#### Unreliable OHTTP

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## OHTTP

client 
$$\rightarrow$$
 relay  $\rightarrow$  gateway  $\rightarrow$  target  
 $\downarrow$   
client  $\leftarrow$  relay  $\leftarrow$  gateway  $\leftarrow$  target

Data logging system:

 $\begin{array}{c} \text{client} \rightarrow \text{endpoint} \rightarrow \text{ingest log} \\ \hline & \text{log} \rightarrow \text{batch analysis job} \end{array}$ 

\* draft-dss-star

Data logging system with ohttp:

client  $\rightarrow$  relay  $\rightarrow$  gateway  $\rightarrow$  endpoint  $\rightarrow$  log

Combine gateway and endpoint?

client  $\rightarrow$  relay  $\rightarrow$  endpoint  $\rightarrow$  log

Combine gateway and endpoint:

client  $\rightarrow$  relay  $\rightarrow$  endpoint  $\rightarrow$  log log  $\rightarrow$  batch process

## Teach endpoint OHTTP

- Endpoint was supposed to be lightweight!
- Need request/response serialization
- HPKE key provisioning

# Insight

### We only need all this to return 200 OK

# Our application doesn't validate message content online

# Unreliable delivery

- Our draft\* proposes an extension for this:
  - Relay or Gateway responds immediately with 202 Accepted and an *empty response body*
  - Relay and/or Gateway buffer and deliver request body "later"

\* draft-wood-ohai-unreliable-ohttp

# Unreliable delivery

- Client can opt in
  - Accept: message/ohttp-ack
  - Prefer: respond-async
- Relay/Gateway can enforce

# Unreliable delivery

### Advantages:

- Secure Gateway
- Deployment options
- Larger jitter window

### Disadvantages:

- More config
- Prevents retransmit on failure

## Questions

### Is this an interesting use-case?

**Technical improvements?**