# FORWARDING ACTIONS INDICATORS

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Juniper Business Use Only

### DISCUSSIONS IN AND OUT OF THE OPEN DT REGARDING ISD AND PSD

- 1. When should some indicator/data be in the ISD vs in the PSD?
- 2. What should be said about the PSD in the ISD
- 3. How should extensions of the indicators be handled?
- 4. What about standard indicators that are not understood by someone?
- 5. What about "non-standard" indicators?
  - Accommodating "user-defined" (provider-defined) indicators and data fields would be friendly and powerful

## I.ISD

Philosophy:

- In-stack data must be processed with some urgency
  - if not, this indicator and data shouldn't be part of ISD
- ISD must be coded compactly, and processed fast
- ISD must follow the label format (BoS MUST be respected)

# 2A. PSD

Philosophy

- 1. PSD need not be ultra-compact, nor does it have to fit into label fields, nor respect the BoS bit.
- 2. PSD should be self-describing. A TLV-type approach may be reasonable.

Given (2), too much detail in the ISD is redundant, and can lead to confusion

- If ISD says field X is present, but X is not in PSD, what should be done?
- If ISD says field X is absent, but X is in PSD, what should be done?

# **2B. SUGGESTION**

- Indicators only say who should look at PSD
  - An optimization, where the "worst case" is that every hop looks at PSD
  - This means scanning the entire label stack (!)
- Use two bits:

00: no one needs to look at PSD

01: every node MAY look at PSD, but only egress MUST

10: every hop SHOULD look at PSD

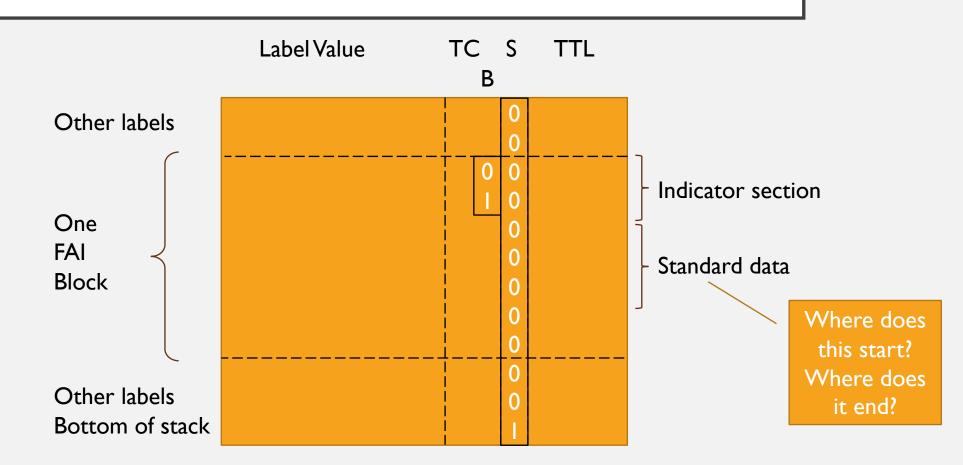
II: every hop MUST look at PSD; a node that cannot must drop packet

FAILSAFE: egress will have popped entire label stack; it can tell whether there is PSD (see previous presentation); if so, it can parse and process it

### **3A. HANDLING EXTENSIONS**

- Use a bit, the E bit to indicate that the indicators continue
  - When E = 0, <u>indicators end</u>
- Standard data fields start after indicators are done
- If you invert this, there is an "end of indicators" bit
  - This matches the "Bottom of Stack" logic
  - When S = I, labels end

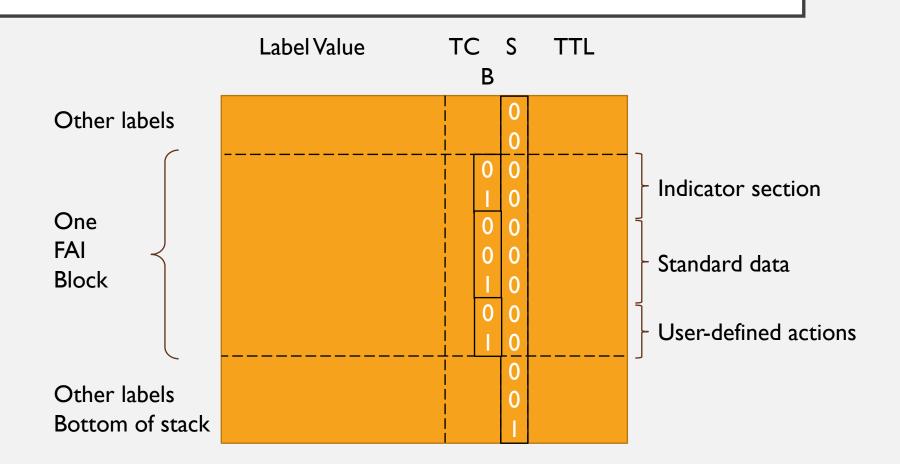
# 3B. CURRENT: "Bottom of Indicators" BIT (if you invert the E bit)



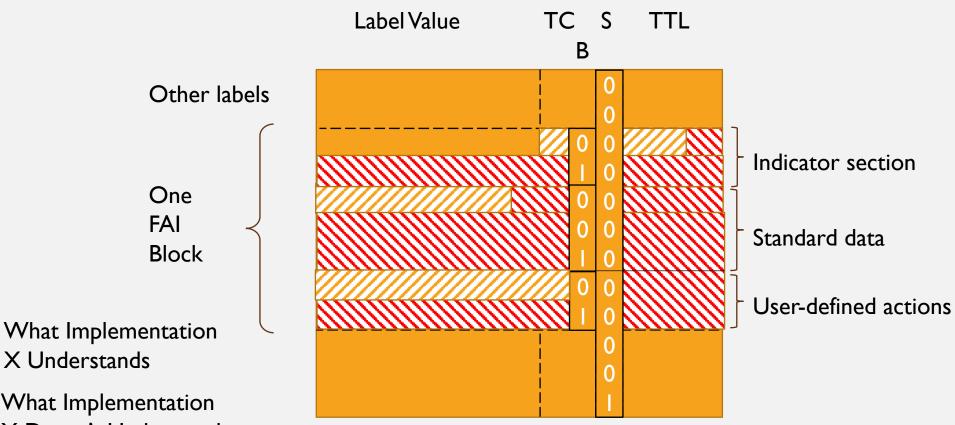
#### 4. WHAT ABOUT STANDARD DATA? 5. WHAT ABOUT USER-DEFINED DATA?

- So, what if 50 standards data fields are defined, but an implementation only understands 5 of them? How does it know when the standard data is over?
- If there is user-defined data, how can an implementation know where it starts and where it ends?
- Solution: redefine the "bottom of indicators" bit for all these purposes
  - Think of this as the "bottom of section" bit

# 3-5. PROPOSAL: "Bottom of Section" BIT (modeled after "BoS" bit)



# IMPLEMENTATION X THAT ONLY UNDERSTANDS SOME FIELDS





X Understands



What Implementation X Doesn't Understand