



# TCPM – NG TCP Yang Model

**draft-ng-tcpm-yang-tcp-00**

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## Motivation for NG TCP Yang Model

History & Motivation for NG TCP Yang Model :

- OPSEC review of draft-ietf-tcpm-yang-tcp resulted in investigation of developing a NG TCP Yang model.
- As a result we discussed a possible NG TCP Yang Model
- What do we want added to the NG TCP Yang Model ?
- Yang is about visibility similar to SNMP MIB and not remote management.
- We would like to be able to observe the TCP parameters that make sense to be able to observe the TCP session state for telemetry back to controller.
- We would like to be able to see everything I could see with a local OS hook into the kernel which is all the TCP parameters including the connection state.



## Motivation for NG TCP Yang Model

NG TCP use case of “BGP” and why that is important

- BGP has expanded its scope with MSDC (Massively Scalable Data Centers) with BGP Only DC RFC 7938.
- NG MSDC are as well extending the NVO overlay fabric to compute nodes terminating the BGP sessions on the compute nodes.
- BGP has significantly expanded its scope in the DC and other operator environments that require ultra high availability.

## Use case #1 – BGP TCP/179 – TCP session monitoring with NG TCP Yang Model

**\*\*related to Internet outages related to TCP 0 window stuck state\*\***

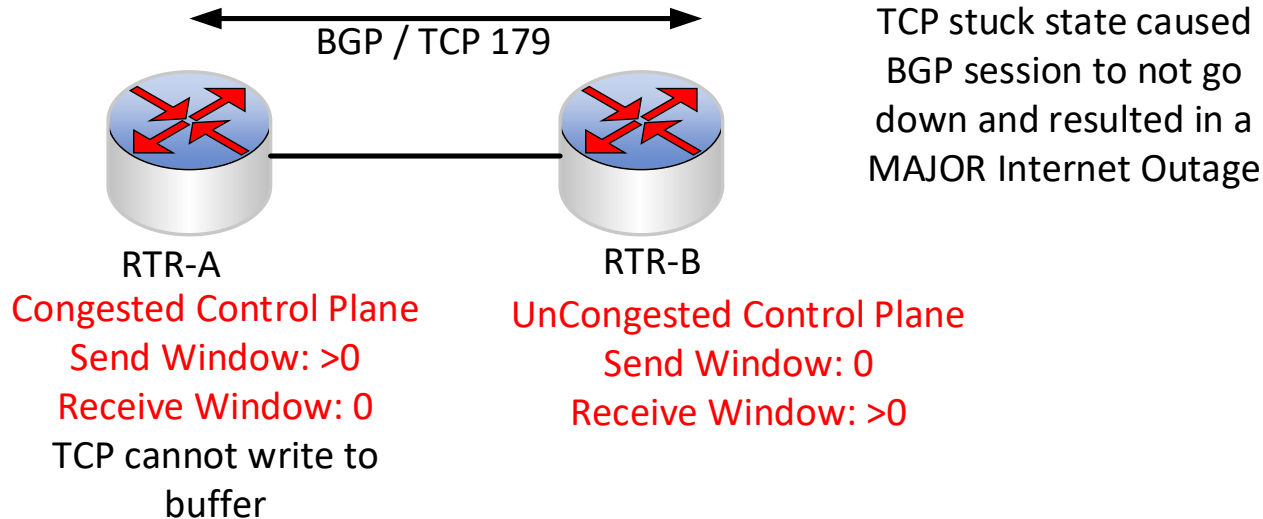
2010 IDR Mail Archive “Interaction of TCP Window Size and BGP Keepalive behavior”

<https://mailarchive.ietf.org/arch/msg/idr/q0Sx5d3zZjfOmOOQ4lO2OZAHh9Lc/>

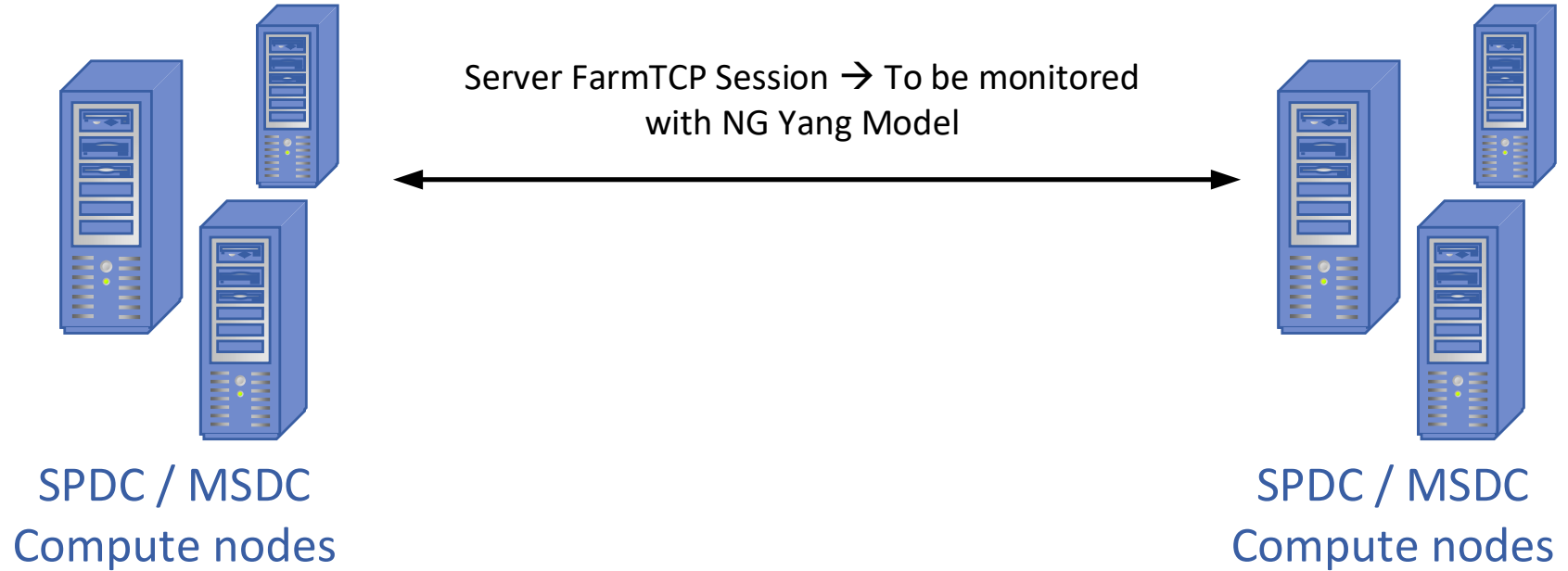
2020 IDR Mail Archive - TCP & BGP: Some don't send terminate BGP when holdtimer expired, because TCP rcv window is 0

[https://mailarchive.ietf.org/arch/msg/idr/L9nWFBpW0Tci0c9DGfMoqC1j\\_sA/](https://mailarchive.ietf.org/arch/msg/idr/L9nWFBpW0Tci0c9DGfMoqC1j_sA/)

BGP TCP Session → To be monitored with NG Yang Model



## Use case #2 – Compute Nodes TCP session monitoring with NG TCP Yang Model





## What to add to NG TCP Yang Model??

- All TCP states part of the FSM state machine.
- All TCP flags and respective states.
- All TCP parameters that would be accessible with a local OS kernel hook.
- All windowing parameters including window scaling as well as any windowing related optimizations.
- All TCP options and optimizations set such as Selective ACK.
- All TCP slow start congestion control parameters CWIN etc.

# Thank You!

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