

IETF 116  
ICCRG

29th March 2023

# Are we heading towards a BBR-dominant Internet?

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# The promise of higher bandwidths!

Google, Dropbox, and Spotify are reporting **higher throughput** and **lower delay jitter** after switching to BBR

The image displays three overlapping screenshots of articles related to BBR (Bottleneck Bandwidth and Round-trip based) congestion control.

- Top Left Screenshot:** A Google Cloud blog post titled "TCP BBR congestion control comes to GCP – your Internet just got faster" dated July 21, 2017, by Neal Cardwell and Yuchung Cheng. The text states: "We're excited to announce that Google Cloud Platform (GCP) now features a cutting-edge new congestion control algorithm, TCP BBR, which achieves higher bandwidths and lower delay jitter than previous algorithms. This is the same BBR that powers TCP traffic from google.com and YouTube network throughput by 4 percent on average globally — and by more than 10 percent in some countries." Below the text are two graphs: "TCP before BBR" showing a sawtooth pattern of bandwidth over time with packet loss, and "TCP BBR" showing a sustained high bandwidth over time.
- Bottom Left Screenshot:** A Spotify R&D Engineering blog post titled "Smoother Streaming with BBR" dated August 31, 2018, published by Erik Carlsson and Eirini Kakogianni. The text says: "BBR models the network to send as fast as the bottleneck bandwidth and is 2700x faster than previous algorithms. BBR powers google and apps using Google Cloud Platform services." Below the text is a graph showing a smooth, sustained high bandwidth over time.
- Right Screenshot:** A Dropbox.Tech article titled "Evaluating BBRv2 on the Dropbox Edge Network" by Alexey Ivanov, dated Dec 17, 2019. The article features a line graph titled "Nginx Download Throughput Over Time (p50, mb/s)" comparing three versions: "before", "bbrov2.1", and "bbrov2.2". The graph shows that "bbrov2.2" achieves the highest throughput, peaking around 80 mb/s.

# BBR's Rapid adoption

Variant	Websites	Proportion
CUBIC [15]	6,139	30.70%
BBR [4]	3,550	17.75%
BBR G1.1	167	0.84%
VanH [2]	1,162	5.81%
CTCP [34] Minstrel [22]	1,148	5.74%
Vegas [3] NewR [13]	564	2.82%
HTCP [23]	560	2.80%
BIC [37]	381	1.90%
New Reno [28] HTCP [12]	368	1.84%
Scalable [26]	39	0.20%
Westwood [7]	0	0.00%
Unknown	3,335	17.47%
Short flows	1,493	7.46%
Unresponsive websites	1,302	6.51%
Total	20,000	100%

→ In three short years, BBR already accounted for **18%** of the top 20,000 websites on the Internet.

Traffic share estimated around **40%**

(Mishra et al, SIGMETRICS 2020)

If you run a website and care about **throughput**, it is natural to consider switching from CUBIC to BBR.

Are we heading towards an **all-BBR**  
**Internet** then?

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**#1** How will BBR's  
throughput gains  
over CUBIC evolve as  
more people switch  
to BBR?



**Mathematical  
model**

Are we heading towards an **all-BBR** Internet then?

#1 How will BBR's  
throughput evolve  
over time as more people  
move to BBR?

**Game  
Theory**

**#2** How will these  
evolving throughput  
gains dictate the  
future CCA landscape?

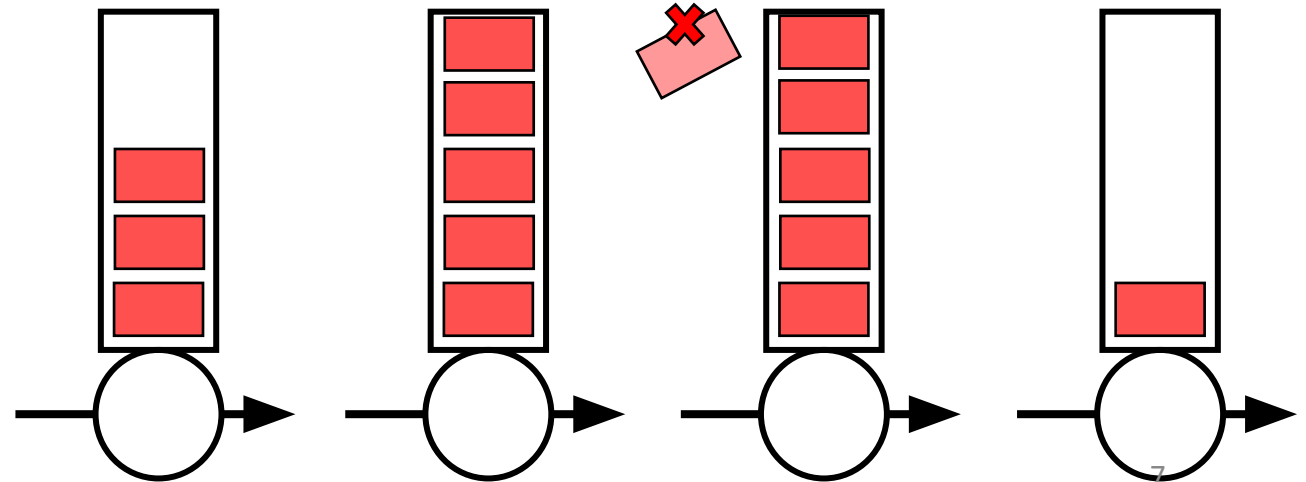
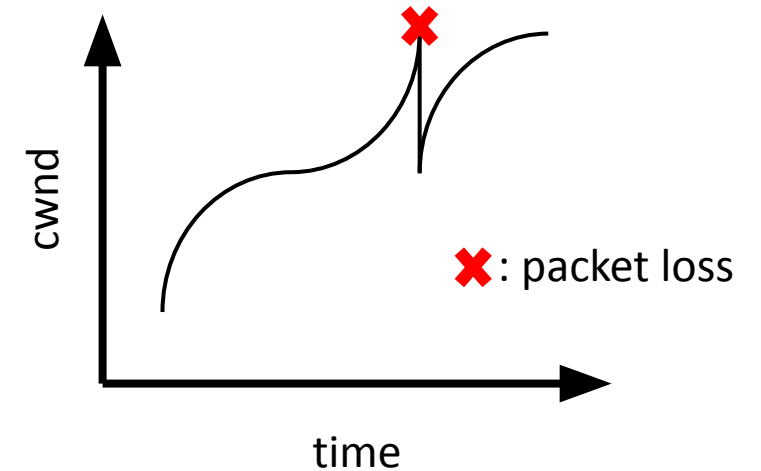
# A primer on CUBIC

**Cwnd-based** congestion control algorithm

Treats **packet loss** as a congestion signal.

**Reduces cwnd by 30%** when it sees a packet loss.

Considered a **buffer filler**

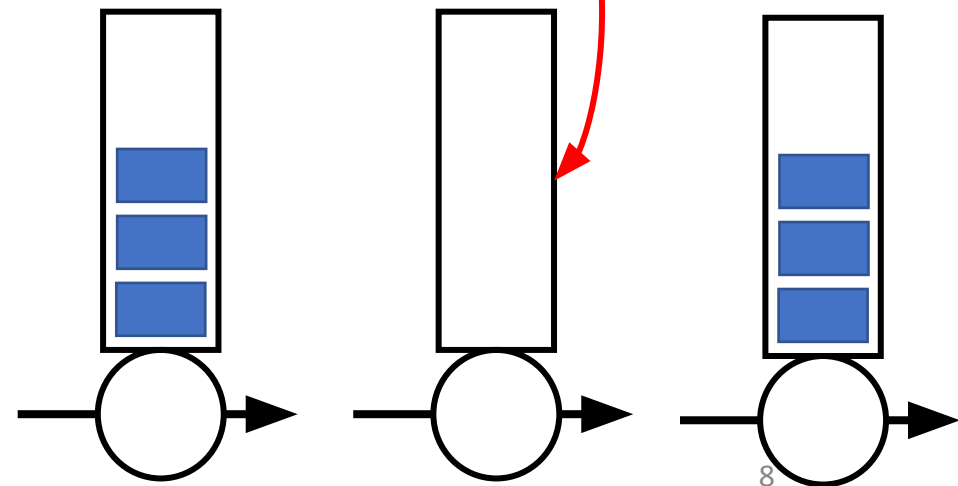
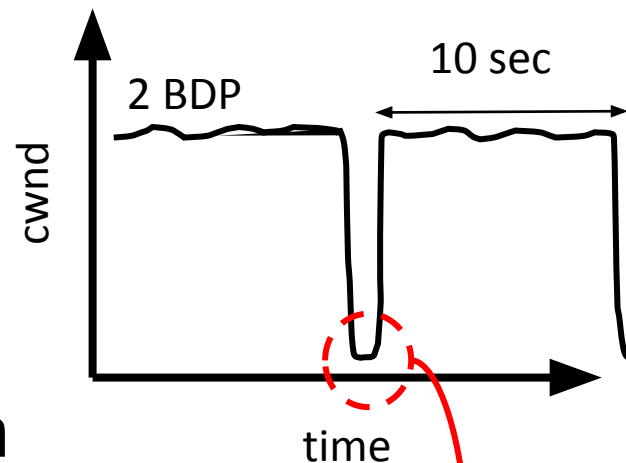


# A primer on BBR

**Rate-based** congestion control algorithm.  
Uses  $RTT_{min}$  and **bandwidth** estimates to infer congestion.

Becomes **cwnd-limited** when it competes with CUBIC\*. **cwnd = 2 BDP**

Backs off every 10 sec to measure  $RTT_{min}$

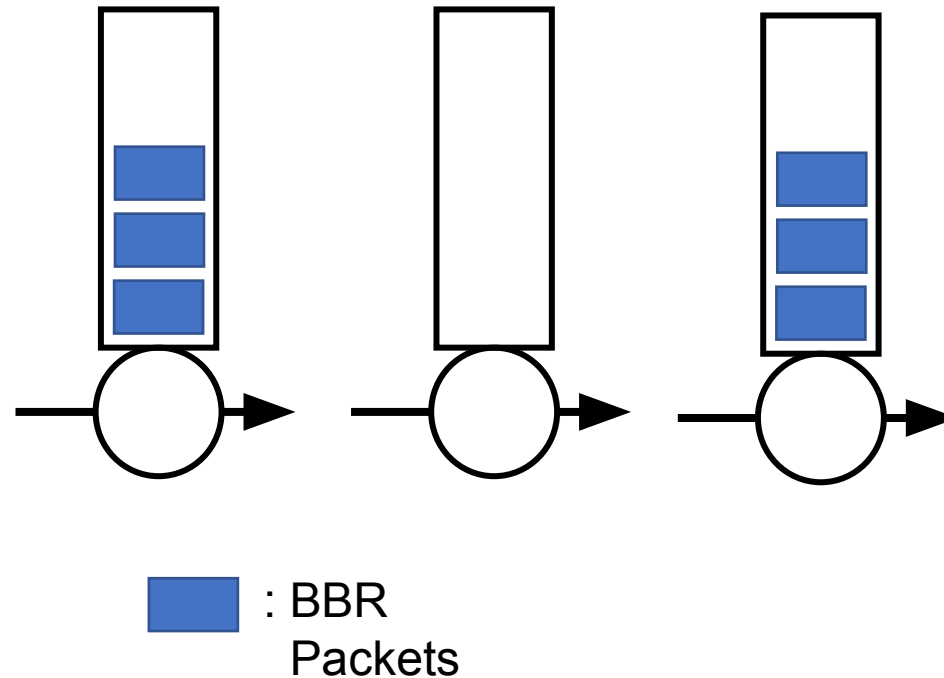


\*according to Ware et al, IMC 2019



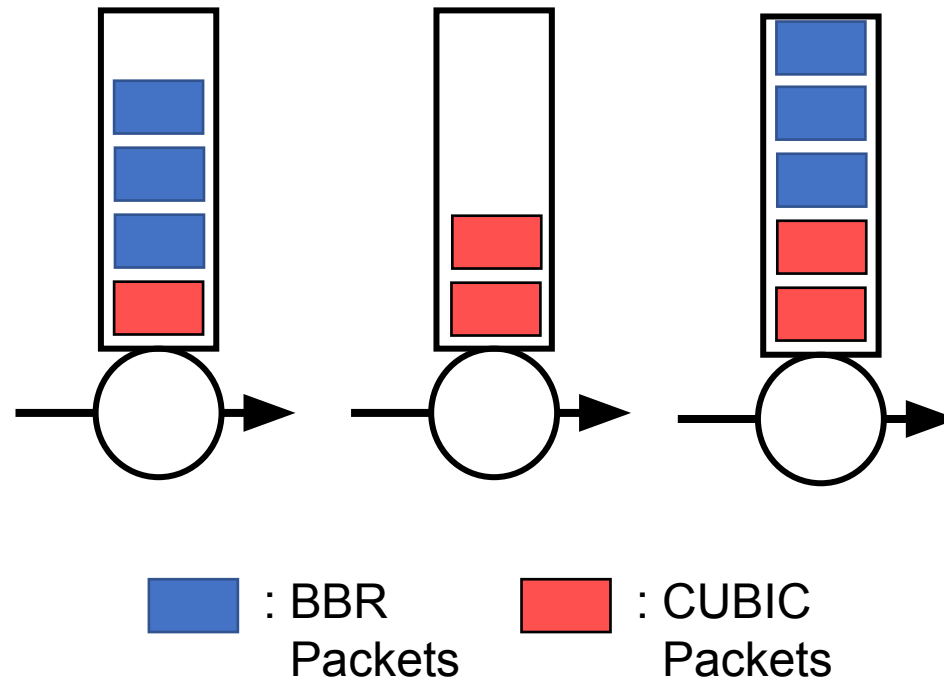
# RTT<sub>min</sub> overestimation

BBR wants to  
empty the buffer  
every 10 sec



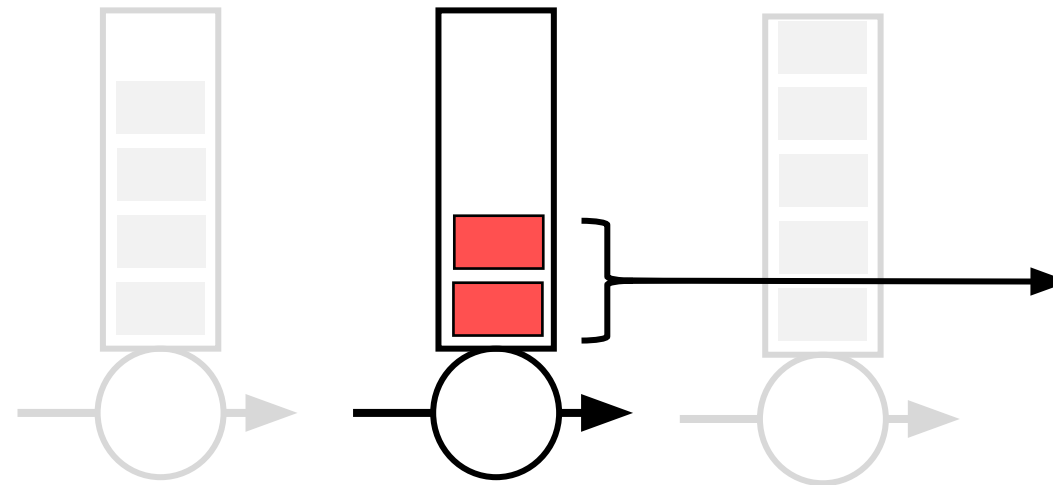
# RTT<sub>min</sub> overestimation

But BBR can't  
empty the buffer  
every 10 seconds  
because of  
CUBIC's packets!



# RTT<sub>min</sub> overestimation

But BBR can't  
empty the buffer  
every 10 seconds  
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CUBIC's packets!



This leads to  
**RTT<sub>min</sub>**  
**overestimation**  
for BBR

■ : BBR  
Packets      ■ : CUBIC  
Packets

# Basic 2-flow model

5 key assumptions

1. All competing flows have the **same RTT**
2. The buffer is at least 1 BDP and the **link is always utilized**
3. BBR always has **2 BDP packets in flight**
4. Packets are **uniformly distributed** and the buffer is **droptail**
5. BBR's reduction in bandwidth while probing for  $RTT_{\min}$  is negligible

# Basic 2-flow model

1

BBR's throughput is cwnd divided by delay

$$\lambda_b \leftarrow \frac{2\lambda_b RTT^+}{RTT + Q_d}$$

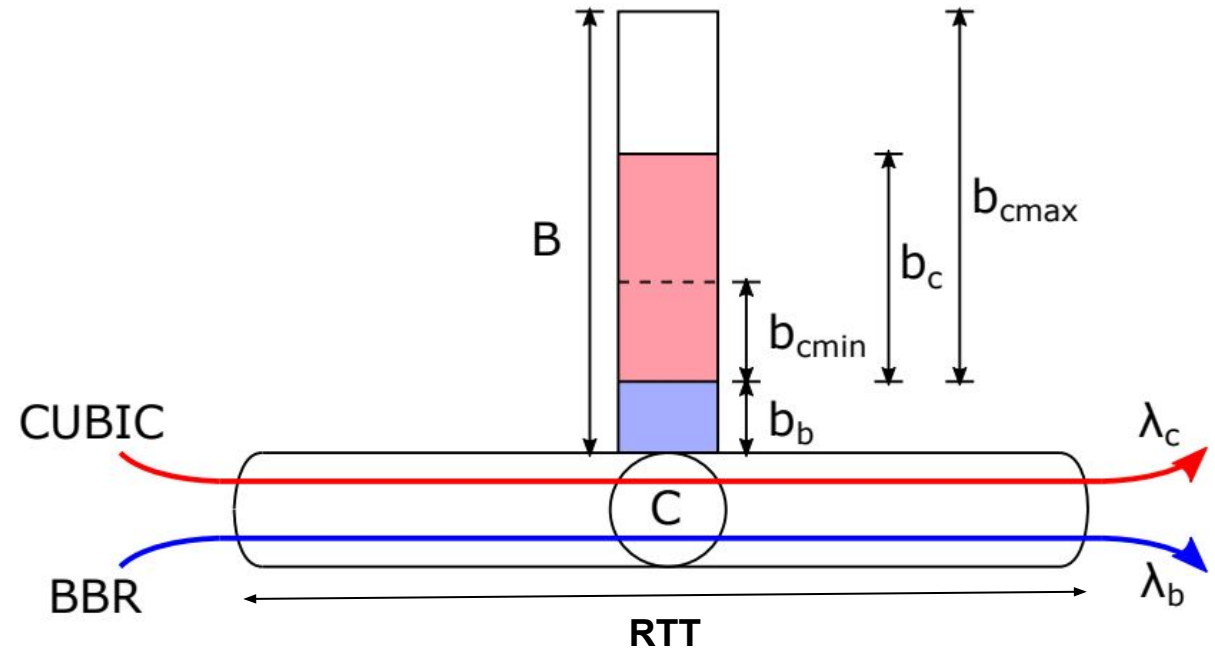
2

Where  $RTT^+$  is BBR's over estimated RTT because of CUBIC

$$RTT^+ = RTT + \frac{b_{cmin}}{C}$$

3

Extent of this overestimation is based on CUBIC's back off:

$$b_{cmin} = (0.7W_{max}) - (\lambda_{cmin}RTT)$$


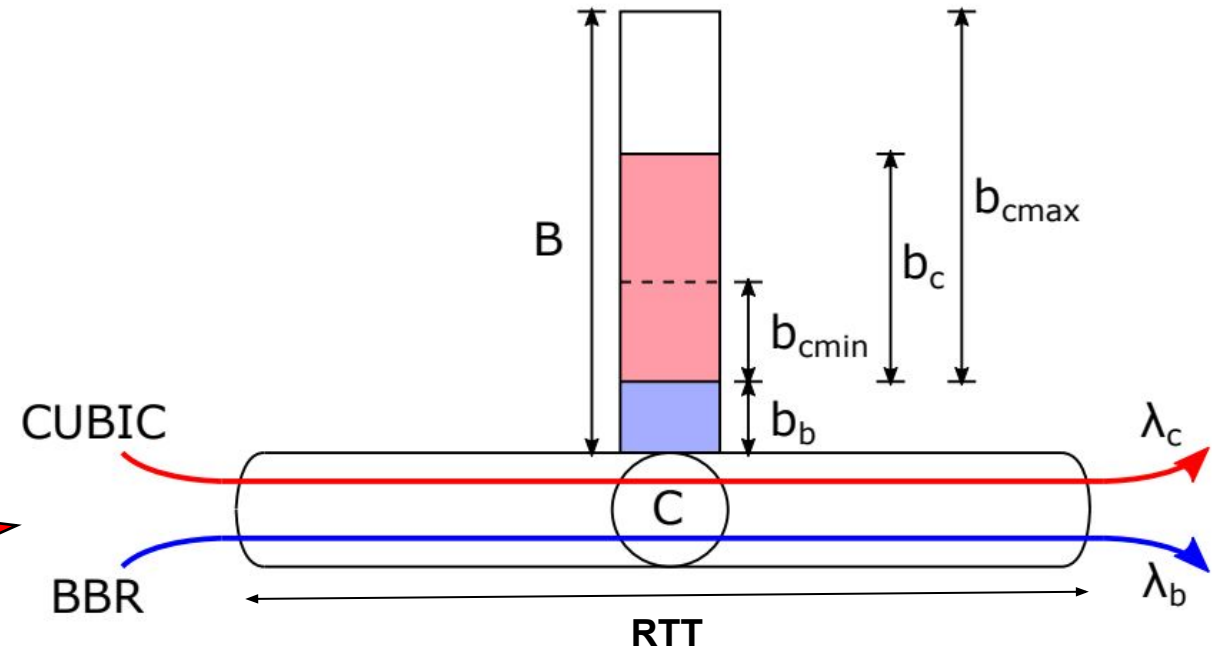
# Basic 2-flow model

1

BBR's throughput is  
cwnd divided by delay

$$\lambda_b \leftarrow \frac{2\lambda_b RTT^+}{RTT^+ + \dots}$$

**Solve!**



3

Extent of this  
overestimation is based  
on CUBIC's back off:

$$b_{cmin} = (0.7W_{max}) - (\lambda_{cmin}RTT)$$

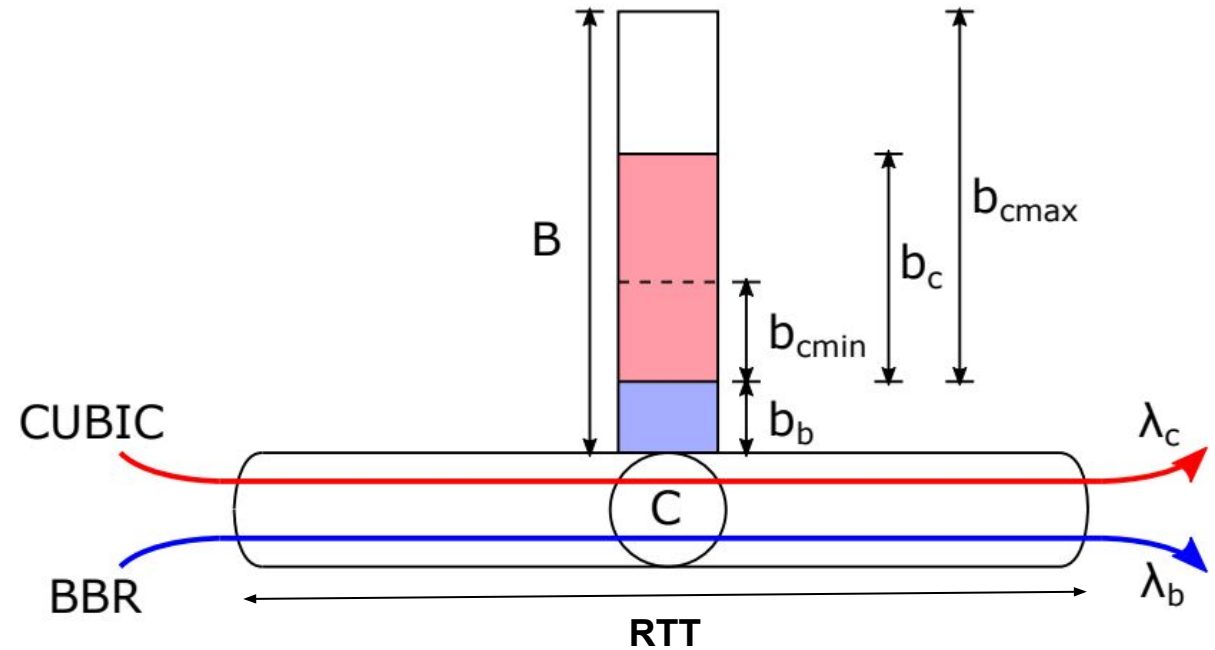
# Basic 2-flow model

**CUBIC's  
throughput**

$$\lambda_c = \frac{2b_{cmin} + C \cdot RTT - B_b}{\left(RTT + \frac{2b_{cmin}}{C}\right)}$$

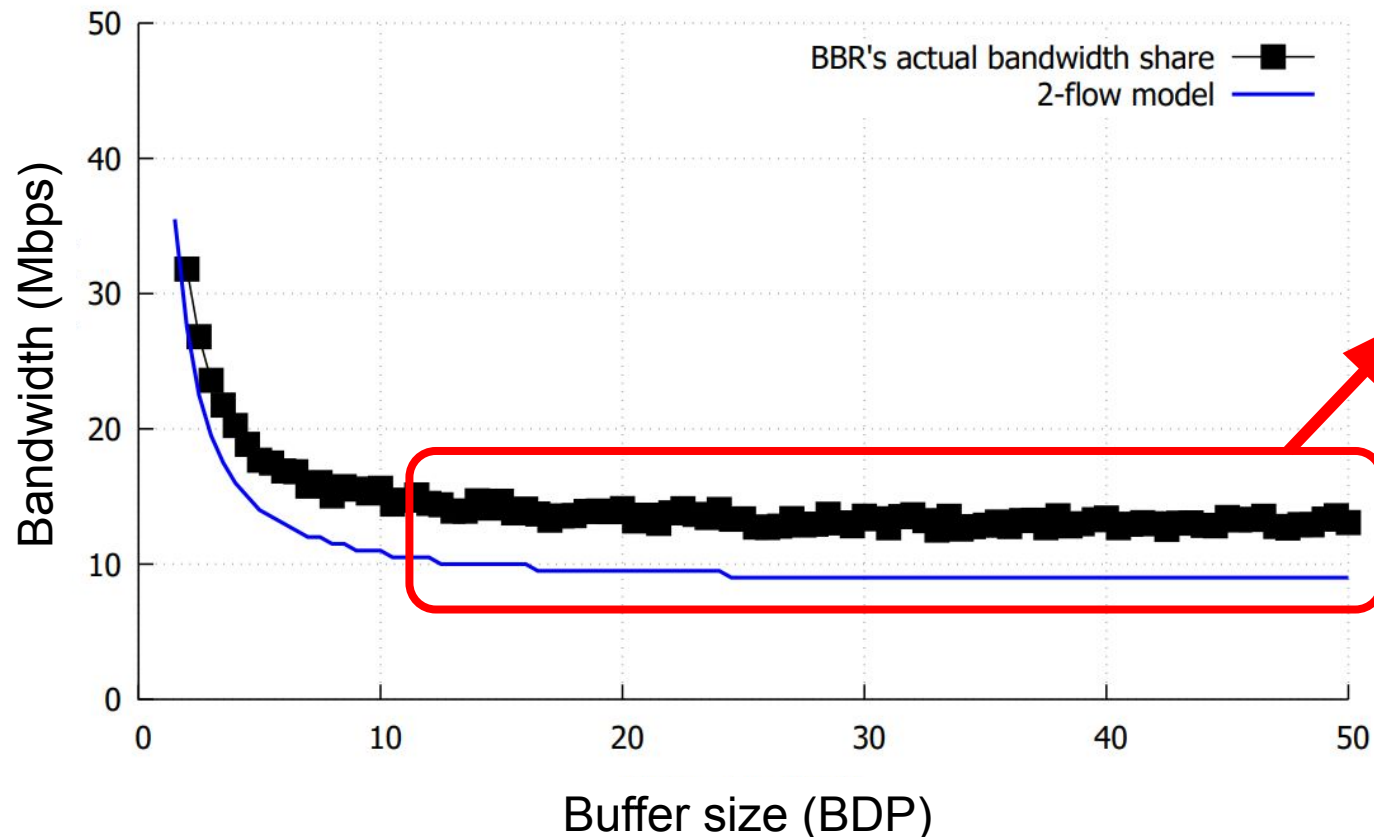
**BBR's  
throughput**

$$\lambda_b = C - \lambda_c$$



# Validating the 2-flow model

Ran a CUBIC and a BBR flow through a 50 Mbps link with 40 ms RTT  
Plotted the empirical and predicted throughput across buffer sizes



**Reasonable  
accuracy with  
a very simple  
model!**

True for other n/w too  
(see paper)



# Extending the model to multiple flows

## Basic 2-flow model:

Extent of this overestimation is based on CUBIC's back off behavior

$$b_{cmin} = (0.7W_{max}) - (\lambda_{cmin}RTT)$$

**No longer true for multiple CUBIC flows!**

RTT overestimation now also depends on the degree of synchronization between the CUBIC flows.

# Extending the model to multiple flows

## Basic 2-flow model:

Extent of this overestimation is based on CUBIC's back off behavior

$$b_{cmin} = (0.7W_{max}) - (\lambda_{cmin}RTT)$$

**Solve again!**

## Solution:

Predict the upper and lower bounds instead

## Sync bound

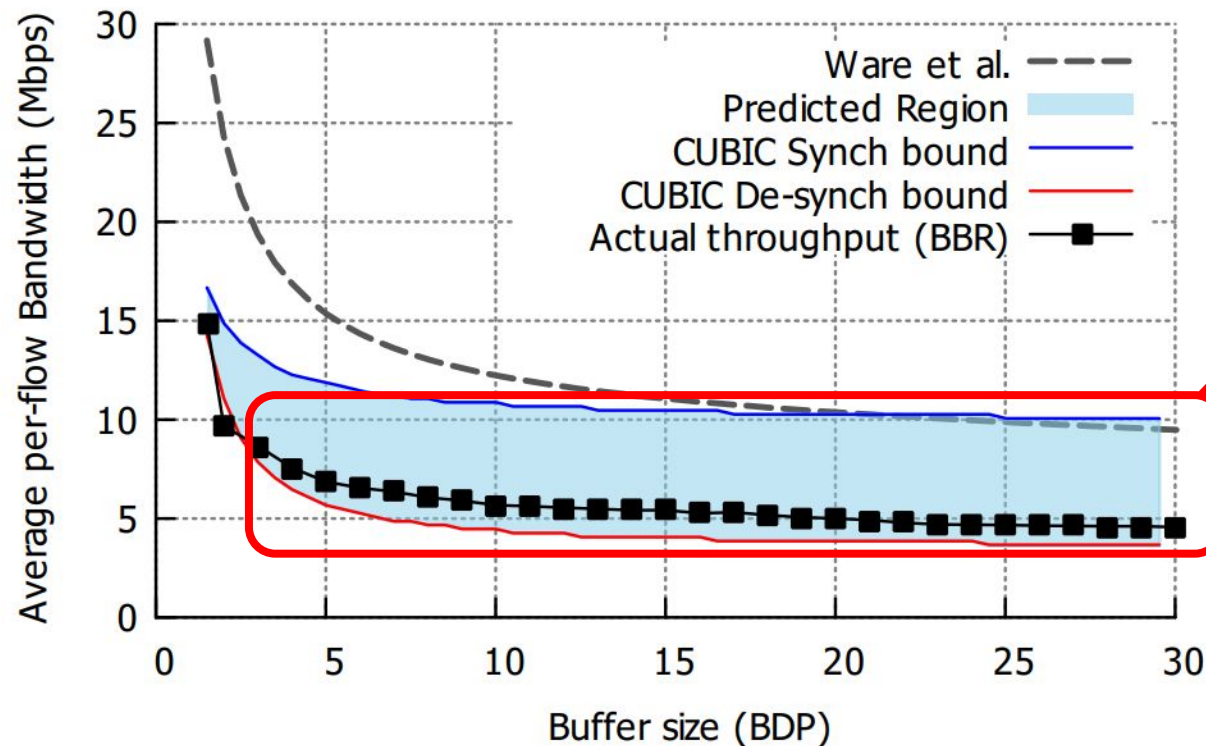
$$\hat{b}_{cmin} = (0.7\hat{W}_{max}) - (\hat{\lambda}_{cmin}RTT)$$

## De-sync bound

$$\hat{b}_{cmin} = \left( \frac{(N_c - 0.3)}{N_c} \hat{W}_{max} \right) - (\hat{\lambda}_{cmin}RTT)$$

# Validating the multiple flow model

Launched 5 CUBIC and 5 BBR flows through a 100 Mbps 40 ms link  
Plotted the empirical and predicted throughput across buffer sizes



**Actual  
throughput  
is within  
predicted  
bounds**

True for other n/w  
too  
(see paper)

Are we heading towards an **all-BBR**  
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**#1** How will BBR's  
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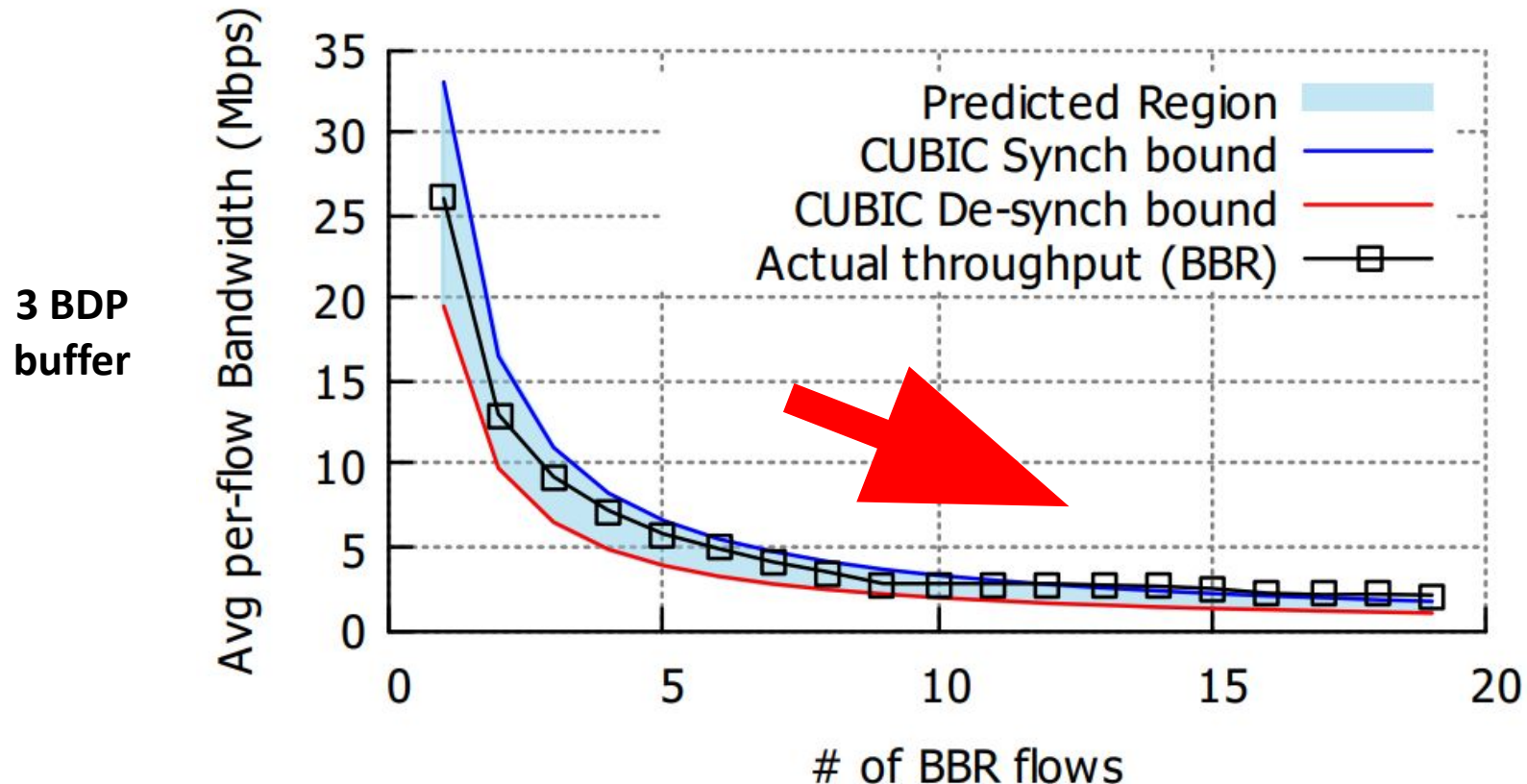


**Mathematical  
model**

# BBR's throughput as more flows run BBR

Ran 20 flows through a 100 Mbps 40 ms link

Progressively increased the number of BBR flows. All other flows ran CUBIC



## Key trend:

As the number of BBR flows at the bottleneck increases, their per-flow average bandwidth decreases!

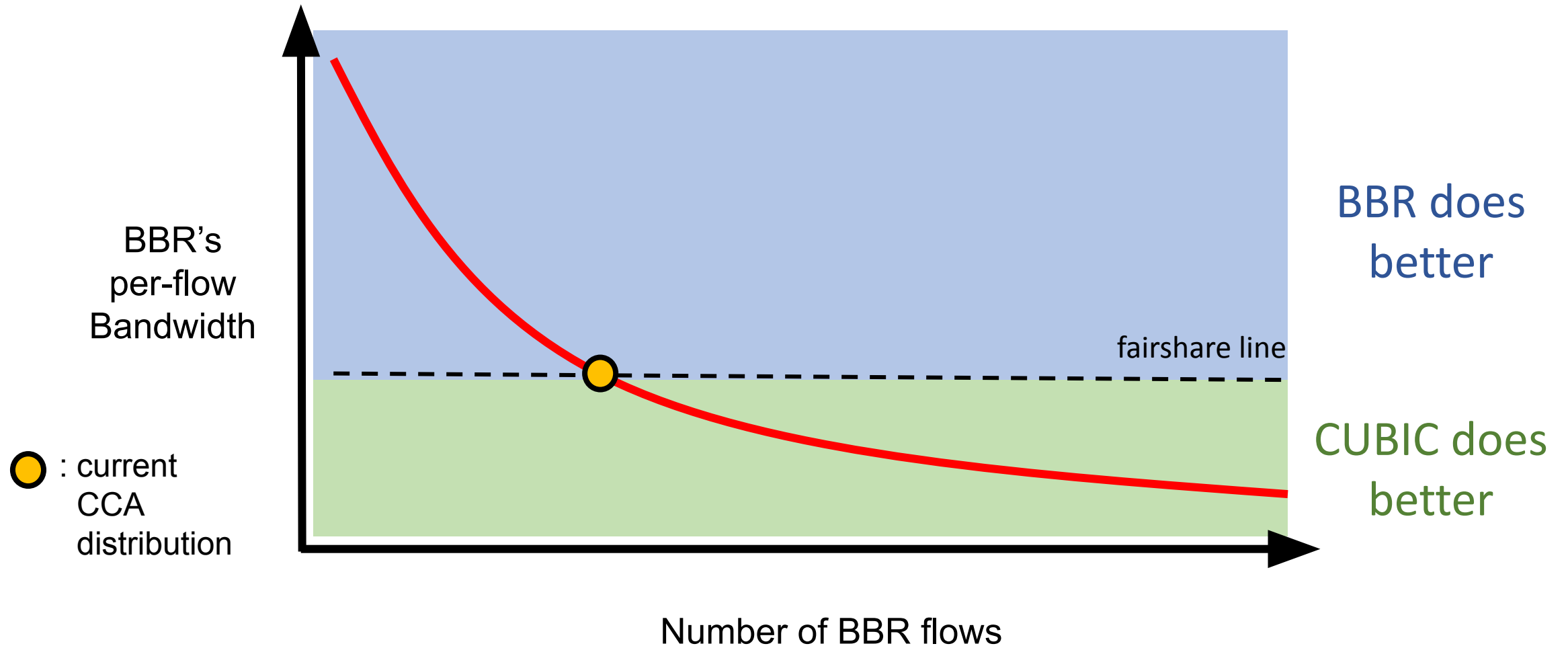
# How low is too low?

## **Nash Equilibrium distribution of CUBIC and BBR**

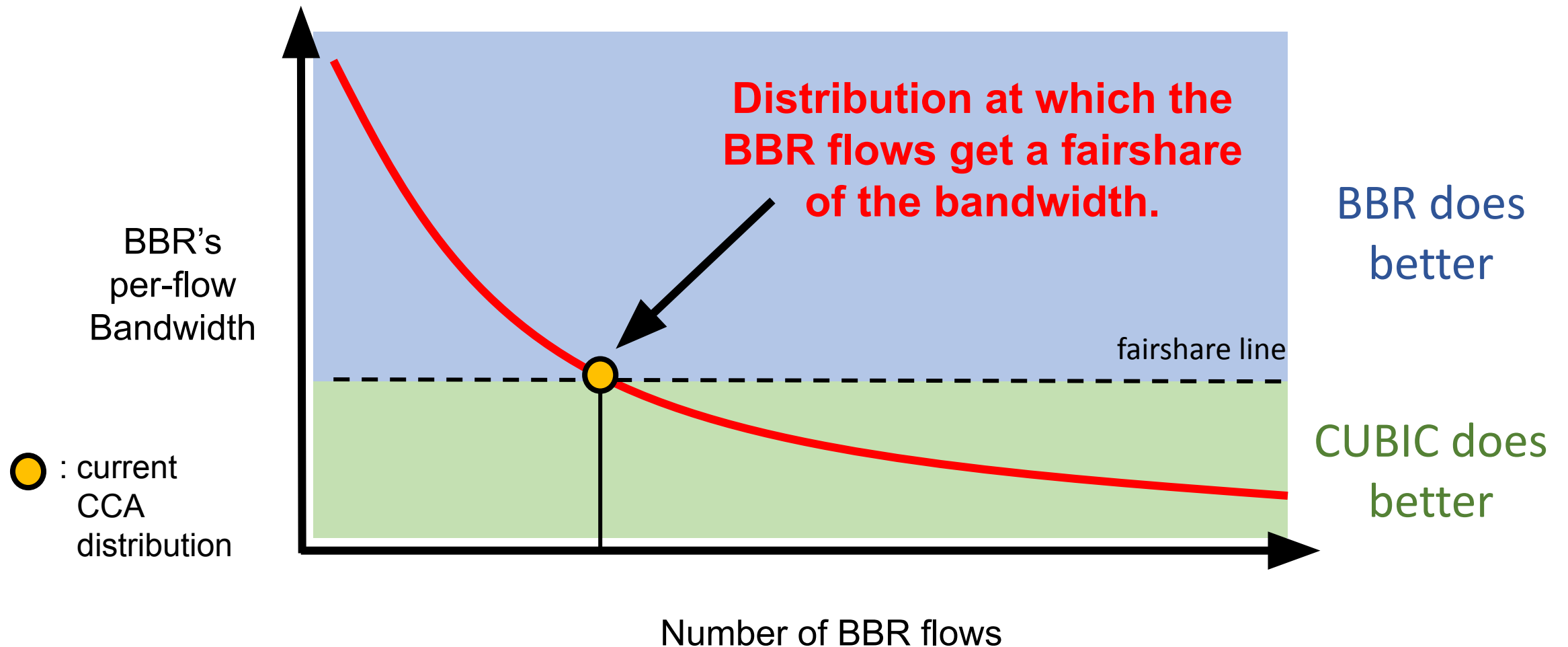
A given distribution of CUBIC and BBR flows in a network is the Nash Equilibrium (NE) if none of the flows can increase their throughput by changing algorithms.

**If websites choose between CUBIC and BBR based on throughput, this is the distribution the Internet will move towards.**

# BBR's diminishing returns and the NE

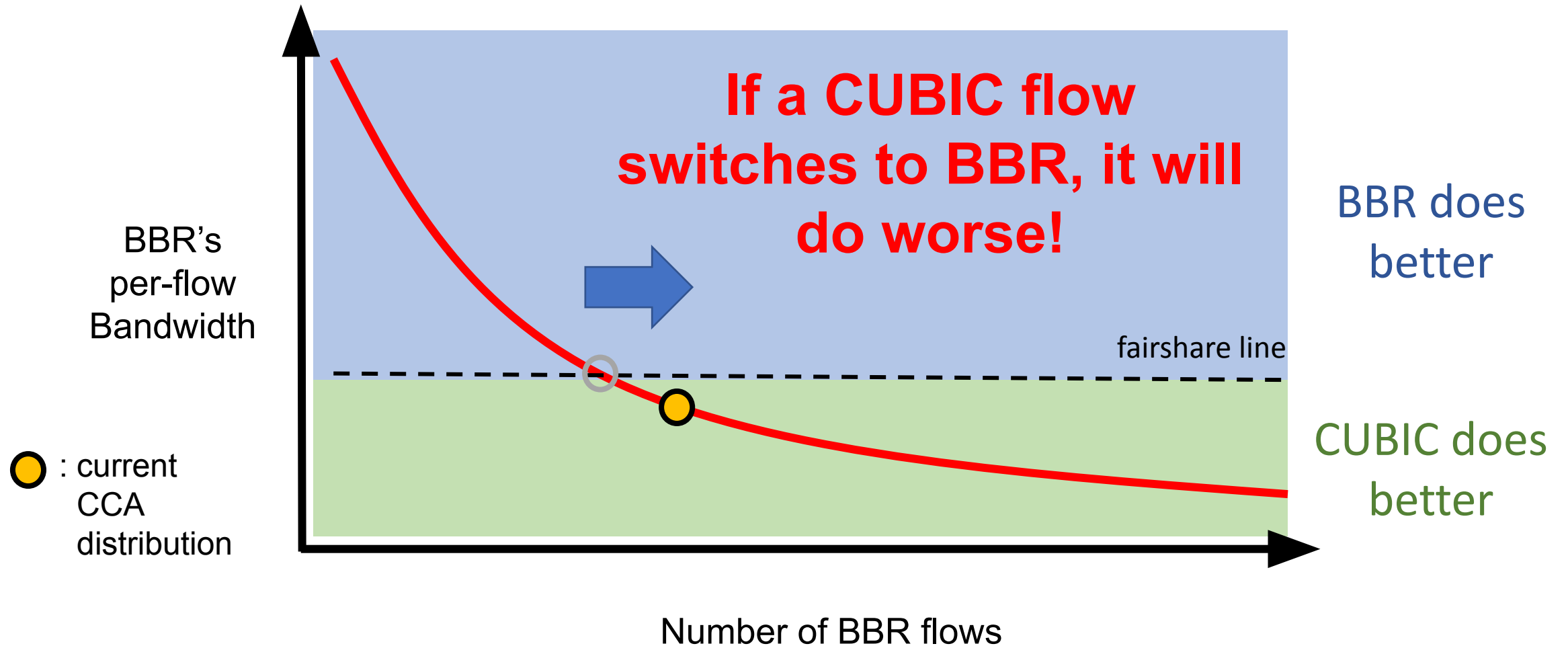


# BBR's diminishing returns and the NE

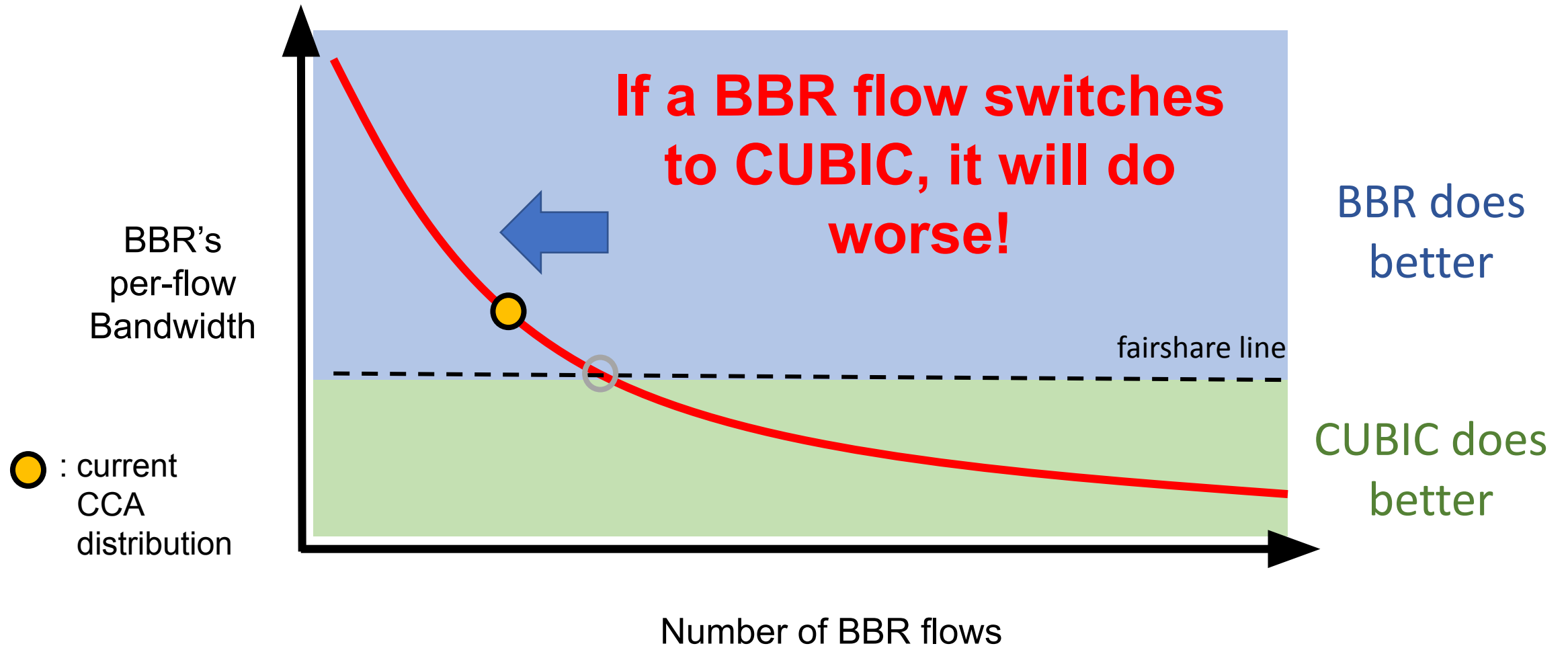




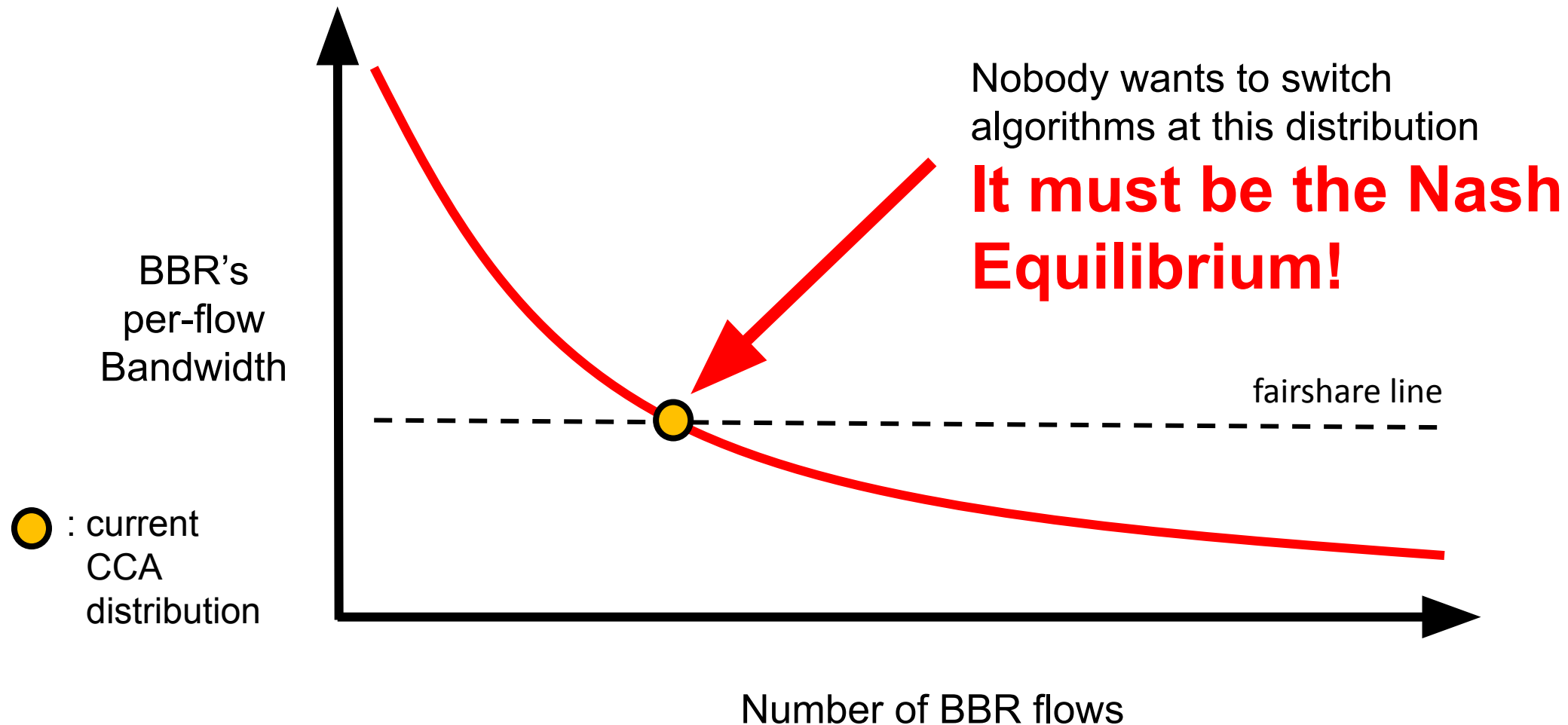
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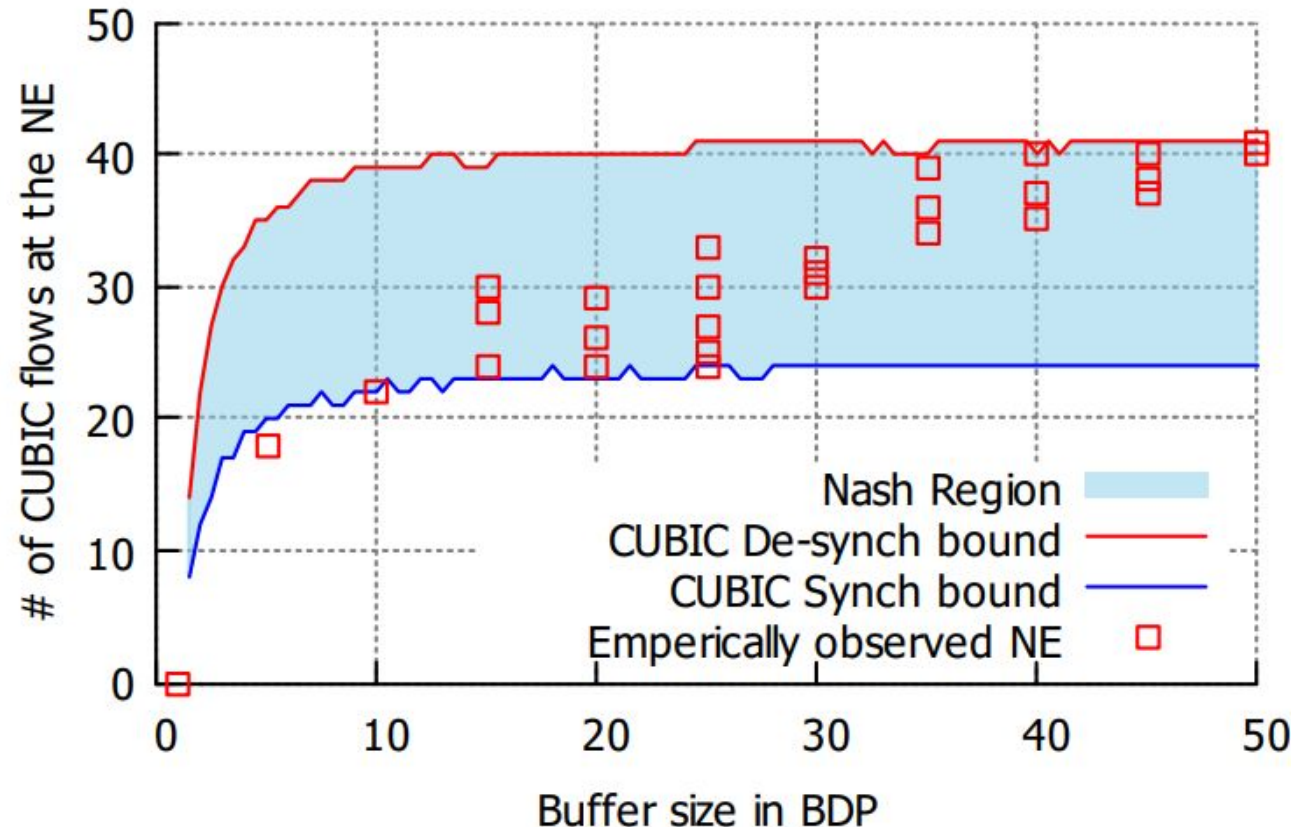
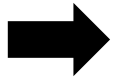
# Verifying predicted Nash Equilibria

Ran 50 flows through a 50 Mbps 40 ms link

Tested all combinations of **BBR** and **CUBIC** to empirically calculate the NE distribution

Compared to model's predictions

Empirically observed NE distributions exist within our model's bounds.



Majority of NE distributions have CUBIC flows.

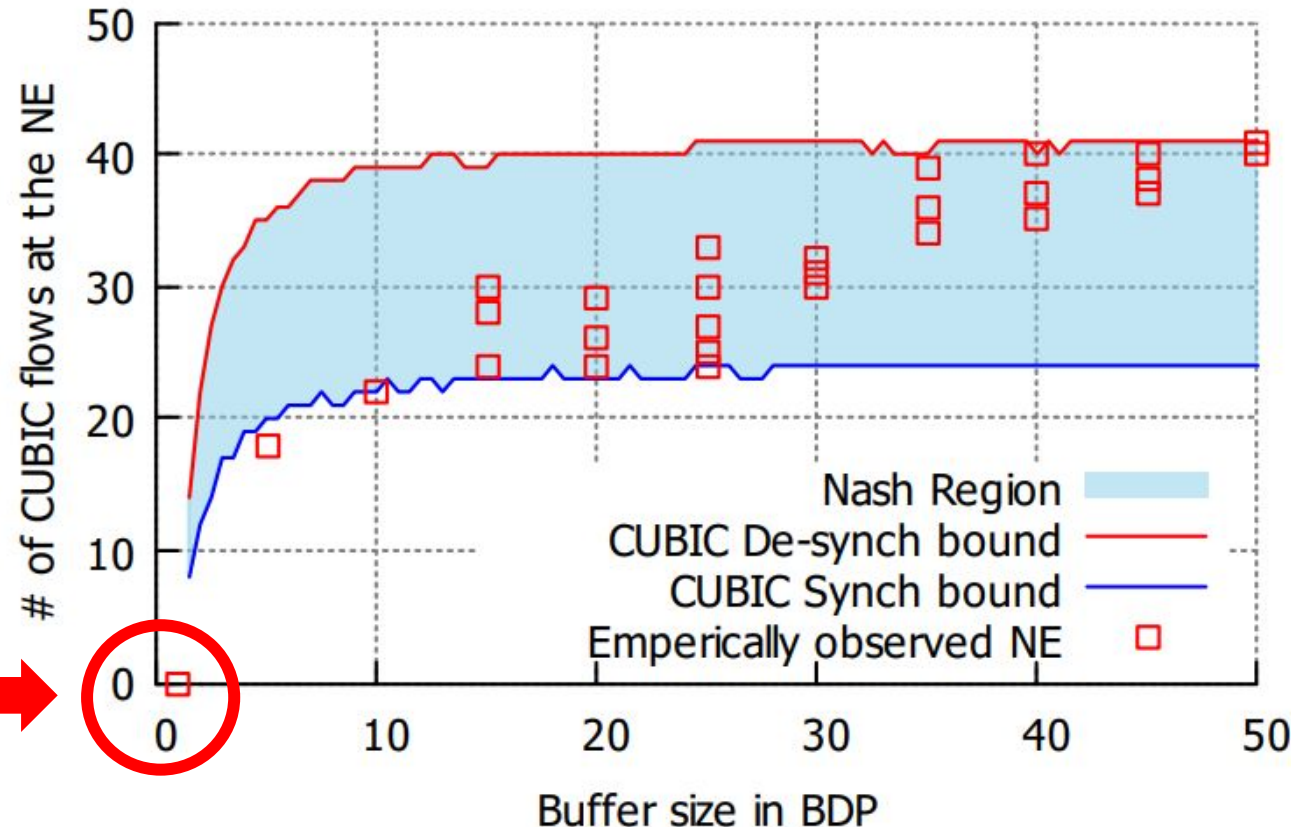
**CUBIC is here to stay on the Internet!**

# Verifying predicted Nash Equilibria

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Empirically observed NE distributions exist within our model's bounds.

Unless the buffers are small ( $< 1$  BDP)

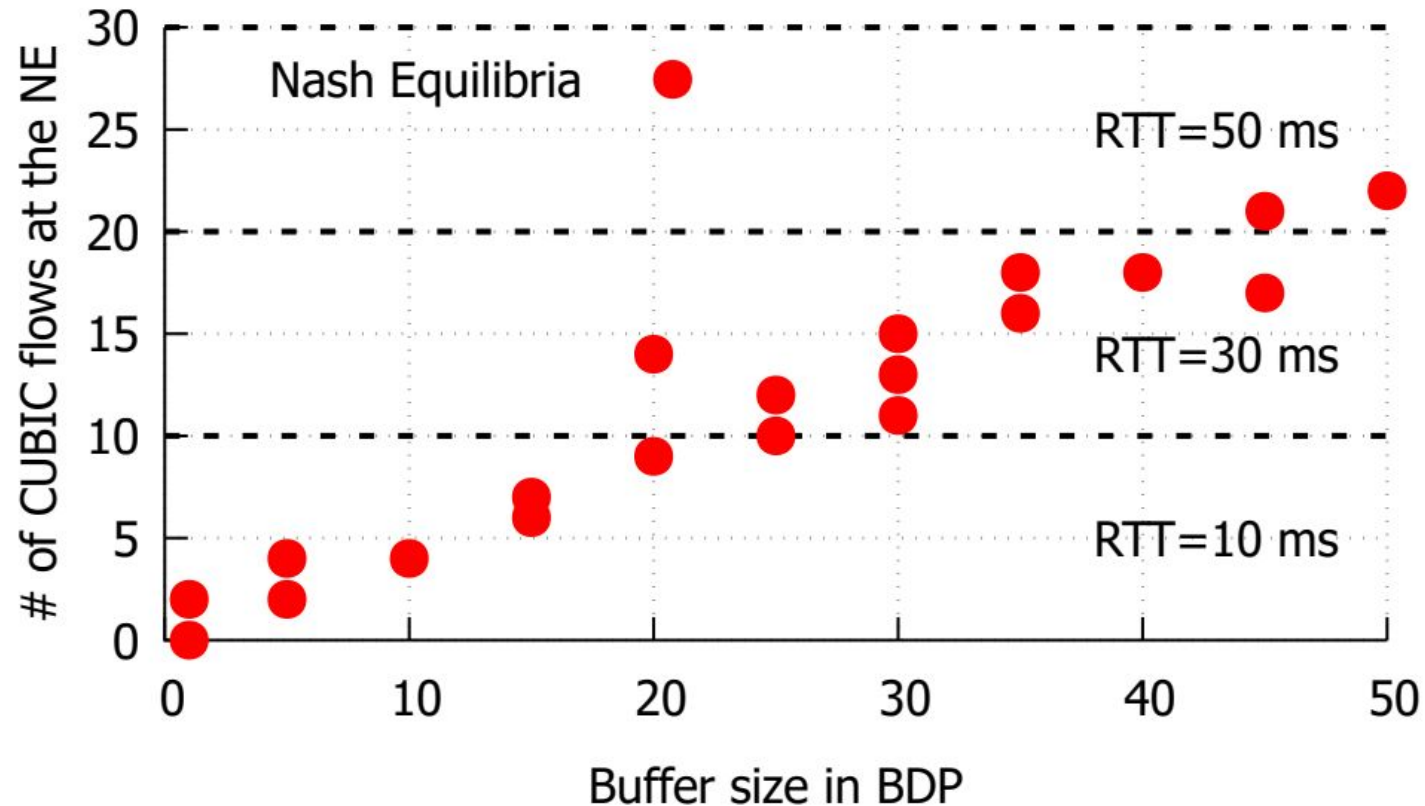
Majority of NE distributions have CUBIC flows.

CUBIC is here to stay on the Internet!

# NE in Multi-RTT scenarios

Tested the model's assumption that all flows have the same RTT

**NE exists for multi-RTT settings too**

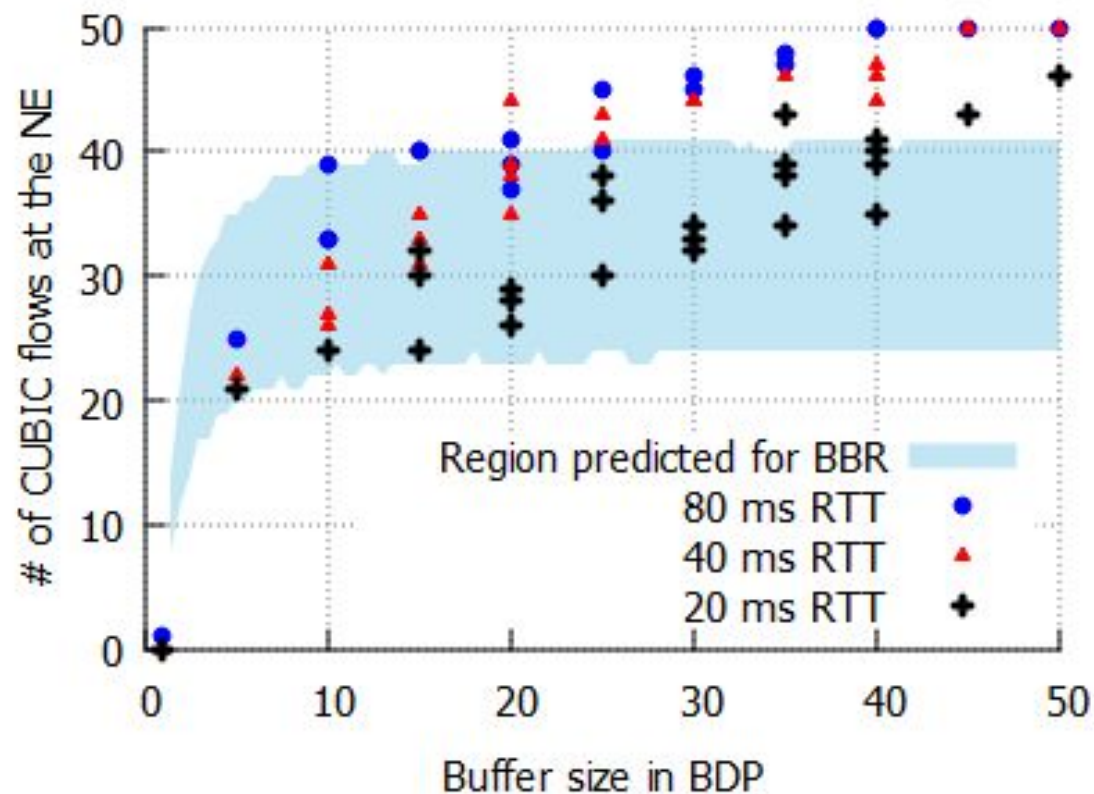


Shorter RTT flows opted for CUBIC, larger RTT flows opted for BBR at the NE

# Nash Equilibria for BBRv2

Repeated experiments with BBRv2 instead of BBR

**Empirically verified that mixed NE exist for BBRv2 as well**



More CUBIC flows at NE when competing with BBRv2 when compared to BBRv1

# Summary

We present a mathematical model for predicting the throughput shares of competing CUBIC and BBR flows.

As the number of BBR flows increases at the bottleneck, their throughput advantage will reduce.

Our game theoretic analysis shows that in most networks the Nash Equilibrium distribution of CUBIC and BBR flows will be mixed.



# Context matters

(briefly discussed on the bbr dev mailing list)

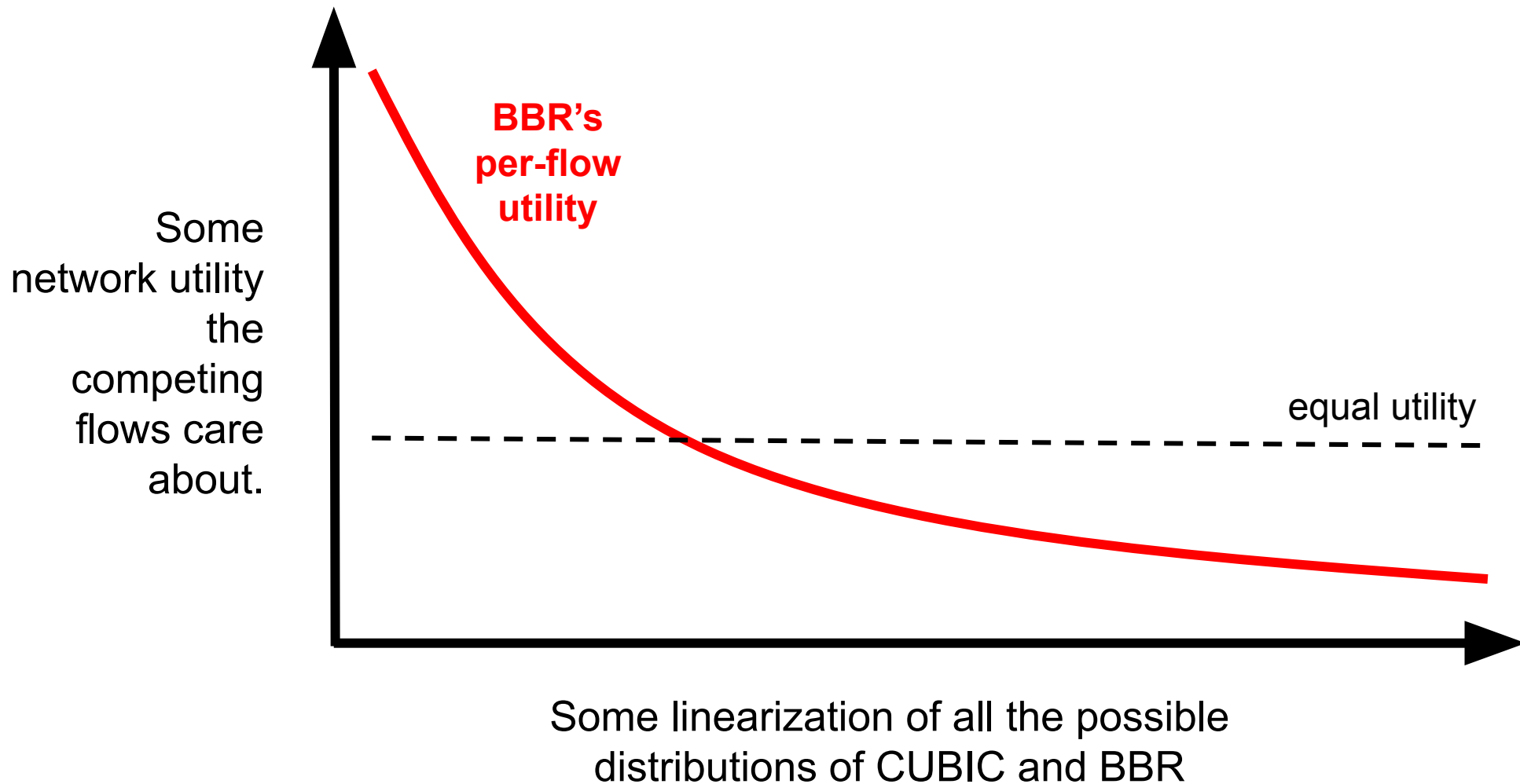
This paper only explores the steady state behavior of bulk CUBIC and BBR.

For more complex workloads with different flow sizes, we can utilize more accurate fluid models [1] that model the transient states too.

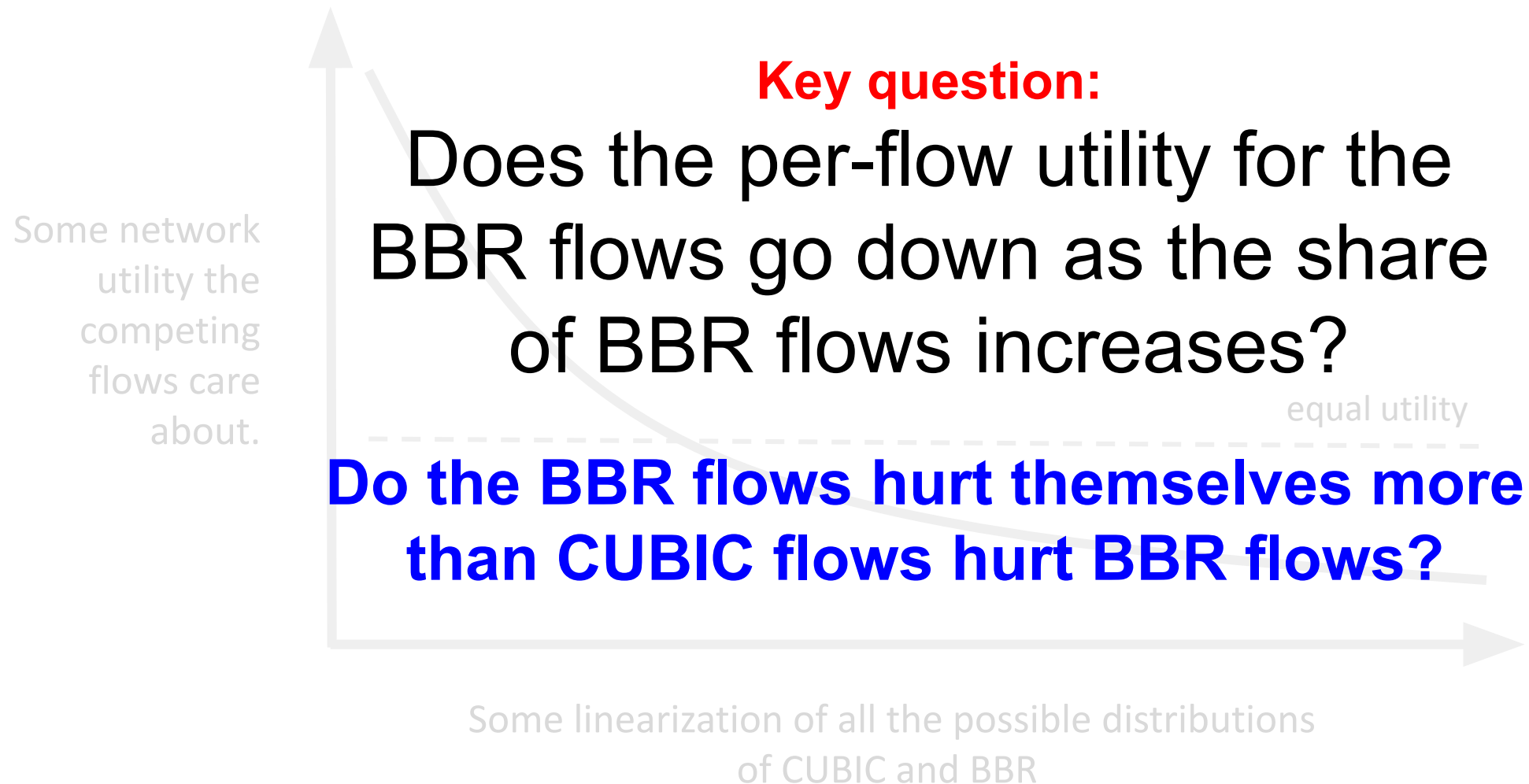
Exact NE distribution is going to depend on a variety of factors. These factors include the network characteristics as well as the choice of network utility.

[1] Model-Based Insights on the Performance, Fairness, and Stability of BBR, Scherrer et al. IMC 2022

# Is there a mixed NE in your network?



# Is there a mixed NE in your network?



# Future Research Questions

Will a purely performance driven switch to a new congestion control algorithm ever be possible?

Taming the Zoo: How do we design for a heterogeneous congestion control landscape?

Heterogeneity in QUIC Congestion Control

# Thank you!

Read the paper:



Get in touch:

[ayush@comp.nus.edu.sg](mailto:ayush@comp.nus.edu.sg)

## Are we heading towards a BBR-dominant Internet?

Ayush Mishra, Wee Han Tiu, and Ben Leong  
National University of Singapore

### ABSTRACT

Since its introduction in 2016, BBR has grown in popularity rapidly and likely already accounts for more than 40% of the Internet's downstream traffic. In this paper, we investigate the following question: given BBR's performance benefits and rapid adoption, is BBR likely to completely replace CUBIC just like how CUBIC replaced New Reno?

We present a mathematical model that allows us to estimate BBR's throughput to within a 5% error when competing with CUBIC flows. Using this model, we show that even though BBR currently has a throughput advantage over CUBIC, this advantage will be diminished as the proportion of BBR flows increases.

Therefore, if throughput is a key consideration, it is likely that the Internet will reach a stable mixed distribution of CUBIC and BBR flows. This mixed distribution will be a *Nash Equilibrium* where none of the flows will have the performance incentive to switch between CUBIC and BBR. Our methodology is also applicable to

This is an important question because the stability of the Internet depends on the competing flows interacting well with one another. We have not experienced a *congestion collapse* [17] for many years likely because the vast majority of flows have been well-understood AIMD/MIMD-window-based TCP flows [9]. The last major change in the Internet congestion landscape happened when CUBIC replaced New Reno [22, 31]. That transition was however relatively incremental because both CUBIC and New Reno are loss-based and *cwnd*-based. Therefore, all existing in-network solutions, policing algorithms, and AQMs already deployed on the Internet could largely remain unchanged.

On the other hand, if BBR were to replace CUBIC as the dominant congestion control algorithm for the Internet, it represents a fundamental paradigm shift. Many classic networking questions that have supposedly been settled would have to be re-evaluated. For example, it was said that router buffers ought to be sized inversely proportional to  $\sqrt{N}$ , where  $N$  is the number of flows [2]. Later,