

# OSCORE-capable Proxies

*draft-ietf-core-oscore-capable-proxies-02*

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IETF 120 Meeting – Vancouver – July 24<sup>th</sup>, 2024

# Scope: update to RFC 8613

## 1. Define the use of OSCORE in a communication leg including a proxy

- › Between origin client/server and a proxy; or between two proxies in a chain
- › Not only an origin client/server, but also an intermediary can be an “OSCORE endpoint”

## 2. Define rules to escalate the protection of CoAP options

- › If possible, encrypt and integrity-protect an option originally defined as Class U or I for OSCORE

## 3. Explicitly admit nested OSCORE protection – “OSCORE-in-OSCORE”

- For example, first protect end-to-end over  $C \leftrightarrow S$ , then further protect the result over  $C \leftrightarrow P$
- Typically, at most 2 OSCORE “layers” for the same message
  - › 1 end-to-end + 1 between two adjacent hops
- Possible to seamlessly apply 2 or more OSCORE layers to the same message

## › Focus on OSCORE, but the same applies “as is” to Group OSCORE

# Updates in version -02

- › **Submitted before the cut-off for IETF 120**

- › **Editorial**

- Nit fixing and readability improvements
- Minor clarifications
- Updated references

- › **Source application endpoint X: order of OSCORE protections for outgoing requests**

- Already said: X first uses the Security Context shared with the destination application endpoint Y
- Now also explicitly said how X proceeds after that, in general terms
  - › X applies one OSCORE layer for each proxy with which it shares an OSCORE Security Context
  - › The OSCORE layers are applied in the same order as the proxies are deployed in the chain
    - Starting from the proxy closest to Y
    - Moving backwards towards the proxy closest to X

# Updates in version -02

- › **Revised escalation of CoAP Option Protection**

- Same intended rationale: encrypt whenever possible

- › **The previous algorithm had a ~~feature~~ bug**

- Reported by Christian (thanks!) in issue [#1](#), now addressed in version -02

- The Uri-Host and Uri-Port Options were encrypted as a side-effect, apparently for the better

- If a reverse-proxy is deployed:

- › The sender endpoint typically does not know about that

- › The proxy can't decrypt those options, and thus can't rely on them to forward the request

- › **Revised algorithm: Uri-Host and Uri-Port are encrypted only in one case**

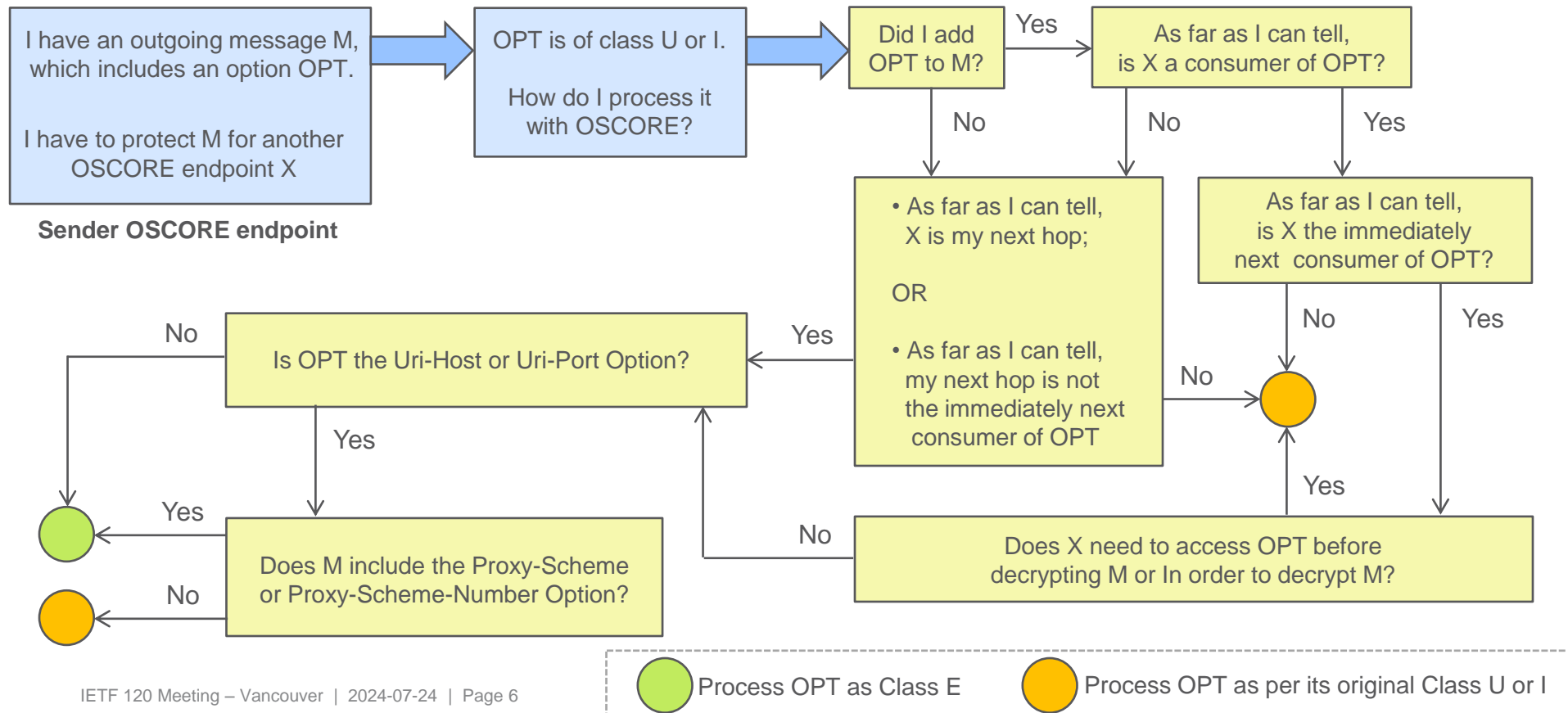
- They come together with Proxy-Scheme or Proxy-Scheme-Number, and ...

- ... The intended consumer is a forward-proxy, which the sender endpoint knows about

# Updates in version -02

- › **Section 3.1 – “Protection of CoAP Options” (now revised)**
  - It was written as a set of abstract properties to check for each option
  - Now it is written as an actual sequence of steps, mirroring the state diagram in Appendix B
  - Steps are phrased to reflect the possible presence of reverse-proxies, which the sender endpoint is not expected to know about
  
- › **The algorithm description got further simplified, by merging different cases**
  
- › **Appendix B – “State Diagram: Protection of CoAP Options”**
  - Also updated according to the revised algorithm

# Encryption of Class U/I Options



# Updates in version -02

## › **Section 7 – “CoAP Header Compression with SCHC”**

- Improved presentation of the steps taken for the Outer or Inner SCHC Decompression
- Still generalized to the use of (nested) OSCORE also at proxies

## › **Appendix A – Added two new examples, specifically with a reverse-proxy**

- Both examples are aligned with the recent fix about (not) encrypting the Uri-Host Option
- Appendix A.6:
  - › OSCORE between C-S and C-P
  - › Typical reverse-proxy, taking forwarding decision based on the Uri-Host Option
- Appendix A.7:
  - › OSCORE between C-S, C-P, and P-S
  - › The reverse-proxy operates similar to the LwM2M Gateway (see Section 2.4), and takes forwarding decisions based on the Uri-Path Option

# Protection of the Hop-Limit Option

- › **Defined in RFC 8768, used for detecting loops in request forwarding**
  - Value set by the first hop in the chain supporting the option
  - Each hop decrements the value; then forwards if value > 0, or returns an error response otherwise
- › **RFC 8768 does not define the OSCORE class for Hop-Limit**
  - Thus, the option is by default of Class E for OSCORE, per Section 4.1 of RFC 8613
- › **Borderline case: the origin client adds Hop-Limit**
  - The origin client uses OSCORE with the origin server and protects the option end-to-end
- › **The proxy chain relies on an outer Hop-Limit Option added by a proxy**
  - Forwarding loops are still detectable, but ...
  - ... the original intention indicated by the origin Client will not play a role; and ...
  - ... an inner Hop-Limit Option is pointlessly conveyed throughout each hop, with additional overhead



# Protection of the Hop-Limit Option

## › Section 4 – Proposed update to RFC 8768

- The Hop-Limit Option is defined as Class U for OSCORE
- (This is what Section 1 should also say, sorry for the typo!)

## › When using OSCORE as in RFC 8613

- The origin client does not protect Hop-Limit end-to-end

## › When using OSCORE as in this document, per the option protection rules:

- The origin client does not protect Hop-Limit end-to-end
- Any two adjacent hops sharing an OSCORE Security Context do protect Hop-Limit with OSCORE

## › Related action for IANA

- "CoAP Option Numbers" registry: add a reference to this document in the entry for Hop-Limit Option

**Thoughts? Objections?**

# Next steps

- › **Closer look at:**
  - Addition of an outer option, after producing the corresponding, encrypted inner option (e.g., Observe)
- › **Handling multiple responses to the same request, if also protected by a proxy**
  - Same rationale and approach as in *draft-ietf-core-oscore-groupcomm*
- › **Extend the security considerations**
- › **More examples of message exchanges, e.g., with a chain of proxies**
- › **Comments and reviews are welcome!**

Thank you!

Comments/questions?

<https://github.com/core-wg/oscore-capable-proxies>

Backup

# Motivation

- › **A CoAP proxy (P) can be used between client (C) and server (S)**
  - A security association might be required between C and P
- › **Good to use OSCORE between C and P**
  - Especially, but not only, if C and S already use OSCORE end-to-end
- › **This is not defined and not admitted in OSCORE (RFC 8613)**
  - C and S are the only considered “OSCORE endpoints”
  - It is forbidden to double-protect a message, i.e., both over C ↔ S and over C ↔ P

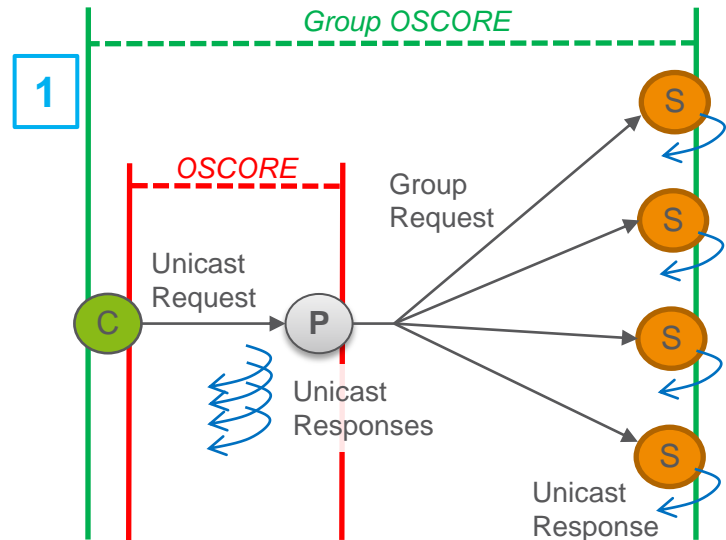
# Use cases

- › **Section 2.1, CoAP group communication through a proxy [4]**
  - The proxy identifies the client before forwarding
- › **Section 2.2, Observe multicast notifications with Group OSCORE [5]**
  - The client securely provides the Ticket Request to the proxy
- › **Sections 2.3 and 2.4, OMA Lightweight Machine-to-Machine (LwM2M)**
  - The LwM2M Client uses the LwM2M Server as a proxy towards External Application Servers
  - The LwM2M Server uses the LwM2M Gateway as a reverse-proxy towards External End Devices
- › **Further use cases are listed in Section 2.5**
  - Transport indication through trusted proxies – *draft-ietf-core-transport-indication*
  - CoAP performance measurements involving on-path probes – *draft-ietf-core-coap-pm*
  - EST over OSCORE through a CoAP-to-HTTP proxy – *draft-ietf-ace-coap-est-oscore*
  - OSCORE-protected “onion forwarding”, a la TOR – *draft-amsuess-t2trg-onion-coap*
  - Proxies as entry point to a firewalled network

# Use cases

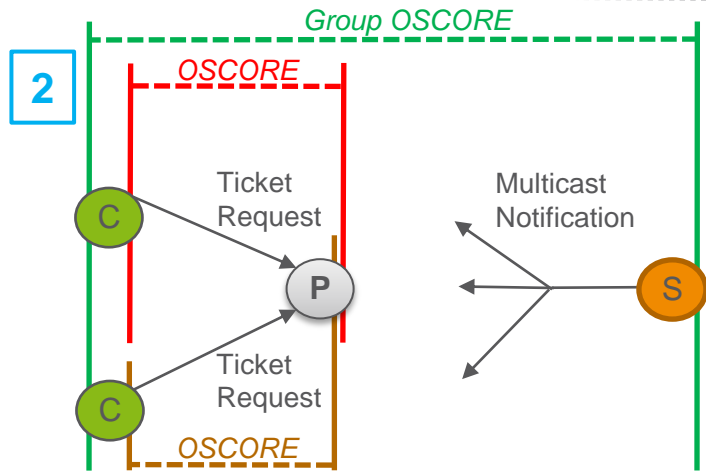
## 1. CoAP Group Communication with Proxies

- *draft-ietf-core-groupcomm-proxy*
- CoAP group communication through a proxy
- P must identify C through a security association



## 2. CoAP Observe Notifications over Multicast

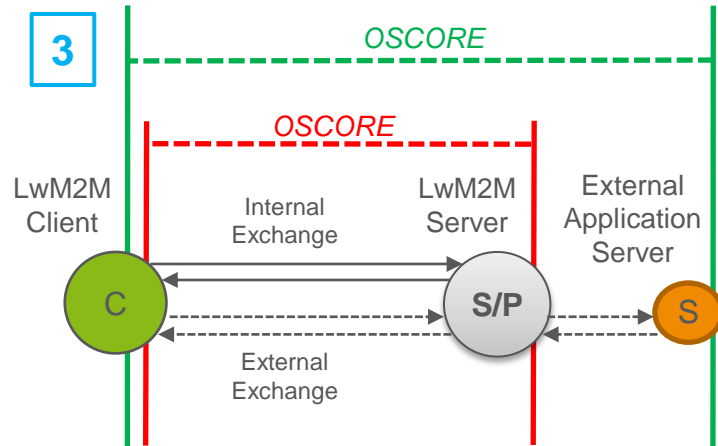
- *draft-ietf-core-observe-multicast-notifications*
- If Group OSCORE is used for end-to-end security ...
- ... C provides P with a Ticket Request obtained from S
- That provisioning should be protected over  $C \leftrightarrow P$



# Use cases

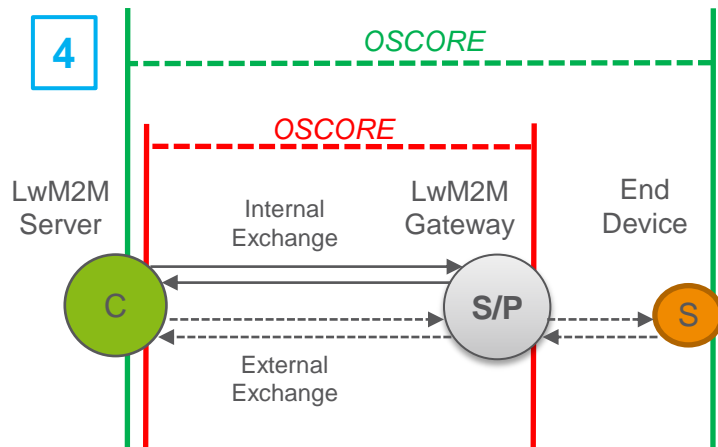
## 3. LwM2M Client and external Application Server

- From the *L2wM2M Transport Binding* specification:
  - › OSCORE can be used between a LwM2M endpoint and a non-LwM2M endpoint, via the LwM2M Server
- The LwM2M Client may use OSCORE to interact:
  - › With the LwM2M Server (LS), as usual; and
  - › With an external Application Server, via LS acting as proxy



## 4. Use of the LwM2M Gateway

- It provides the LwM2M Server with access to:
  - a) Resources at the LwM2M Gateway
  - b) Resources at external End Devices, through the LwM2M Gateway, via dedicated URI paths
- In case (b), the LwM2M Gateway acts, at its core, as a reverse-proxy





# Use case 3 – LwM2M

## › OMA LwM2M Client and External Application Server

### – *Lightweight Machine to Machine Technical Specification – Transport Binding*

*OSCORE MAY also be used between LwM2M endpoint and non-LwM2M endpoint, e.g., between an Application Server and a LwM2M Client via a LwM2M server. Both the LwM2M endpoint and non-LwM2M endpoint MUST implement OSCORE and be provisioned with an OSCORE Security Context.*

- The LwM2M Client may register to and communicate with the LwM2M Server using OSCORE
- The LwM2M Client may communicate with an External Application Server, also using OSCORE
- The LwM2M Server would act as CoAP proxy, forwarding traffic outside the LwM2M domain

# Processing an incoming request

