

Network Resource Partition Identifier (NRP-ID) in SRv6 segment

draft-liu-spring-nrp-id-in-srv6-segment-00

Yisong Liu (China Mobile)(Presenter)

Changwang Lin (New H3C Technologies)

Hao Li (New H3C Technologies)

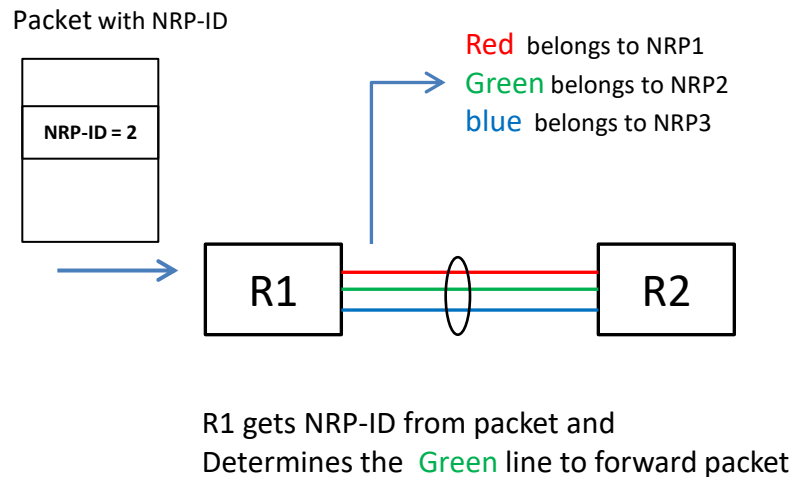
Liyan Gong (China Mobile)

IETF-114

Background

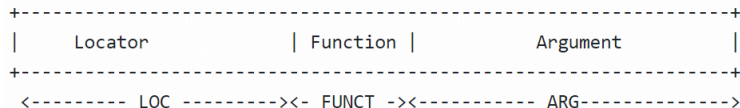
- ✓ Network slicing partitions a physical network into multiple isolated logical networks.
- ✓ A network slice associates specific network resources, which is called Network Resource Partition (NRP) in [I-D.draft-ietf-teas-ietf-network-slices]
- ✓ NRP-ID is used to identify the NRP during packet forwarding.
- ✓ NRP-ID can be carried in the packet
- ✓ Router can use NRP-ID to determine the NRP, and forward the packet using the resources associated with the NRP.

This draft proposes a method to **carry NRP-ID** with packet, when **SRv6** network provides **network slicing** service.



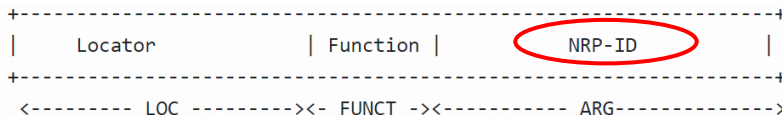
Encoding NRP-ID in SRv6 Segment

- ✓ As defined in RFC[8986], An SRv6 segment consists of three parts, LOC:FUNCT:ARG.



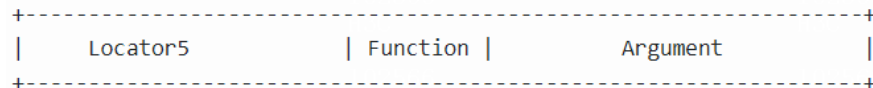
- ✓ In the SRv6 TE mode, the segments of intermediate endpoint are usually End or End.X segment.

NRP-ID can be encoded in ARG field of these segments

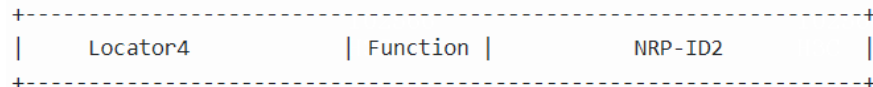


- ✓ Segments in SRH can carry the **same** or **different** NRP-IDs, which is arranged by the controller or operator by CLI according to the actual requirement.

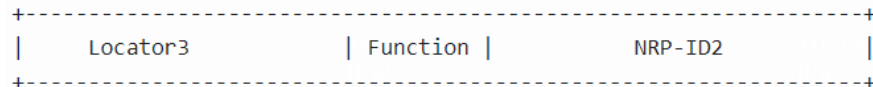
Segment[0]:



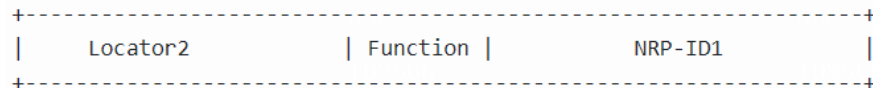
Segment[1]



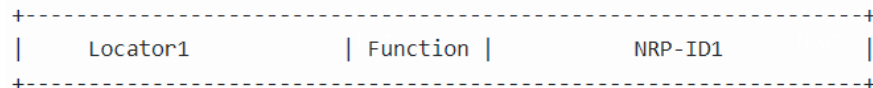
Segment[2]



Segment[3]



Segment[4]



NRP-ID position information advertisement

When creating **locator**, the SRv6 node need to determine the **encoding position of NRP-ID** in the segment. And the encoding position information should be advertise to **controller** or other network **nodes**

✓ Static configuration mode

slice prefixes (locator encoding information) are configured on

- Controller
- Network nodes (Including **SRv6 nodes** and **IPv6-Only nodes**)

A **slice prefix** include :

- prefix
- Encoding position in Segment

✓ Dynamic advertising mode

slice prefix can be advertised by

- **BGP-LS** to controller
- **IGP** to SRv6 nodes in the domain

Note: IPv6-only nodes still need static configuration.

The Protocol extensions will be provided in future versions...

LSPT(local slice prefix table)

Network nodes will create a local slice prefix table (**LSPT**) on the forwarding plane.

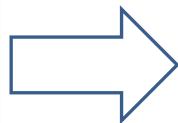
Through **LSPT**

- **Headend**: Writes NRP-ID into segment
- **Intermediate** Nodes: extract NRP-ID from destination address

```

                                IPv6-only
+-----+ +-----+ +-----+ +-----+ +-----+
--+ PE1 +---+ P1 +---+ P2 +---+ P3 +---+ PE2 +---+
+-----+ +-----+ +-----+ +-----+ +-----+
                        SRv6-node      SRv6-node

common Prefix: 2001:1:1::/64
locator
P1:    2001:1:1:0:110::/80   for End/End. x
P3:    2001:1:1:0:130::/80   for End/End. x
```



local slice prefix table

Slice-Prefix1: 2001:1:1:0:110::/80 (locator for P1)

NRP-ID Position: [112..127]

Slice-Prefix2: 2001:1:1:0:130::/80 (locator for P3)

NRP-ID Position: [96..112] in segment

Example

Preset conditions:

- **2 NRPs** are created , NRP1(**NRP-ID1**) and NRP2(**NRP-ID2**), NRP1 guarantees 100Mbps and NRP2 guarantees 200Mbps bandwidth
- Dedicated queues with guaranteed bandwidth for NRP1 and NRP2
- SRv6 Policy on PE1, including segment list: <**P1.End, P3.End**>

```
-----  
>>>>>Queue 1: NRP-ID1, 100Mbps>>>>>  
>>>>>Queue 2: NRP-ID2, 200Mbps>>>>>  
>>>>>...>>>>>  
-----
```

Forwarding behavior:

PE1 as Headend:

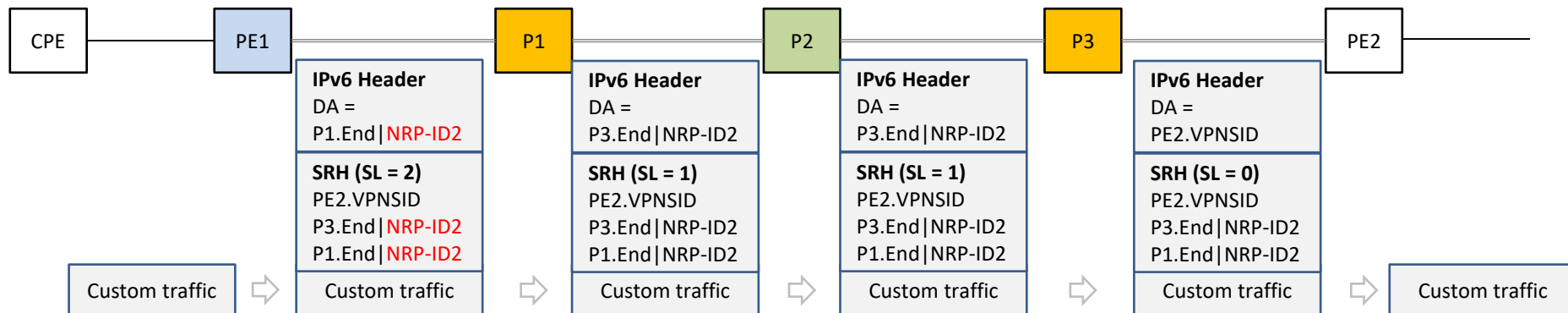
- Determines the NRP
- Encapsulates SRH and IPv6
- Writes NRP-ID based on LSPT

P1 & P3 as Endpoint:

- Extracts NRP-ID from segment
- Updates destination address
- Forwards packet with queue of NRP2

P2 as transit node:

- Lookups LSPT with destination address
- Extracts NRP-ID from destination address based on lookup result
- Forwards packet with queue of NRP2



Next Steps

- Questions or comments are Welcomed
- Seeking for feedback