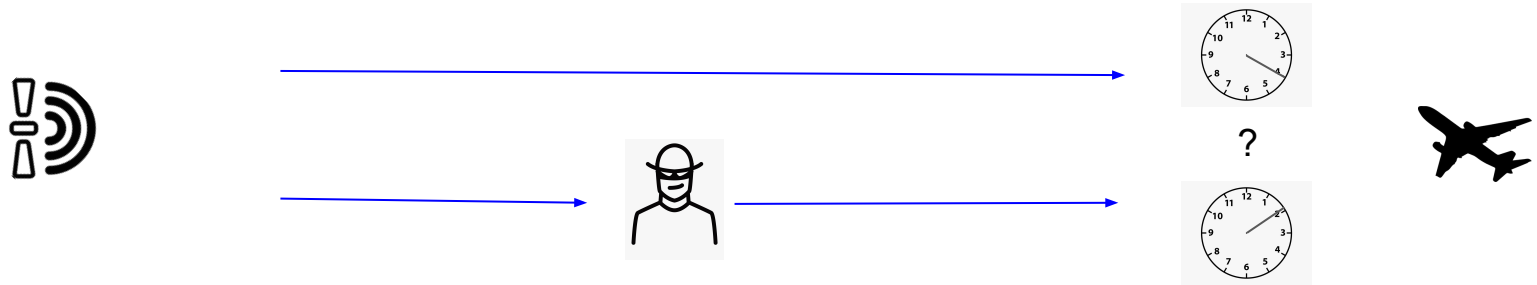


# Addressing GNSS TESLA Synchronization Vulnerability

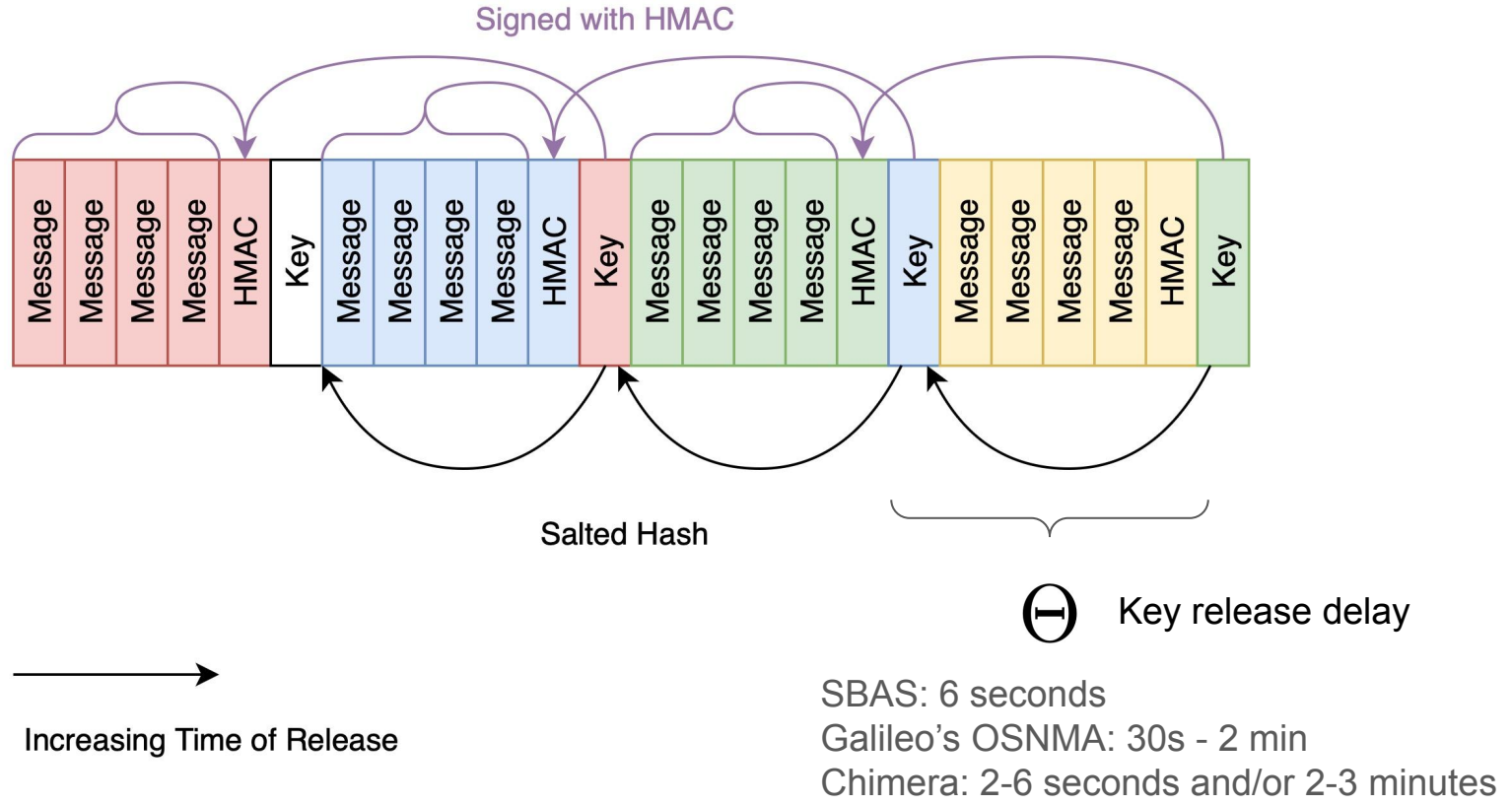
Jason Anderson, Sherman Lo, Todd Walter  
Stanford University

# Why is Network Sync Needed for GNSS Security?

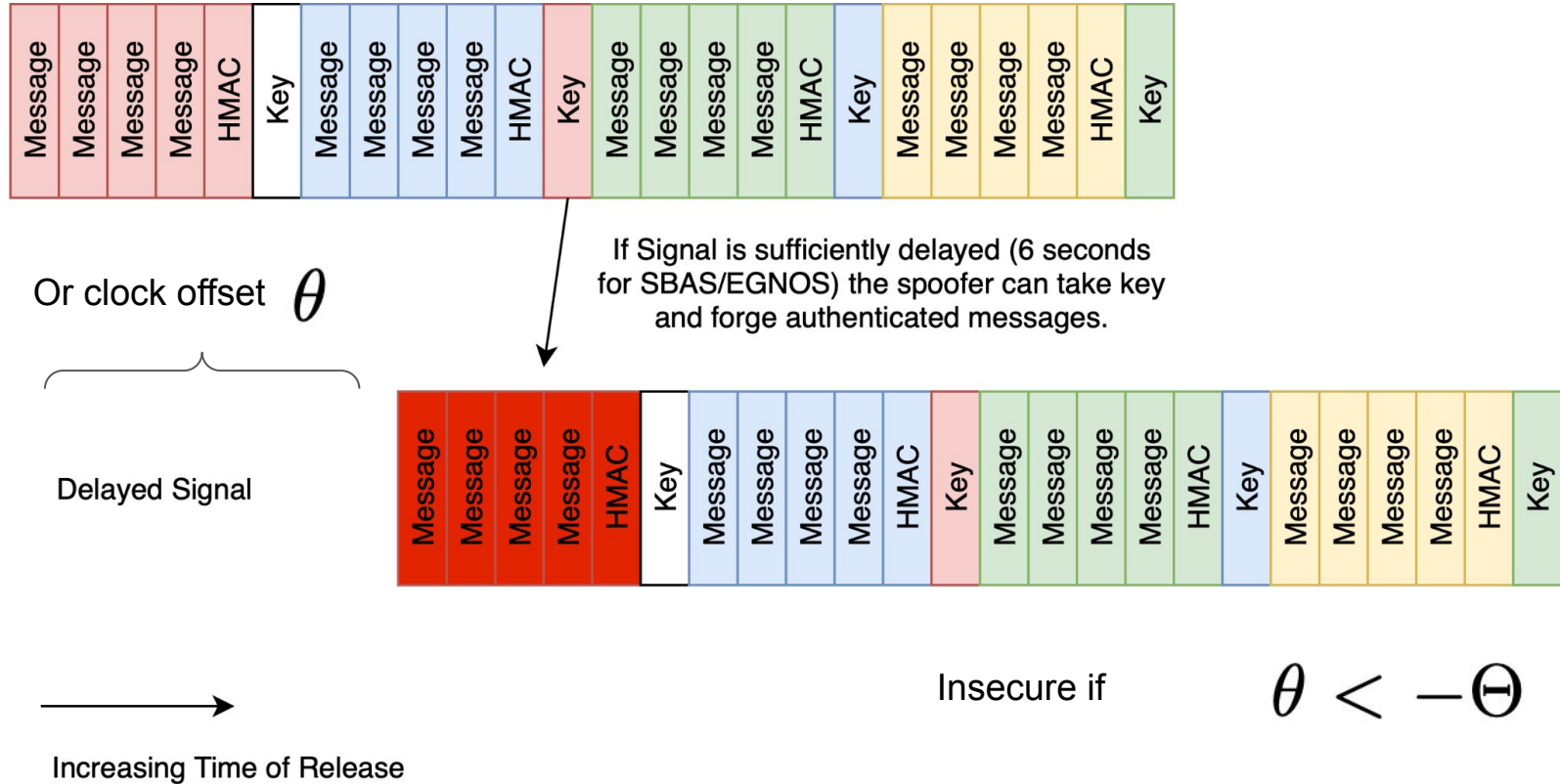
- GNSS is a one-way signal
  - Not possible to secure against delayed signals without a non-GNSS two-way sync
- Delayed signals will be perceived to cause the time estimate to lag



# Typical Construction of GNSS TESLA



# Problems with Clock Lag



# Why do we have a Security Vulnerability?

- With the original TESLA, the key release delay is set individually between provider and receiver
- If an adversary interferes with the sync bootstrap, then the key release delay increases
- DOS is possible, forgery is not
- With GNSS TESLA, the key release delay is system wide with the multicast context
- Individual clocks have stochastic drifts
- Knowledge of an insecure onboard clock reveal whether a receiver will accept forgeries
- There is a simple test to find insecure outliers

# Forming a Test of Vulnerability to Find Outliers

- A simple test to determine vulnerability

$$\Pr(\Delta_{1,2} < 100\text{ms}) > 0.99$$

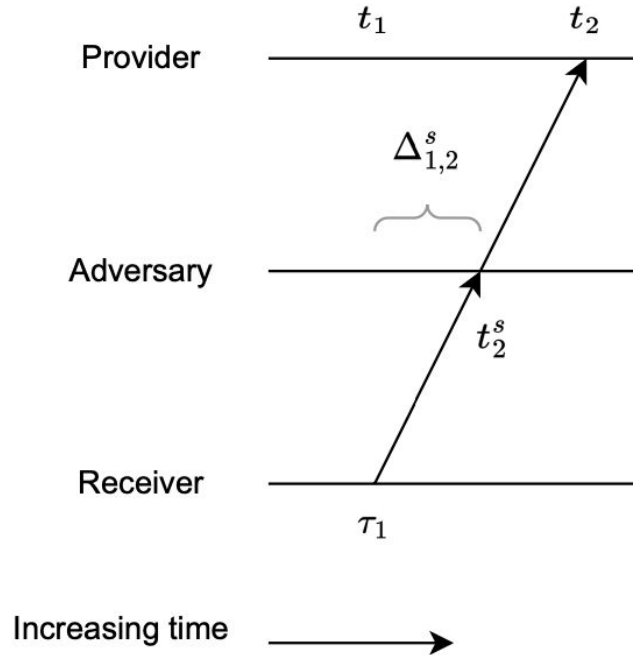
$$\Pr(\theta < -(t_2^s - \tau_1) + 100\text{ms}) > 0.99$$

$$-(t_2^s - \tau_1) + 100\text{ms} < -\Theta$$

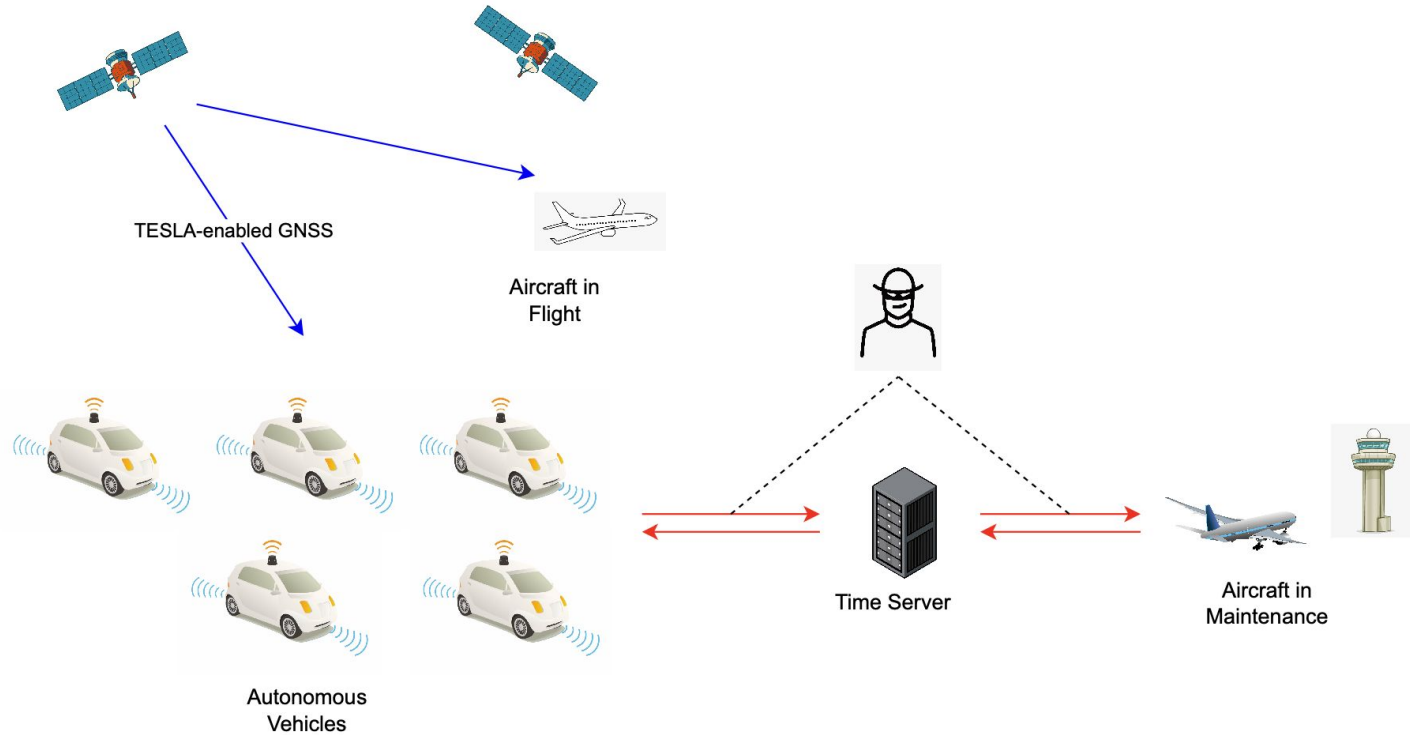
SBAS: 6 seconds

Galileo's OSNMA: 30s - 2 min

Chimera: 2-6 seconds and/or 2-3 minutes

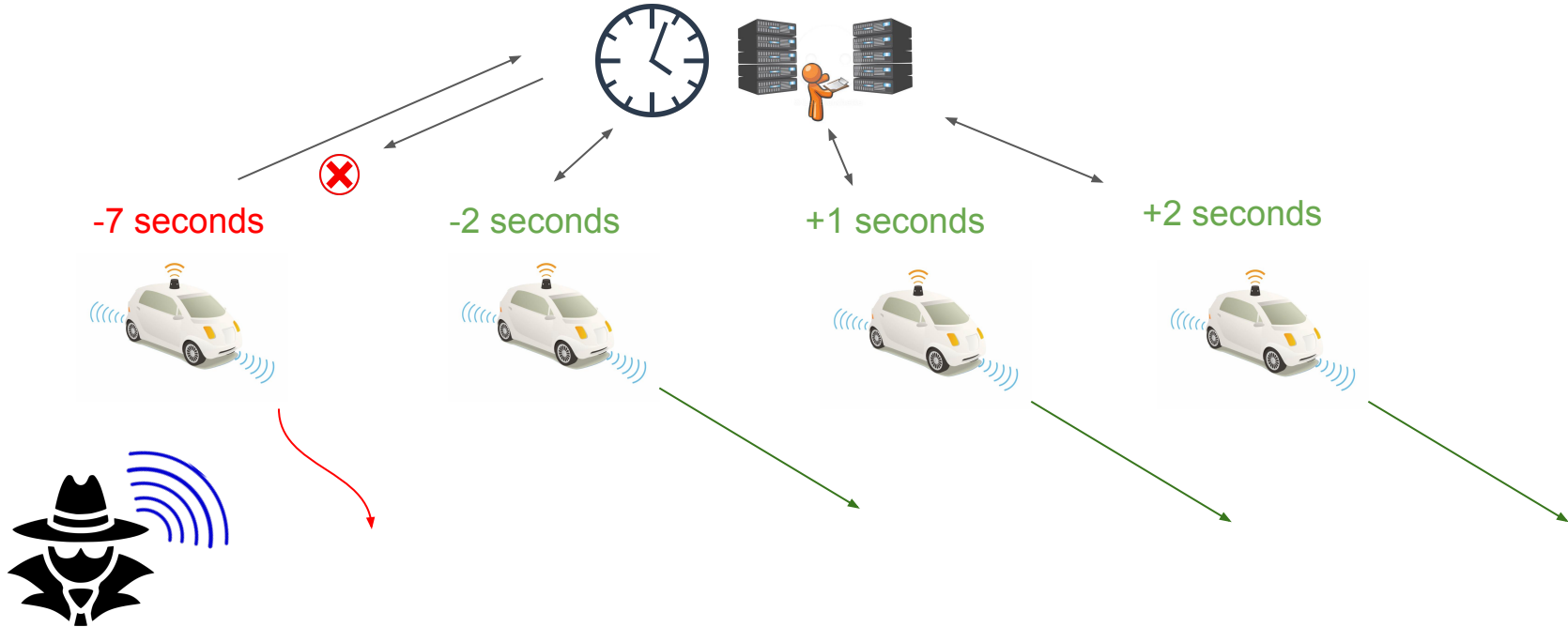


# A Vision for the Future



# An Attacker can wait to find a lagging clock

An adversary may not care which specific vehicle serves its nefarious purpose.





# Estimating Clock Bound

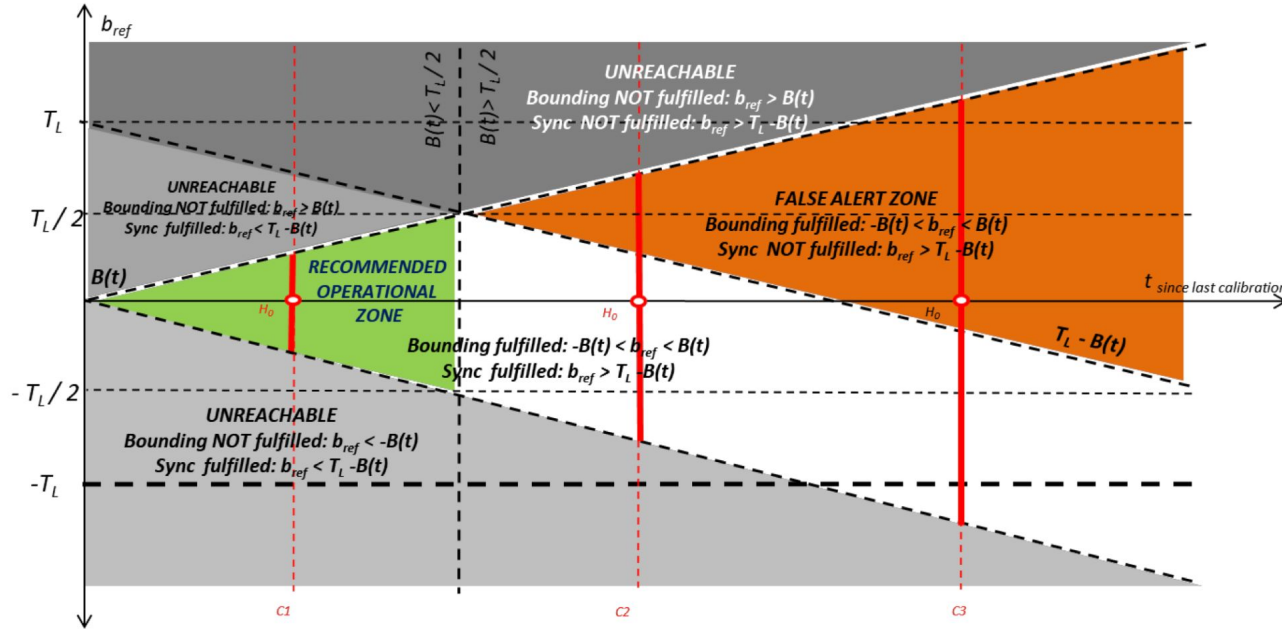


Figure from  
Fernandez-Hernandez, Ignacio, et al. "Independent time synchronization for resilient gnss receivers." Proceedings of the 2020 International Technical Meeting of The Institute of Navigation. 2020.



# How to address this?

- Do not reveal  $t_1$  in NTP protocol, Non-Predictable Queries
  - Already existing draft NTP Data minimization
- Enforce Time Synchronization with quick Round Trip Time
  - Might spontaneously require a vehicle to go out of service
  - This requirement is likely not palatable to current aviation stakeholders

# How to Communicate Security Requirements?

System: EGNOS  
Manager: ESA  
Timing Standard

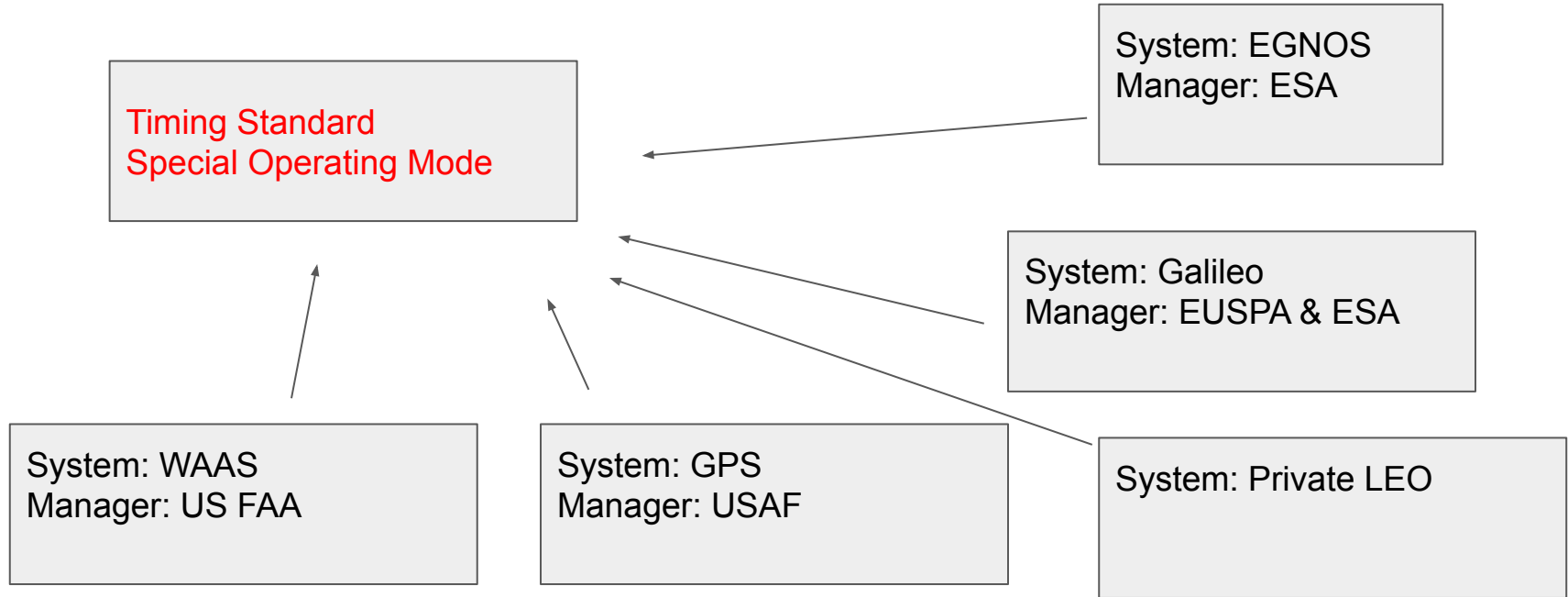
System: Galileo  
Manager: EUSPA & ESA  
Timing Standard

System: WAAS  
Manager: US FAA  
Timing Standard

System: GPS  
Manager: USAF  
Timing Standard

System: Private LEO  
Timing Standard

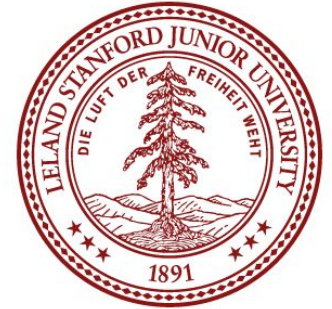
# How to Communicate Security Requirements?



# Final Thoughts

- Hoping to get support to incorporate these ideas to NTP so that I can cite one standard in future stakeholders among
  - Aviation Receivers Manufacturers
  - Aviation Manufacturers
  - Autonomous Cars
  - Regulators
  - Navigation System

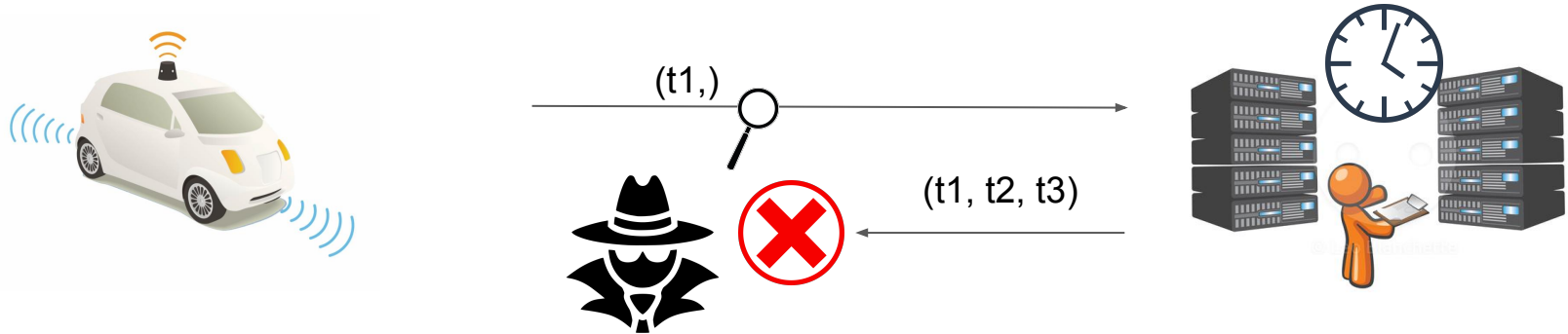
We gratefully acknowledge the support of the FAA Satellite Navigation Team for funding this work under Memorandum of Agreement #: 693KA8-19-N-00015.



# Backups

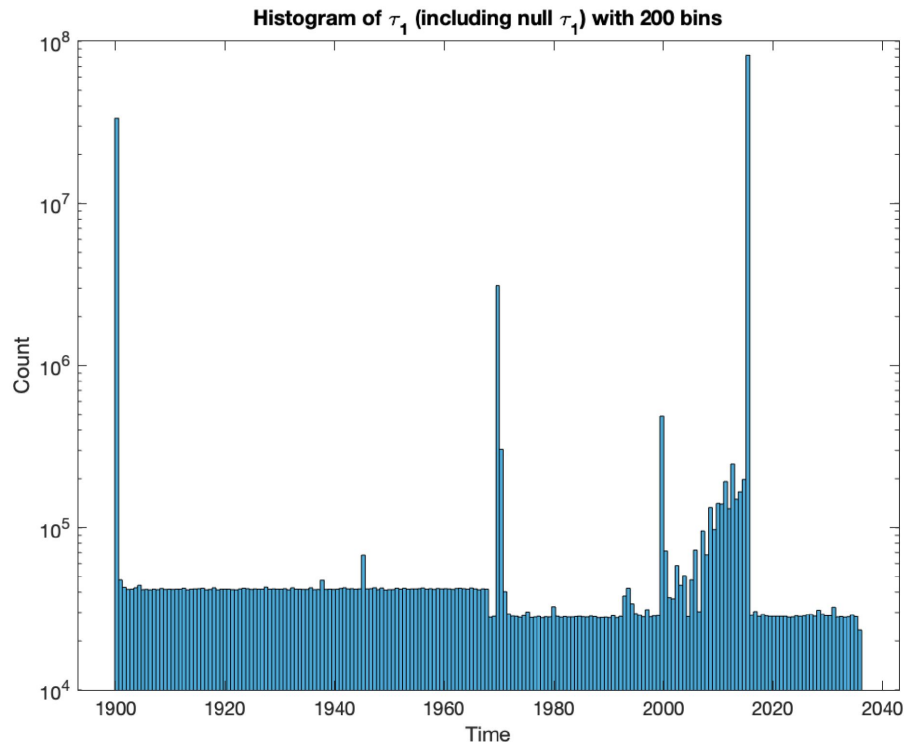
# The Attack

1. An attacker listens to NTS (or NTP) traffic ingoing the server
2. An attacker uses the originator timestamp to estimate the receiver's clock lag
3. Once the attacker observes a receiver with substantial clock lag, the attacker blocks the NTS traffic outgoing from the server to the vulnerable receiver so the receiver cannot know its clock is vulnerable
4. An attacker broadcasts forged GNSS signals to the vulnerable receiver



# How vulnerable are we now?

- From 2015 NIST 18-hour long Study on NTP servers,
  - Some clocks transmit null  $\tau_1$
  - Some clocks transmit random  $\tau_1$
  - Some clocks transmit a coarse  $\tau_1$
- Many clocks transmit the actual  $\tau_1$ , and among those, we find many clocks would be vulnerable if they were being synchronized for TESLA-based GNSS under our attack model
- Credit Dr. Jeff Sherman from NIST





# How vulnerable are we now?

- After accounting for a reasonable NTP transit time, assuming the SBAS 6-second security requirement, we observe clocks that would accept forgeries.
- Many receivers with  $-(t_2 - \tau_1) < -6$

