

# Forward Erasure Correction for QUIC loss recovery

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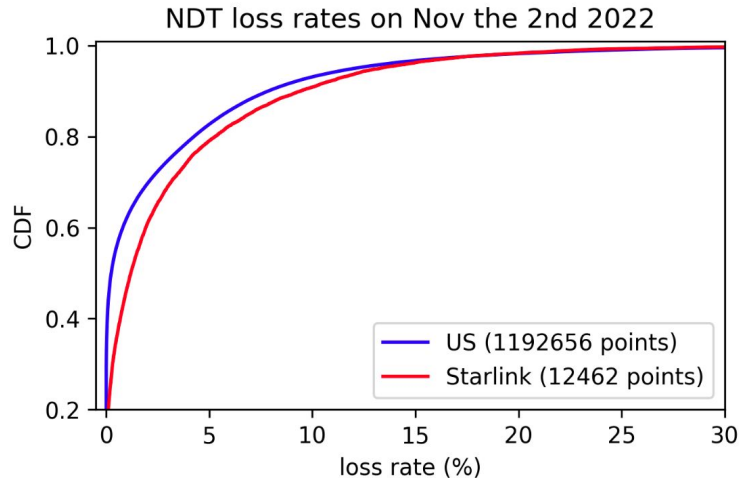


# Imperfect links

Packet losses can happen for at least 2 reasons

- Congestion on the routers/CPE
- Medium imperfections

Besides throughput, those losses can impact the app's responsiveness

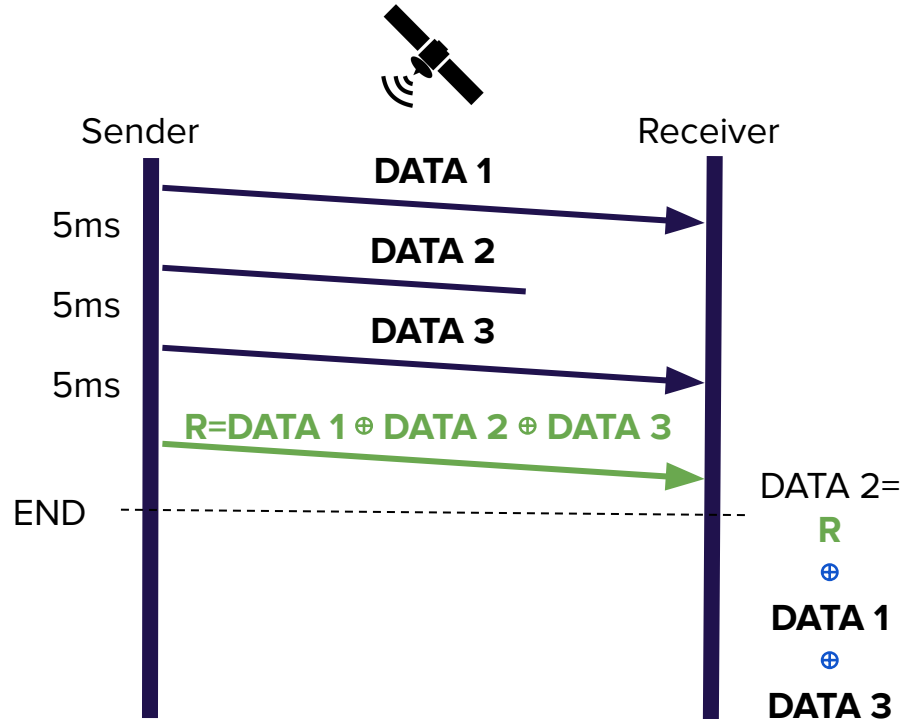


**Table 2: QUIC packet loss ratios**

<b>H3 ↓</b>	<b>H3 ↑</b>	<b>Messages ↓</b>	<b>Messages ↑</b>
1.56%	1.96%	0.40%	0.45%

*A first look at starlink performance, IMC2022*

# What we can do: Forward Erasure Correction



# QUIC + FEC

QUIC's design make it easy to design and experiment with FEC

- Explore several erasure correcting codes
- Several use-cases (H3, MoQ?)

## QUIC-FEC: Bringing the benefits of Forward Erasure Correction to QUIC

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## FIEC: Enhancing QUIC With Application-Tailored Reliability Mechanisms

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## rQUIC: Integrating FEC with QUIC for Robust Wireless Communications

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### 7.3 Forward Error Correction

Forward Error Correction (FEC) uses redundancy in the sent data stream to allow a receiver to recover lost packets without an explicit retransmission. Based on [21], which showed that single losses are common, we experimented with XOR-based FEC (simple parity) to

# QUIC + FEC on Starlink

- Simple implementation using Cloudflare's quiche
- H3 50kB uploads over Starlink
- Repair frames sent at the end of the upload, within what is allowed by the cwin

	Med(DCT)	Med(DCT) FEC	pct95(DCT)	pct95(DCT) FEC
All transfers	248 ms	247 ms	382 ms	373 ms
Transfers with losses	287 ms	277 ms	395 ms	386 ms
Transfers with losses in the 10 last pkts	311 ms	279 ms	560 ms	447 ms

No harm in median among all transfers  
Noticeable improvement when losses happen

# draft-michel-quic-fec

A design to experiment with different implementations

- Distinguishes packet acks from symbol acks (c.f. RFC9265)
- Negotiates a coding window to avoid over-complicated packet recoveries
- Compatible with different error correcting codes
  - ID frame common to every ECC
  - REPAIR frame specific to the ECC used
  - Negotiated through transport parameters

# FEC and IPR

Several erasure correcting codes are under active patents

- Raptor codes (until 2030): <https://datatracker.ietf.org/ipr/2554/>
- RLC (until 2034)

Some of them, such as Reed Solomon & LDPC are not under patents

- Interesting but not fountain codes

# A good candidate: draft-irtf-nwcrgr-tetrys ?

- Fountain-code
- No IPR disclosure
- Described as “patent-free”

***Tetrys, a Patent Free, On-the-fly  
Network Coding Protocol***



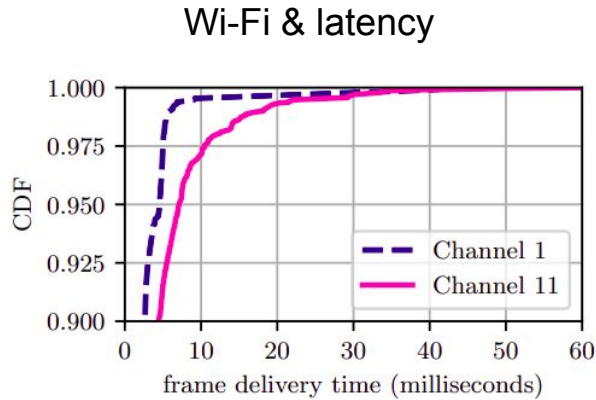
# Next steps: let's experiment together !

If your use-cases may benefit from QUIC-FEC, here's how we could start :

- Discuss the draft on the mailing list
- Implementing draft-michel-quic-fec
- Using Tetrys-like ECC as encoder/decoder for experiments
  - We have a rust lib for the encoder/decoder with bindings for C/C++.
    - Send us an e-mail to get it and experiment with us: [francois.michel@uclouvain.be](mailto:francois.michel@uclouvain.be)
- Please, do it with us, not on your own ! :-)

backup slide

# netem badly imitates real losses



**Figure 1:** Frame delivery time CDF for 802.11n on channels 1 and 11.

