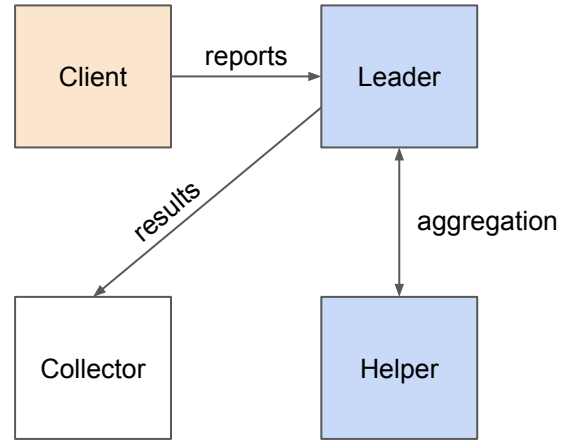


# Architecture of the Upload Flow

IETF 113 (PPM)  
Christopher Patton

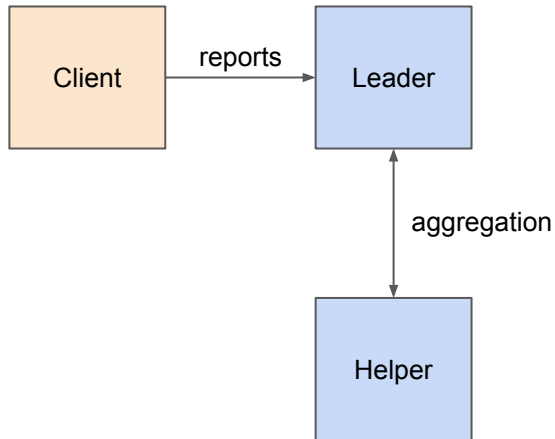
# Overview

- PPM is three "sub-protocols" executed simultaneously
  - *Upload Flow* – Client pushes report (encrypted input shares) to the Leader
  - *Aggregate Flow* – Leader and Helper(s) interact to verify and aggregate reports and compute aggregate shares
  - *Collect Flow* – Collector pulls encrypted aggregate shares from the Leader

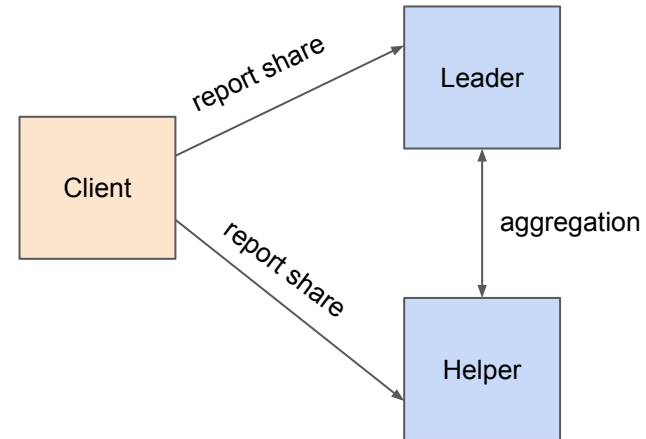


# Leader-Upload / Split-Upload

**Leader-Upload** (status quo) – Report contains all encrypted input shares

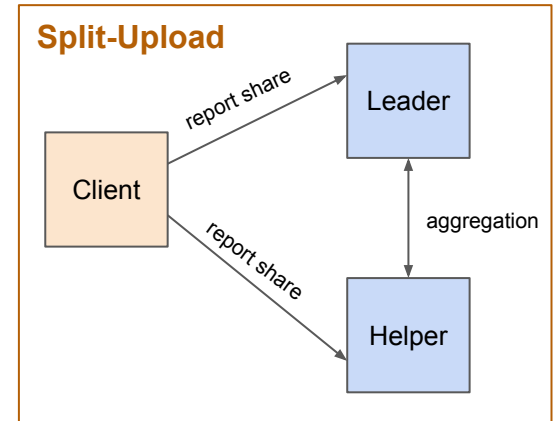
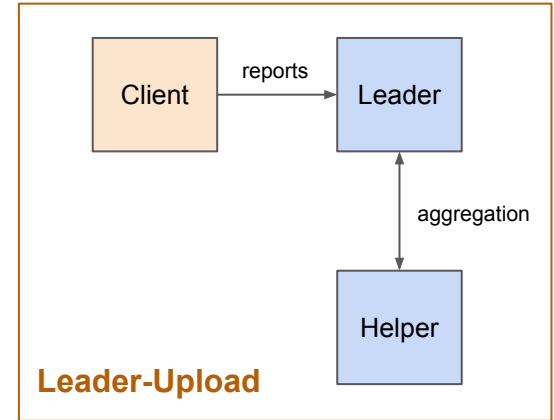


**Split-Upload** (PR [#174](#)) – Report split into *report shares*, each containing the encrypted input share of the recipient



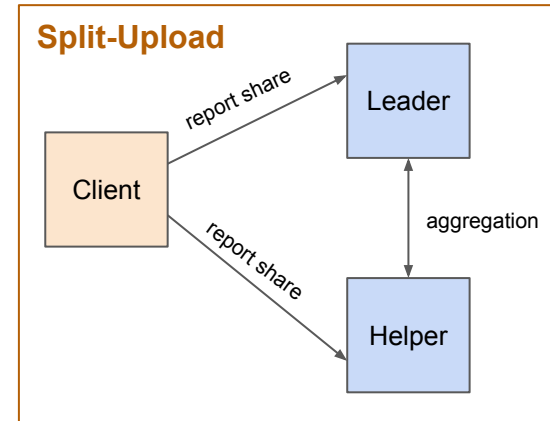
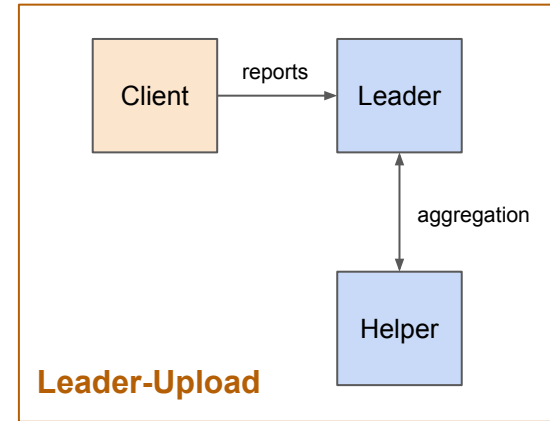
# Motivations for Leader-Upload

- **#1** Only the leader has high capacity requirements
  - *Upload Flow* – **HIGH** capacity
    - $\text{bandwidth} = \text{report\_size} * \text{num\_clients} * \text{reports\_per\_sec}$
    - Clients are online, so needs to be fast
  - *Aggregate Flow* – **MODERATE** capacity
    - Bandwidth reduced by factor of  $O(1)$  to  $O(\text{report\_size})$ , depending on the VDAF
    - Leader can throttle traffic if needed
  - *Collect Flow* – **Low** capacity



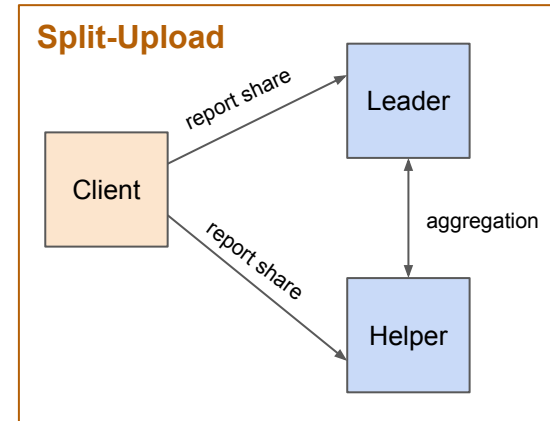
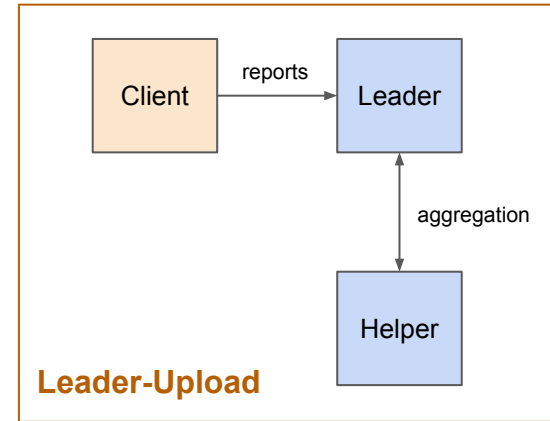
# Motivations for Leader-Upload

- **#2** Resolves data race in Split-Upload
  - Between:
    - Leader receives report share and initiates aggregation flow (doesn't know if the helper has received its share yet)
    - Helper receives report share
  - Split-Upload requires additional retry logic to resolve this (or else tolerate additional data loss)
    - We have other sources of data loss already, so maybe not so bad?



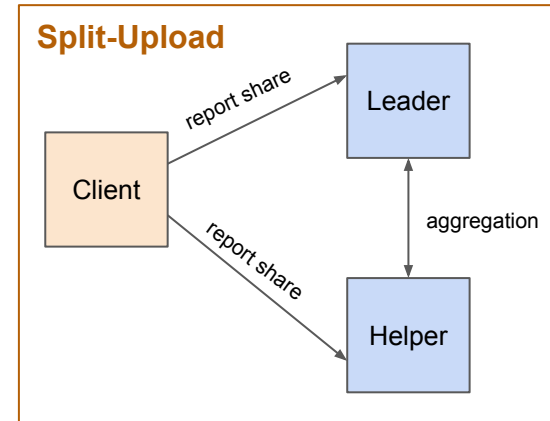
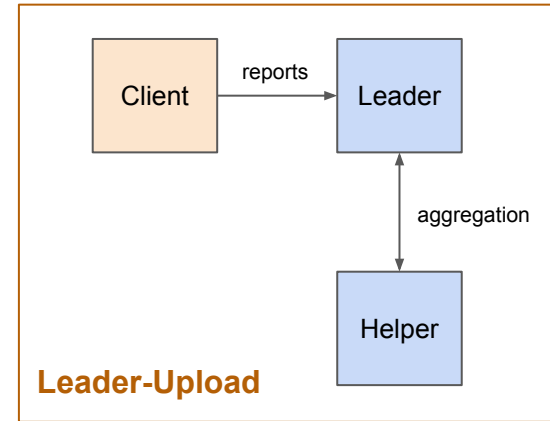
# Motivations for Leader-Upload

- **#3** In Split-Upload, upload flow is more likely to fail since there are two HTTP requests instead of just one



# Downside of Leader-Upload

- Aggregation flow has higher-than-necessary bandwidth
  - Significant problem for Poplar [[BBCG+21](#)]
    - Size of both input shares are  $O(N)$  where  $N$  is the length (in bits) of the input strings. Concretely:
      - $N=32 \Rightarrow \sim 2\text{KB}/\text{share}$
      - $N=64 \Rightarrow \sim 4\text{KB}/\text{share}$
      - $N=128 \Rightarrow \sim 8\text{KB}/\text{share}$
    - Poplar requires  $N$  runs to compute heavy hitters (spec currently requires retransmitting report shares at the start of each aggregation run)
  - Higher bandwidth  $\Rightarrow$  higher egress cost (issue [#130](#))



# Options

- **Option #1** – Stick with Leader-Upload, but mitigate its downside
  - Change the protocol so that report shares need only be transmitted once (in the first aggregation run)
    - Question: Is this enough?
- **Option #2** – Take Split-Upload (PR [#174](#)) and leave mitigation of downsides up to the deployment
  - One can "emulate" Leader-Upload by putting an *Ingestor* between Client and Aggregators
    - Question: In what sense is the Ingestor *trusted* or *untrusted*?

