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# Internet Scale Reverse Traceroute

IETF 117 matrg

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## Today, we cannot measure reverse paths at scale

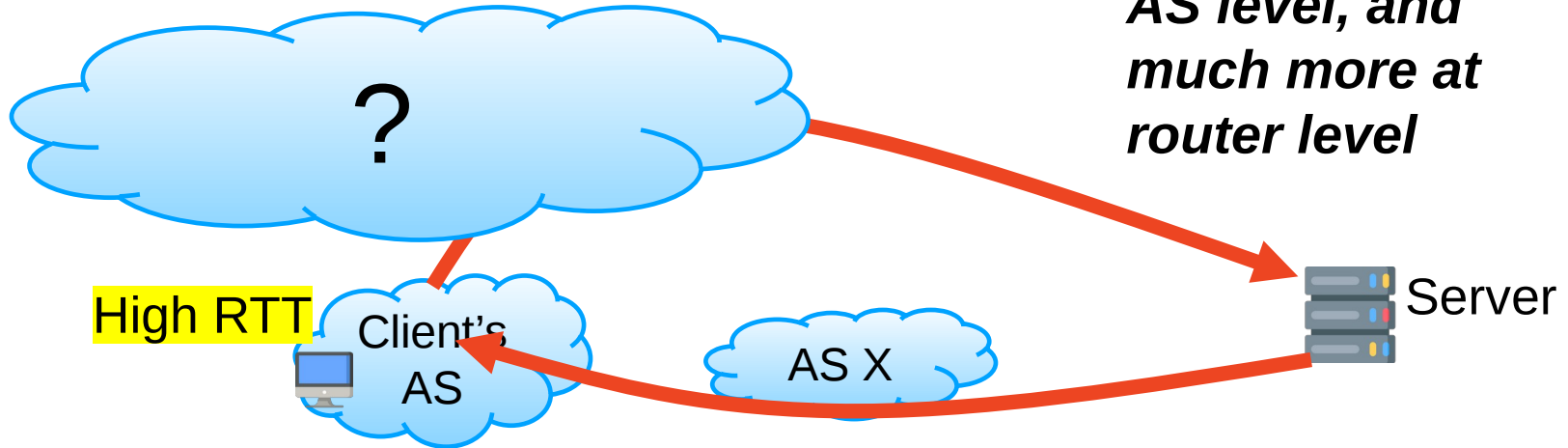
- Traceroute only gives forward paths
- Reverse Traceroute (NSDI 2010) can measure the reverse path but has limitations

# Hard to troubleshoot paths with half visibility

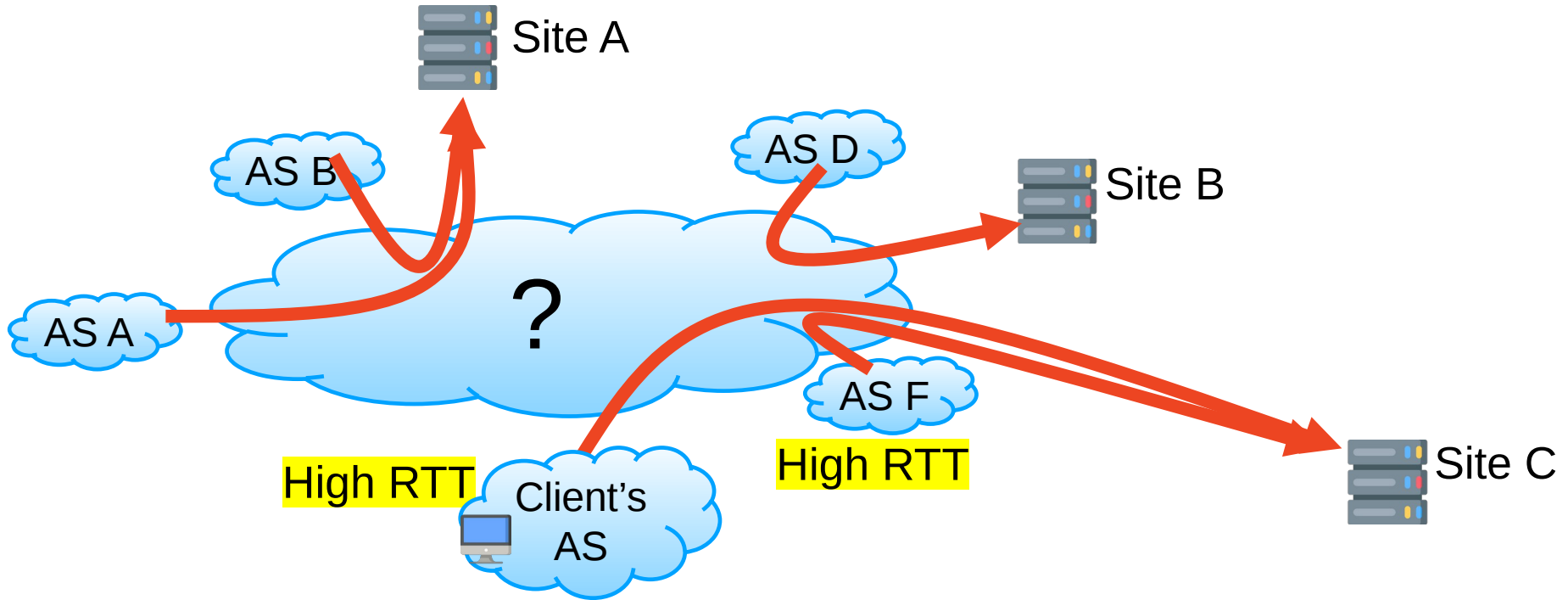
Traceroute reveals that the forward path is not circuitous

Reverse path remains invisible with traceroute

***47% of paths are asymmetric at AS level, and much more at router level***



# Hard to troubleshoot paths with half visibility



## Reverse Traceroute (NSDI 2010 aka REVTR 1.0)

- **Accuracy:** Sometimes returned incorrect paths without warning, so one could not trust any measurement
- **Throughput:** Could not measure many reverse paths per unit time because each required many probes
- **Coverage:** Could only measure reverse paths to PlanetLab and M-Lab sources, not open to outside sources

# Contributions

- REVTR 2.0, an Internet Scale Reverse Traceroute system
  - Throughput: 15M reverse paths per day
  - Accuracy: < 1.5% incorrect paths at AS level
  - Coverage: ~40K (55%) ASes in the Internet and allows outside sources
- REVTR 2.0 enables new research
  - Example of troubleshooting poorly performing paths
  - Large-scale study of Internet path asymmetry

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# Outline

- Motivation
  - Hard to troubleshoot paths with half visibility
  - REVTR 1.0 limitations
- Contributions
- REVTR 2.0: Internet Scale Reverse Traceroute
- Evaluation
- Troubleshooting poorly performing paths with REVTR 2.0
- Conclusion

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# Building REVTR 2.0

- Uses basic techniques from REVTR 1.0
- Identify key design questions of a Reverse Traceroute system to overcome REVTR 1.0's limitations
- Insights from our earlier work
  - Destination-based routing allows to piece paths hop by hop (IMC 2012)
  - Record Route coverage allows to measure from many clients (IMC 2017)
  - Paths stability allows to cache measurements for a day (IMC 2020)
- New measurement techniques and studies



## *BASIC REVTR 1.0 TECHNIQUES*

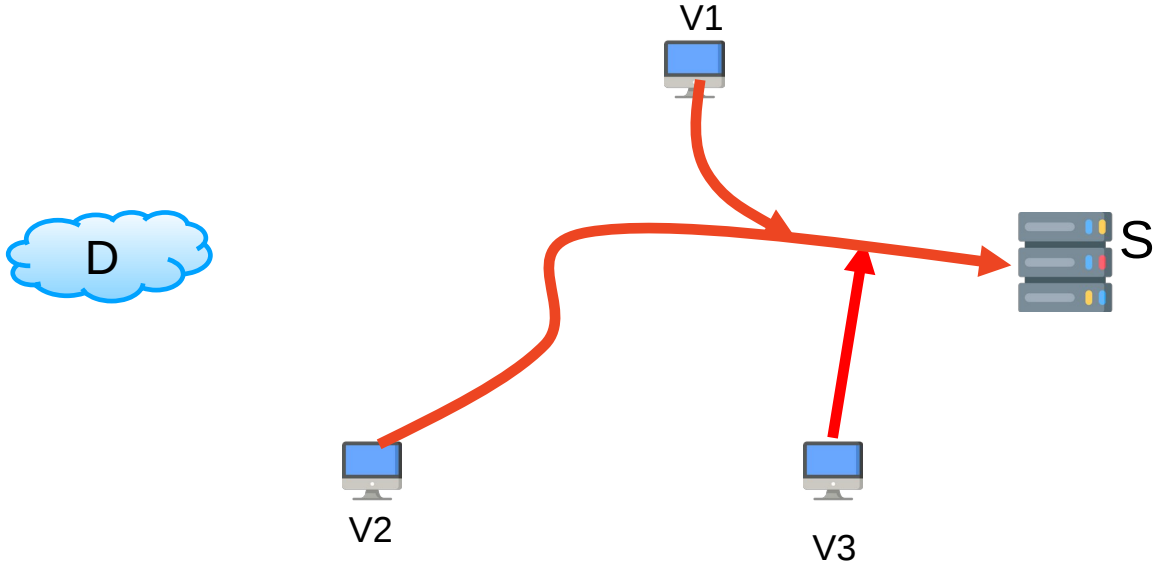
- Want path from **D** back to **S**, don't control **D**, so can't use traceroute



- Traceroute from all vantage points to **S**
- Gives atlas of paths to **S**;  
if we intersect one, we know rest of path

**BASIC REVTR 1.0 TECHNIQUES**

- Traceroute atlas gives baseline

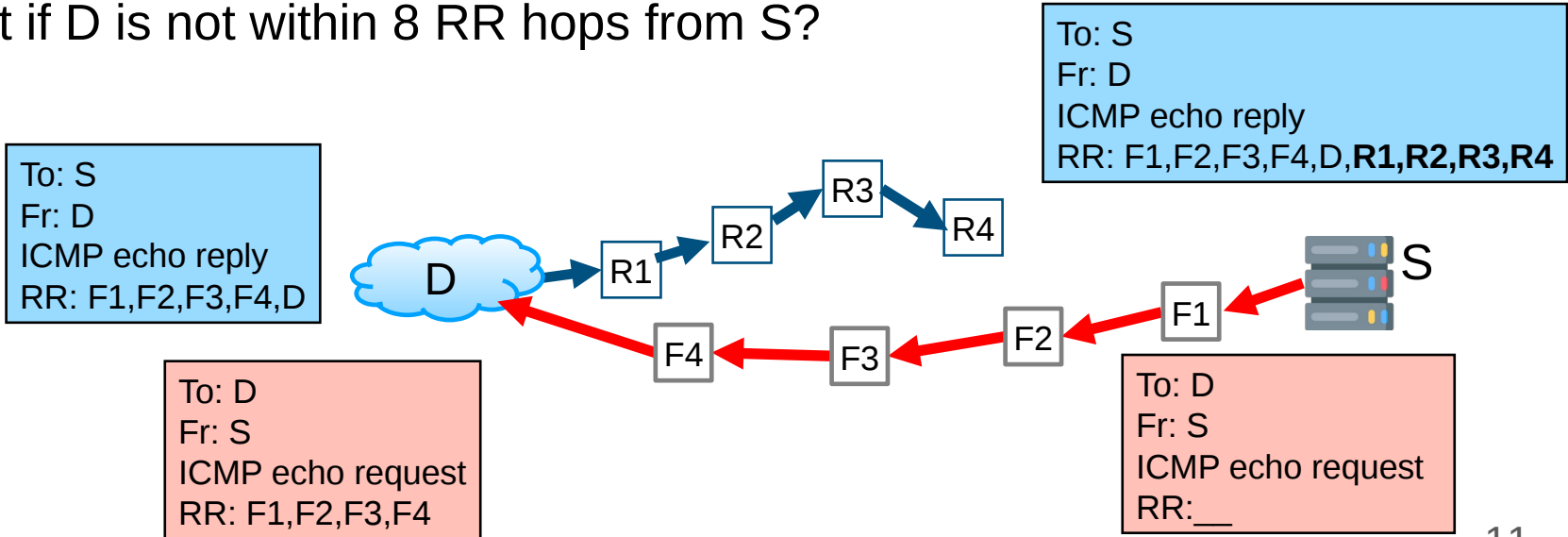


# How do we find reverse hops?

- IP Options are reflected in reply
- Record Route IP Option (RR)
  - Record first 9 routers
  - If **D** within 8, reverse hops fill rest of slots
  - ... but average path is > 8 hops
  - What if D is not within 8 RR hops from S?

# BASIC REVTR 1.0 TECHNIQUES

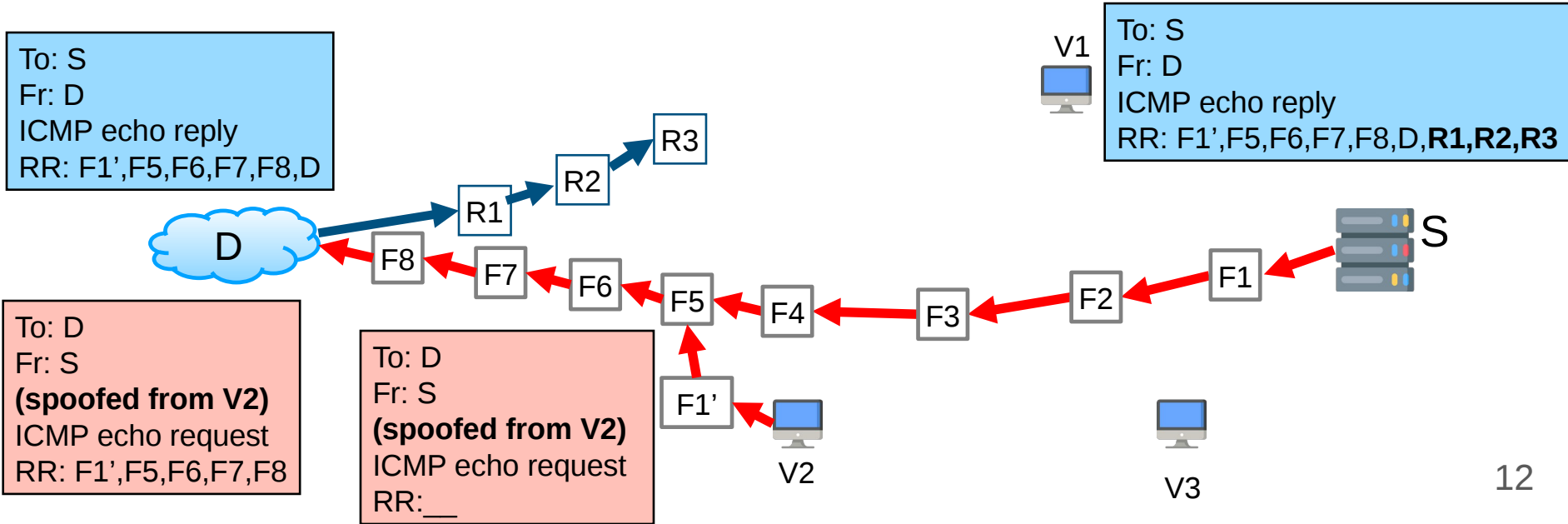
- Traceroute atlas gives baseline
- Record Route IP option



- From vantage point within 8 hops of **D**, ping **D** spoofing as **S** with Record Route
- D**'s response records hop(s) on return path

**BASIC REVTR 1.0 TECHNIQUES**

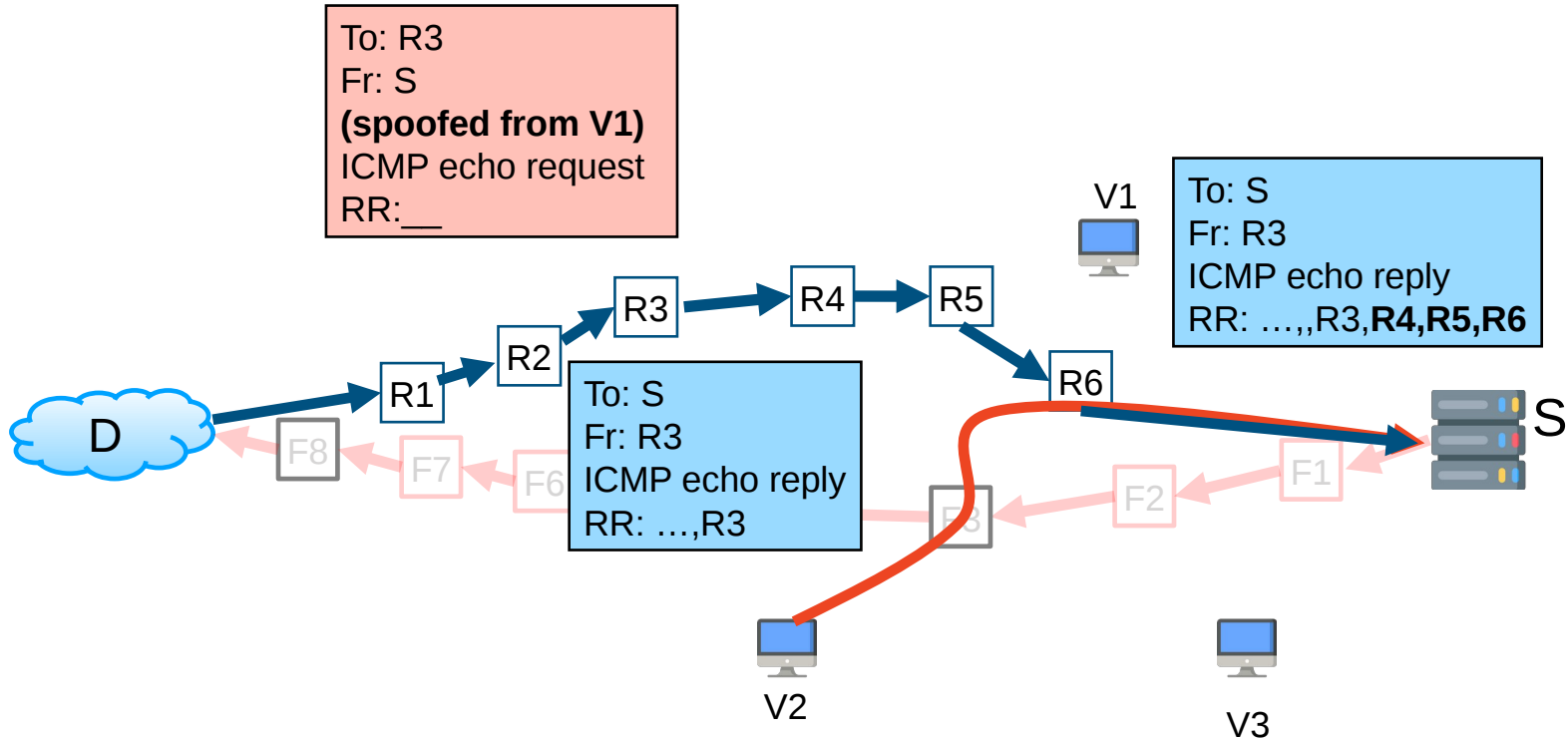
- Traceroute atlas gives baseline
- Record Route IP option
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## BASIC REVTR 1.0 TECHNIQUES

- Traceroute atlas gives baseline
- Record Route IP option
- Spoofing as S

- Continue to send Record Route until we intersect a traceroute
- Intersects a traceroute from V2 in R6
- The rest of the path follows the traceroute

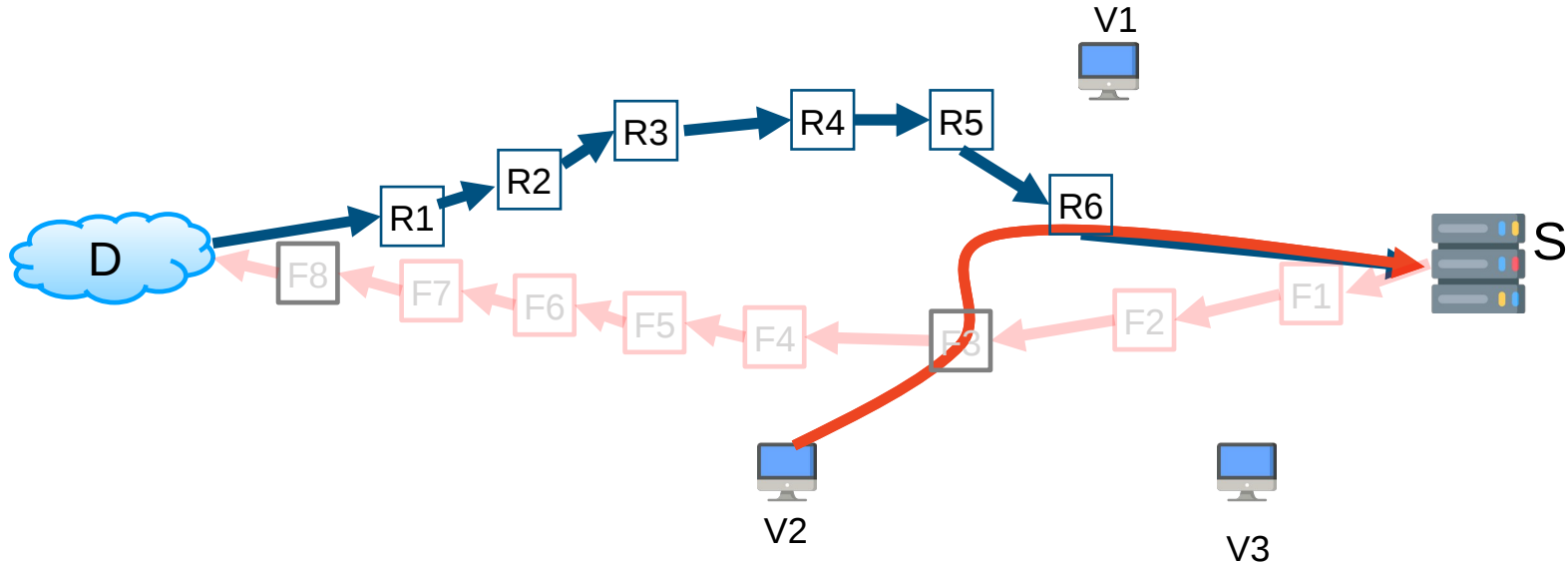


## REVTR 2.0 DESIGN QUESTIONS

- Which traceroutes to issue for the traceroute atlas?
- How to identify intersections between Record Route and the traceroute atlas?
- Which vantage points to choose when spoofing?

## BASIC REVTR 1.0 TECHNIQUES

- Traceroute atlas gives baseline
- Record Route IP option
- Spoofing as S



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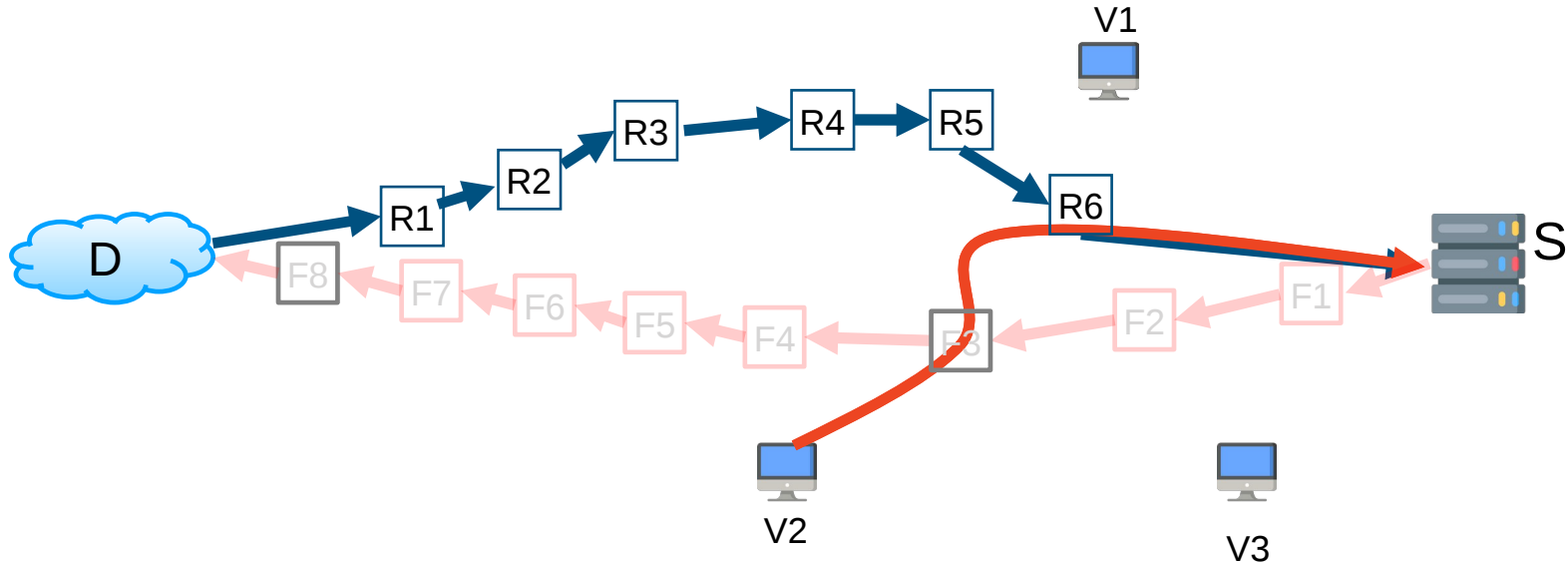
- Motivation
- Contributions
- REVTR 2.0: Internet Scale Reverse Traceroute
  - Studies and techniques to answer design questions
- Evaluation
- Troubleshooting poorly performing paths with REVTR 2.0
- Conclusion

## REVTR 2.0 DESIGN QUESTIONS

- Which traceroutes to issue for the traceroute atlas?
- How to identify intersections between Record Route and the traceroute atlas?
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## BASIC REVTR 1.0 TECHNIQUES

- Traceroute atlas gives baseline
- Record Route
- Spoofing





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# Which traceroutes to issue for the atlas?

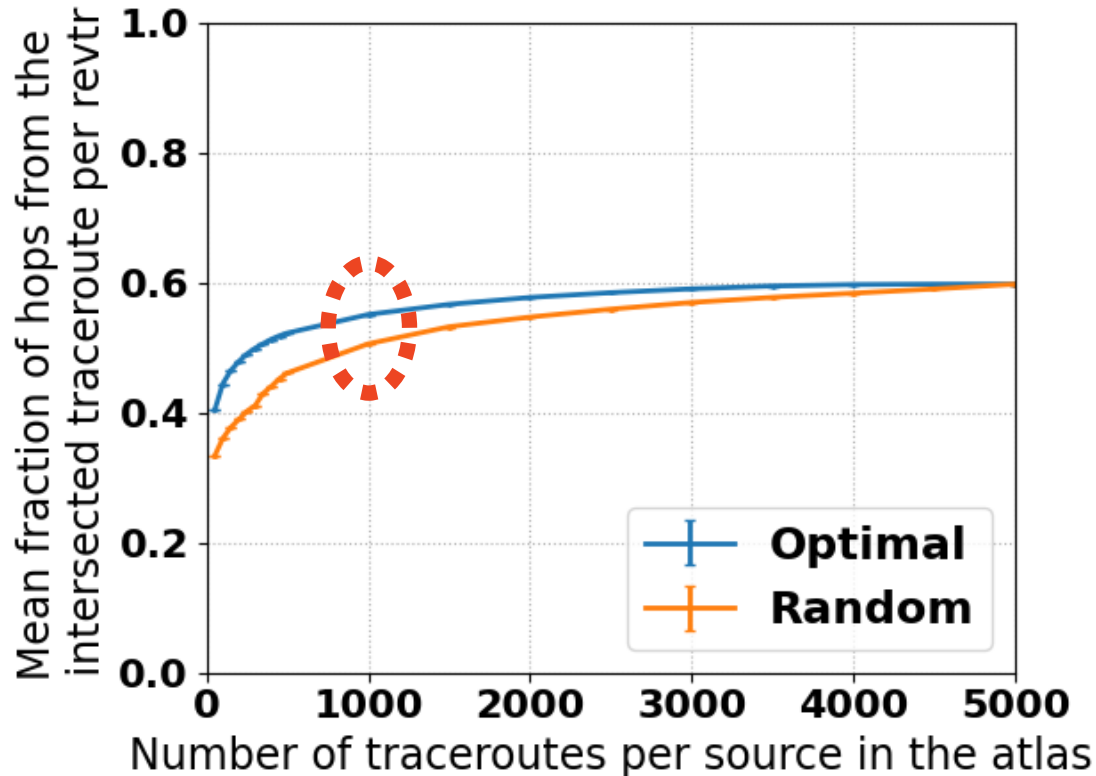
- Challenge

- RIPE Atlas is rate limited

- Goals:

- Maximize the hops coming from traceroutes rather than from Record Route probes to improve throughput
  - Minimize the number of stale traceroutes to keep high accuracy

# A random selection of 1,000 traceroutes per source is almost optimal to capture the most important hops



- Only 0.7% of reverse traceroutes intersect a stale traceroute if we keep traceroutes in the atlas for a day
- The atlas converges to optimal in 5 days

# Which traceroutes to issue for the atlas?

- Answer:
  - REVTR 2.0 measures from 1,000 random RIPE Atlas vantage points to each source daily, replacing redundant traceroutes with new vantage points each day.
- Impact:
  - Throughput
    - 56% of the hops of a REVTR 2.0 measurement comes from the traceroute atlas on average, saving Record Route probes

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## REVTR 2.0 vs REVTR 1.0

	Throughput (paths per day)	Accuracy (errors at AS level)	Coverage (# of ASes)	Outside sources
REVTR 2.0	15M	< 1.5%	39,544	Yes
REVTR 1.0	0.35M	8.3%	Unknown	No

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# REVTR 2.0 vs other approaches

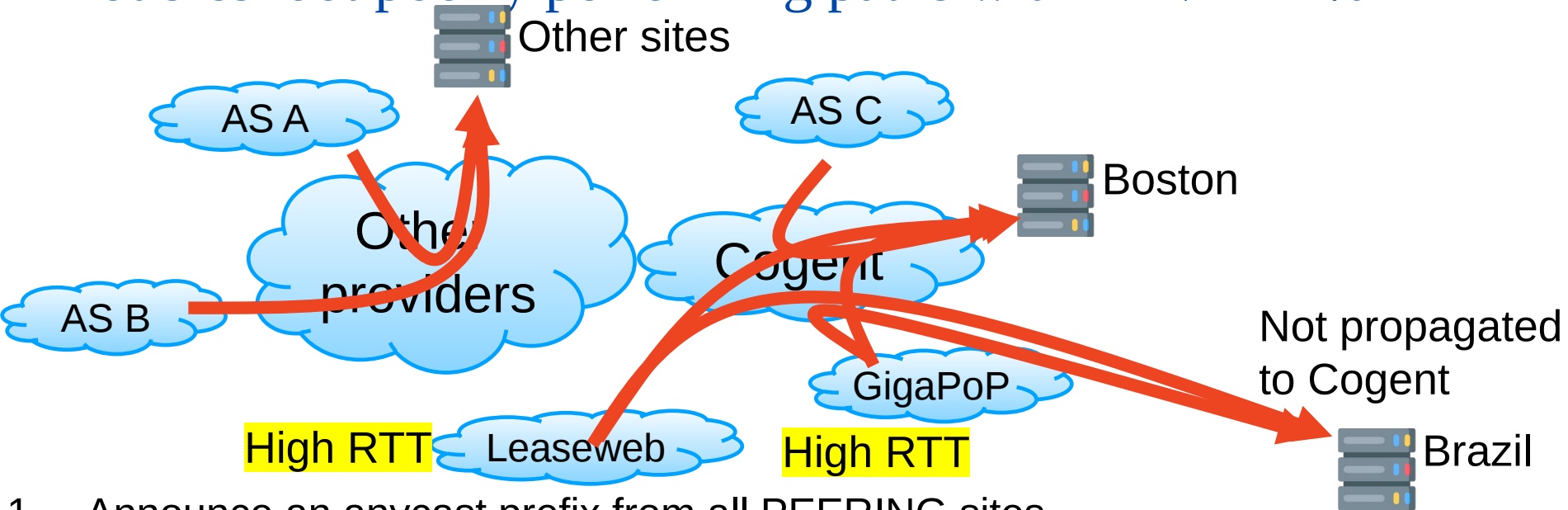
- More complete than RIPE Atlas
- More accurate than assuming symmetry on forward traceroutes

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# Troubleshoot poorly performing paths with REVTR 2.0



1. Announce an anycast prefix from all PEERING sites
2. Measure the performance of the clients: Leaseweb and GigaPoP (SE US) are routed to Brazil and have bad performance
3. Run REVTR 2.0 from clients: Leaseweb and GigaPoP are some Cogent clients routed to Brazil
4. Restrict the Brazil announcement to not propagate to Cogent



## Troubleshoot poorly performing paths with REVTR 2.0

- With REVTR 2.0, you can find which routing decisions make some clients end up at a suboptimal site
- Accuracy allows you to trust the results
- Coverage allows you to measure reverse paths from many clients
- Throughput allows you to include reverse path measurements in reactive traffic engineering systems

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# Takeaways

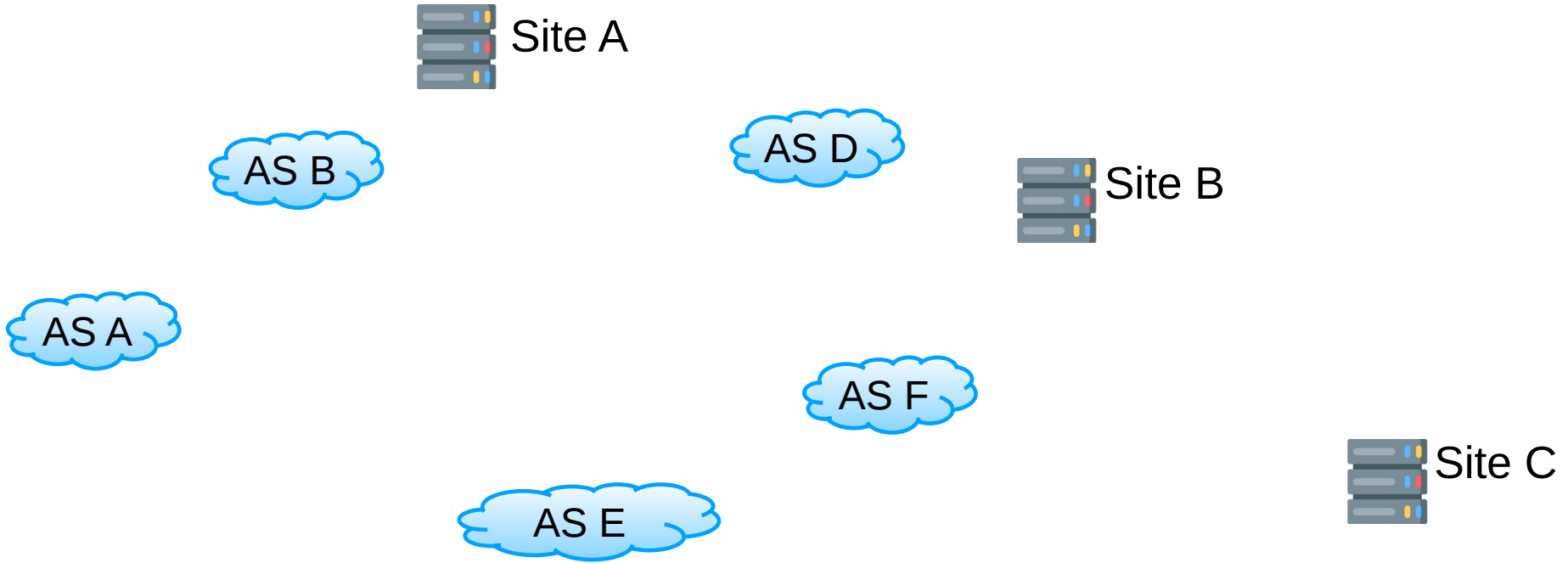
- Traceroute cannot give reverse path
- REVTR 2.0 overcomes REVTR 1.0's limitations by improving accuracy and throughput and allowing outside sources
- Has been used in other contexts:
  - Traffic Engineering during failover (IMC 2022)
  - Used by a security company to uncover the providers of malicious ASes

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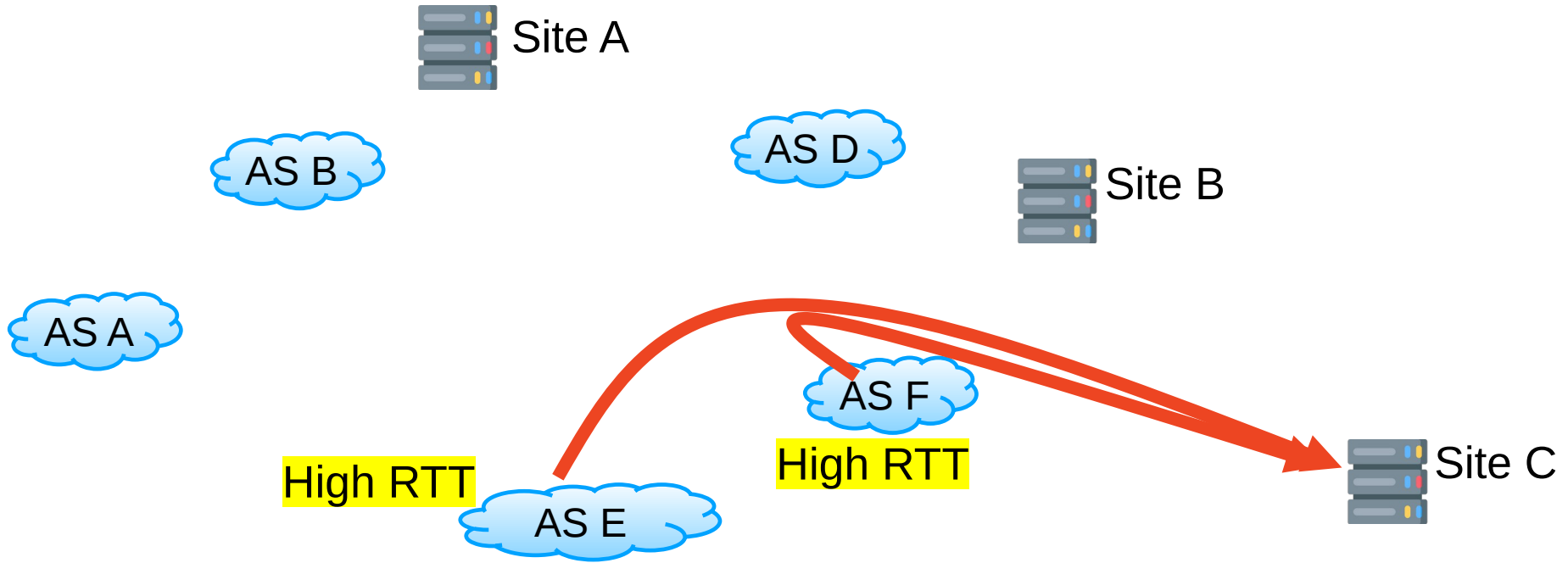
## REVTR 2.0 is an open system!

- Deployed on M-Lab (special thanks to the M-Lab team)
- Want to run reverse traceroutes?
  - Ask for API access to [revtr@ccs.neu.edu](mailto:revtr@ccs.neu.edu)
- Want to run reverse traceroutes to your own source?
  - Send an email to [revtr@ccs.neu.edu](mailto:revtr@ccs.neu.edu) with name, company/institution, and public IP address

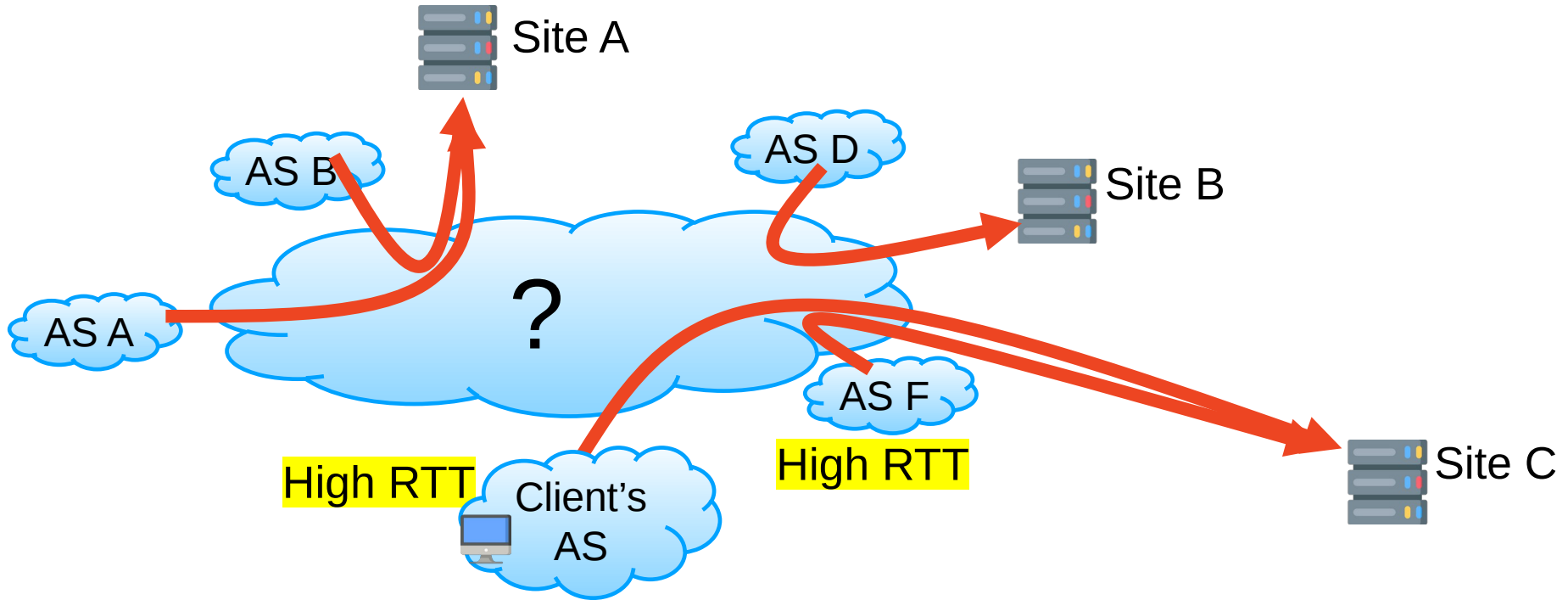
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