

# SRv6 Underlay tunnel Programming

draft-han-spring-srv6-underlay-tunnel-programming-02

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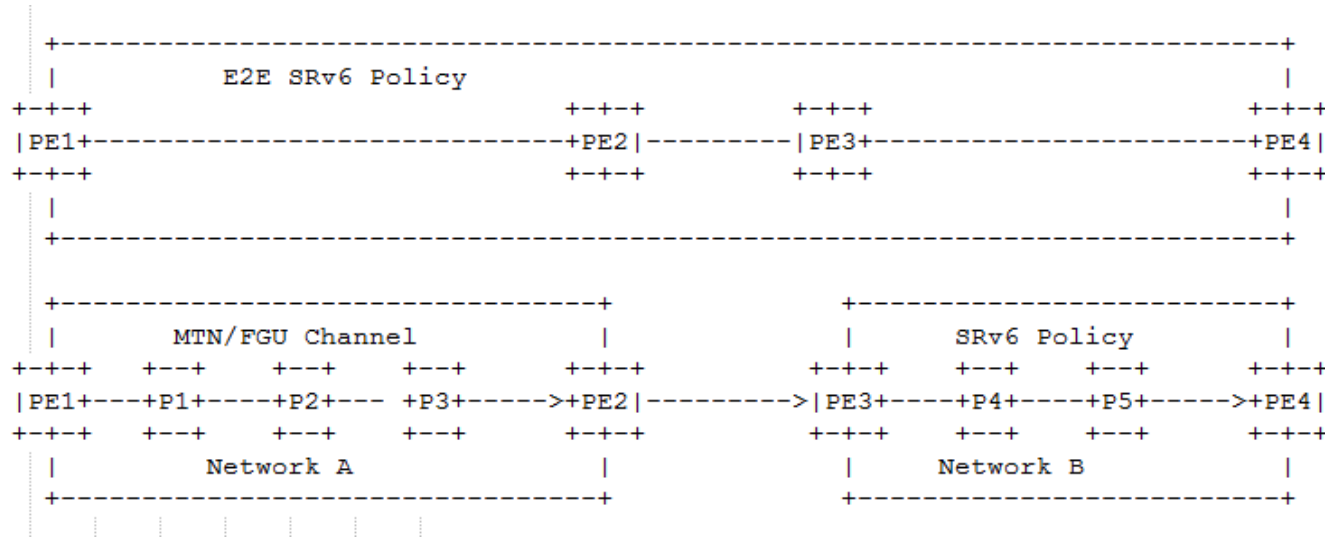
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# Introduction

- RFC 8986 has defined a set of well-known SRv6 Endpoint behaviors that do not consider the heterogeneous network segments under the IP layer.
- This document defines a new SRv6 Endpoint behavior which can be used for SRv6 heterogeneous underlay tunnel (e.g.L1 channel) Programming, called END.BXC, this behavior are used to bind an underlay tunnel.
  - The underlay tunnel can be programmed into an end-to-end list using the end behavior defined in this draft.

# Problem Statement



Note: MTN (ITU-T Metro Transport Network), FGU (CMCC MTN Fine-Granularity Unit)

- The operator need to deploy E2E SRv6 Policy across network A (Metro) and network B (Core).
- The forwarding nodes (supporting L1 MTN/FGU channel capabilities) of Network A may bind the end-to-end SRv6 tunnels for LOW-LATENCY traffic to the L1 MTN/FGU channels to minimize the forwarding latency. Currently these L1 channels are invisible to the end-to-end SRv6 controller, so they cannot be directly programmed into the end-to-end SRv6 Policy.
- Since the controller of Network A has all the information about the binding operation between end-to-end SRv6 policy and L1 MTN/FGU channel, it can program the binding behavior into SRv6 policy through the END.BXC behavior proposed by this draft.
- The edge nodes(support both MTN and SRv6) of Network A will execute the END.BXC behavior, binding and unbinding the end-to-end SRv6 policy to the L1 channel in PE1 and PE2 for uplink direction as an example.

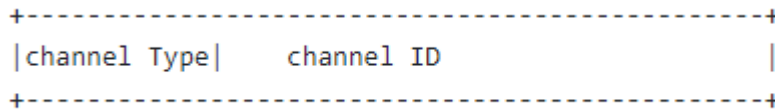
# End.BXC Behavior

- The End.BXC behavior is a variant of the End behavior defined in [RFC8986].
- An End.BXC SID is associated with an underlay tunnel(e.g.L1 channel), Typical types of the L1 channel include MTN [ITU-T\_G.8310], and OTN, others could be added in the future.
- End.BXC can support ARG identifying different channel types and channel ID spaces, it is up to the controller to decide whether if the ARG to use.

# Processing of End. BXC Behavior

- End. BXC Behavior with ARG:

- Extend the ARG to encode the channel type and channel ID.



- When N receives a packet destined to S and S is a local End.BXC SID, the line S15 of the End processing defined in RFC8986 is replaced by the following:

S14. Get the channel type and channel ID from the lower bit of S.

S15. Find channel X based on channel type and channel ID

S16. Update IPv6 DA with Segment List[Segments Left]

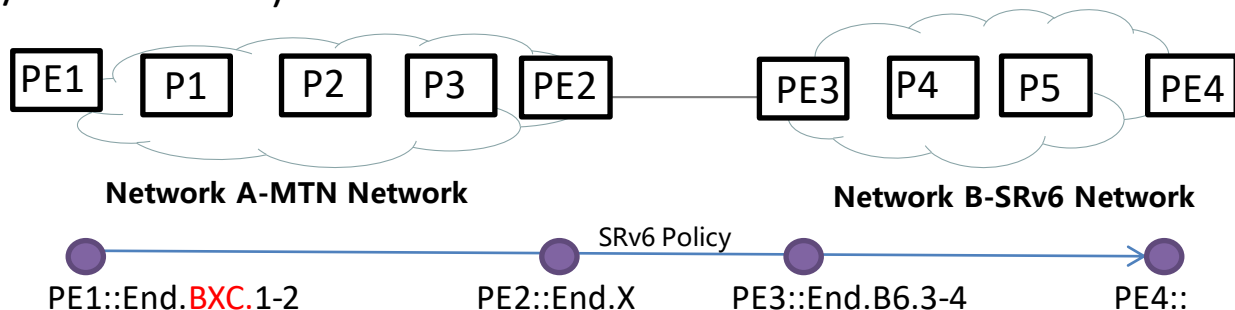
S17. Forward the packet to the new destination via channel X.

- End. BXC Behavior without ARG:

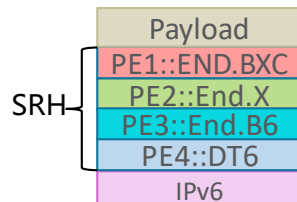
- An End.BXC SID S is associated with an underlay tunnel(e.g.L1 channel).
- When N receives a packet destined to S and S is a local End.BXC SID, the line S15 of the End processing defined in RFC8986 is replaced by the following:  
S15 Forward the packet to the new destination via channel X.

# Typical Application Scenarios

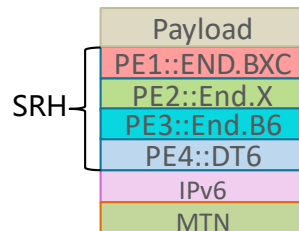
- Mainly used to steer end-to-end SRv6 traffic forwarding through the associated underlay tunnel by binding the heterogeneous tunnels composing a seamless SRv6 tunnel in the unified SRv6 programming architecture.
- By using the End.BXC SID and other types of SRv6 SIDs to build its segment list for an end-to-end SRv6 tunnel even across an underlay connection (such as L1 MTN/FGU channel).



End-to-end SRv6 packets



SRv6 packets in network A



# Deployment Status

- The SRv6 END.BXC Function mechanism has been implemented by ZTE, and China Mobile has successfully completed the field verification.
  - For example, In August 2022, China Mobile successfully validated SRv6 END.BXC Function in field trail.
  - In March 2023, China Mobile successfully validated the orchestrates end-to-end SRv6 path (include END.BXC ) functions across multi-domains in field trail.

# Next Step

- Comments welcome.

Thank you!