ASDF **IETF 110** 2021-03-11 Chairs: Michael Richardson, Niklas Widell

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- Be nice, and be professional
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Repo: <u>https://github.com/ietf-wg-asdf/asdf-working-group-notes</u> Notes: <u>https://codimd.ietf.org/notes-ietf-110-asdf</u>

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Agenda

- Introduction, meeting logistics, agenda bashing
 - Note takers, jabber scribe
- ASDF Outreach
- Hackathon Results
- ASDF status update (chairs)
 - SDF 1.1 Consensus Call
- Future planned virtual Interims
- SDF.next
 - P/A/E; scaling
 - "Mapping"
 - SDF Compact
- AOB

Administrative

- CodiMD for notes <u>https://codimd.ietf.org/notes-ietf-110-asdf</u>
- Meetecho: <u>https://meetings.conf.meetecho.com/ietf110/?</u> group=asdf&short=&item=1
- jabber: <u>xmpp:asdf@jabber.ietf.org?join</u>
- All ASDF notes at: https://github.com/ietf-wg-asdf/asdf-working-group-notes.git

WG procedures

- Decisions on mailing list: <u>https://www.ietf.org/mailman/listinfo/asdf</u> \bullet Work on Github: <u>https://github.com/ietf-wg-asdf</u>
- - Use Issue tracker for issues (new features and fixes)
- Schedule (doodle) regular virtual interims between virtual physical meetings

Status update

- Status: ASDF WG was chartered in October 2021
- **Chairs:** Michael Richardson and Niklas Widell \bullet
- Progress so far:
 - IETF 109 with Hackathon
 - Two virtual interims
 - SDF 1.1 on Call for Consensus
 - IETF 110 Hackathon last week, discussion of new features
- Meeting plans:
 - ASDF at 110 (this meeting)
 - Additional interims to be planned

ASDF Outreach

- Value of ASDF increases with increased adoption of SDF by organisations doing IoT data models
- Outreach so far (beyond OneDM)
 - ASDF presented to DMSE (LwM2M) group in OMA SpecWorks
 - SDF proposed to ISO/IEC JTC1 SC41 for IoT Thing modeling
 - W3C Web of Things
 - Other use cases: Electronic Data Sheets, Textile manufacturing
- If your organisation works with IoT data models, we want to hear from you!

- Collaboration ASDF and WISHI
- Daily one-hour synch meetings during Hackathon week (Mo-Thu)
- Participation: Seven contributors, including two newcomers, one of which a student
- Outcome: \bullet
 - Lots of exploratory discussions on new features (compact formats, event specification, extensions, mapping files, SDF-WoT alignment, ...)
 - Two tools to simplify model translation
 - Collaboration with W3C WoT

IETF 110 Hackathon

ASDF/WISHI Hackathon

- validate SDF1.1, move tools and models up to SDF1.1
 - Testing with MJK's MODBUS example (via node-red)
 - Defined fragment identifier considerations (PR #20)
 - Identified scaleMinimum/scaleMaximum problem: digital vs. physical facet of a model
 - Tangible result: draft-bormann-asdf-sdf-compact-00, SDF compact notation
- continue work on the "semantic proxy" (connect OMA and OCF clients/servers guided by common SDF)
 - IPSO/SDF converter, IPSO mapping file example, Demo LWM2M device + WoT TD
- SDF Thingmaker (Petri Laari) assemble sdfThings out of sdfObject models
- continue development of the "mapping file" concept for:
 - ecosystem specific mapping files (IPSO above, ZCL example in repo)
 - Protocol bindings in mapping files (+ Jan Romann's pointer reversal proposal)

SDF 1.1– Call for Consensus

- on March 9th.
 - \bullet

Major changes 1.0 => 1.1

- Clarify cross-referencing/reuse, sdfRef
- Support composite data types
- Specify two kinds of choice/enumerations

 Call for Consensus for ASDF WG to adopt draft-ietf-asdf-sdf-03 and mark as Implementation Draft SDF 1.1 started on February 23rd and concluded

No objections were raised => We now (almost) have SDF1.1

Implementation Draft?

The intent of the Implementation Draft status is to identify a stable intermediate specification that implementations and toolchains can be targeted at, while work on the specification continues for additional required features.

SDF 1.1: One 3 more things

- Around IETF110/hackathon, three PRs were generated that should go into 1.1:
- https://github.com/ietf-wg-asdf/SDF/pull/21 (#21):
 I-D nits; IANA considerations section for application/sdf+json.
- https://github.com/ietf-wg-asdf/SDF/pull/24 (#24): make info block optional: Tools composing SDF pieces no longer have to detect and discard dummy info blocks.
- https://github.com/ietf-wg-asdf/SDF/pull/25 (#25): scaleMin/aximum → SDF 1.0.
 - They never were fully defined, so removing these is not actually a change.
 - They were not used so far in the models in the OneDM playground.
 - While we now have a proposed definition (in #22), they actually don't work the way they should when combining model and mappings.
- \rightarrow No changes to format. Merge before publishing –04.

SDF.next – going forward

- With a stable SDF1.1 Implementation Draft it is time to review what
- On the agenda for this meeting
 - Clarifications of Properties, Actions & Events
 - Mapping files
 - Compact format

additional features and supporting functionality the SDF RFC will need

Planning for next virtual interims

SDF 1.1 and 1.next clarifications Carsten Bormann, with input from Michael Koster

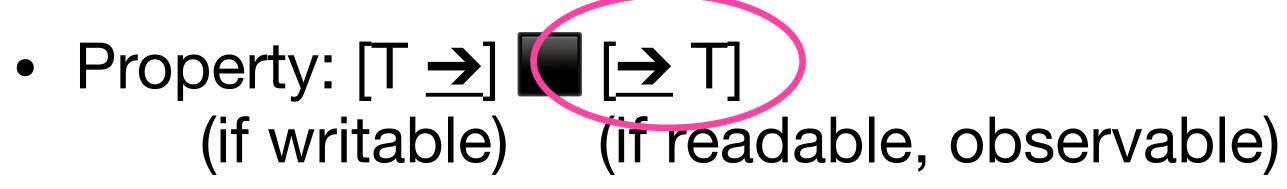
ASDF@IETF 110, 2021-03-11

Agenda

- (1) Properties/Actions/Events
- (2) Data items vs. physical quantities
 - type="number", scaleMinimum/Maximum, multipleOf, unit

/aximum. multipleOf. unit

(1) Properties, Actions, Events



- Action: $T_1 \rightarrow \square \rightarrow T_0$
- Event: $\square \rightarrow T$
- Property and Action are distinct, but what about Property and Event?

Events

- Very different concepts are called "Events"
- The door bell: a genuine Event
 - Difference between pressing it once or twice (Postman!)
 - Except during a short instance, the state is always the same
- A sale: a genuine Event
 - Precious: must not be lost
 - Event comes with data that are only about the event

Non-Events (Not really)

- Temperature Sensor with Threshold Alarm:
 - Property (has a current value, can be read)
 - Notification function (alarm = observable)
- Confusion: some properties need to have history about state changes
 - Threshold excursions may be reason to populate history
 - But history currently not modeled in SDF
 - Probably worth looking at: draft-bormann-t2trg-stp

Clarifications needed: sdfProperty/observable

- rwo bits readable, writable, observable (all default to true, BTW!)
- Due to CoAP observe (which implies a GET): one might think that observable implies readable. But that is not the way it is defined today!
- Independent bits mean that a --o property is possible: observable, but not readable (maybe better term: notifiable)
 - Sensor that just reports (periodically, at threshold), but cannot be "read"
 - Pubsub-style, but not in an sdfEvent sense
- We can model this today!



Clarifications needed: sdfEvent

- Defined by its signature: Event: $\blacksquare \rightarrow T$
- Not to be used where an observable property is the right description. I.e., here, T is not a copy of the state!
- Requires some attention in 1.next cycle:
 - Preciousness
 - Queueing issues, overload
- But, with care, can be used today

Clarifications needed: sdfAction

- Current model should work well
- Not much pressure-testing though
- Can't model P/A/E spawned from an sdfAction yet (cf. Section 2.3 of draft-ietf-ace-aif "dynamic") — dynamic affordances
- No clarifications currently required
- But expect further work on sdfAction

(2) Data items vs. physical quantities

- SDF describes Information Model
- Ecosystems may have different digital representations for same information
- Potential perception: json-schema.org-derived qualities describe digital side (bits)
- Common information model really should be about physical side (quantities)

SDF 1.1: Digital vs. Physical The picture with scaleMin/aximum

	Digital	Physical
What is it	type="number" (I-JSON issues)	(Implied)
What is the range; fence posts included?	minimum, maximum; exclusiveMinimum, exclusiveMaximum	scaleMinimum, scaleMaximum
What is the precision/ granularity	multipleOf	
Unit		unit

- Modeling has started on the digital side (copying from json-schema.org)
- But digital side may differ between ecosystems: often should be described in *mapping* only
- SDF model: should be Physical first!
 - Describe digital side only if common (converged)
 - Leave to mapping otherwise



Example

- Temperature sensor, scale –50°C to +150°C
- Digital side in centiKelvins offset to Celsius, -500 to +1500
- (digital) minimum = -500, maximum = +1500
- scaleMinimum = -50, scaleMaximum = +150, unit = °C (Cel)
- Digital minimum/maximum could be supplied by the mapping info (As could be scaleMinimum and scaleMaximum)
- Which side gets the json-schema.org keywords minimum/maximum?

Survey (OneDM playground)

- No scaleMin/aximum
- insert info about other sets _____

- Conclusion: use JSO-inspired minimum and maximum for physical side
- designed so that isn't a problem for most physical quantities

minimum and maximum actually are physical quantities for IPSO models

Consequence: need to stay in I-JSON constraints, but IEEE 754 has been

SDF 1.1: way forward With a hint how 1.next could look like

	Digital	Physical
What is it	type="number" (I-JSON issues)	
What is the range; fence posts included?	digitalMinimum, digitalMaximum vs. scale/offset [RFC 8798]	minimum, maximum; exclusiveMinimum, exclusiveMaximum
What is the precision/ granularity	(Implicit via scaling)	multipleOf
Unit		unit

- JSO "minimum" and "maximum" are well-entrenched
- Keep that on the physical side
- 1.next: Introduce **new** scaling qualities on the **digital** side, e.g.:
 - digitalMinimum/digitalMaximum (scaleMin/aximum turned around)
 - Maybe even scale/offset (if there are no clear ranges)



(What we don't want to do:) Clarifications needed

- (See table)
- How do digital and physical qualities combine?
 - Unfounded hope: simple "augmentation model" of mapping can work
- Physical first: start with scaleMinimum, scaleMaximum
- Leave minimum, maximum, multipleOf to mapping
 - Unless the digital side is common (converged)

(What we don't want to do:) Fix 1.1!

- type="number"

 - Is now understood to describe both physical and digital side does not imply I-JSON constraints on the physical side
- type="integer"
 - Probably should do same (i.e., only for physically countable things)
- Clarification: multipleOf is on the digital side, so multipleOf=1 implies •
 - Integer on digital side
 - No implication on physical side

(What we don't want to do:) Fix 1.1, continued

- scaleMinimum, scaleMaximum: wrong terms
 - physicalMinimum, physicalMaximum quantityMinimum, quantityMaximum ??? (or stick with old?)
 - Only specify in the information model if there is a physical reason (e.g., normalized 0..1 or 0..100, or non-negative such as K)
- exclusiveMinimum and exclusiveMaximum are on the digital side, too
 - Currently allows both JSO 4 (Boolean) and JSO 7 (number)
 - Should decide now (playground is JSO 4 because of OCF JSO)

ASDF@IETF 110 Mapping Files Michael Koster March 11, 2021

Mapping Files - Problem

- schemes
- ecosystems

 SDF definitions are meant to be protocol neutral and easily hosted over diverse protocols and storage

• Best design practice for e.g. OneDM is to leave as much of the definition to implementation time while allowing for syntactic interoperability within an ecosystem and semantic interoperability across

• Mapping files are a way to separate the protocolagnostic part of the model from implementations

Mapping Files

- External information model elements/augmentation
- Add qualities to further constrain a data type
 - minimum, maximum, multipleOf
 - abstract number to typed number
 - reserve space, indicate position in a packed representation
- Select a subset of enumeration values
- Set value defaults, set values to constants
- Add new qualities (ID codes, custom settings)
- Add protocol binding settings
- Over-ride certain elements (defaults...)

Processing model

- Mapping information per SDF element
 - sdfThing, sdfObject, sdfEvent, sdfAction, sdfProperty, sdfData, sdfEnum
- Mapping elements are processed as if the definitions appear in the source file
- Mapping extensions should be defined and validated by extension schemas
- Mapping extension vocabularies should be able to use existing SDF facilities, e.g. sdfRef

Mapping file format

- Top level JSON object with selectors as keys and SDF definition and extension elements as values
 - Selectors use JSON Pointer with the same reference model as used in SDF proper, e.g. sdfRequired
 - Including the SDF namespace facility

qualities to a definition in the playground:

```
"pg:/#/sdfObject/Voltage/sdfProperty/Sensor Value": {
  "ipso id": "5700",
  "type": "float",
},
```

Example, override number constraint and add custom

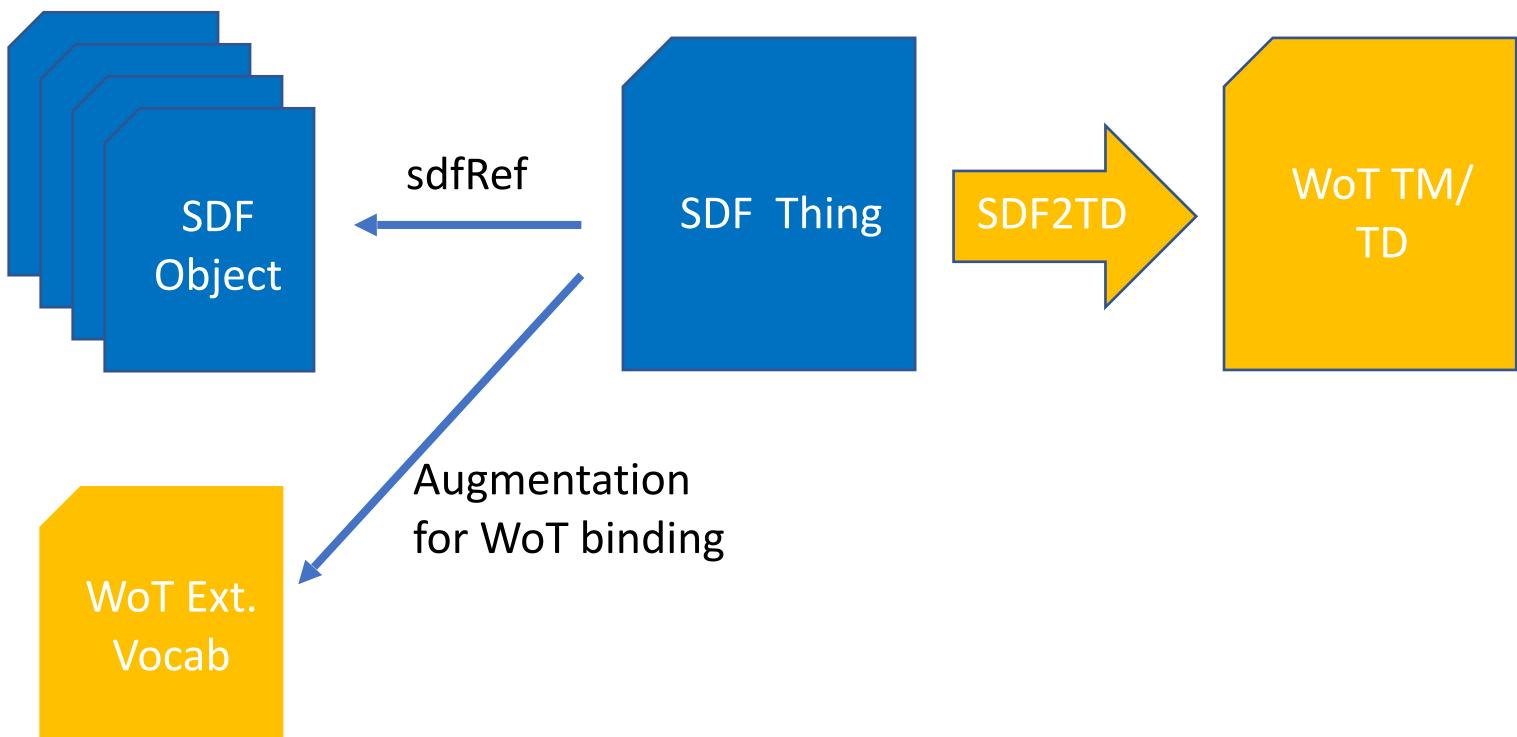
Design Alternatives

- The mapping file format could be an array of objects with the selector as an element in each object
- Mapping files could use JSON merge-patch type format and point to the root of a definition (not much different from JSON Pointer but could get hard to read)
- Selectors could be JSON Path
- Richer operations could be provided beyond augmentation and override

Thing model as a mapping file

- sdfThing class can be used to create instancespecific configurations of multiple objects and use mapping file design patterns in the same file
- Aggregation and customization in one file using SDF idioms
- Good readability and good authoring format

Example of Thing + Mapping



Next steps

- How should extension schemas work?
- Broad review and pressure test
- Formalize the design patterns
- sdf.next could introduce extension point schemas and mapping formats
- When should there be separate I-D documents?

Value Scaling

- Numeric constraints sh instance binding
 - Unit may be constrained in the abstract model
 - Minimum, maximum, multiple, fixed/float type, and optional scaling should be left to the instance
 - Not usually expected to be applied in layers
 - Some playground models may be over-constrained
 - Some clear exceptions, e.g. % data may define minimum=0 and maximum=100 in the model but leave resolution and scaling to the instance binding

Numeric constraints should mostly be applied in the

SDF compact form Carsten Bormann

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Observations

- But humans have to work on SDF models, too
- SDF has been designed and optimized for interchange between tools \bullet
- Role model: Relax-NG started as an XML-based format
- Relax-NG compact (RNC) was designed for the whiteboard: human interaction with less noise and more focus on substance
- What would an SDF compact look like?

Input: A random SDF model from the playground

```
"info": {
    "copyright": "Copyright 2018-2019 Open Connectivity Foundation, Inc. All rights reserved.",
    "license": "https://github.com/one-data-model/oneDM/blob/master/LICENSE",
    "title": "Cadence",
    "version": "2019-06-11"
  "sdfObject": {
    "cadence":
+MAXFLOAT.",
      "sdfProperty": {
        "cadence": {
          "description": "This Property describes the rate at which a cyclist is pedalling/turning the pedals.",
          "type": "integer",
          "minimum": 0,
          "unit": "1/min",
          "writable": false
        },
        "range": {
          "type": "array",
is the maximum value."
          "writable": false,
          "minItems": 2,
          "maxItems": 2,
          "items": {
            "type": "integer"
         "step":
and step is 2 then valid values are 0,2,4,6,8,10.",
          "writable": false,
          "type": "integer"
      "sdfRequired": [
        "#/sdf0bject/cadence/sdfProperty/cadence"
```

"description": "This Resource describes the cadence, which is the number of revolutions of crank per minute when cyclists pedal the pedals. The unit, which is the default unit, is rpm. The cadence Property is a read-only value that is provided by the server. When range (from \"oic. r. baseresource\") is omitted the default is 0 to

"description": "The valid range for the Property in the Resource as an integer. The first value in the array is the minimum value, the second value in the array

"description": "Step value across the defined range when the range is an integer. This is the increment for valid values across the range; so if range is 0..10



Compact form

info:

```
copyright: Copyright 2018-2019 Open Connectivity Foundation, Inc. All rights reserved.
version: '2019-06-11'
title: Cadence
```

```
license: https://github.com/one-data-model/oneDM/blob/master/LICENSE
```

```
object cadence:
```

:: This Resource describes the cadence, which is the number of revolutions of crank per minute when cyclists pedal the pedals. The unit, which is the default unit, is rpm. The cadence Property is a read-only value that is provided by the server. When range (from "oic. r. baseresource") is omitted the default is 0 to +MAXFLOAT.

```
property cadence:
```

```
r-o!: integer .ge 0
```

```
unit: 1/min
```

```
:: This Property describes the rate at which a cyclist is pedalling/turning
  the pedals.
```

```
property range:
```

```
r-o?: [integer, integer]
```

:: The valid range for the Property in the Resource as an integer. The first value in the array is the minimum value, the second value in the array is the maximum value.

```
property step:
```

```
r-o?: integer
```

:: Step value across the defined range when the range is an integer. This is the increment for valid values across the range; so if range is 0..10 and step is 2 then valid values are 0,2,4,6,8,10.

Design

- Let YAML format do most of the work
 - YAML is widely used as humane form of JSON
- Combine section name and item name into one label: object cadence
- Replace "description:" by "::"
- Merge readable/writable/observable, optionality, and data shape into one line: r-o?: [integer, integer]

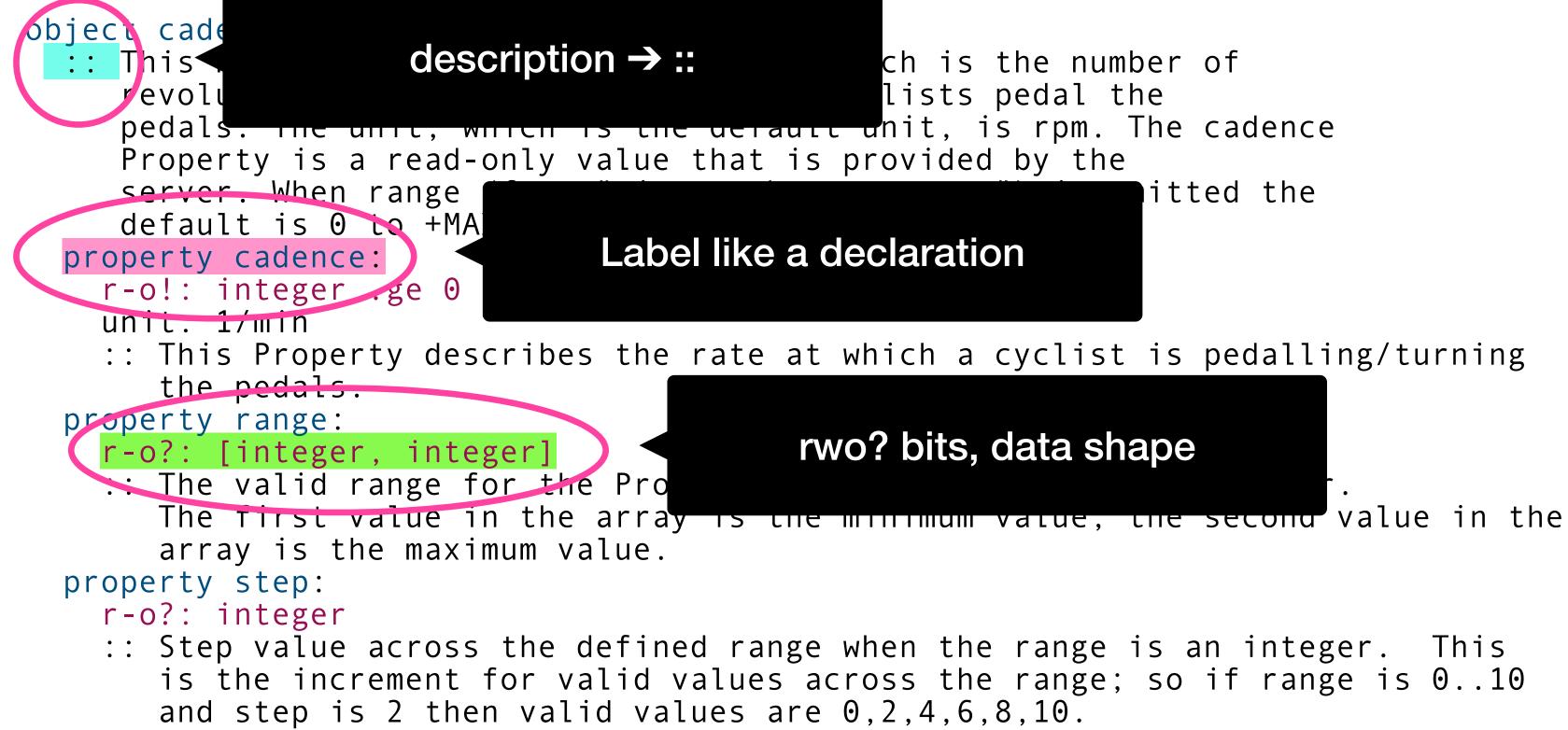
Compact form

info:

copyright: Copyright 2018-2019 Open Connectivity Foundation, Inc. All rights reserved. version: '2019-06-11'

title: Cadence

license: https://github.com/one-data-model/oneDM/blob/master/LICENSE



itted the

Next steps

- Complete the implementation
- Verify it against playground models and others
- Publish sdfc tool, play with it
- Target informational status for draft-bormann-asdf-sdf-compact; publish with SDF spec

