

# Proxy Operations for CoAP Group Communication

*draft-ietf-core-groupcomm-proxy-01*

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# Recap

- › **Adopted as WG document in December 2023**
- › **Scope: definition of proxy operations for CoAP group communication**
  - Signaling protocol between client and proxy, with two new CoAP options
  - Individual responses from the CoAP servers are relayed back to the client
  - Support for forward-proxies, reverse-proxies, chain of proxies, and HTTP-CoAP proxies
  - Updated CoAP freshness model and validation model for cached responses in groups
- › **The proxy is explicitly configured to support group communication**
  - Clients are allowed-listed on the proxy, and identified by the proxy
- › **Address issues discussed in [Section 3.5 of draft-ietf-core-groupcomm-bis](#)**

# Gist of the protocol

› In the unicast request addressed to the proxy, the client indicates:

- To be interested / capable of handling multiple responses
- For how long the proxy should collect and forward responses
- In the new CoAP option **Multicast-Timeout**, removed by the proxy

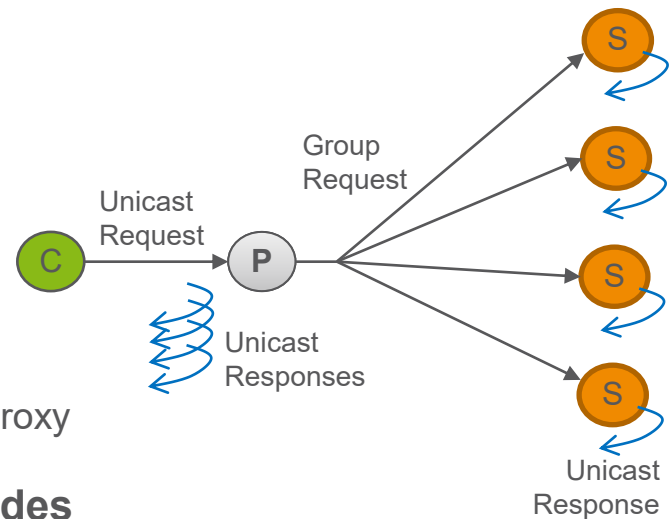
› In each response to the group request, the proxy includes addressing information pertaining to the server

- In the new CoAP option **Reply-To** (old name: Response-Forwarding)
- The client can distinguish responses and different servers
- The client may later contact an individual server (directly if possible, or again via the proxy)

› **Group OSCORE can be used for end-to-end security between client and servers**

› **Security is used between Client and Proxy, especially to identify the Client**

- (D)TLS or OSCORE (see [draft-ietf-core-oscore-capable-proxies](#))



# Updates in v -01

## › Simple changes

- Editorial fixes and readability improvements
- IANA considerations: use the "Hypertext Transfer Protocol (HTTP) Field Name" registry

## › Clarifications

- Definition of “individual request” in the terminology:
  - › *A request that an origin client sends to a single origin server within a group, either directly, or indirectly via a proxy.*
- UDP/IP multicast is the default transport
  - › Alternatives are possible but out of scope here, like in [draft-ietf-core-groupcomm-bis](#)

## › Considered also the CoAP options Proxy-Cri and Proxy-Scheme-Number

- Defined in [draft-ietf-core-href](#)

# Updates in v -01

- › **Addressed two points about reverse-proxies – Thanks, Christian!**
  - Resolution based on discussions at an interim meeting [1] and on the mailing list [2]
- › **Point #1**
  - The unicast request from the client has always to include the Multicast-Timeout Option
    - › Otherwise, the proxy replies with an error. Client then includes the option
    - › The client does not assume a default, pre-configured timeout at the proxy
- › **Point #2**
  - To specify forwarding instructions, do not use a method like the one in RFC 8075
    - › That is, do not use Uri-Path Options to convey host/port information
    - › Use the Uri-Host and Uri-Port Options instead, as expected in CoAP
  - Revised the example in Appendix A.1 (efficient proxy with a single IP address)

[1] <https://datatracker.ietf.org/doc/minutes-interim-2022-core-07-202205251600/>

[2] <https://mailarchive.ietf.org/arch/msg/core/BsYKAFtozgt00ndQHTquRIMSoxk/>

# Updates in v -01

## Reply-To Option (old name: Response-Forwarding)

### › Clarified meaning of the option value

- Addressing information pertaining to the origin server that generated the response
  - › The client can use it to send an individual request intended to that server
- Rationale: if the client sends a follow-up request using that information, then the request will eventually reach that origin server. (Different cases in a later slide)

### › Name “Reply-To”: short, memorable, and aligned with the intended meaning

- No intent to suggest/recommend/trigger a follow-up request always
- The client can use it to distinguish responses from different origin servers
- Possible alternative names: “Resp-From”, “Proxied-Response”, “Responder-Locator”, ...

# Updates in v -01

## Reply-To Option (old name: Response-Forwarding)

### › **New encoding of the option value, using CRIs [3]**

– Binary serialization of a CBOR Sequence, of at most two elements

1. REQUIRED: a CRI, with only the ‘scheme’ and ‘authority’

2. OPTIONAL: a CRI reference

- With ‘scheme’ set to null, and at least one of ‘authority’ and ‘path’ given

- Useful only for particular setups with a reverse-proxy (see later slide)

### › **A proxy adds the option to the response as soon as possible**

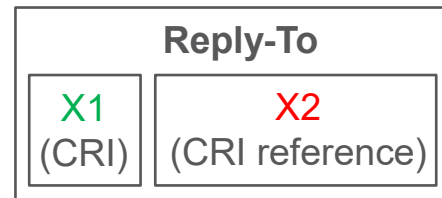
– If the proxy caches responses, then a cached response has the option included

### › **Revised encoding of the corresponding HTTP header field**

– Now a base64url string without padding, encoding the value of the CoAP option

# Updates in v -01

## Reply-To Option used in different setups



### › Forward-proxy

- X1 : actual address ADDR\_S of the origin server; X2 : not used
- As a follow-up, the client can:
  - › Send a request to ADDR\_S and directly reach the server; or
  - › Send a request to the proxy, specifying ADDR\_S with the proxy-related options

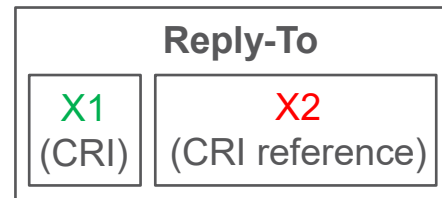
### › Reverse-proxy, hiding the group but not the individual servers

- X1 : actual address ADDR\_S of the origin server; X2 : not used
- The client can send a follow-up request to ADDR\_S and directly reach the server



# Updates in v -01

## Reply-To Option used in different setups



### › Reverse-proxy, hiding the group and also the individual servers

- X1 : an address ADDR\_P of the proxy
- X2 (if present) : components to use in the Uri-Host/Uri-Port/Uri-Path Options
- The client can send a follow-up request to ADDR\_P
  - › If X2 is used, the request has that information as Uri-Host/Uri-Port/Uri-Path Options
  - › X2 is good for a reverse-proxy with single IP address (see example in Appendix A.1)

### › In a chain of such reverse-proxies

- As usual, the last proxy adjacent to the origin server adds the option to the response
- Each other proxy receiving a response with Reply-To=TARGET\_OLD:
  - › Replaces the option value with a new value TARGET\_NEW, such that ...
  - › when receiving a request targeting TARGET\_NEW, it is forwarded to TARGET\_OLD

# Next steps

## › Some points to address in the next versions

- Cancellation of ongoing response forwarding
- Response revalidation between proxy and servers, when using Group OSCORE
  - › Placeholder note in Sections 7.2.1 and 7.2.2: introduce an outer ETag Option
  - › Perhaps it can be defined in *draft-amsuess-core-cachable-oscore* ?
- Enable response forwarding to an HTTP client via streamed delivery
  - › Using the HTTP Transfer-Coding:chunked
- Revisit and extend the RFC 8075 security considerations on HTTP-CoAP proxies
- Add examples with an HTTP-to-CoAP proxy
- Terminology alignment with *draft-bormann-core-responses*

## › Comments and reviews are welcome!

Thank you!

Comments/questions?

<https://github.com/core-wg/groupcomm-proxy>

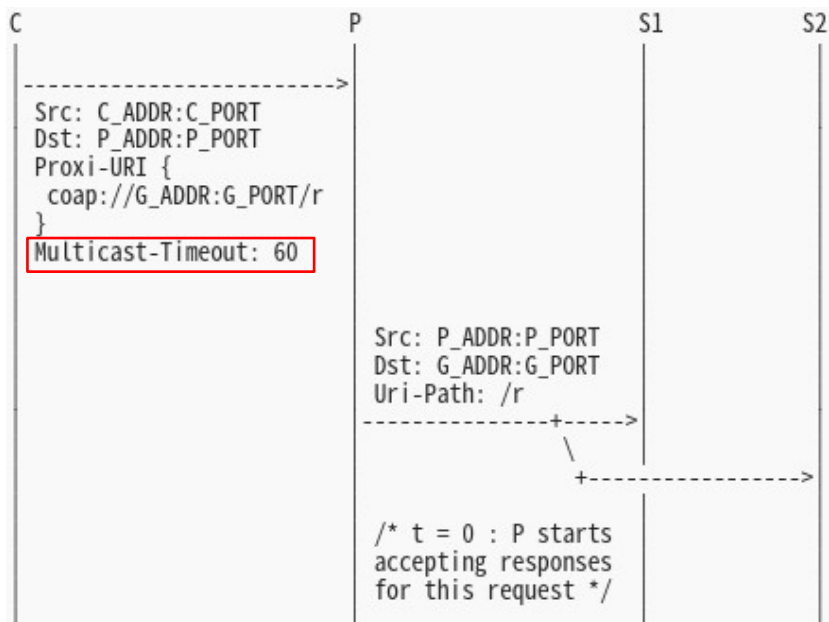
# Updates since version -05 (1/3)

- › Last presentation, of version -05, at the CoRE interim on 2021-10-27
- › Version -06 submitted before IETF 113 (not presented)
- › **"Multicast-Timeout" Option**
  - Renamed from "Multicast-Signaling", as suggested by Carsten
  - Max length reduced to 4 bytes, as suggested by Christian
- › **"Response-Forwarding" Option**
  - Updated semantics on port number "null" or absent (swapped)
  - "null" --> same as destination port number of the group request
  - absent --> default port number

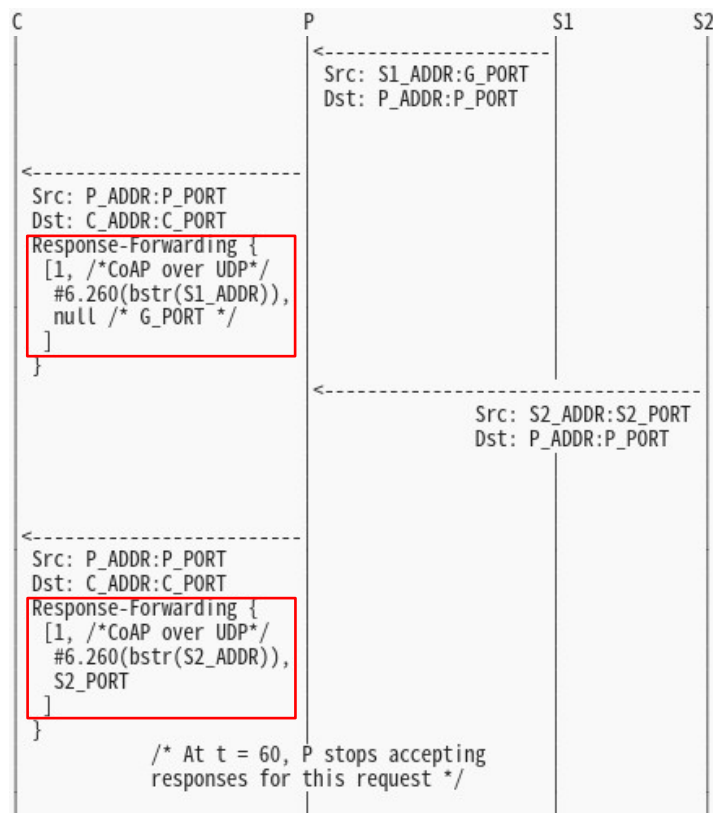
# Backup

(Note: old name “Response-Forwarding” is used)

# Example with forward-proxy (1/2)

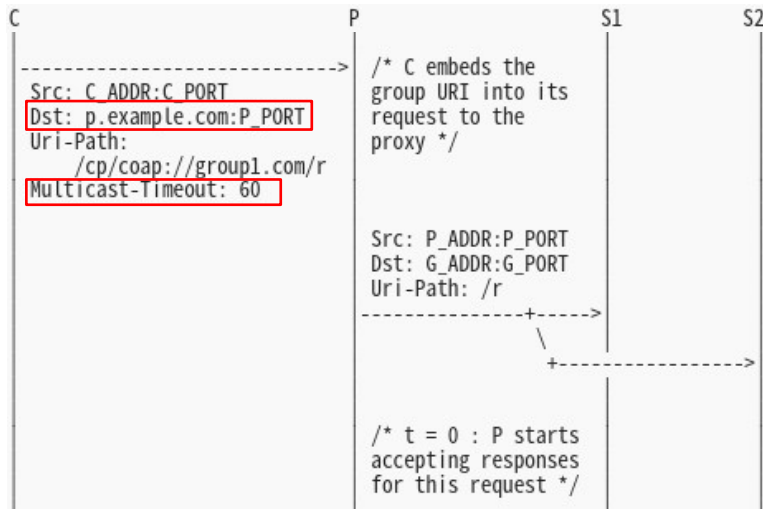


# Example with forward-proxy (2/2)



# Example #1 with reverse-proxy (1/3)

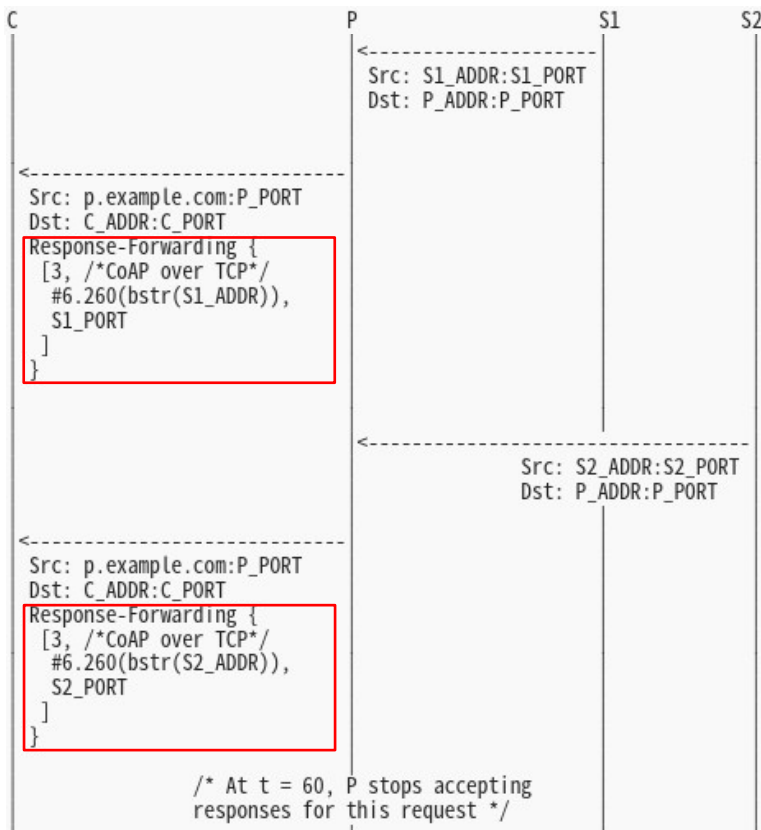
- › C→P: CoAP over TCP
- › **p.example.com** resolves to the address of P
- › group1.com resolves to the multicast address of the group
- › The proxy hides the group as a whole and the individual servers





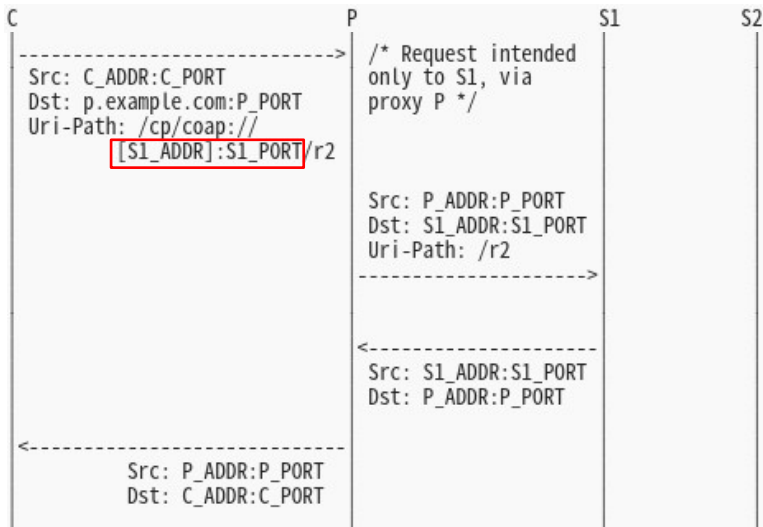
# Example #1 with reverse-proxy (2/3)

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- › **Dx\_ADDR:Dx\_PORT** is mapped to address and port of server Sx



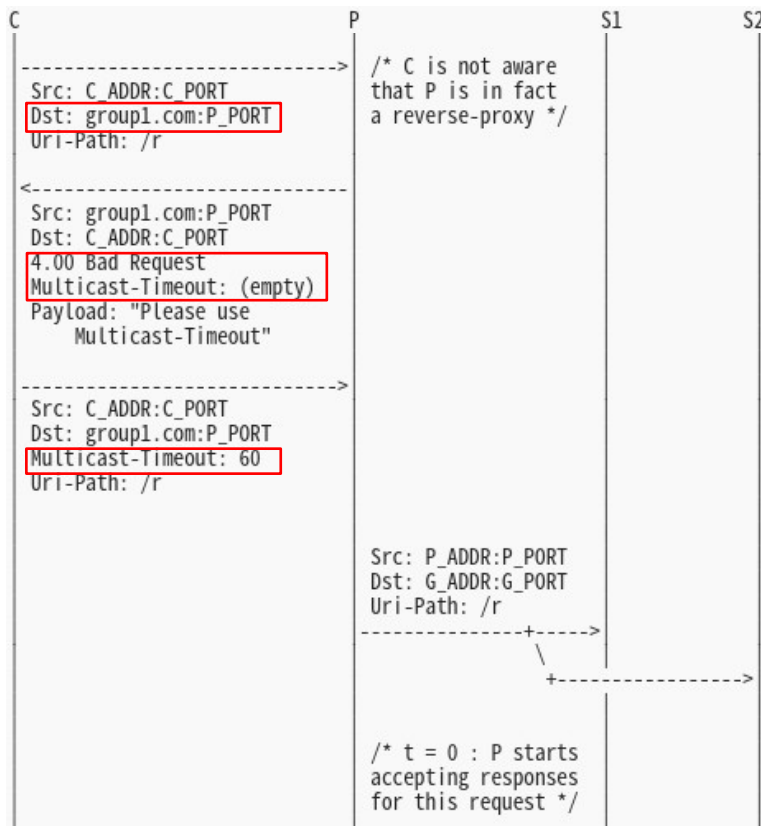
# Example #1 with reverse-proxy (3/3)

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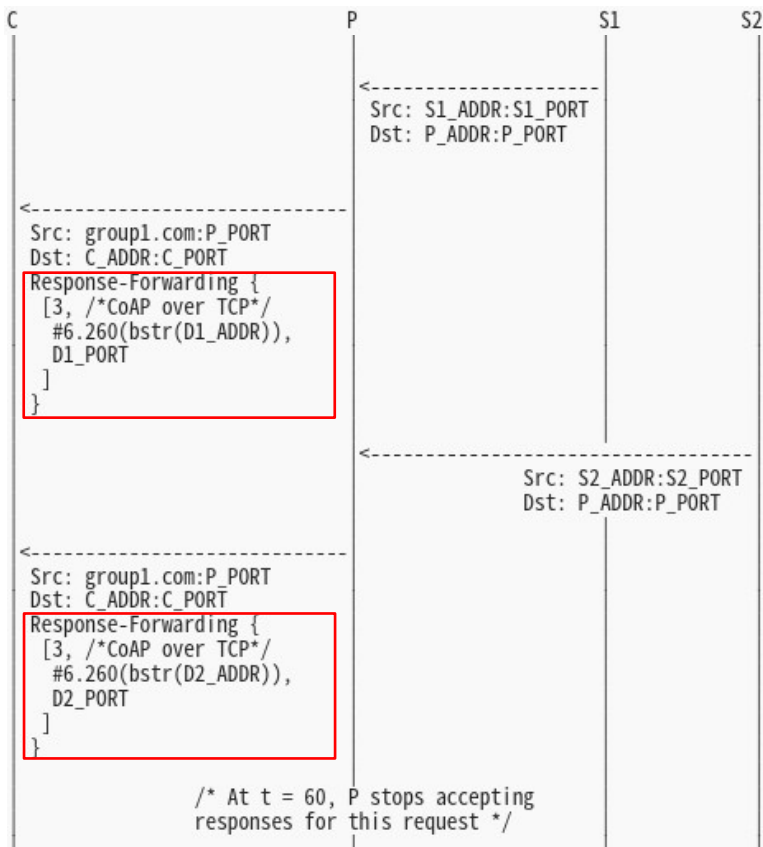
# Example #2 with reverse-proxy (1/3)

- › C→P: CoAP over TCP
- › **group1.com** resolves to the address of P
- › The proxy hides the group as a whole and the individual servers



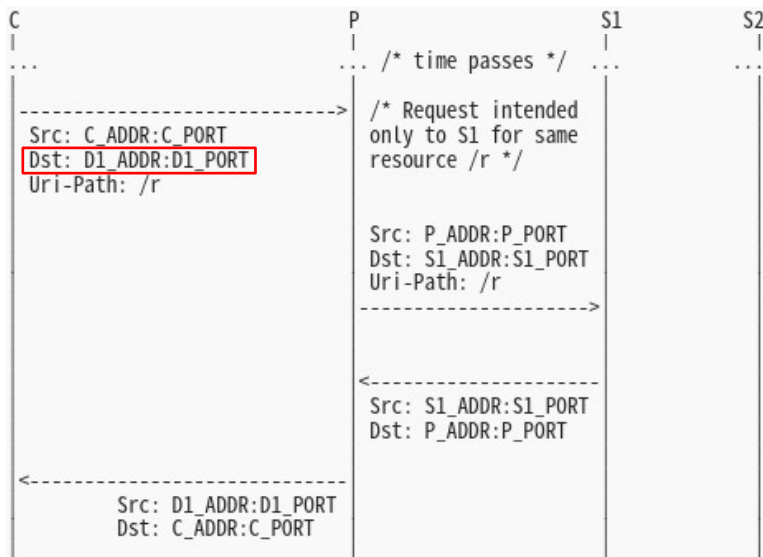
# Example #2 with reverse-proxy (2/3)

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# Example #2 with reverse-proxy (3/3)

- › C→P: CoAP over TCP
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# Example with HTTP-CoAP proxy

```
POST https://proxy.url/hc/?target_uri=coap://G_ADDR:G_PORT/ HTTP/1.1
Content-Length: <REQUEST_TOTAL_CONTENT_LENGTH>
Content-Type: text/plain
Multicast-Timeout: 60
```

- › C → P : HTTP unicast group request
  - P converts it to a CoAP group request
  - Forwarded to **coap://G\_ADDR:G\_PORT**

```
HTTP/1.1 200 OK
Content-Length: <BATCH_RESPONSE_TOTAL_CONTENT_LENGTH>
Content-Type: multipart/mixed; boundary=batch_foo_bar

--batch_foo_bar
Content-Type: application/http

HTTP/1.1 200 OK
Content-Type: text/plain
Content-Length: <INDIVIDUAL_RESPONSE_1_CONTENT_LENGTH>
Response-Forwarding: coap://S1_ADDR:G_PORT

Body: Done!
--batch_foo_bar
Content-Type: application/http

HTTP/1.1 200 OK
Content-Type: text/plain
Content-Length: <INDIVIDUAL_RESPONSE_2_CONTENT_LENGTH>
Response-Forwarding: coap://S2_ADDR:S2_PORT

Body: More than done!
--batch_foo_bar--
```

- › P accepts responses for **60 s**
- › S1 → P : CoAP response
  - Converted to HTTP and stored
- › S2 → P : CoAP response
  - Converted to HTTP and stored
- ... .. . TIMEOUT!

- › P prepares one HTTP “batch” response
  - › Include the different individual responses, one for each replying server
- › P → C : HTTP “batch” response

- › C extracts the individual HTTP responses from the “batch” response