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Applicability of GMPLS for B100G Optical Transport Network  
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Abstract

This document examines the applicability of using current existing GMPLS routing and signalling mechanisms to set up ODUk (e.g., ODUFlex) LSP over ODUCn links, as defined in the 2016 version of G.709.

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## 1. Introduction

The current GMPLS routing [RFC7138] and signalling [RFC7139] extensions support the control of OTN signals and capabilities that were defined in the 2012 version of G.709 [ITU-T\_G709\_2012].

In 2016 a new version of G.709 was published: [ITU-T\_G709\_2016]. This version introduces new higher rate OTU and ODU signals, termed OTUCn and ODUCn respectively, which have a nominal rate of  $n \times 100$  Gbit/s. According to the definition in G.709 [ITU-T\_G709\_2016], OTUCn and ODUCn perform only section layer role and ODUCn supports only ODUk clients. This document focuses on the use of existing GMPLS mechanisms to set up ODUk (e.g., ODUFlex) LSP over ODUCn links, independently from how these links have been set up

This document presents an overview of the OTUCn and ODUCn signals introduced in [ITU-T\_G709\_2016] and analyses how the current GMPLS routing and signalling mechanisms can be utilized to setup ODUk (e.g., ODUFlex) LSPs over ODUCn links.

Note: after discussion, the authors did not see any impact of 2020 version of G.709 on this draft.

## 2. OTN terminology used in this document

- a. OPUCn: Optical Payload Unit - Cn. Where Cn = number of n-bit client data entities.
- b. ODUCn: Optical Data Unit - Cn.
- c. OTUCn: Fully standardized Optical Transport Unit - Cn.
- d. OTUCn-M: This signal is an extension of the OTUCn signal introduced above. This signal contains the same amount of overhead as the OTUCn signal, but contains a reduced amount of payload area. Specifically, the payload area consists of M 5G tributary slots (where M is strictly less than 20\*n).
- e. PSI: OPU Payload Structure Indicator. This is a 256-byte signal that describes the composition of the OPU signal. This field is a concatenation of the Payload type (PT) and the Multiplex Structure Indicator (MSI) defined below.
- f. MSI: Multiplex Structure Indicator. This structure indicates the grouping of the tributary slots in an OPU payload area that realizes a client signal which is multiplexed into an OPU. The individual clients multiplexed into the OPU payload area are distinguished by the Tributary Port number (TPN).

Detailed description of these terms can be found in [ITU-T\_G709\_2016].

## 3. Overview of the OTUCn/ODUCn in G.709

This section provides an overview of OTUCn/ODUCn signals defined in [ITU-T\_G709\_2016].

### 3.1. OTUCn

In order to carry client signals with rates greater than 100 Gbit/s, [ITU-T\_G709\_2016] takes a general and scalable approach that decouples the rates of OTU signals from the client rate. The new OTU signal is called OTUCn, and this signal is defined to have a rate of

(approximately)  $n \times 100\text{G}$ . The following are the key characteristics of the OTUCn signal:

- a. The OTUCn signal contains one ODUc. The OTUCn and ODUc signals perform digital section roles only (see [ITU-T\_G709\_2016]:Section 6.1.1)
- b. The OTUCn signals can be viewed as being formed by interleaving  $n$  OTUC signals (which are labeled 1, 2, ...,  $n$ ), each of which has the format of a standard OTUk signal without the FEC columns (per [ITU-T\_G709\_2016]Figure 7-1). The ODUc have a similar structure, i.e. they can be seen as being formed by interleaving  $n$  instances of ODU signals (respectively). The OTUC signal contains the ODU signals, just as in the case of fixed rate OTUs defined in G.709 [ITU-T\_G709\_2016].
- c. Each of the OTUC "slices" have the same overhead as the standard OTUk signal in G.709 [ITU-T\_G709\_2016]. The combined signal OTUCn has  $n$  instances of OTUC overhead, ODU overhead.
- d. The OTUC signal has a slightly higher rate compared to the OTU4 signal (without FEC); this is to ensure that the OPUC payload area can carry an ODU4 signal.

As explained above, within G.709 [ITU-T\_G709\_2016], the OTUCn, ODUc and OPUCn signal structures are presented in a (physical) interface independent manner, by means of  $n$  OTUC, ODUc and OPUC instances that are marked #1 to # $n$ . Specifically, the definition of the OTUCn signal does not cover aspects such as FEC, modulation formats, etc. These details are defined as part of the adaptation of the OTUCn layer to the optical layer(s). The specific interleaving of OTUC/ODUC/OPUC signals onto the optical signals is interface specific and specified for OTN interfaces with standardized application codes in the interface specific recommendations (G.709.x).

OTUCn interfaces can be categorized as follows, based on the type of peer network element (see Figure 1):

- a. inter-domain interfaces: These types of interfaces are used for connecting OTN edge nodes to (a) client equipment (e.g. routers) or (b) hand-off points from other OTN networks. ITU-T has standardized the Flexible OTN (FlexO) interfaces to support these functions. For example, Recommendation [ITU-T\_G709.1] specifies a flexible interoperable short-reach OTN interface over which an OTUCn ( $n \geq 1$ ) is transferred, using bonded FlexO interfaces which belong to a FlexO group.

- b. intra-domain interfaces: In these cases, the OTUCn is transported using a proprietary (vendor specific) encapsulation, FEC etc. It may also be possible to transport OTUCn for intra-domain links using FlexO.

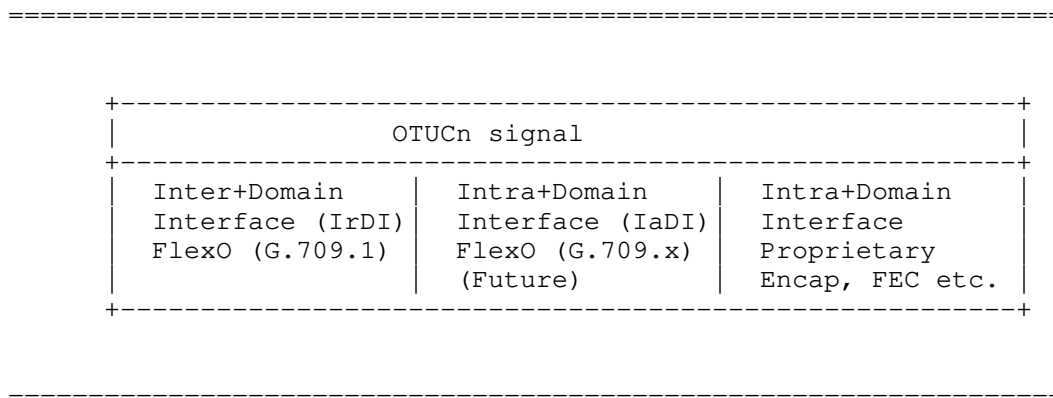


Figure 1: OTUCn transport possibilities

#### 3.1.1. OTUCn-M

The standard OTUCn signal has the same rate as that of the ODUcn signal as shown in Table 1. This implies that the OTUCn signal can only be transported over wavelength groups which have a total capacity of multiples of (approximately) 100G. Modern DSPs support a variety of bit rates per wavelength, depending on the reach requirements for the optical path. In other words, it is possible to extend the reach of an optical path (i.e. increase the physical distance covered) by lowering the bitrate of the digital signal that is modulated onto the optical signals. If the total rate of the ODUk LSPs planned to be carried over an ODUcn link is smaller than  $n \times 100G$ , it is possible to "crunch" the OTUCn not to transmit some of unused timeslots. With this in mind, ITU-T supports the notion of a reduced rate OTUCn signal, termed the OTUCn-M. The OTUCn-M signal is derived from the OTUCn signal by retaining all the  $n$  instances of overhead (one per OTUC slice) but with only  $M$  ( $M$  is less than  $20 \times n$ ) OPUCn tributary slots available to carry ODUk LSPs.

As the "crunching" algorithm is not standardized, knowing the value of  $M$  is not enough to decide the timeslot availability.

### 3.2. ODU<sub>Cn</sub>

The ODU<sub>Cn</sub> signal [ITU-T\_G709\_2016] can be viewed as being formed by the appropriate interleaving of content from  $n$  ODU<sub>C</sub> signal instances. The ODU<sub>C</sub> frames have the same structure as a standard ODU -- in the sense that it has the same Overhead area, and the payload area -- but has a higher rate since its payload area can embed an ODU<sub>4</sub> signal.

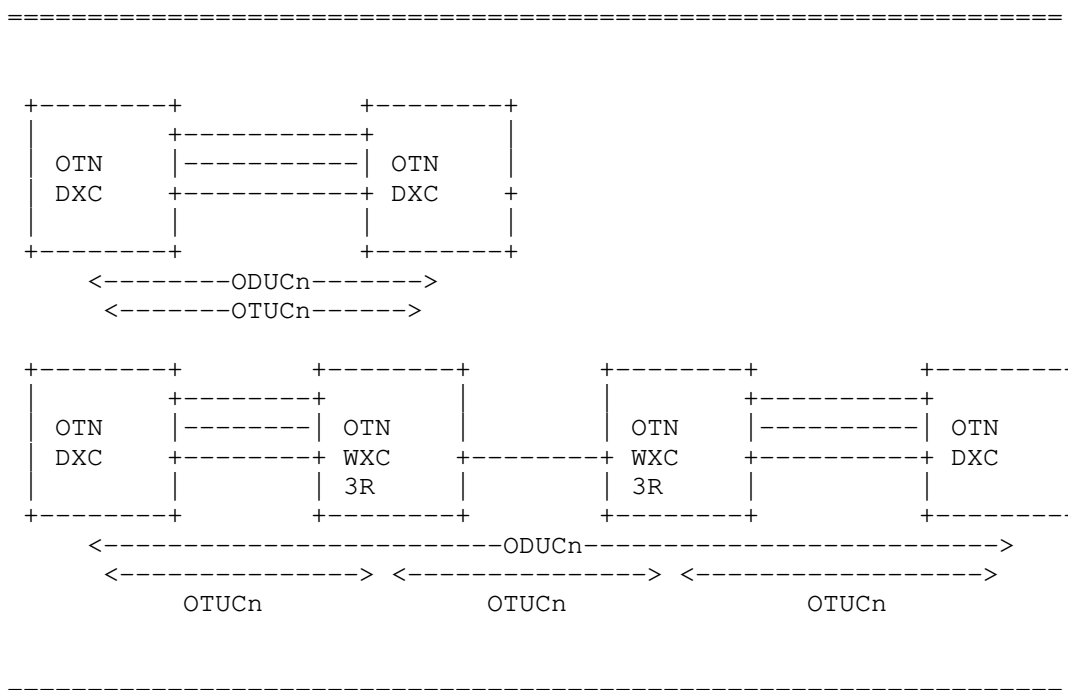
The ODU<sub>Cn</sub> signals have a rate that is captured in Table 1.

ODU Type	ODU Bit Rate
ODU <sub>Cn</sub>	$n \times 239/226 \times 99,532,800 \text{ Kbit/s} = n \times 105,258,138.053 \text{ Kbit/s}$

Table 1: ODU<sub>Cn</sub> rates

The ODU<sub>Cn</sub> is a multiplex section ODU signal, and is mapped into an OTU<sub>Cn</sub> signal which provides the regenerator section layer. In some scenarios, the ODU<sub>Cn</sub>, and OTU<sub>Cn</sub> signals will be co-terminated, i.e. they will have identical source/sink locations. [ITU-T\_G709\_2016] allows for the ODU<sub>Cn</sub> signal to pass through a digital regenerator node which will terminate the OTU<sub>Cn</sub> layer, but will pass the regenerated (but otherwise untouched) ODU<sub>Cn</sub> towards a different OTU<sub>Cn</sub> interface where a fresh OTU<sub>Cn</sub> layer will be initiated (see Figure 2). In this case, the ODU<sub>Cn</sub> is carried by 3 OTU<sub>Cn</sub> segments.

Specifically, the OPUC<sub>n</sub> signal flows through these regenerators unchanged. That is, the set of client signals, their TPNs, trib-slot allocation remains unchanged. The ODU<sub>Cn</sub> Overhead might be modified if TCM sub-layers are instantiated in order to monitor the performance of the regenerator hops. In this sense, the ODU<sub>Cn</sub> should NOT be seen as a general ODU which can be switched via an ODU<sub>k</sub> cross-connect.

Figure 2: ODU<sub>cN</sub> signal

### 3.3. Time Slot Granularity

[ITU-T\_G709\_2012] has introduced the support for 1.25G granular tributary slots in OPU<sub>2</sub>, OPU<sub>3</sub>, and OPU<sub>4</sub> signals. With the introduction of higher rate signals, it is not practical for the optical networks (and the data plane hardware) to support a very large number of connections at such a fine granularity. [ITU-T\_G709\_2012] has defined the OPUC with a 5G tributary slot granularity. This means that the ODU<sub>cN</sub> signal has  $20 \times n$  tributary slots (of 5 Gbit/s capacity). It is worthwhile considering that the range of tributary port number (TPN) is  $10 \times n$  instead of  $20 \times n$ , which restricts the maximum client signals that could be carried over one single ODU<sub>c1</sub>.

### 3.4. Structure of OPUC<sub>n</sub> MSI with Payload type 0x22

As mentioned above, the OPUC<sub>n</sub> signal has  $20 \times n$  5G tributary slots. The OPUC<sub>n</sub> MSI field has a fixed length of  $40 \times n$  bytes and indicates the availability and occupation of each TS. Two bytes are used for each of the  $20 \times n$  tributary slots, and each such information structure has the following format ([ITU-T\_G709\_2016] G.709:Section 20.4.1):

- a. The TS availability bit indicates if the tributary slot is available or unavailable
- b. The TS occupation bit indicates if the tributary slot is allocated or unallocated
- c. The tributary port number (14 bits) of the client signal that is being carried in this specific TS. A flexible assignment of tributary port to tributary slots is possible. Numbering of tributary ports is from 1 to  $10 \times n$ .

### 3.5. Client Signal Mappings

The approach taken by the ITU-T to map non-OTN client signals to the appropriate ODU containers is as follows:

- a. All client signals are mapped into an ODUk (e.g., ODUFlex) as specified in clause 17 of [ITU-T\_G709\_2016].
- b. ODU Virtual Concatenation has been deprecated. This simplifies the network, and the supporting hardware since multiple different mappings for the same client are no longer necessary. Note that legacy implementations that transported sub-100G clients using ODU VCAT shall continue to be supported.
- c. ODUFlex signals are low-order signals only. If the ODUFlex entities have rates of 100G or less, they can be transported over either an ODUk ( $k=1..4$ ) or an ODUCn. For ODUFlex connections with rates greater than 100G, ODUCn is required.



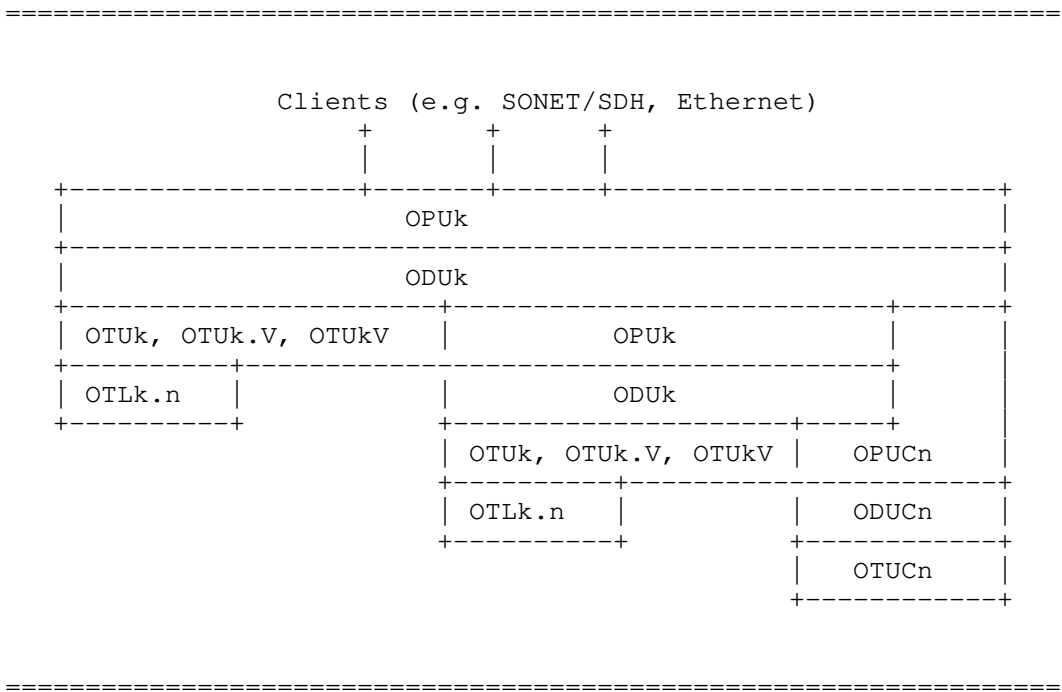


Figure 3: Digital Structure of OTN interfaces (from G.709:Figure 6-1)

4. GMPLS Implications and Applicability

4.1. TE-Link Representation

Section 3 of RFC7138 describes how to represent G.709 OTUk/ODUk with TE-Links in GMPLS. Similar to that, ODUCn links can also be represented as TE-Links, which can be seen in the figure below.

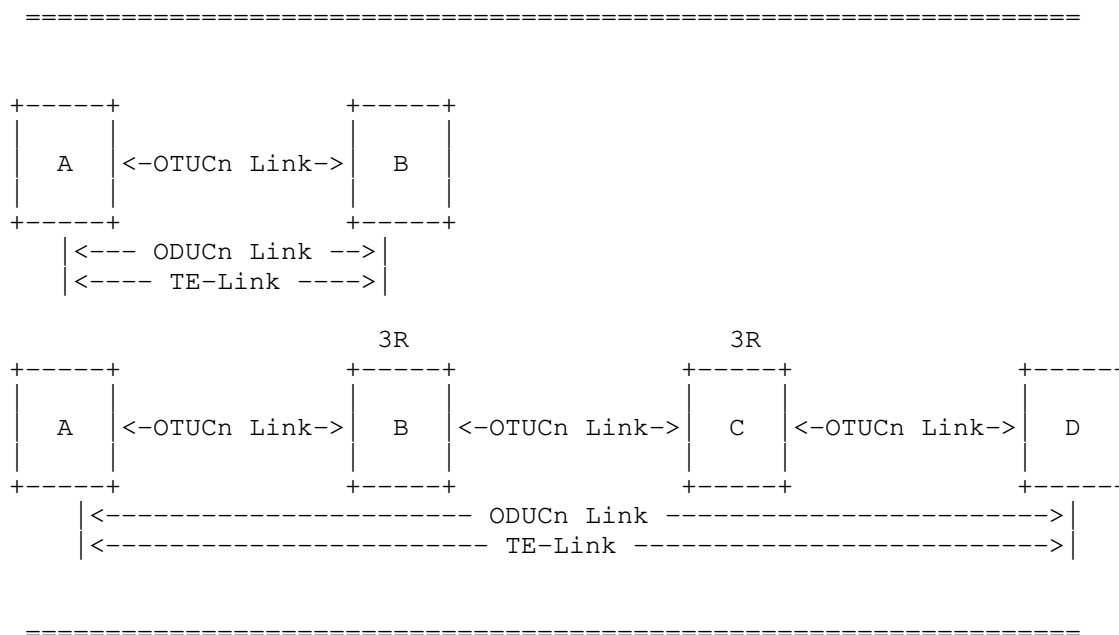


Figure 4: ODUcN TE-Links

Two endpoints of a TE-Link are configured with the supported resource information, which may include whether the TE-Link is supported by an ODUcN or an ODUk or an OTUk, as well as the link attribute information (e.g., slot granularity, list of available tributary slot).

#### 4.2. Implications and Applicability for GMPLS Signalling

Once the ODUcN TE-Link is configured, the GMPLS mechanisms defined in RFC7139 can be reused to set up ODUk/ODUflex LSP with no/few changes. As the resource on the ODUcN link which can be seen by the client ODUk/ODUflex is a set of 5G slots, the label defined in RFC7139 is able to accommodate the requirement of the setup of ODUk/ODUflex over ODUcN link. In [RFC7139], the OTN-TDM GENERALIZED\_LABEL object is used to indicate how the LO ODUj signal is multiplexed into the HO ODUk link. In a similar manner, the OTN-TDM GENERALIZED\_LABEL object is used to indicate how the ODUk signal is multiplexed into the ODUcN link. The ODUk Signal Type is indicated by Traffic Parameters. The IF\_ID RSVP\_HOP object provides a pointer to the interface associated with TE-Link and therefore the two nodes terminating the TE-link know (by internal/local configuration) the attributes of the ODUcN TE Link.

One thing should be note is the TPN used in RFC7139 and defined in G.709-2016 for ODUCn link. Since the TPN currently defined in G.709 for ODUCn link has 14 bits, while this field in RFC7139 only has 12 bits, some extension work is needed, but this is not so urgent since for today networks scenarios 12 bits are enough, as it can support a single ODUCn link up to n=400, namely 40 Tbit/s.

An example is given below to illustrate the label format defined in RFC7139 for multiplexing ODU4 onto ODUC10. One ODUC10 has 200 5G slots, and twenty of them are allocated to the ODU4. Along with the increase of "n", the label may become lengthy, an optimized label format may be needed.

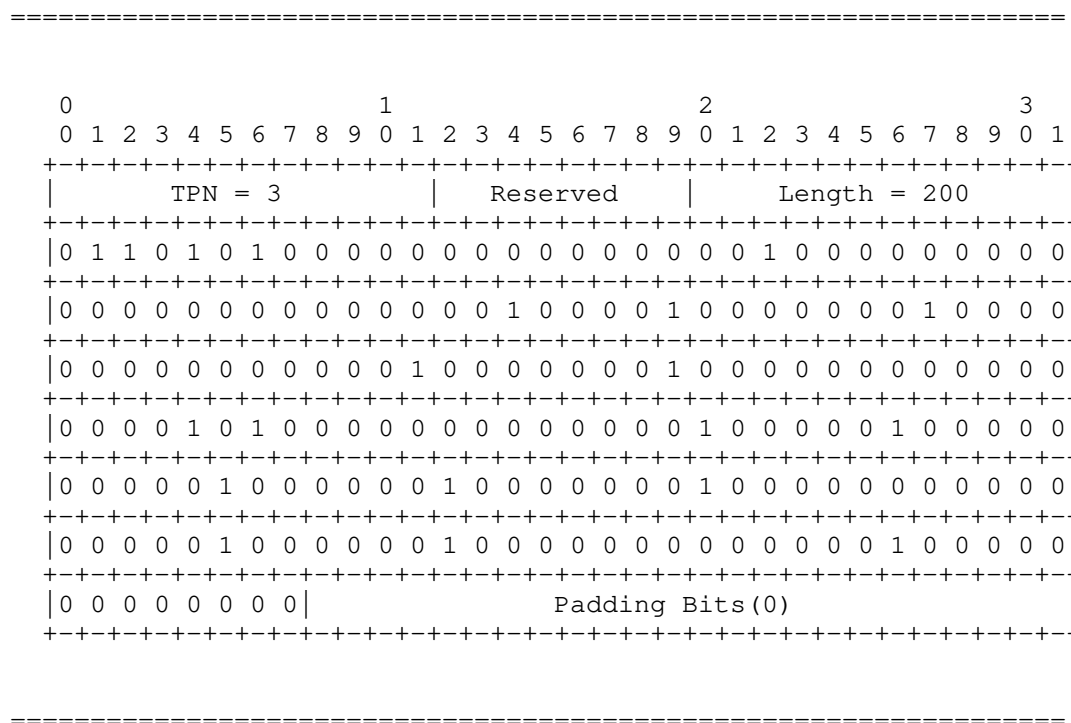


Figure 5: Label format

#### 4.3. Implications and Applicability for GMPLS Routing

For routing, it is deemed that no extension to current mechanisms defined in RFC7138 are needed. Because, once an ODUCn link is up, the resources that need to be advertised are the resources that exposed by this ODUCn link and the multiplexing hierarchy on this link. Since the ODUCn link is the ultimate hierarchy of the ODU

multiplexing, there is no need to explicitly define a new value to represent the ODUCn signal type in the OSPF-TE routing protocol.

The OSPF-TE extension defined in section 4 of RFC7138 can be reused to advertise the resource information on the ODUCn link to help finish the setup of ODUk/ODUflex.

## 5. Acknowledgements

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## 8. IANA Considerations

This memo includes no request to IANA.

## 9. Security Considerations

None.

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