# SRv6 for Deterministic Networking

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# Why Deterministic Networking?

Use case category	Use Cases	User Experienced Data Rate	E2E Latency	Speed	Reliability
еМВВ	UHD, VR, AR	DL: 1 Gbps, UL: 500 Mbps	10 ms	Pedestrian	High
	High speed train	DL: 50 Mbps, UL: 25 Mbps	10 ms	Up to 500 km/h	High
	3D Connectivity: Aircrafts	DL: 15 Mbps, UL: 7.5 Mbps	10 <u>ms</u>	Up to 1000 km/h	Extremely High
	Ultra-low cost networks	DL: 10 Mbps, UL: 10 Mbps	50 ms	0-50 km/h	Low
	50 Mbps everywhere	DL: 50 Mbps, UL: 25 Mbps	10 ms	0-120 km/h	Medium
	Tactile internet	DL: 50 Mbps, UL: 25 Mbps	<1 ms	Pedestrian	Medium
Mission Critical <u>IoT</u>	Automatic traffic control/driving Collaborative robots Remote object manipulation –Remote surgery	DL: 50 kbps~10 bps; UL: a few bps~10 Mbps	1 <u>ms</u>	0-500 km/h	Extremely High
	eHealth: Extreme Life Critical Public safety	DL: 10 Mbps, UL: 10 Mbps	10 ms	0-500 km/h	Extremely High
	3D Connectivity: Drones				****
Massive LoT	Smart wearables (clothes) Sensor networks	Low (typically 1-100 kbps)	Seconds to hours	0-500 km/h	Medium
	Mobile video surveillance	DL: 300 Mbps, UL: 50 Mbps	10 <u>ms</u>	0-120 km/h	Medium
	News and information	DL: Up to 200 Mbps UL: Modest (e.g. 500 kbps)	<100 ms	0-500 km/h	Medium
	Local, Regional, National				
	Natural disaster	DL: 0.1-1 Mbps, UL: 0.1-1 Mbps	not critical	0-120 km/h	High

- New Applications in 5G
  - AR, VR
  - Industry
  - IoT
- New Requirement for Network
  - Strict SLA Guarantee: E2E Latency, Reliability...
- New Technologies?
  - Deterministic Networking(DetNet)
  - DetNet provides a capability to carry specified data flows for real-time applications with extremely low data loss rates and bounded latency within a network domain

#### DetNet Overview

#### Key Technologies

#### Resource Allocation:

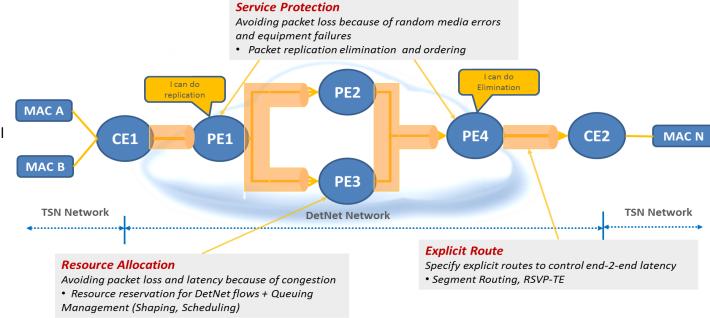
- · e.g., buffer space or link bandwidth, for DetNet flow
- Resource allocation addresses two of the DetNet QoS requirements: latency and no congestion loss packet loss.

#### Service Protection:

- DetNet flow is replicated and transmitted through non-parallel paths at the same time
- Redundant DetNet flows are eliminated in a merge node.
- No packet loss when one of the path fails compared to traditional switchover from active path to standby path

#### Explicit Route:

 The paths are typically explicit routes so that they do not normally suffer temporary interruptions caused by the convergence of routing



### Implement DetNet in an SRv6 Domain

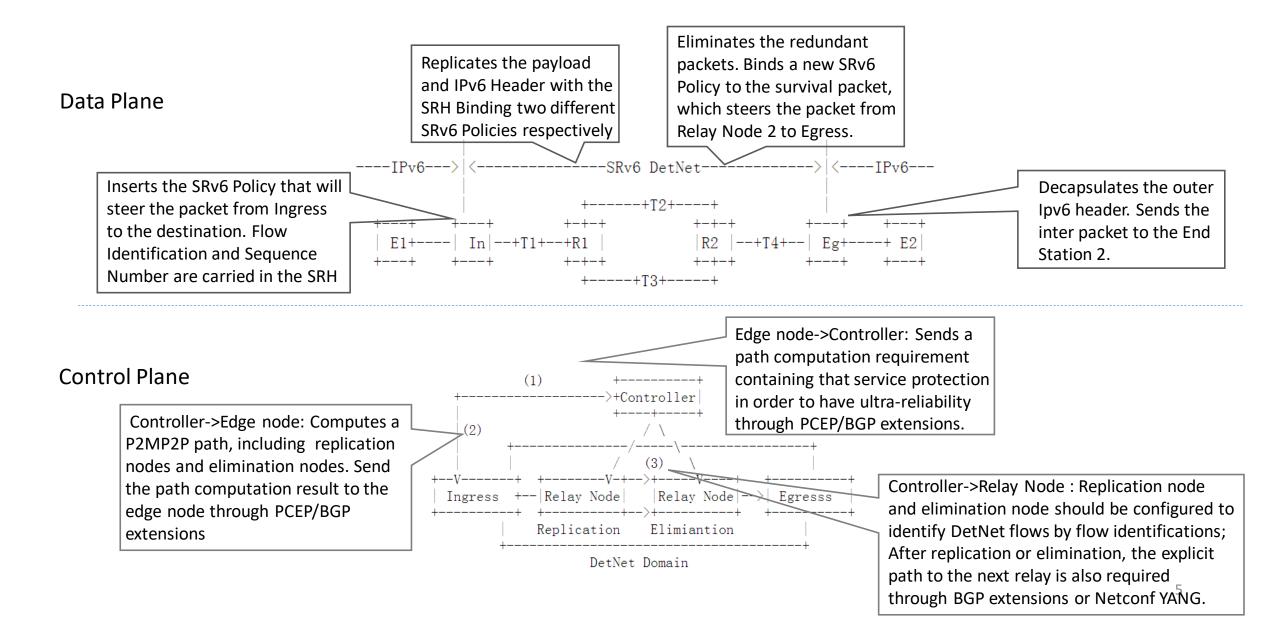
#### Why SRv6?

- Source Routing: SRv6 could steer the DetNet flows through the network according to an explicit path with allocated resources;
- Network Programming: SRv6 applies instructions (functions) to packets in some special nodes (or even all the nodes)
  along the path in order to guarantee, e.g., service protection and congestion protection.
- Meta Data: SRH TLVs support meta-data for segment processing, which could be used to carry DetNet meta data, e.g., flow identification and sequence number.
- Why not?!

\*RFC 8402: Segment Routing Architecture

\*draft-ietf-6man-segment-routing-header-26: IPv6 Segment Routing Header (SRH)

### SRv6 for DetNet Service Protection



### DetNet SRv6 Data Plane Requirement

- A method of identifying the DetNet payload type;
- A suitable explicit route to deliver the DetNet flow; (e.g., Segment List in SRH)
- A method of indicating packet processing, such as PREOF; (detailed in next slides)
- A method of identifying the DetNet flow; (detailed in next slides)
- A method of carrying DetNet sequence number; (detailed in next slides)
- A method of carrying queuing and forwarding indication to do congestion protection; (not now)

#### DetNet SRv6 Data Plane Solution

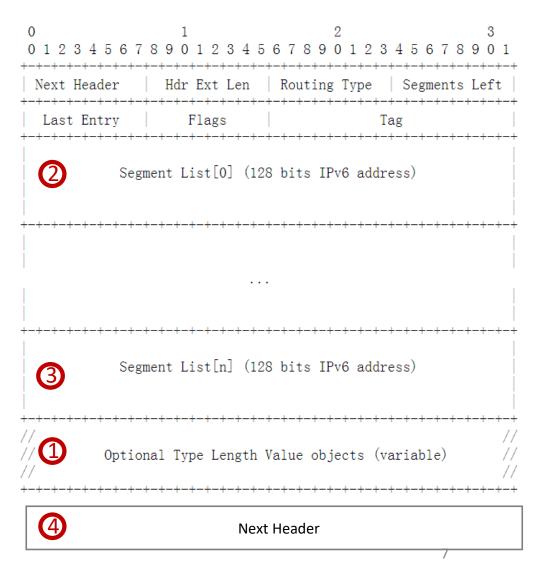
Flow Identification(20bits) and Sequence Number(28bits) are carried in:

• Option1: SRH TLVs

• Opiton2 : arguments in the SID for Relay Node

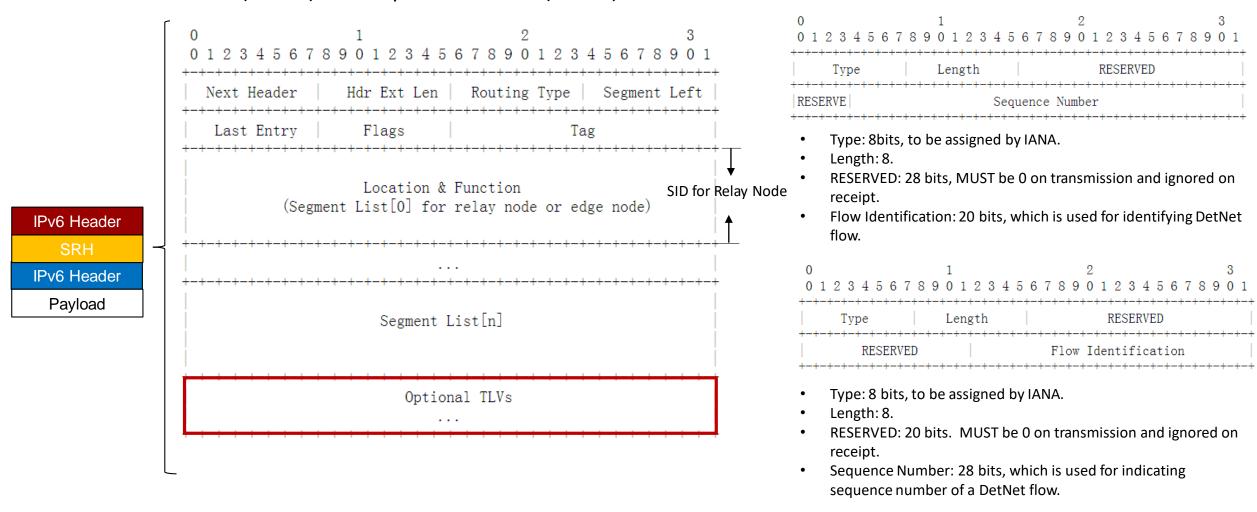
• Option3: DetNet SID in segment list

• Option4: DetNet SRH inside the SRH (Not Reasonable)



# SRv6 Data Plane Solution Option1-Encapsulation

Flow Identification(32bits) and Sequence Number(32bits) are carried as TLVs



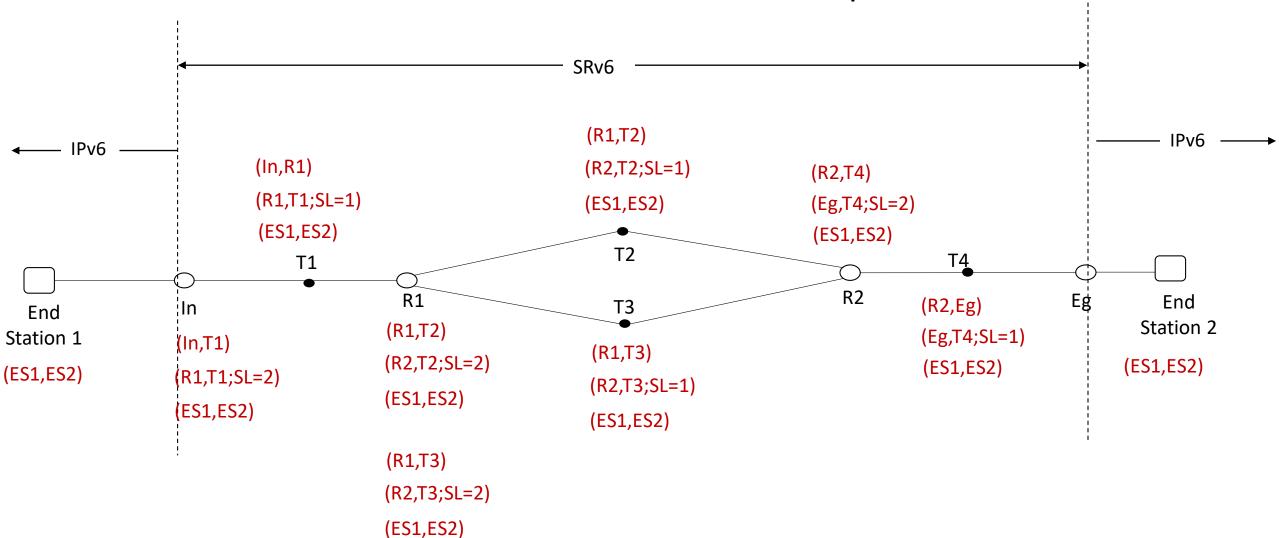
# SRv6 Data Plane Solution Option1-Replication Function

- End. B. Replication: Packet Replication Function
  - IF NH=SRH & SL>0 THEN
  - extract the DetNet TLV values from the SRH
  - 3. create two new outer IPv6+SRH headers: IPv6-SRH-1 and IPv6-SRH-2; Insert the policy-instructed segment lists in each newly create SRH (SRH-1 and SRH-2). Also, add the extracted DetNet TLVs into SRH-1 and SRH-2.
  - 4. remove the incoming outer IPv6+SRH header.
  - 5. create a duplication of the incoming packet.
  - 6. encapsulate the original packet into the first outer IPv6+SRH header: (IPv6-SRH-1) (original packet)
  - 7. encapsulate the duplicate packet into the second outer IPv6+SRH header: (IPv6-SRH-2) (duplicate packet)
  - 8. set the IPv6 SA as the local address of this node.
  - 9. set the IPv6 DA of IPv6-SRH-1 to the first segment of the SRv6 Policy in of SRH-1 segment list.
  - 10. set the IPv6 DA of IPv6-SRH-2 to the first segment of the SRv6 Policy in of SRH-2 segment list.
  - 11. ELSE
  - 12. drop the packet

# SRv6 Data Plane Solution Option2-Elimination Function

- End. B. Elimination: Packet Elimination Function
  - 1. IF NH=SRH & SL>0 & "the packet is not a redundant packet", THEN
  - do not decrement SL nor update the IPv6 DA with SRH[SL]
  - extract the value of DetNet TLVs from the SRH
  - 4. create a new outer IPv6+SRH header
  - insert the policy-instructed segment lists in the newly create SRH and add the retrieved DetNet TLVs in the newly createdSRH
  - 6. remove the incoming outer IPv6+SRH header.
  - 7. set the IPv6 DA to the first segment of the SRv6 Policy in the newly created SRH
  - 8. ELSE
  - 9. drop the packet

### DetNet SRv6 Data Plane Solution Example

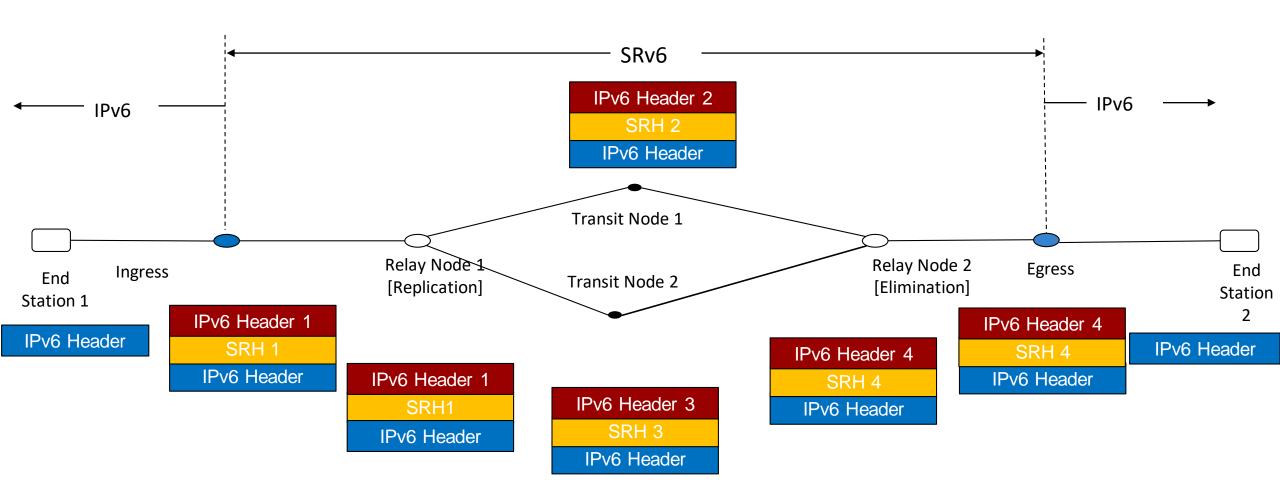


# Next Step

- Collect Feedback from SPRING
- Comments and discussions in the mailing list
- Seek for Corporation

# Thanks

#### SRv6 Based PREOF



#### SRv6 based DetNet

- SRv6 Network Programming:
  - Service Protection:
    - Carry Flow Identification and Sequence Number in optional TLV;
    - Define new functions for packet replication & elimination

