

android

eBPF on Android

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Why use eBPF?

- Full kernel performance and access without touching kernel
 - Run code in kernel context with no kernel changes (we **still** support kernel 4.9...)
 - Stable ABI: same code runs on all kernels
 - Access to in-kernel data via helper functions
 - Communication to userspace via eBPF maps
 - Safety guaranteed by in-kernel verifier
- Original motivation: replace xt_qtaguid, which was 3000 lines of out-of tree code (Android Pie)
 - Powers [TrafficStats](#) and [NetworkStatsManager](#) Android APIs

Current uses of eBPF

- Pretty much every networking packet hits eBPF
 - Data usage and accounting
 - Firewalling / network restrictions for power saving
 - High-speed packet processing
 - 464xlat, tethering (~4 Gbps USB tethering on Pixel 6!)
 - Network tracing via eBPF ringbuffers
 - TCP/UDP port reservations, DSCP remarking, ...
- Tracepoints

