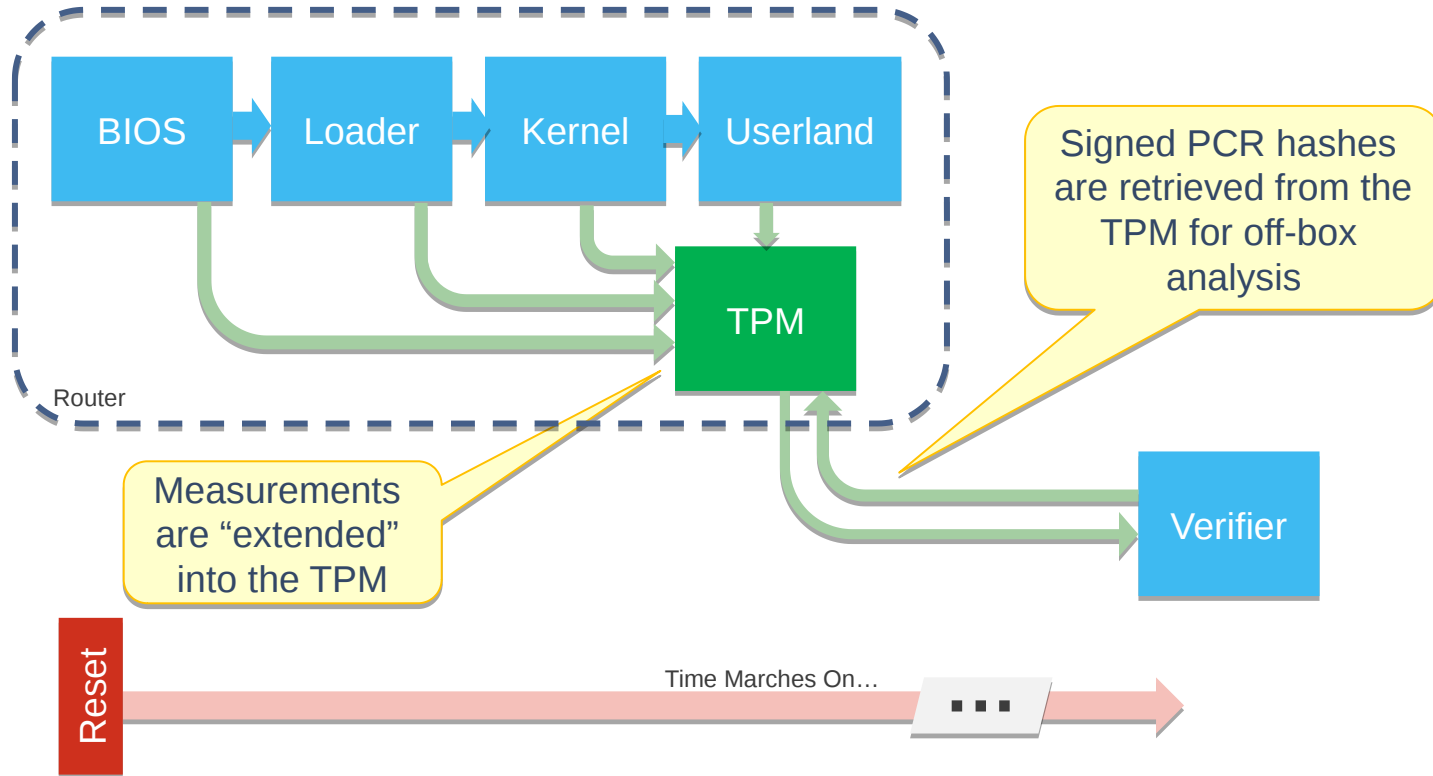
- All exchanges to prove Identity or provide software integrity evidence (“TPM quotes”) contain Nonces that prove freshness
 - Verifier or Relying Party makes up the Nonce
 - Signed TPM data structures contain the Nonce, returning proof to the Verifier or Relying Party
- TUDA (draft-birkholz-rats-tuda-01) provides an alternate way to prevent replay of quotes
 - not currently in the YANG model (draft-birkholz-rats-basic-yang-module-01)

Conclusion

- TPM rules provide difficult-to-forgo evidence of identity and software integrity
- But that means the TPM data structures must be transmitted unmodified.

BACKUP

TCG Attestation Information Flow



What's So Hard about This?

- Device Health Attestation is dependent on strong device identity
 - No point in attesting the state of a box if you don't know which one it is!
- It's inherently multivendor
 - A single vendor can collect the measurements, but to be useful, someone off-box has to ask for the results and evaluate them
- Software configurations are (almost) infinitely variable.
 - Determining if a chain of hashes is “good” or not is harder than “if (a==b)”
 - Common Multi-threaded OSs don't promise deterministic ordering, complicating hash chain analysis

RIV Protocol Summary

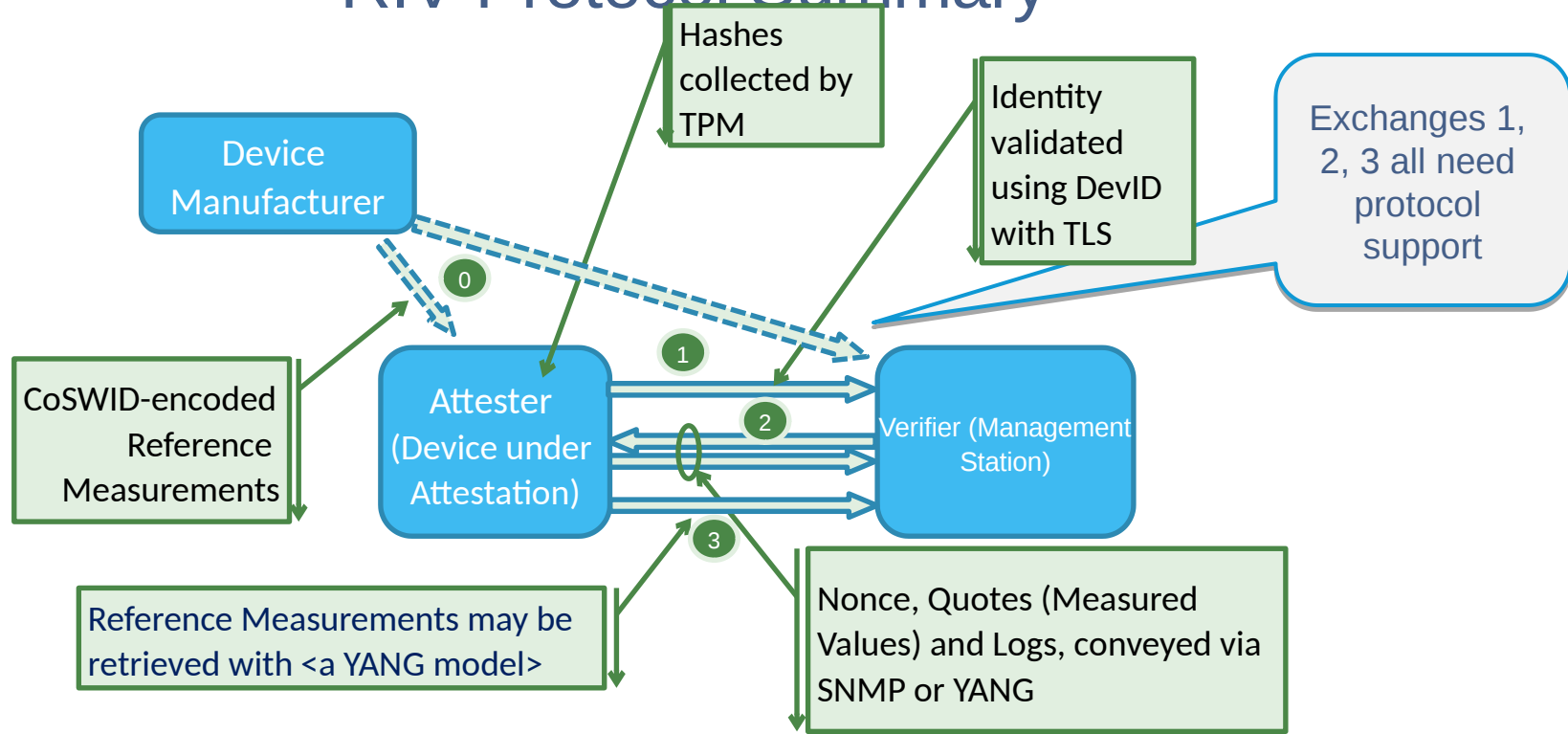


Figure 4: RIV Protocol and Encoding Summary