

Quic Extension for Reporting Ack Receive Timestamps

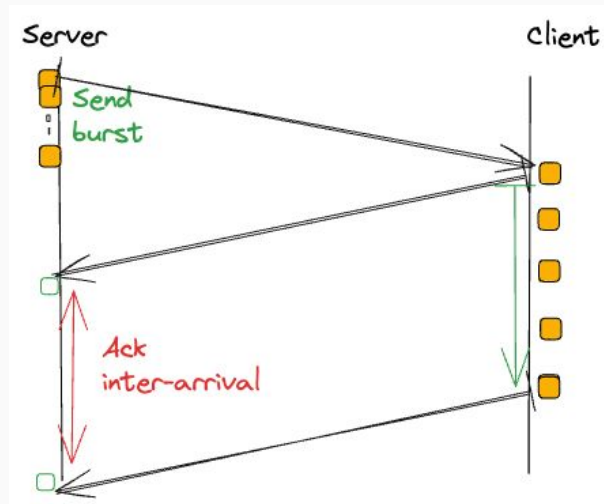
Meta Inc.



Motivation

QUIC congestion control [RFC9002] supports sampling round-trip time (RTT) by measuring the time from when a packet was sent to when it is acknowledged.

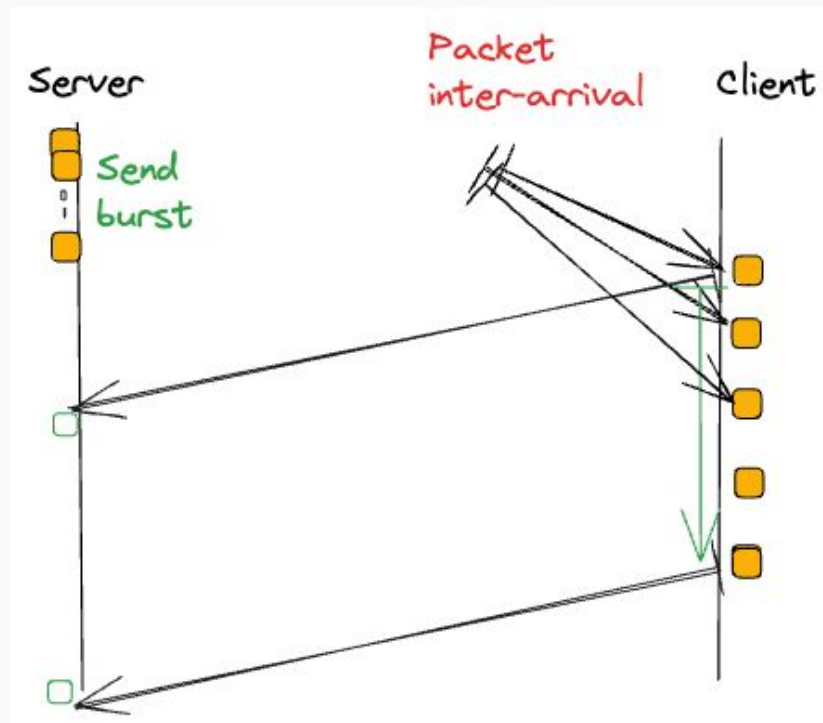
- meas. granularity depends on ack frequency (~20Pkts)
- hides n/w fluctuations at short time-scales (due to cell/wifi scheduling/congestion)



Motivation

Precise delay signals measured via packet receive timestamps have the potential to

- improve accuracy of **network bandwidth measurements and effectiveness of congestion control**, especially for latency-critical applications such as real-time video conferencing or game streaming
 - E.g. as used in WebRTC congestion control algorithm described in [\[I-D.ietf-rmcat-gcc\]](#)
- Capture short time-scale fluctuations in network conditions, to **detect wireless last-mile network congestion**.



Draft Proposal Outline: Extension Negotiation

<https://www.ietf.org/archive/id/draft-smith-quic-receive-ts-00.html>

Workgroup: QUIC
Internet-Draft: draft-smith-quic-receive-ts-00
Published: 25 October 2021
Intended Status: Informational
Expires: 28 April 2022
Authors: C. Smith, I. Swett
Magic Leap, Inc., Google LLC

QUIC Extension for Reporting Packet Receive Timestamps

max_receive_timestamps_per_ack	A variable-length integer indicating that the sending endpoint would like to receive ACK_RECEIVE_TIMESTAMP frames from the peer containing no more than the given maximum number of receive timestamps.
receive_timestamps_exponent	A variable-length integer indicating the exponent to be used when encoding and decoding timestamp delta fields in ACK_RECEIVE_TIMESTAMP frames sent by the peer (see Section 5.1). If this value is absent, a default value of 0 is assumed (indicating microsecond precision). Values above 20 are invalid

ACK_RECEIVE_TIMESTAMPS Frame

```
ACK_RECEIVE_TIMESTAMPS Frame {
  Type (i) = TBD
  // Fields of the existing ACK (type=0x02) frame:
  Largest Acknowledged (i),
  ACK Delay (i),
  ACK Range Count (i),
  First ACK Range (i),
  ACK Range (..) ...,
  // Additional fields for ACK_RECEIVE_TIMESTAMPS:
  Timestamp Range Count (i),
  Timestamp Ranges (..) ...,
}
```

Endpoints which send ACK_RECEIVE_TIMESTAMPS frames must determine a value, ***receive_timestamp_basis***, relative to which all receive timestamps for the session will be reported

The value of *receive_timestamp_basis* MUST be less than the smallest receive timestamp reported, and MUST remain constant for the entire duration of the session

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[QUIC Extension for Reporting Packet Receive Timestamps](#)

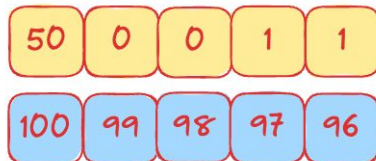
Timestamp Ranges Encoding

Each Timestamp Range describes a series of contiguous packet receive timestamps in descending sequential packet number (and descending timestamp) order.

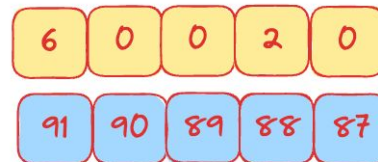
Gap	A variable-length integer indicating the largest packet number in the Timestamp Range (as the difference between the largest acked packet, or the smallest packet of the previous range)
Timestamp Delta Count	A variable-length integer indicating the number of Timestamp Deltas in the current Timestamp Range.
Timestamp Deltas	Variable-length integers encoding the receive timestamp for contiguous packets in the Timestamp Range in descending packet number

gap = 0,
timestamp_deltas = 5

largest_acked_pktnum = 100
timestamp_range_count = 2



gap = 3,
timestamp_deltas = 5



ACK_RECEIVE_TIMESTAMPS Frame: Meta's implementation

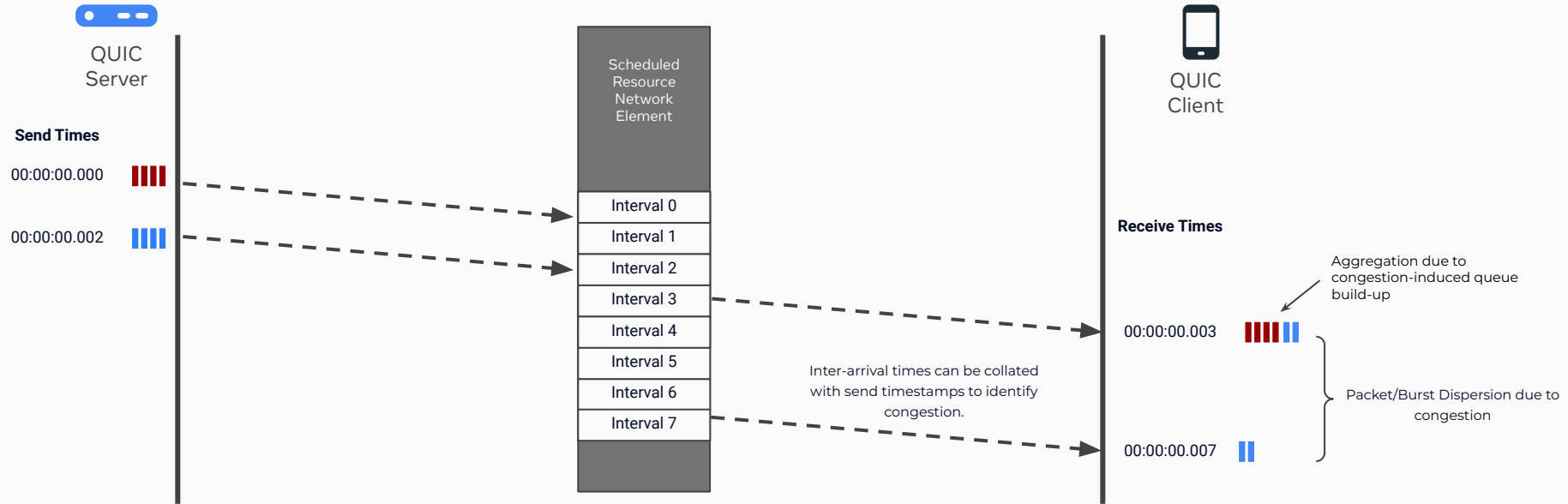
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ACK_RECEIVE_TIMESTAMPS Frame {
  Type (i) = TBD
  // Fields of the existing ACK
  (type=0x02) frame:
    Largest Acknowledged (i),
    ACK Delay (i),
    ACK Range Count (i),
    First ACK Range (i),
    ACK Range (...) ...,
    // Additional fields for
ACK_RECEIVE_TIMESTAMPS:
  Latest Received Packet Num (i)
  Latest Received Packet Time Delta (i)
  Timestamp Range Count (i),
  Timestamp Ranges (...) ...,
}
```

Rx timestamps are NOT generated for out-of-order packets.

Latest received pkt_num/time_delta received surfaces latest was an out-of-order packet.

Allows for more accurate RTT measurements

Wireless Last-mile Congestion Detection



Queues build up for non-serviced clients when waiting for resources. This queuing results in packet aggregation and dispersion.

Congestion Detection:

- Explicit signal for congestion can improve QUIC congestion control algorithms.
- Adaptive bitrate (ABR) optimizations to better adapt to congestion.

Bandwidth Estimation:

- Fine-grained, short time-scale BW estimates help latency-sensitive applications

Proposal: extend current draft to support encoding out-of-order packet ranges (and time-of-arrival deltas) in the ACK_RECEIVE_TIMESTAMP frame

- useful for more accurate RTT measurements,
- understanding the magnitude and impact of potentially high out-of-order packet scenarios, e.g Quic Direct Server Return (DSR).