

Namespaces, Security, and Addressing

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Based on work with the Piccolo Project within Celtic-Next









Background to Paper

Rise of container based modularisation of applications

Containerisation simultaneously meets may different requirements including

- > Code development (especially to the 'agile agenda')
- > Service abstraction
- > Heterogeneity of development/runtime environments
- > Integration (eg the modules of a CI/CD pipeline)
- > Distribution
- > Interaction with networking

Strong case that one solution satisfying all these requirements is a good thing

> But does one size really work for all?

Potential Issues

Logical distribution with in datacentre -> physical distribution

> Edge compute places more constraints than a reasonably homogeneous datacentre infrastructure

Scale of service abstraction is fixed

> Ideally service abstraction should be flexible and recursive

Scale of service abstraction is linked to networking and implementation

- > Small modules = flexible implementation but many networking interfaces
- > Large modules = small number of networking interfaces but inflexible implementation

"Sidecars" and "proxies" are heavyweight in highly distributed environments

> These link application namespace to network addressing

Two interesting use cases

Distributed video processing

Many video applications involve feature extraction and other processing, often based in ML algorithms

Processing at the camera

- > Increases the cost of the camera
- > Make changing the processing algorithms complex

Processing in the cloud

- > requires transport of full video bandwidth
- > Makes full video stream available to unintended cross-correlations with associated privacy concerns

Processing at the edge

> Potentially the best of both

Automated production facility (smart factory)

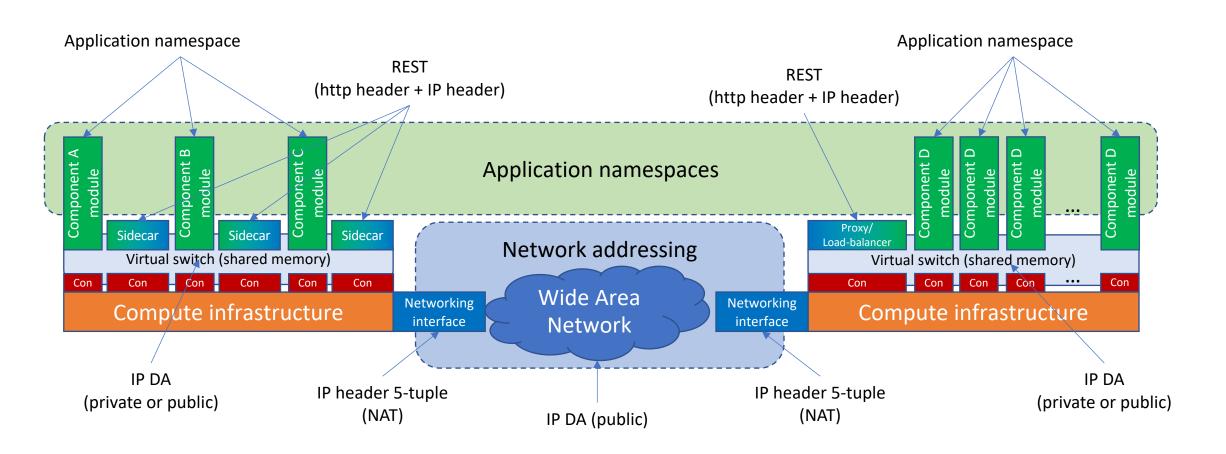
The scale and scope of production automation is becoming more like a networked distributed application

Very different background and legacy standards

Greater scale and scope leading to need for modularity in automation design

Time to re-programme the automation facility to different producution applications becoming a key concern

Namespaces and Addressing



Three areas to be explored

Bringing the compiler and orchestrator closer together

- > Potentially enables flexible and recursive service abstraction without compromising runtime efficiency
- > Avoids "sidecars" and "proxies"

Defining layering but what is rather than what should be

> A robust common framework between application and network for service abstraction and transparency

Primacy of private networking and addressing

- > Future Internet addressing should be based on extensible/contextualisable local addressing in the same way application namespaces work
- > Facilitates linkage and can give a basis for security
- > This is 'de facto' largely the case already