

The

# DECOUPLING

## Principle

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# In a Nutshell

For Internet privacy, **decouple** who you are **from** what you do

→ Old idea (dates back at least to Chaum), inconsistently applied

Decoupling easiest when splitting by **entity** and **mechanism**

→ E.g. split authentication from connectivity

Applying decoupling is protocol / context specific

# Context

Ordinary data confidentiality is nearly solved

→ TLS is everywhere, data is encrypted at rest, etc.

What remains is a layered metadata privacy problem

→ Many overlapping solutions needed

Privacy challenges are fundamental to the Internet

→ We rely upon others to carry our traffic/process our requests

# A Bit of Terminology

Let's define sensitive / non-sensitive information:

- $\blacktriangle$  = sensitive user identity
- $\triangle$  = non-sensitive user identity
- $\bullet$  = sensitive user data
- $\odot$  = non-sensitive user data

Tuples describe knowledge of some party in some context:

- E.g.  $(\blacktriangle, \odot)$  = sensitive user identity + non-sensitive user data

# Caveats

Identity and data are always shades of gray

- Difficult to cleanly categorize as sensitive/non-sensitive
- Identity and data are sometimes mixed/conflated
- But: still useful to analyze with generally-understood categories

# Example: Mix-nets / Tor

## Sender

- Sending a message (request/data) to some receiver
- Trying to achieve data/metadata privacy for ID and message

## Mixes

- Third parties relaying the data

## Receiver

- Partially trusted party who will receive/respond to the message

# Example: Mix-nets / Tor

Sender: ( $\blacktriangle$ ,  $\bullet$ )

→ All sensitive info (of course)

Mix 1: ( $\blacktriangle$ ,  $\odot$ ), ... Mix N-1: ( $\triangle$ ,  $\odot$ )

→ Sensitive/non-sensitive user identity + non-sensitive user data

Receiver/Mix N: ( $\triangle$ ,  $\bullet$ )

→ Non-sensitive user identity + sensitive user data

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Third-parties should know at most one of: {▲,●}



# Many Examples

Chaum's designs (blinded payments, mix-nets, etc.) / Tor

Privacy Pass / Private Access Tokens

Oblivious DNS

PGPP

Private Relay

Private Aggregate Statistics

# Why Does This Work?

Users often care about:

- Hiding their (true) identity from semi-trusted services
- Hiding the data/metadata of their requests from untrusted parties

Users often don't care about:

- Whether they reveal they are a user of some public/popular service
- Whether they can hide a request from the service that responds to it

# Cautionary Tale: Security Gateways/VPNs

Sender: ( $\blacktriangle$ ,  $\bullet$ )

→ All sensitive info

Gateway: ( $\blacktriangle$ ,  $\bullet$ )

→ All sensitive info (**problematic**)

Receiver: ( $\triangle$ ,  $\bullet$ )

→ Non-sensitive user identity + sensitive user data

# Other Considerations

## Non-collusion:

- Dividing knowledge between parties requires it

## Hardware enclaves / TEEs:

- Can shift trust and thus who knows what

## Side-channels:

- Still a problem, can change the nature of the analysis