### How to Announce Parent "Services" to Children?

Johan Stenstam

November 10, 2023

## Separating the Issues

In the discussion there seems to be some mixing of the **delivery mechanism** for "a service" that a parent may want to announce:

- a generalized NOTIFY (to the benefit of a scanner)
- a DNS UPDATE Receiver (when there is no scanner)
- a RESTful API endpoint (when there is a separate provisioning infrastructure to use)
- etc.

#### and how the service is located:

- New record(s) in the parent zone, in an SVCB-like RR type.
- SOA.MNAME (that's where UPDATE usually go)
- Parent NS RRset (because that's where traditional NOTIFIES go)
- etc.

## Separating the Issues, cont'd

It may be useful to take a step back and focus on one thing at a time.

The problem is that this is not how the two documents are written.

• They are written as "generalized NOTIFY and how to know where to send it" and "DNS UPDATE and how to know where to send it"

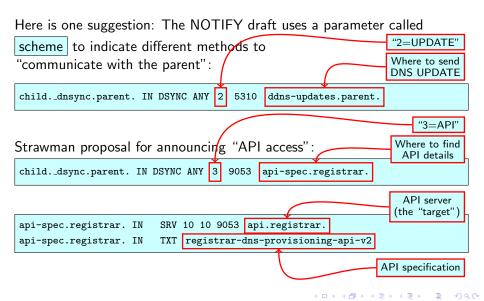
Let's try to mentally restructure this. I therefore propose the hypothetical service "change the TTL on my delegation records". This service is only available via the registrar's REST API endpoint on:

```
https://api.registrar:9053/api/v2/
```

using version 2 of a hypothetical provisioning protocol.

 How should the parent announce availability of this service and where to reach it?

## Announcing the TTL Modification Service



# Automating DNS Parent—Child Synchronization

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# Automating DNS Parent—Child Synchronization via DNS UPDATE

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#### Problem Statement

#### Since the inception of time

- i.e. when DNS was invented and life as we know it begun there has been a problem with the delegation information (the NS RRset and sometimes the glue records) getting out of sync between the (authoritative) data in the child zone and the delegation in the parent zone.
  - Slowly, over time, updates happen that are not synched with the parent. For all sorts of reasons.
  - We're beginning to make some inroads on automatic synchronization for a subset of parent/child cases via so-called CDS and CSYNC scanners run by the parent.
  - But most of the DNS name space is outside of that subset

#### What Are The Use Cases?

While the risk of "parent and child getting out of sync" exists for all zone cuts, the risk is clearly not the same everywhere.

- Some registries do periodic, proactive scans of all delegations, trying to catch errors before they cause problems.
- "Corporate environments" in many cases have all zone management under control of their IPAM-systems, that can keep things in sync.

So perhaps there is no problem to be solved?

## Use Cases, cont'd

But even so, there are lots of cases when zone cuts cross organisational borders and are therefore more difficult to maintain.

- Academia and the educational sector in general.
- The health care sector: lots of hopitals with lots of departments.
- Government agencies and departments.
- A gazillion zones that are important to the owner, but DNS is not a focus, DNSSEC isn't used and the parent is not proactive.

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In short, many, many places where DNS is not a core focus, nor a core expertise.

- It would be great if we could find a way to keep such delegations in sync automatically.
- ...and even better if it could be done with trivial (or possibly even zero) configuration in the child end.

#### Let's Talk About Scanners

CDS and CSYNC scanners are "pull based". This is not as efficient as a "push based" mechanism. That is being addressed via the ongoing work on generalized notifications.

However, there are other issues with scanners apart from efficiency.

- Scanners require the children to have DNSSEC deployed.
- **Scanners are complex**. It is yet another service ro run and maintain. They require complicated logic.
  - It seems unlikely that scanners will ever be a popular choice outside of the registry space.
  - ▶ I.e. they represent a partial solution that only work for some, not for all zones. That's always bad.

But, given their drawbacks, scanners do work, and that's why a growing number of TLDs (and some registrars) are deploying scanners.

## Synchronisation Without A Scanner?

Could it be possible to find a design where we get the automated synchronisation between child and parent without the parent having to operate a scanner?

#### Yes.

Such a design already exists, but has not seen much use yet. It's based on UPDATE (i.e. DNS Dynamic Updates).

- However, it is not based on UPDATE using TSIG keys (that's a shared secret system and therefore doesn't scale well to large numbers of children).
- Instead it is based on using so-called SIG(0) signatures for the UPDATE for security.
- An additional feature is that the SIG(0) validation mechanism works independently of DNSSEC.

# Dynamic Update Policies For Many Delegations

Assume delegations that use in-bailiwick nameservers, a la

```
foo.parent. IN NS ns1.foo.parent.
foo.parent. IN NS ns2.foo.parent.
ns1.foo.parent. IN A 1.2.3.4
ns1.foo.parent. IN AAAA 2001:a:bad:cafe::53
ns2.foo.parent. IN A 2.3.4.5
```

In one implementation (BIND9) it is then possible to use an update policy a la:

```
update-policy {
   grant * selfsub * NS A AAAA KEY;
};
```

# Dynamic Update Policies For Many Delegations

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use an update policy a/la:
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This policy would allow a key with the name foo.parent.
                                                                to update
records like foo.parent. NS ... and ns1.foo.parent. A ...
but not any records that do not have an owner name ending in
foo.parent.
```

• I.e. it is impossible to affect any delegation except "your own".

## DNS UPDATE? Are you mad?

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But bear with me for a bit.

There is lots of prior art here. For instance the (expired)

draft-andrews-dnsop-update-parent-zones-04 describes exactly the same idea.

• But it never took off. The question is why?

The question of **why** UPDATE isn't already used for delegation synchronization is really the key question.

After all, the functionality has been there for years.

I argue that the reason is a combination of two factors:

# Problems Using DNS UPDATE For Synchronisation

- Problem #1: It is difficult to figure out where to send the DNS UPDATE. UPDATE is mostly used inside an organisation, but in the parent/child case there is often a need to cross an organisational boundary.
  - ► The parent primaries are often hidden, but even if it is known, it may be difficult to reach because it is locked down behind firewalls, etc. This would require "update forwarding", which is icky.
- **Problem #2:** The assumption has been that the UPDATE is sent to a **nameserver**, and, if accepted, is immediately applied to the zone.
  - This is not acceptable to many parent zones. They have requirements on applying policies and safety checks (not to mention audit trails) on any data before it is added to the zone.

But...both of these issues are addressed in the Internet-Draft about generalised notifications. **Let's combine the two!** 

The notification draft uses a parameter called scheme to indicate possible different methods to "communicate with the parent": 1=NOTIFY

parent. IN SOA ...

parent. IN NOTIFY CDS 1 5301 notifications.parent.

parent. IN NOTIFY CSYNC 1 5302 notifications.parent.

Let's add a new scheme for the UPDATE-based synchronization:

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- The mnemonic NOTIFY doesn't work well for DDNS updates.
- But what should be used instead? Not my decision, but let me just throw out a suggestion, based on the topic being "delegation synchronisation".

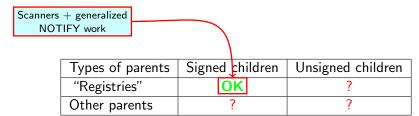
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- DSYNC would work well for both NOTIFY and UPDATE.
- But what should be used instead? Not my decision, but let me just throw out a suggestion, based on the topic being "delegation synchronisation".

#### Where To Send The NOTIFY or UPDATE

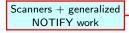
The presentation on Tuesday only dealt with this issue and my summary is:

- We must use the same algorithm for locating the target (and mechanism) for both NOTIFY and UPDATE (and possible other mechanisms)
- There are two issues: which RR type and which qname to query for
- There seem to be agreement that the best thing is a new RR type with the same wire format as SVCB.
- There have not been any objections (nor support) to our suggestion to first query for <a href="mailto:child.\_dsync.parent.">child.\_dsync.parent.</a> DSYNC and if no data there then, as a fallback, query for <a href="parent.">parent.</a> DSYNC.
  - ▶ This still seems like the best alternative to us



An important detail is that the SIG(0) keys **do not have to be present** in the parent zone. That's an artifact of the BIND9 implementation.

 The SIG(0) public keys only have to be available to the UPDATE Receiver.



Types of parents	Signed children	Unsigned children
"Registries"	OK	?
Other parents	OK	?

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DNS UPDATE (but, modulo complexity, scanners would also work)



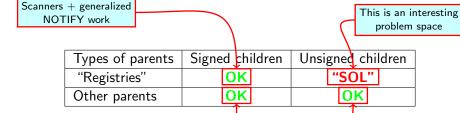
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DNS UPDATE FTW (I see no other solution)

# Could All CDS/CSYNC Scanning Be Replaced By DNS UPDATE?

This sounds like a technical question but it really isn't. It's a market question.

- From a technical POV, UPDATE would work fine in all cases, including parents that are registries.
  - ► The UPDATE could be sent to the registrar to be transformed into an EPP transaction.
- But that would require changes in the DNS market. Changes cost money. I am skeptical that DNS UPDATE are sufficiently "better" than scanners + NOTIFY to drive such changes.
- The focus here is primarily on all the zone cuts in the rest of the DNS hierarchy.

# Let's Talk About Efficiency. And Simplicity

What about UPDATE-based synchronization (regardless of the type of parent)?

 UPDATE is efficient, converge fast and does not require DNSSEC.

But what about the complexity? Isn't an UPDATE Reciever about as complex as a scanner?

- No it isn't.
- The Receiver is essentially only the policy verification and subsequent action of a scanner without the rest of the scanner (and no rate-limiting issues, retries, etc)
- After approval of the UPDATE, the Receiver could emit a series of
   "add RR, delete RR, delete RR, add RR, add RR, delete RR, ..."
   instructions towards whatever backend provisioning is used for the parent zone.

#### Let's Summarise

- The "NOTIFY scheme" and the "UPDATE scheme" are alternate methods for parent synchronisation.
- The same mechanism is used for signalling support for generalised NOTIFY (and where to send them) and support for UPDATE (and where to send them)
  - This addresses the first major issue with using UPDATE for child-to-parent synchronization.
- By sending the UPDATE to a "service" rather than to the parent primary nameserver, the parent may implement whatever policies and checks that it wants before applying the UPDATE to the datastore the parent zone is generated from.
  - This addresses the second major issue with using UPDATE updates across organizational boundaries.
  - This also removes the requirement that the parent primary has to allow dynamic updates.

# Summary

Types of parents	Signed children	Unsigned children
"Registries"	NOTIFY+Scanner	"SOL"
Other parents	UPDATE	UPDATE

- Using the mechanism for locating the message target from the generalised notifications. . .
- and separating parent verification from parent zone update. . .
- combined with SIG(0)-authenticated DDNS updates. . .
- enables an efficient and scalable solution to the issue of automatic synchronisation of delegation information.

The method has the added advantages of being less complex than CDS/CSYNC scanners and also work independently of DNSSEC.

# How Should The SIG(0) Public Keys Be Distributed?

This is obviously an important issue.

- The child foo.parent. must have access to both the private and the public key with the name foo.parent.
- The UPDATE Receiver in the parent end must have access to the public key foo.parent.

While this problem is central, it is important to be aware that it may be only a **bootstrapping issue**. Once the key is known to the parent, the child **could** initiate a rollover of the SIG(0) key via DNS UPDATE.

- There is no difference between an UPDATE to change the NS RRset or an UPDATE to change the KEY RRset.
- On the other hand, in most cases, not rolling the key will be sufficient.

# Distribution of SIG(0) Public Keys: DNSSEC Case

In the case where the child zone delegation is signed this is a rather simple problem with at least two workable solutions:

- Look up and validate the child.parent. KEY... every time and use that
- Look up and validate the child KEY the first time and cache it in a local keystore.

The advantage of caching the key is that it makes subsequent UPDATE validations independent of DNSSEC validation. The downside is that then there needs to be some mechanism to invalidate the cached key (e.g. sending an UPDATE which deletes that key, forcing a re-fetch and DNSSEC validation of the new key).

# Distribution of SIG(0) Public Keys: Unsigned Case

There are various different alternatives:

- Provision the public key as part of the initial delegation. For non-registries this is usually a somewhat manual process.
- Add a method for uploading the public key via an authenticated web portal.
- Communicate the public key to the parent via whatever mechanism is used to communicate changes to the NS RRset or glue.

There is **no magic bullet** in the unsigned case, but every unsigned child zone has somehow managed to communicate enough information to he parent to set up the delegation.

 This mechanism has to be used one final time to communicate the public SIG(0) key to the parent DNS UPDATE Receiver.

## WG Adoption of this Document?

The only thing that is **new** with this document is that we **combine two things** that are either already done, or already in the WG:

 the well-known and widely used DNS UPDATE mechanism for communicating changes from a sender to a receiver (RFC2136, RFC3007)

#### with

 the method to locate the target of the DNS UPDATE shared with the WG document on generalized NOTIFY (draft-ietf-dnsop-generalized-notify)

Nothing else.

I would like to see this document adopted by the WG.

## Thanks & Contact Information

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Working code	https://github.com/johanix/gen-notify-test