Updates to O-RTT-BDP

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ORTTBDP

Core idea

1. During a previous session, current RTT (current_rtt), CWND (current_cwnd) and client's current IP (current_client_ip) are stored as saved_rtt, saved_cwnd and saved_client_ip;

2. When resuming a session, the server might set the current_rtt and the current_cwnd to the saved_rtt and saved_cwnd of a previous connection.



Rationale behind the safety guidelines

Previously measured saved_rtt and saved_cwnd should not be used as-is to avoid potential congestion collapse:

- Rationale #1: An Internet method needs to be robust to network conditions that can differ between sessions.
- Rationale #2: Information sent by a malicious client would not be relevant since it might try to convince servers to use a CWND higher than required. This could increase congestion.

Solutions and associated trade-offs

Rationale	Solution	Advantage	Drawback
#1 : Variable network	#1 : set_current_* to saved_*	Ingress optimization	Risks of adding congestion
	#2 : implement safety check	Reduce risks of adding congestion	Negative impact on ingress optimization
#2 : Malicious client	#1 : Local storage	Enforced security	Client can not decide to reject Malicious server coulf fill client's buffer Limited use-cases
	#2 : NEW_TOKEN	Save resource at server Opaque token protected	Malicious client may change token even if protected Malicious server could fill client's buffer Server may not trust client
	#3 : BDP extension	Extended use-cases Save resource at server Client can read and decide to reject BDP extension protected	Malicious client may change BDP even it protected Server may not trust client

Next steps

Status

draft-kuhn-quic-Ortt-bdp includes 3 methods

- 2 methods are implemented in picoquic
 - BDP frame <u>https://github.com/private-octopus/picoquic/pull/1209</u>
 - local storage of CWND, RTT parameters <u>https://github.com/private-octopus/picoquic/pull/1204</u>

• Next

- Looking for other implementers
- Integration in QUIC interop matrix