

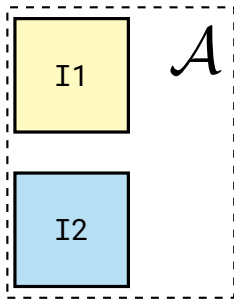
ARCHITECTURE: ISSUER CARDINALITY

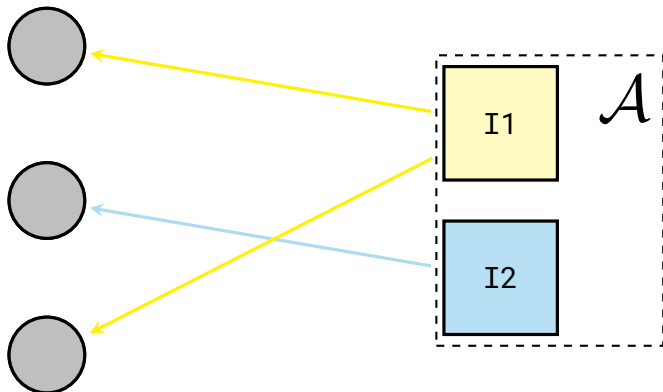
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privacypass WG IETF110 ::: 2021-03-12

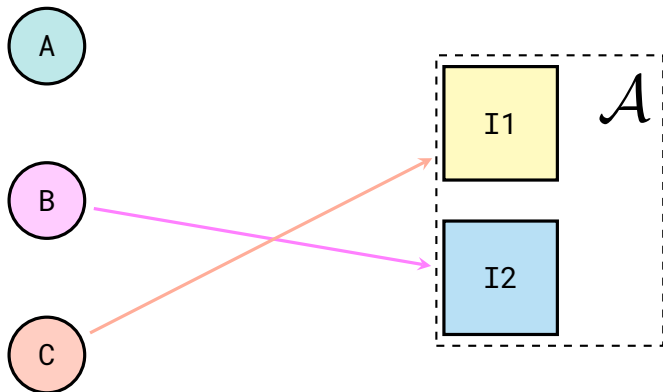
- ::: Architectural framework for analysing anonymity of users in multi-dimensional ecosystem
- ::: Minor changes from -00: clarifying token metadata and expiration discussions

- ::: **Unlinkability** is determined in relation to the tokens that a client owns.
- ::: Every successful **redemption** reveals the issuer of the token.
- ::: Third-party verification of redemptions reveals all of the **previous issuances** that a client has participated in.

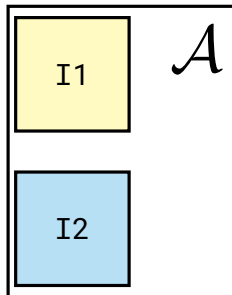




ISSUER CARDINALITY & PRIVACY



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Independent of any other privacy-reducing features, e.g. appending token **metadata**.

::: Section 10 discusses the parametrization of a generic ecosystem.

::: Equation for # issuers (Table 1) is:

$$\approx \frac{\log_2 \left(\frac{|\text{users}|}{\min(|\text{anon_set_size}|)} \right) - \max(\text{metadata_bits})}{2}$$

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::: ($|\text{users}| = 1 \text{ billion} \approx 2^{30}$) and
($\min(\text{anon_set_size}) = 5000 \approx 2^{12}$) implies
issuers ≤ 17 .

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- ::: Privacy bits are only lost when redemptions occur.
- ::: Alternative option is to reduce occurrences of redemptions.
- ::: Or, limit the number of issuers that a client redeems with (Section 10.3).

REDUCING REDEMPTION EVENTS

- ::: Client redemption tokens should only be held for a small number of issuers within each ecosystem.
- ::: Or, client only redeems tokens for a small subset.
- ::: Allows moving privacy consideration to # tokens, instead of # issuers.

REDUCING REDEMPTION EVENTS

::: How does a client manage which issuers it should interact with?

- ▶ e.g. what happens when a client receives tokens from a **new** issuer?

::: How can client **redemption contexts** be practically enforced?

- ▶ (See Steven's talk).

::: Are these questions **application-specific**?

::: What **architectural guidance** is suitable?