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Deterministic Networking (DetNet) Data Plane - MPLS TC Tagging for
Cyclic Queuing and Forwarding (MPLS-TC TCQF)
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Abstract

This memo defines the use of the MPLS TC field of MPLS Label Stack Entries (LSE) to support cycle tagging of packets for Multiple Buffer Cyclic Queuing and Forwarding (TCQF). TCQF is a mechanism to support bounded latency forwarding in DetNet network.

Target benefits of TCQF include low end-to-end jitter, ease of high-speed hardware implementation, optional ability to support large number of flow in large networks via DiffServ style aggregation by applying TCQF to the DetNet aggregate instead of each DetNet flow individually, and support of wide-area DetNet networks with arbitrary link latencies and latency variations.

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1. Introduction (informative)

Cyclic Queuing and Forwarding [CWF], is an IEEE standardized queuing mechanism in support of deterministic bounded latency. See also [I-D.ietf-detnet-bounded-latency], Section 6.6.

CWF benefits for Deterministic QoS include the tightly bounded jitter it provides as well as the per-flow stateless operation, minimizing the complexity of high-speed hardware implementations and allowing to support on transit hops arbitrary number of DetNet flow in the forwarding plane because of the absence of per-hop, per-flow QoS processing. In the terms of the IETF QoS architecture, CWF can be called DiffServ QoS technology, operating only on a traffic aggregate.

CQFs is limited to only limited-scale wide-area network deployments because it cannot take the propagation latency of links into account, nor potential variations thereof. It also requires very high precision clock synchronization, which is uncommon in wide-area network equipment beyond mobile network fronthaul. See [I-D.eckert-detnet-bounded-latency-problems] for more details.

This specification introduces and utilizes an enhanced form of CQF where packets are tagged with a cycle identifier, and a limited number of cycles, e.g.: 3...7 are used to overcome these distance and clock synchronization limitations. Because this memo defines how to use the TC field of MPLS LSE as the tag to carry the cycle identifier, it calls this scheme TC Tagged multiple buffer CQF (TC TCQF). See [I-D.qiang-DetNet-large-scale-DetNet] and [I-D.dang-queuing-with-multiple-cyclic-buffers] for more details of the theory of operations of TCQF. Note that TCQF is not necessarily limited to deterministic operations but could also be used in conjunction with congestion controlled traffic, but those considerations are outside the scope of this memo.

TCQF is likely especially beneficial when MPLS networks are designed to avoid per-hop, per-flow state even for traffic steering, which is the case for networks using SR-MPLS [RFC8402] for traffic steering of MPLS unicast traffic and/or BIER-TE [I-D.ietf-bier-te-arch] for tree engineering of MPLS multicast traffic. In these networks, it is specifically undesirable to require per-flow signaling to P-LSR solely for DetNet QoS because such per-flow state is unnecessary for traffic steering and would only be required for the bounded latency QoS mechanism and require likely even more complex hardware and manageability support than what was previously required for per-hop steering state (e.g. In RSVP-TE). Note that the DetNet architecture [RFC8655] does not include full support for this DiffServ model, which is why this memo describes how to use MPLS TC TCQF with the DetNet architecture per-hop, per-flow processing as well as without it.

2. Using TCQF in the DetNet Architecture and MPLS forwarding plane (informative)

This section gives an overview of how the operations of T-CQF relates to the DetNet architecture. We first revisit QoS with DetNet in the absence of T-CQF.

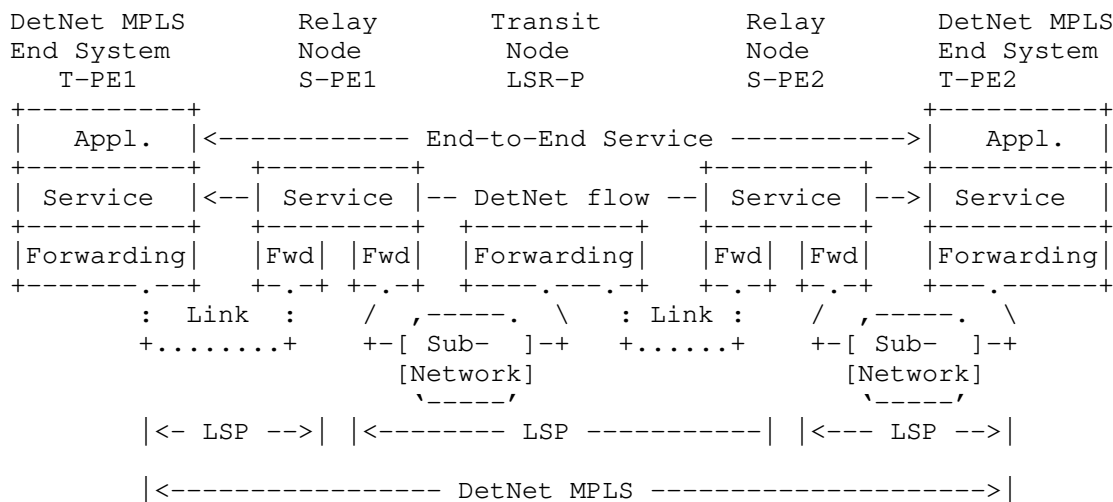


Figure 1: A DetNet MPLS Network

The above Figure 1, is copied from [RFC8964], Figure 2, and only enhanced by numbering the nodes to be able to better refer to them in the following text.

Assume a DetNet flow is sent from T-PE1 to T-PE2 across S-PE1, LSR, S-PE2. In general, bounded latency QoS processing is then required on the outgoing interface of T-PE1 towards S-PE1, and any further outgoing interface along the path. When T-PE1 and S-PE2 know that their next-hop is a service LSR, their DetNet flow label stack may simply have the DetNet flows Service Label (S-Label) as its Top of Stack (ToS) LSE, explicitly indicating one DetNet flow.

On S-PE1, the next-hop LSR is not DetNet aware, which is why S-PE1 would need to send a label stack where the S-Label is followed by a Forwarding Label (F-Label), and LSR-P would need to perform bounded latency based QoS on that F-Label.

For bounded latency QoS mechanisms relying on per-flow regulator state, such as in [TSN-ATS], this requires the use of a per-detnet flow F-Label across the network from S-PE1 to S-PE2, for example through RSVP-TE [RFC3209] enhanced as necessary with QoS parameters matching the underlying bounded latency mechanism (such as [TSN-ATS]).

With TC TCWF, a sequence of LSR and DetNet service node implements TC TCWF, ideally from T-PE1 (ingress) to T-PE2 (egress). The ingress node needs to perform per-DetNet-flow per-packet "shaping" to assign each packet of a flow to a particular TCWF cycle. This ingress-edge-function is currently out of scope of this document (TBD), but would be based on the same type of edge function as used in CWF.

All LSR/Service node after the ingress node only have to map a received TCWF tagged DetNet packet to the configured cycle on the output interface, not requiring any per-DetNet-flow QoS state. These LSR/Service nodes do therefore also not require per-flow interactions with the controller plane for the purpose of bounded latency.

Per-flow state therefore is therefore only required on nodes that are DetNet service nodes, or when explicit, per-DetNet flow steering state is desired, instead of ingress steering through e.g.: SR-MPLS.

Operating TCWF per-flow stateless across a service node, such as S-PE1, S-PE2 in the picture is only an option. It is of course equally feasible to Have one TCWF domain from T-PE1 to S-PE2, start a new TCWF domain there, running for example up to S-PE2 and start another one to T-PE2.

A service node must act as an egress/ingress edge of a TCWF domain if it needs to perform operations that do change the timing of packets other than the type of latency that can be considered in configuration of TCWF (see Section 5.1).

For example, if T-PE1 is ingress for a TCWF domain, and T-PE2 is the egress, S-PE1 could perform the DetNet Packet Replication Function (PRF) without having to be a TCWF edge node as long as it does not introduce latencies not included in the TCWF setup and the controller plane reserves resources for the multitude of flows created by the replication taking the allocation of resources in the TCWF cycles into account.

Likewise, S-PE2 could perform the Packet Elimination Function without being a TCWF edge node as this most likely does not introduce any non-TCWF acceptable latency - and the controller plane accordingly reserves only for one flow the resources on the S-PE2->T-PE2 leg.

If on the other hand, S-PE2 was to perform the Packet Reordering Function (PRF), this could create large peaks of packets when out-of-order packets are released together. A PRF would either have to take care of shaping out those bursts for the traffic of a flow to again conform to the admitted CIR/PIR, or else the service node would have to be a TCWF egress/ingress, performing that shaping itself as an ingress function.

3. MPLS T-CWF forwarding (normative)

3.1. Configuration Data model and tag processing for MPLS TC TCWF

```

tcwf
+-- uint16 cycles
+-- uint16 cycle_time
+-- uint32 cycle_clock_offset
+-- if_config[oif] # Outgoing InterFace
    +-- uint32 cycle_clock_offset
    +-- cycle_map[iif] # Incoming InterFace
        +--uint8 oif_cycle[iif_cycle]

tcwf_tc[oif]
+--uint8 tc[oif_cycle]
```

Figure 2: TCWF Configuration Data Model

3.2. Packet processing

This section explains the MPLS T-CWF packet processing and through it, introduces the semantic of the objects in Figure 2

tcwf contains the router/LSR wide configuration of TCWF parameters, independent of the specific tagging mechanism on any interface. Any interface can have a different tagging method.

The model represents a single TCWF domain, which is a set of interfaces acting both as ingress (iif) and egress (oif) interfaces, capable to forward TCWF packets amongst each other. A router/LSR may have multiple TCWF domains each with a set of interfaces disjoint from those of any other TCWF domain.

tcwf.cycles is the number of cycles used across all interfaces in the TCWF domain. router/LSR MUST support 3 and 4 cycles. To support interfaces with MPLS TC tagging, 7 or less cycles MUST be used across all interfaces in the CWF domain.

The unit of tcwf.cycle_time is micro-seconds. router/LSR MUST support configuration of cycle-times of 20,50,100,200,500,1000,2000 usec.

Cycles start at an offset of tcwf.cycle_clock_offset in units of nsec as follows. Let clock1 be a timestamp of the local reference clock for TCWF, at which cycle 1 starts, then:

```

tcwf.cycle_clock_offset = (clock1 mod (tcwf.cycle_time * tcwf.cycles)
)
```

The local reference clock of the LSR/router is expected to be synchronized with the neighboring LSR/router in TCQF domain. `tcqf.cycle_clock_offset` can be configurable by the operator, or it can be read-only. In either case will the operator be able to configure working TCQF forwarding through appropriately calculated cycle mapping.

`tcqf.if_config[oif]` is optional per-interface configuration of TCQF parameters. `tcqf.if_config[oif].cycle_clock_offset` may be different from `tcqf.cycle_clock_offset`, for example, when interfaces are on line cards with independently synchronized clocks, or when non-uniform ingress-to-egress propagation latency over a complex router/LSR fabric makes it beneficial to allow per-egress interface or line card configuration of `cycle_clock_offset`. It may be configurable or read-only.

The value of -1 for `tcqf.if_config[oif].cycle_clock_offset` is used to indicate that the domain wide `tcqf.cycle_clock_offset` is to be used for `oif`. This is the only permitted negative number for this parameter.

When a packet is received from `iif` with a cycle value of `iif_cycle` and the packet is routed towards `oif`, then the cycle value (and buffer) to use on `oif` is `tcqf.if_config[oif].cycle_map[iif].oif_cycle[iif_cycle]`. This is called the cycle mapping and is must be configurable. This cycle mapping always happens when the packet is received with a cycle tag on an interface in a TCQF domain and forwarded to another interface in the same TCQF domain.

`tcqf_tc[oif].tc[oif_cycle]` defines how to map from the internal cycle number `oif_cycle` to an MPLS TC value on interface `oif`. When `tcqf_tc[oif]` is configured, `oif` will use MPLS TC tagging for TCQF. This mapping not only used to map from internal cycle number to MPLS TC tag when sending packets, but also to map from MPLS TC tag to the internal cycle number when receiving packets.

3.3. TCQF with label stack operations

In the terminology of [RFC3270], TCQF QoS as defined here, is TC-Inferred-PSC LSP (E-LSP) behavior: Packets are determined to belong to the TCQF PSC solely based on the TC of the received packet.

The internal cycle number SHOULD be assigned from the Top of Stack (ToS) MPLS label TC bits before any other label stack operations happens. On the egress side, the TC value of the ToS MPLS label SHOULD be assigned from the internal cycle number after any label stack processing.

With this order of processing, TCWF can support forwarding of packets with any label stack operations such as label swap in the case of LDP or RSVP-TE created LSP, or no label changes from SID hop-by-hop forwarding and/or SID/label pop as in the case of SR-MPLS traffic steering.

3.4. Ingress operations

The ingress LSR of a TCWF domain has to mark packets with an internal cycle number and ensure that any such marked traffic complies with the traffic envelope admitted by the controller plane.

The algorithms to map packets of traffic flows into cycles are outside the scope of this specification, because there can be multiple ones of varying complexity. In a most simple admission model, a particular flow is allocated a maximum number of bytes in every cycle. This can easily be mapped into an appropriate policing gate.

For the purpose of this specification, such ingress operations is simply represented as an (internal/virtual) interface from which the packet is received, complete with a correctly assigned internal cycle number.

4. TCWF Pseudocode (normative)

The following pseudocode restates the forwarding behavior of Section 3 in an algorithmic fashion as pseudocode. It uses the objects of the TCWF configuration data model defined in Section 3.1.

```
void receive(pak) {
    // Receive side TCWF - remember cycle in
    // packet internal header
    iif = pak.context.iif
    if (tcwf.if_config[iif]) { // TCWF enabled on iif
        if (tcwf_tc[iif]) { // MPLS TCWF enabled on iif
            tc = pak.mpls_header.lse[ tos ].tc
            pak.context.tcwf_cycle = map_tc2cycle( tc, tcwf_tc[iif] )
        } else // other future encap/tagging options for TCWF
        {
        }
    }
    forward(pak);
}

void inject_tcwf_pak(pak, cycle) {
    pak.context.iif = INTERNAL
    pak.context.tcwf_cycle = cycle
    forward(pak);
}
```

```

void forward(pak) {
    // Forwarding including any LSE operations
    oif = pak.context.oif = forward_process(pak)

    // ... optional DetNet PREOF functions here
    // ... if router is DetNet service node

    if(pak.context.tcwf_cycle && // non TCWF packets cycle is 0
        tcwf.if_config[oif]) { // TCWF enabled
        // Map tcwf_cycle iif to oif
        cycle = pak.context.tcwf_cycle
            = map_cycle(cycle,
                tcwf.if_config[oif].cycle_map[[iif])

        if(tcwf.mpls_tc_tag[iif]) { // TC-TCWF
            pak.mpls_header.lse[tos].tc =
                map_cycle2tc(cycle, tcwf_tc[oif])
        } else // other future encap/tagging options for TCWF

            tcwf_enqueue(pak, oif.cycleq[cycle])
    }
}

// Started when TCWF is enabled on an interface
// dequeues packets from oif.cycleq
void send_tcwf(oif) {
    cycle = 1
    cc = tcwf.cycle_time *
        tcwf.cycle_time
    o = tcwf.cycle_clock_offset
    nextcyclestart = floor(tnow / cc) * cc + cc + o

    while(1) {
        while(tnow < nextcyclestart) { }
        while(pak = dequeue(oif.cycleq(cycle))) {
            send(pak)
        }
        cycle = (cycle + 1) mod tcwf.cycles + 1
        nextcyclestart += tcwf.cycle_time
    }
}

```

Figure 3: TCWF Pseudocode

5. Operational considerations (informative)

5.1. Controller plane computation of cycle mappings

The cycle mapping is computed by the controller plane by taking at minimum the link, interface serialization and node internal forwarding latencies as well as the cycle_clock_offsets into account.

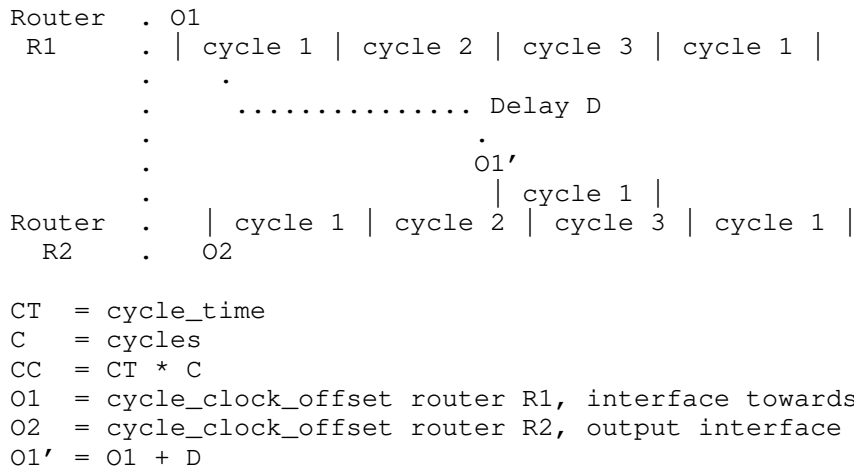


Figure 4: Calculation reference

Consider in {#Calc1} that Router R1 sends packets via $C = 3$ cycles with a cycle_clock offset of $O1$ towards Router R2. These packets arrive at R2 with a cycle_clock offset of $O1'$ which includes through D all latencies incurred between releasing a packet on R1 from the cycle buffer until it can be put into a cycle buffer on R2: serialization delay on R1, link delay, non_CQF delays in R1 and R2, especially forwarding in R2, potentially across an internal fabric to the output interface with the sending cycle buffers.

$$A = (\text{ceil}((O1' - O2) / CT) + C + 1) \bmod CC$$

$$\text{map}(i) = (i - 1 + A) \bmod C + 1$$

Figure 5: Calculating cycle mapping

{#Calc2} shows a formula to calculate the cycle mapping between R1 and R2, using the first available cycle on R2. In the example of {#Calc1} with $CT = 1$, $(O1' - O2) = \sim 1.8$, A will be 0, resulting in $\text{map}(1)$ to be 1, $\text{map}(2)$ to be 2 and $\text{map}(3)$ to be 3.

The offset "C" for the calculation of A is included so that a negative $(O1 - O2)$ will still lead to a positive A .

In general, D will be variable [$D_{min}...D_{max}$], for example because of differences in serialization latency between min and max size packets, variable link latency because of temperature based length variations, link-layer variability (radio links) or in-router processing variability. In addition, D also needs to account for the drift between the synchronized clocks for $R1$ and $R2$. This is called the Maximum Time Interval Error (MTIE).

Let $A(d)$ be A where $O1'$ is calculated with $D = d$. To account for the variability of latency and clock synchronization, $map(i)$ has to be calculated with $A(D_{max})$, and the controller plane needs to ensure that that $A(D_{min})...A(D_{max})$ does cover at most $(C - 1)$ cycles.

If it does cover C cycles, then C and/or CT are chosen too small, and the controller plane needs to use larger numbers for either.

This $(C - 1)$ limitation is based on the understanding that there is only one buffer for each cycle, so a cycle cannot receive packets when it is sending packets. While this could be changed by using double buffers, this would create additional implementation complexity and not solve the limitation for all cases, because the number of cycles to cover [$D_{min}...D_{max}$] could also be $(C + 1)$ or larger, in which case a tag of $1...C$ would not suffice.

6. Security Considerations

TBD.

7. IANA Considerations

This document has no IANA considerations.

8. Changelog

00

Initial version

01

Added new co-author.

Changed Data Model to "Configuration Data Model",

and changed syntax from YANG tree to a non-YANG tree, removed empty section targeted for YANG model. Reason: the configuration parameters that we need to specify the forwarding behavior is only a subset of what likely would be a good YANG model, and any work to

define such a YANG model not necessary to specify the algorithm would be scope creep for this specification. Better done in a separate YANG document. Example additional YANG aspects for such a document are how to map parameters to configuration/operational space, what additional operational/monitoring parameter to support and how to map the YANG objects required into various pre-existing YANG trees.

Improved text in forwarding section, simplified sentences, used simplified configuration data model.

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