

# OSCORE-capable Proxies

draft-tiloca-core-oscore-capable-proxies-01

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# Recap

- › A CoAP proxy (P) can be used between client (C) and server (S)
  - A security association might be required between C and P --- examples in next slide
- › Good to use OSCORE between C and P
  - Especially, but not only, if C and S already use OSCORE end-to-end
- › This is not defined and not admitted in OSCORE (RFC 8613)
  - C and S are the only considered “OSCORE endpoints”
  - It is forbidden to double-protect a message, i.e., both over C ↔ S and over C ↔ P
- › This started as an Appendix of *draft-tiloca-core-groupcomm-proxy*
  - Agreed at IETF 110 [1] and at the June CoRE interim [2] to have a separate draft

[1] <https://datatracker.ietf.org/doc/minutes-110-core-202103081700/>

[2] <https://datatracker.ietf.org/doc/minutes-interim-2021-core-07-202106091600/>

# Some use cases

## 1. CoAP Group Communication with Proxies

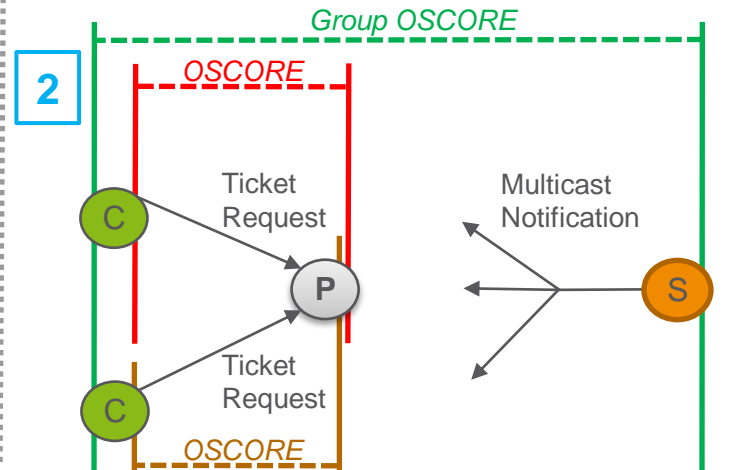
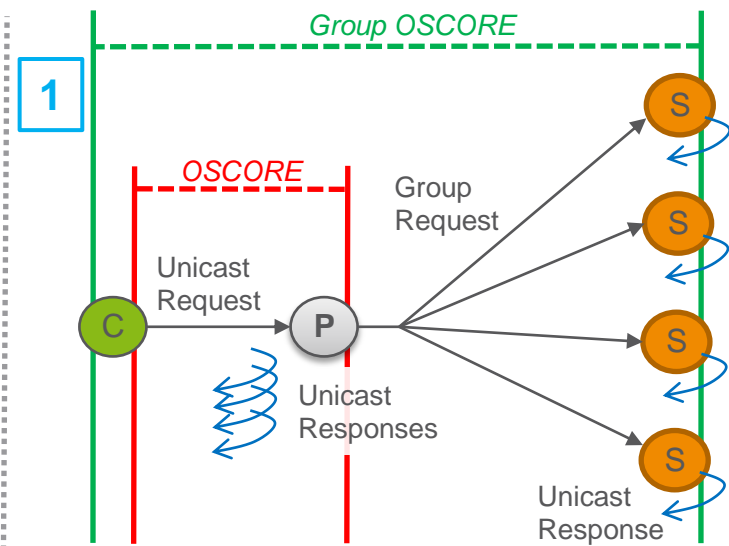
- *draft-tiloca-core-groupcomm-proxy*
- CoAP group communication through a proxy
- P must identify C through a security association

## 2. CoAP Observe Notifications over Multicast

- *draft-ietf-core-observe-multicast-notifications*
- If Group OSCORE is used for e2e security ...
- ... C provides P with a Ticket Request obtained from S
- That provisioning should be protected over  $C \leftrightarrow P$

## 3. LwM2M Client and External Application Server

- The LwM2M Client may communicate with an External Application Server, also using OSCORE
- The LwM2M Server would act as CoAP proxy, forwarding outside the LwM2M domain



# Contribution

- › Twofold update to RFC 8613

1. Define the use of OSCORE in a communication leg including a proxy
    - › Between origin client/server and a proxy; or between two proxies in a chain
    - › Not only an origin client/server, but also an intermediary can be an “OSCORE endpoint”
  2. Explicitly admit nested OSCORE protection – “OSCORE-in-OSCORE”
    - E.g., first protect end-to-end over  $C \leftrightarrow S$ , then further protect the result over  $C \leftrightarrow P$
    - Typically, at most 2 OSCORE “layers” for the same message
      - › 1 end-to-end + 1 between two adjacent hops
    - Possible to seamlessly apply >2 OSCORE layers to the same message
- › Focus on OSCORE, but the same applies “as is” to Group OSCORE

# Updates since v -00

- › Version -00 and planned updates presented at the September interim meeting [3]
- › Latest version -01 addresses comments from Göran and Christian – Thanks!
  - Suggestions for more uses case to mention
  - Lift the limit of 2 OSCORE layers applied to the same message
  - Main feedback: the original presentation of message processing was too complicated
- › Added more use cases, now in a new Section 2.4
  - Cross-proxy, as third party service to indicate transports available at the server [4][5]
  - Proxy as an entry point in a firewalled network, accessible only by authenticated clients
  - Privacy-oriented scenarios, with chain of proxies and >2 OSCORE layers per message

[3] <https://datatracker.ietf.org/doc/minutes-interim-2021-core-10-202109151600/>

[4] <https://datatracker.ietf.org/doc/draft-amsuess-core-transport-indication/>

[5] <https://mailarchive.ietf.org/arch/msg/core/RZH8pgyksEwtMYVE1MrPkj9opyg/>

# Updates since v -00

- › Revised presentation of message processing
  - Now much shorter and simpler
  - High-level general algorithm, fitting a client, proxy or server as a message processor
  - Now clearly said: no need for an explicit signaling method to guide the message processing
- › Unlike RFC 8613, protect also these CoAP options when applying an OSCORE layer
  - An OSCORE Option, when present as the result of the immediately previous OSCORE layer
  - Options intended to the other OSCORE endpoint X, e.g., proxy related options when X is proxy
- › Processing of an outgoing request
  - More options are protected (see above)
  - The origin client uses the Security Context shared with the origin server as first one

# Updates since v -00

- › Processing of an incoming request REQ, based on what it includes
  - **Case A** – Proxy-related options: **included**
    - › Forward to the next hop, possibly adding a further OSCORE layer
  - **Case B** – Proxy-related options: **not included**; OSCORE option: **not included**
    - › Deliver to the application, if any
  - **Case C** – Proxy-related options: **not included**; OSCORE option: **included**
    - › Decrypt REQ using the Security Context retrieved through the OSCORE option
    - › Repeat the (A/B/C) condition assessment over the decrypted request

Error handling is also documented in the draft

# Updates since v -00

- › Processing of an outgoing response
  - More options are protected (see previous slide)
  - The origin server uses the Security Context shared with the origin client as first one
  - Apply the same OSCORE layers removed from the request
    - › In the reverse order than the one they were removed
    - › Only the successfully removed layers, if it is an error response
  
- › Processing of an incoming response
  - Remove the same OSCORE layers added to the request
    - › In the reverse order than the one they were added
  - The layers to remove are at most as many as the added ones



# Summary and next steps

- › Proposed update to RFC 8613
  - Define the use of OSCORE in a communication leg including a proxy
  - Explicitly admit nested OSCORE protection – “OSCORE-in-OSCORE”
- › Main update in v -01
  - Message processing simplified and generalized to >2 OSCORE layers
  - Removed detailed breakdown and heavy notation → document much shorter and simpler
- › Next steps
  - Add examples
  - Discuss caching of responses, building on *draft-amsuess-core-cachable-oscore*
  - Elaborate on applying >2 OSCORE layers to a same message
  - Look into CoAP header compression from RFC 8824. Use as is? Need for adaptations?
- › More comments and input are welcome!

Thank you!

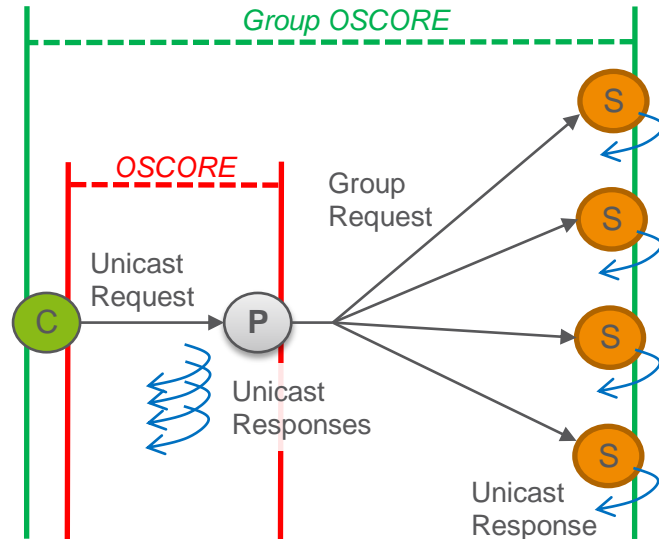
Comments/questions?

<https://gitlab.com/crimson84/draft-tiloca-core-oscore-to-proxies>

# Some use cases

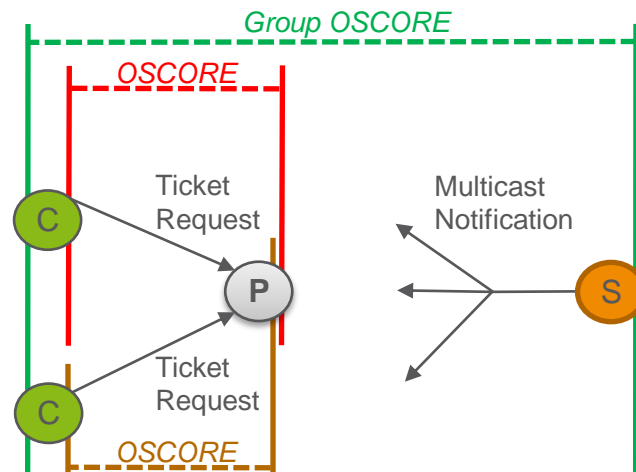
## › CoAP Group Communication with Proxies

- *draft-tiloca-core-groupcomm-proxy*
- CoAP group communication through a proxy
- Possible e2e security with Group OSCORE
- P must identify C through a security association before forwarding a request to the group



## › CoAP Observe Notifications over Multicast, with Group OSCORE for e2e security

- *draft-ietf-core-observe-multicast-notifications*
- C provides P with a Ticket Request obtained from S
- This allows P to correctly listen to multicast notifications sent by S
- The provisioning of the Ticket Request to P should be protected over  $C \leftrightarrow P$



# Some use cases

## › OMA LwM2M Client and External Application Server

### – *Lightweight Machine to Machine Technical Specification – Transport Binding*

*OSCORE MAY also be used between LwM2M endpoint and non-LwM2M endpoint, e.g., between an Application Server and a LwM2M Client via a LwM2M server. Both the LwM2M endpoint and non-LwM2M endpoint MUST implement OSCORE and be provisioned with an OSCORE Security Context.*

- The LwM2M Client may register to and communicate with the LwM2M Server using OSCORE
- The LwM2M Client may communicate with an External Application Server, also using OSCORE
- The LwM2M Server would act as CoAP proxy, forwarding outside the LwM2M domain