

## -13 updates

- Changes since -09 (IETF 110)
- Added:
  - MRSS: max reassembled segment size (per IETF 110)
- Changed:
  - Split AE and move ENCR to UNSAFE set
  - Redesigned FRAG to support efficient frag/reassy offload
- Clarified:
  - MSS is only a hint, not a guarantee (as TCP)
  - ROHC interaction (no longer updates)
  - UCB (control block) sharing like TCP
  - Use of length vs. extended length
  - Post EOL bytes are 0 on transmit, not checked
  - Allow up to 7 NOPs (up from 3)

## AE split to AUTH, ENCR

- Split into safe and unsafe parts
  - AUTH is safe; does not modify user data
  - ENCR is unsafe; modifies user data

## New FRAG format

- Designed to place after OCS
  - Early location reduces TLV chain for offload
  - Requires field to point to front of frag data
- Nonterminal frag includes per-frag opts
  - i.e., OCS, FRAG, opt1, opt2, data...
- Terminal frag reassembles into legacy format
  - i.e., OCS, FRAG, opt1, opt2, data, opt3, opt4
  - Reassembles to data, opt3, opt4
  - Same per-segment option proc as legacy format
  - Ensures no limit on segment option length (allows zero-length frags that reassemble segment opts)

## Pending issues

- FRAG support requirement
  - Yes or no, and if so, how many / how big MRSS?
- Offload support
  - Post-reassy option location
    - In frag "header" (trailer on zero-len user data) or as post-reassy trailer?
  - FRAG-only
    - Can an implementation decide to support only FRAG-based/UNSAFE mode?
  - Must offload include all proc or can it be just frag/reassy
- Option encoding
  - Frag vs. non-frag option use
    - · Set by user or fixed by option?
    - Encode in type ("copy on frag" flag)?
  - UNSAFE encoding
    - Current (one codepoint + subtype) or separate codepoint region?
- Some other pending updates
  - Inconsistencies, clarifications