

Consistency for CDS/CDNSKEY (and CSYNC) is Mandatory

[draft-thomassen-dnsop-cds-consistency](#)

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Security Risks in Automatic Delegation/Trust Maintenance

- **CDS/CDNSKEY** spec says nothing about how parent should poll (RFC 7344)
 - Parents likely use standard resolution for retrieving CDS/CDNSKEY records from child
 - Used for **automatic DS management** (key rollovers, bootstrapping) → potential **security impact**
- **CSYNC** spec advocates limiting queries to just one auth (RFC 7477 Sec. 3.1)
 - Even suggests asking all (+ compare serial) **for freshness, not consistency** (Section 4.2)
 - Used for **delegation updates** (hostnames/glue, provider change) → potential **security impact**
- **Asking a single nameserver does not ensure consistency across auths**
 - When there are several operators, this **can go seriously wrong** (even with domain lock!)
 - Example failure modes: **(1) multi-homing, (2) provider change** → backup slides

! Each nameserver operator is a single point of failure / can break delegations !

New Failure Mode: **Lame Delegation Hijacking**

- EPP has a quirk that sometimes prevents removal of expired NS names
 - Registering expired name equivalent to on-wire attacker → **DNSSEC offers integrity protection**
 - **512K domains exposed** to this risk and **163K taken over** between 2011 and 2020
(<https://dl.acm.org/doi/10.1145/3487552.3487816>)
 - C* records enable new attack vector: **Full domain take-over**
 - Stage 1
 - Hijacker **publishes their own keys** via CDS/CDNSKEY
 - When processed by parent, responses from **remaining legitimate auths become bogus**
→ **broken (availability)**
 - Stage 2
 - Hijacker **publishes NS and CSYNC** in child (all NS under their control)
 - When processed by parent, **remaining legitimate auths removed** from delegation
→ **broken (integrity)**
- **Attacker now positioned as only party providing auth service for the victim domain**

Updates since last IETF

- Basics unchanged: **process C* RRsets only when consistent across auths**
 - Disregard unresponsive servers
- Added OPTIONAL retry mechanism for resolving inconsistencies
 - Exponential backoff
- Editorial changes
 - Expanded motivation section to include new failure mode (lame delegation hijacking)
- Question: CDS updates **MUST NOT** break validation. **How about CSYNC?**
- Next steps?

Backup

Failure: Multi-homing

- Expectation: multi-homing guarantees provider independence!
- DS breakage (multi-signer):
 - Provider forgets to include other providers' keys in CDS/CDNSKEY (e.g. after key roll)
 - When processed by parent, **other providers' keys removed** from chain of trust
→ **broken**
- NS breakage:
 - Provider publishes *incomplete* NS record set + CSYNC (e.g. after changing their hostnames)
 - When processed by parent, **other providers removed** from delegation
→ **broken**

Another Failure: **Provider Change**

- Unless going insecure, workflow requires **brief multi-signer period**:
 - Providers import each other's keys into their DNSKEY/CDS/CDNSKEY RRsets
 - DS update is triggered (via changed CDS/CDNSKEY records at old provider)
 - Once DS is updated: add new provider to NS record set (e.g. by old provider via CSYNC)
→ **multi-signer mode fully operational** at this point
 - ... reverse steps to offboard old provider
- **Complication: New provider does not actually import any keys**
 - (Perhaps unaware of multi-signer and its intricacies)
 - Some “DNSSEC out-of-the-box” offers just **sign with fresh key pair + publish CDS/CDNSKEY**
 - From here, we're headed for “**multi-homing failure**”
 - **DS breakage** (other provider's keys removed)
 - **NS breakage** (other provider's nameservers removed)