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# PLASSING: Private, Lightweight Aggregated Statistics against Malicious Adversaries with Full Security

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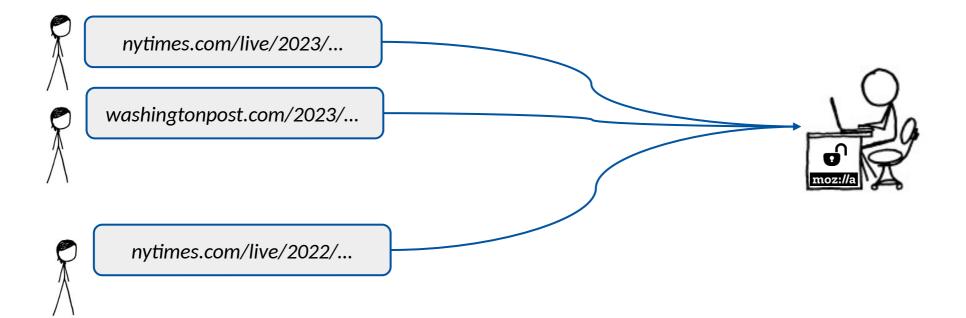






#### Heavy-Hitters – Popular URLs

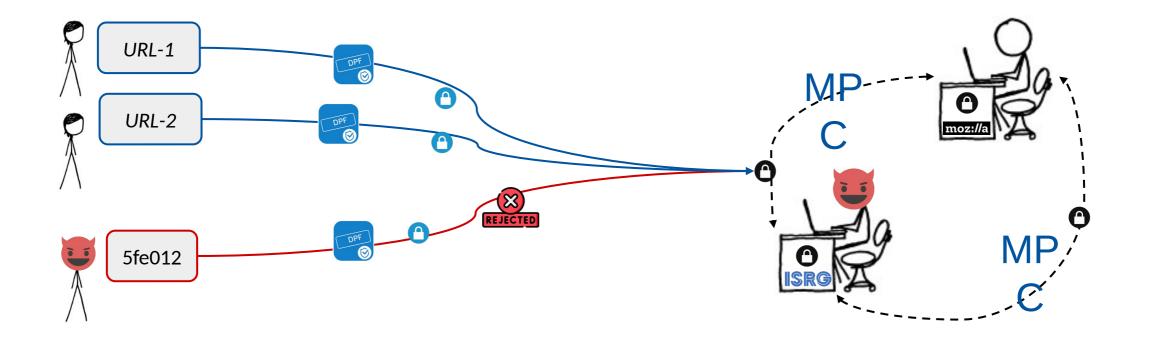
- Heavy-hitters computes the most popular client submissions.
- Today, a server can see the clients' submissions and find the heavy-hitters.
- No privacy guarantees.



#### Poplar for Private Heavy-Hitters

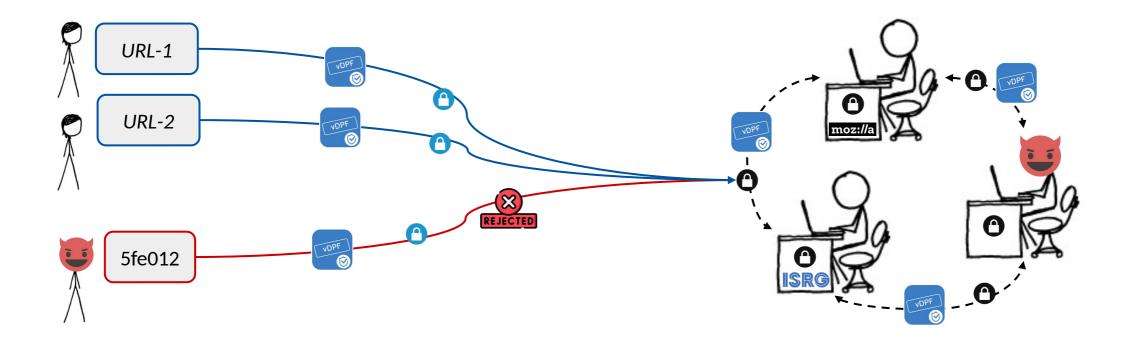
#### • Threat Model:

- **Correctness + Privacy against malicious clients.** (using expensive MPC checks)
- Two non-colluding servers.
- Only guarantees **privacy** against one malicious server, **not correctness.**

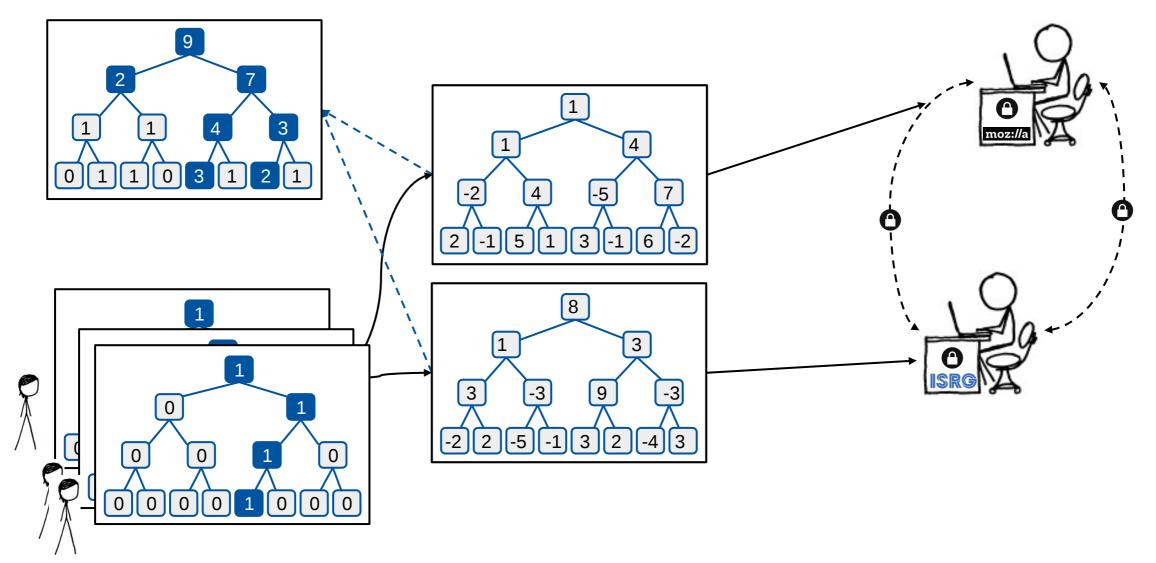


#### **PLASMA** for Private Heavy-Hitters

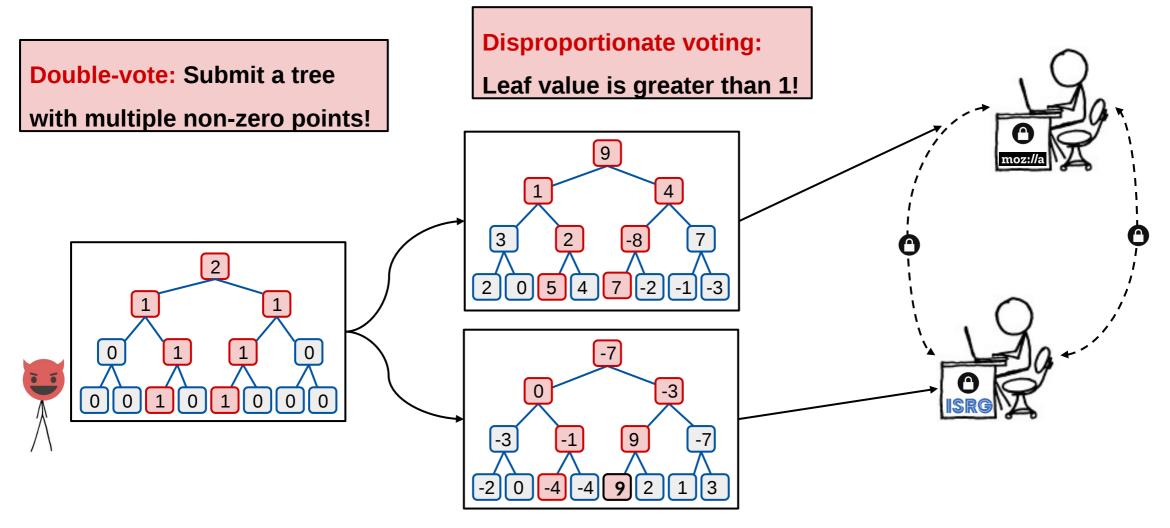
- Threat Model:
  - **Correctness and privacy against malicious clients**. (lightweight symmetric primitives)
  - Three non-colluding servers.
  - Full Security against malicious server (i.e., privacy and correctness)



# **Distributed Point Functions (DPFs)**



# Malicious Client



#### Verifiable DPF (VDPF)

 $Y = \{ y_1, y_2, ..., y_m \}$ 

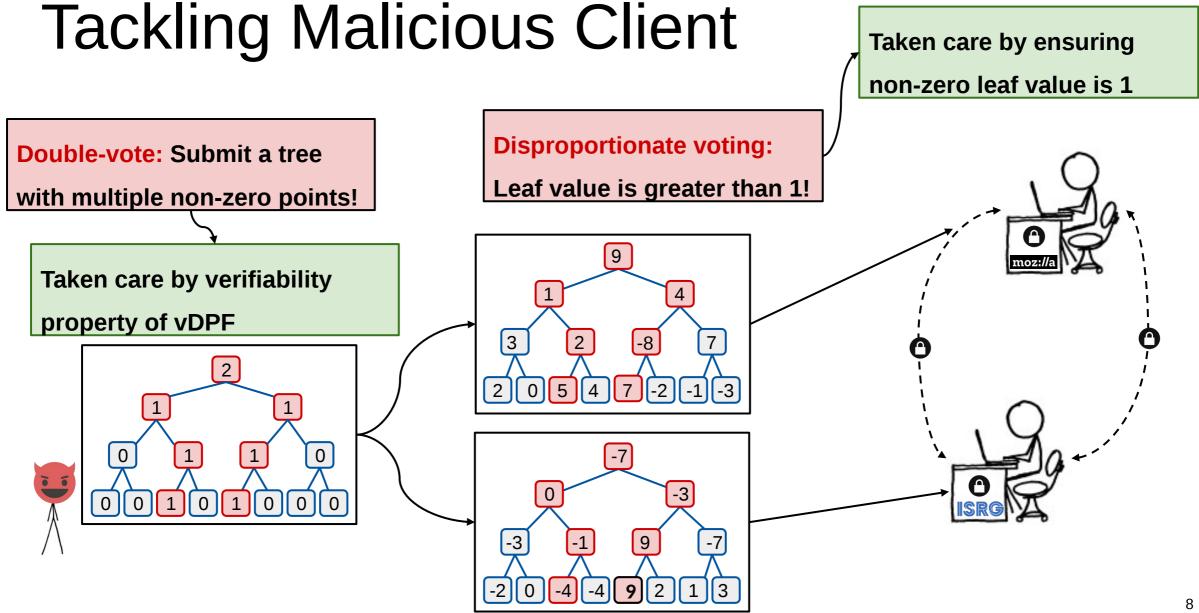
- **Public inputs for evaluation** (i.e., vector of data-points to evaluate):  $\mathbf{X} = \{x_1, x_2, \dots, x_m\}$
- **Private clients' inputs** (i.e., secret data-point): (a, 1)  $a \in X \rightarrow (key_0, key_1)$
- Private outputs obtained by servers (i.e., vector of secret shared outputs): { [0], [0], ..., [1], ..., [0] } Evaluate(X, key<sub>0</sub>) = (Y,  $\pi_0$ ) Evaluate(X, key<sub>1</sub>) = (Z,  $\pi_1$ )

**Correctness:** 
$$Y + Z = \{0, 0, ..., 0\}$$
  $Z = \{z_1, z_2, ..., z_m\}$ 

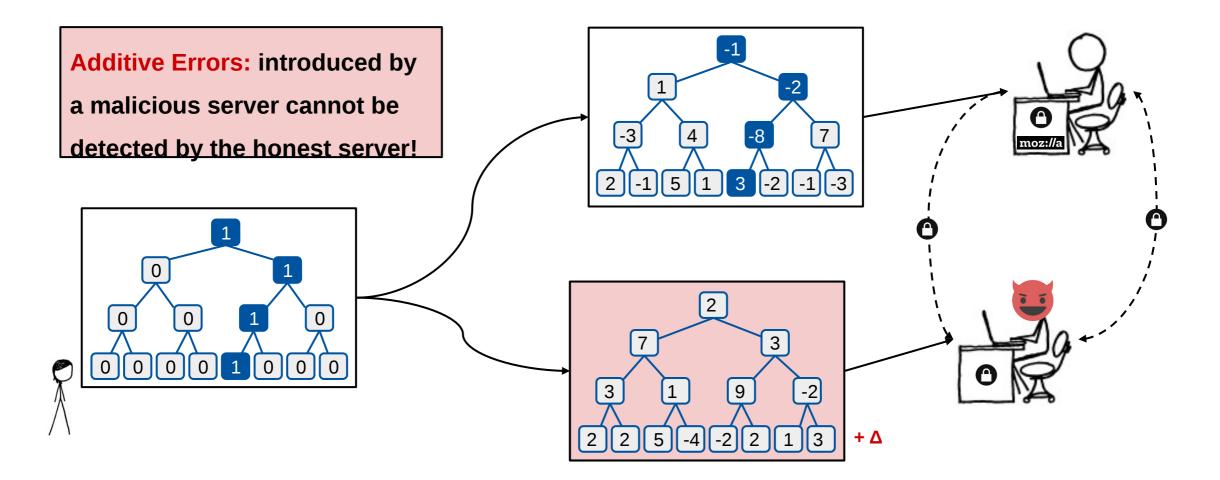
**Verifiability:**  $\pi_0 = \pi_1$  if **Y**+**Z** is non-zero at a single point (Valid DPF)

Non-zero leaf value is 1: Verify:  $H(\Sigma_{i \in [m]} y_i) = H(1 - \Sigma_{i \in [m]} z_i)$ 

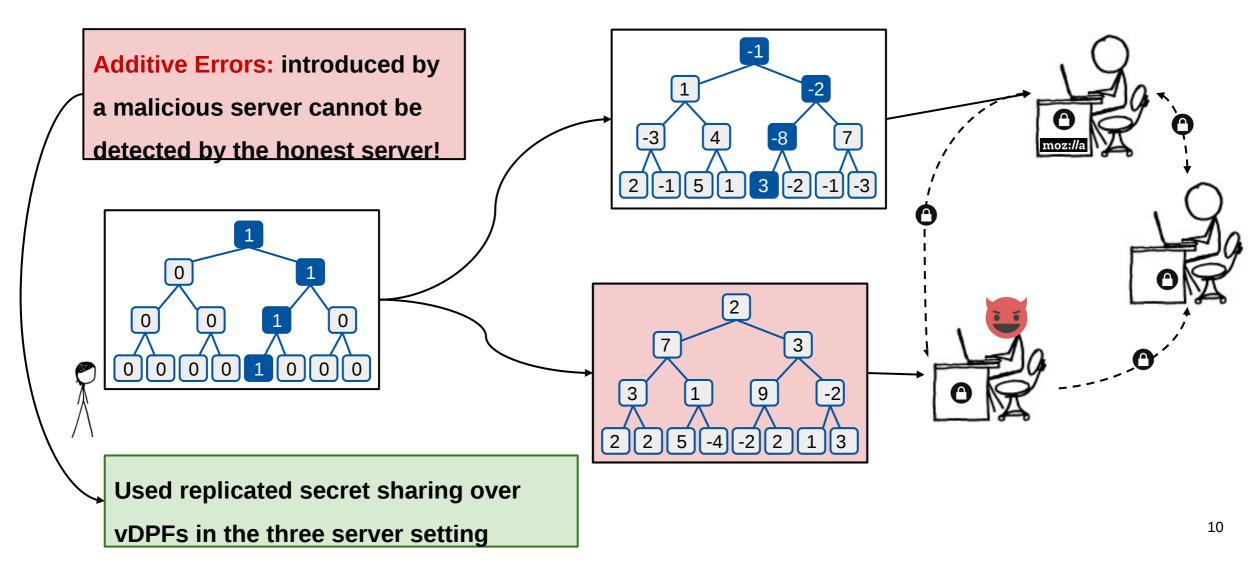




# Malicious Server

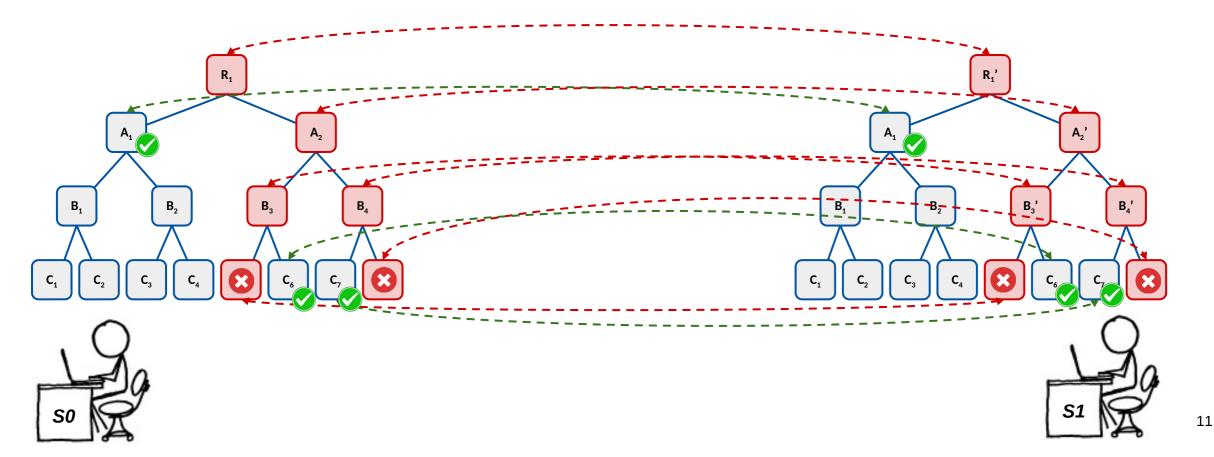


# **Tackling Malicious Server**

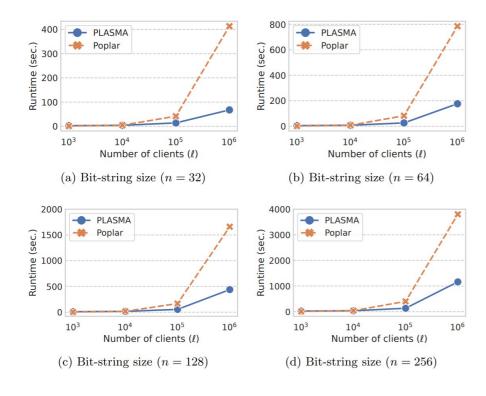


#### **Client Batch Verification using Merkle Trees**

- Server-to-Server communication depends on the number of malicious clients.
- Depends logarithmically on the total number of clients.



#### **Experimental Evaluations**



• PLASMA is 3-6x faster than Poplar for 1M clients

- PLASMA requires communication:
  - 182x less than Poplar
  - 235x less than sorting-based protocols



### Questions?

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# Roadmap of PLASMA

```
Verifiable DPF + Incremental DPF
```

Verifiable Incremental DPF (Tackles malicious clients) Replicated secret sharing in the three server setting (Tackles malicious servers)

Basic Version of PLASMA (with large communication)

+

Client Batch Verification using Merkle Trees

#### PLASMA

+

(with small communication)