Transport parameters for QUIC 0-RTT connections

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The Proposal

- The idea in a nutshell
 - Remembering and exchanging additional parameters when reconnecting with 0-RTT
 - BW estimation based on inflight_data
 - RTT estimation based on min_rtt
- Use-case
 - Sharing server's estimation of path parameters so that clients can adapt their requests
 - Improving ramp up with 0-RTT on the server
- Several implementations
 - Ours using PICOQUIC withTLS1.3
 - Matt Joras' using "BDP_TOKEN"
- Short term objective:
 - Merge the proposed ideas in single revised draft

Expected Benefits

- Evaluations based on
 - draft-kuhn-quic-4-sat-06 scenarios
 - Implementation of draft-kuhn-quic-Ortt-bdp-07
 - Picoquic : <u>https://github.com/private-octopus/picoquic/pull/1073</u>
- Network characteristics:
 - 50 Mbps download / 10 Mbps upload
 - RTT : 650 ms
- Congestion Control (CC)
 - CUBIC
 - 0-RTT-BDP reaction:
 - Jump to a preciously measured capacity
 - (not recommended, but "easy to implement" as a first step)
 - Beware of the potential issue in using bytes_in_flight metric
- Application level
 - 2 MB transfer median

Without 0- RTT	With 0-RTT	With 0-RTT- BDP
4,3 s	3,4 s	2,9 s



Open Discussion: Exchanging parameters

- BDP_TOKEN vs NEW_TOKEN
 - Any views ?

Open Discussion: CC Reaction

- Avoid CC overshoots
 - Same security as max_initial_data
 - ""I received at 1 Gbps last time", when in fact it can only absorb 10 Mbps"
 - Need to add mechanism to protect the integrity when client pushes a token back
- Algorithm proposed in 0-rtt-bdp draft
 - If reception of IW is confirmed for the first RTT of data (no loss)
 - If path is "similar" to a recent previous session (e.g., similar RTT)
 - Then, a sender can use the previous path information as an input to help determine a new safe rate (e.g., with pacing)
- Questions ? Comments ?

Next Steps

- Discuss and agree on a method
 - Revise draft
 - Test
 - More feedback
- Revise draft to describe the solution
 - Add in the interop matrix